

## Order statistics

Select the  $i$ th smallest element of  $n$  elements (element with *rank*  $i$ ).

- $i = 1$ : *minimum*
- $i = n$ : *maximum*
- $i = \lfloor (n + 1)/2 \rfloor$  or  $\lceil (n + 1)/2 \rceil$ : *median*

### Naive algorithm

NAIVE-SELECT( $A, i$ )

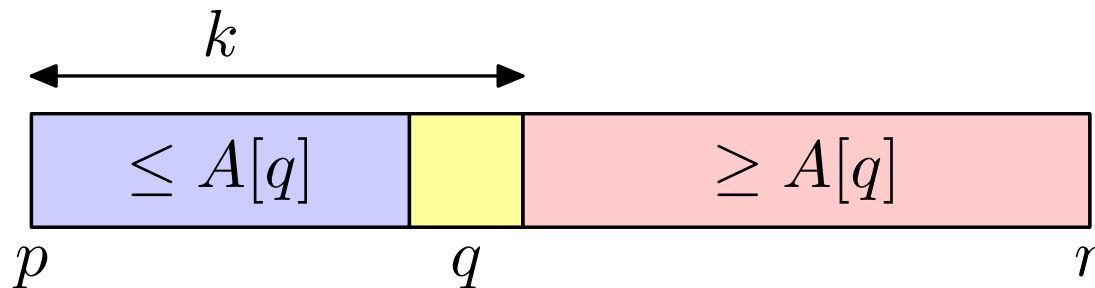
1. MERGE-SORT( $A$ )      ▷ Don't use quicksort—why?
2. **return**  $A[i]$

Worst-case running time =  $\Theta(n \lg n)$ .

# Randomized divide-and-conquer algorithm

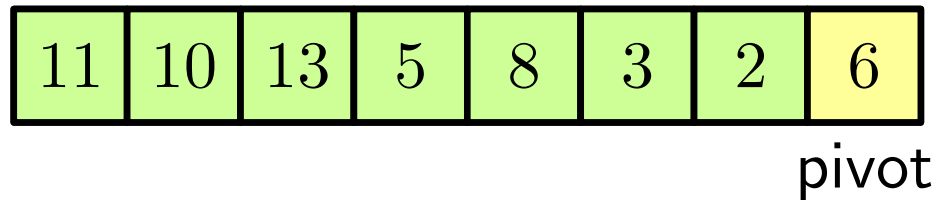
RAND-SELECT( $A, p, r, i$ )

1. **if**  $p = r$  **then return**  $A[p]$
2.  $q \leftarrow \text{RAND-PARTITION}(A, p, r)$
3.  $k \leftarrow q - p + 1$
4. **if**  $i = k$  **then return**  $A[q]$
5. **if**  $i < k$
6.     **then return** RAND-SELECT( $A, p, q - 1, i$ )
7.     **else return** RAND-SELECT( $A, q + 1, r, i - k$ )



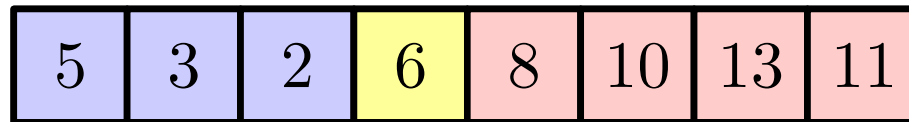
## Example

- Select the  $i = 7$ th smallest:



$$i = 7$$

- Partition:



$$k = 4$$

Select the  $7 - 4 = 3$ rd smallest recursively

## Analysis of Rand-Select

- **Lucky:**  $T(n) = T(9n/10) + \Theta(n) = \Theta(n)$

by case 3 of the master method.

- **Unlucky:**  $T(n) = T(n - 1) + \Theta(n) = \Theta(n^2)$

which is worse than NAIVE-SELECT!

- **Summary:**

- Linear expected time.
- Excellent algorithm in practice.
- But worst case is *very* bad.

Imagine spending  $\Theta(n^2)$  time to find the minimum element :-(

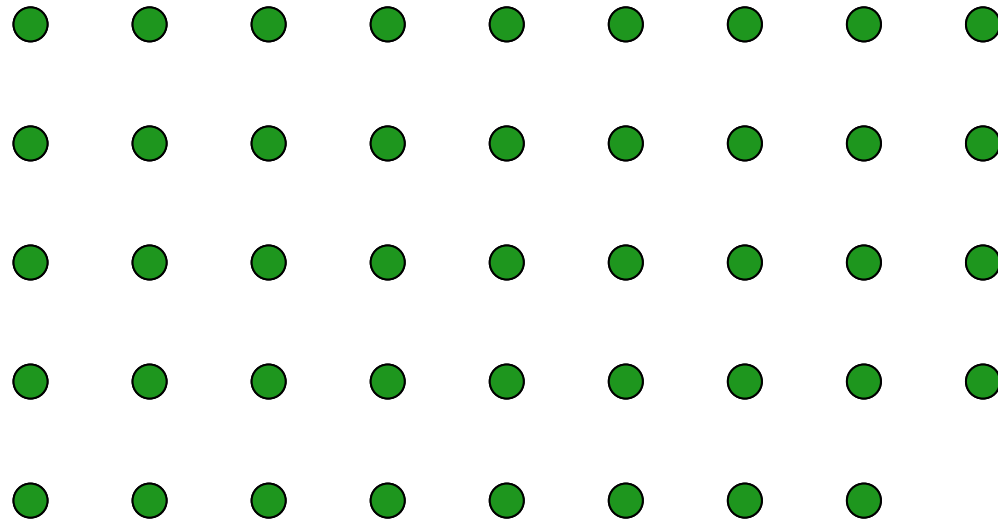
## Selection in worst-case linear time

- Algorithm due to Blum, Floyd, Pratt, Rivest, and Tarjan [1973].
- Idea: generate a good pivot recursively.

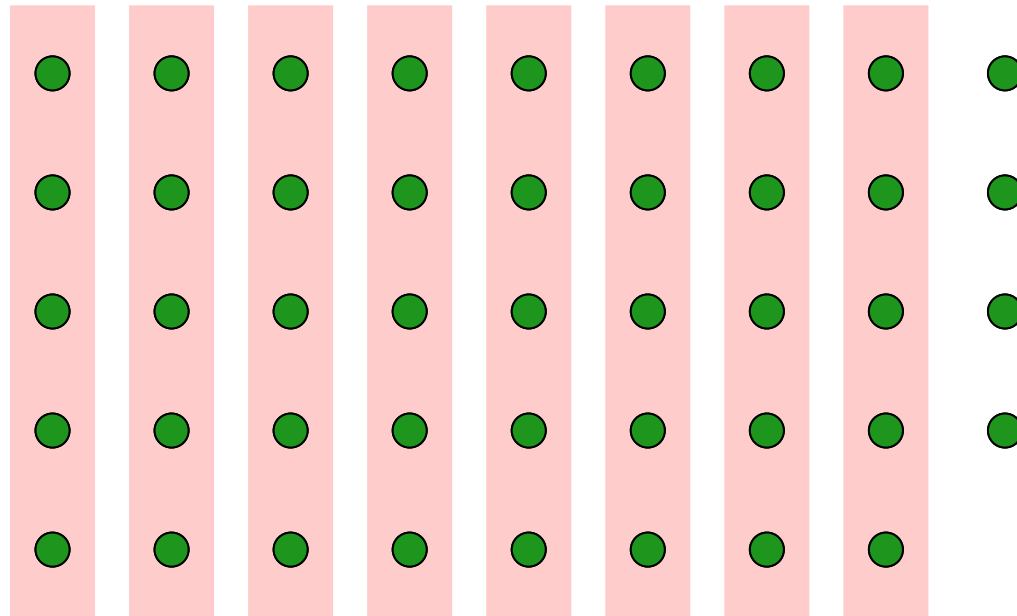
SELECT( $i, n$ )

1. Divide the  $n$  elements into groups of 5.
2. Find the median of each 5-element group.
3. Recursively SELECT the median  $x$  of the  $\lfloor \frac{n}{5} \rfloor$  group medians to be the pivot.
4. Partition around the pivot  $x$ .
5. Let  $k = \text{rank}(x)$ .
6. If  $i = k$ , then return  $x$ .
7. If  $i < k$ , then recursively SELECT the  $i$ th smallest element in first part.
8. If  $i > k$ , then recursively SELECT the  $(i - k)$ th smallest element in last part.

# Choosing the pivot

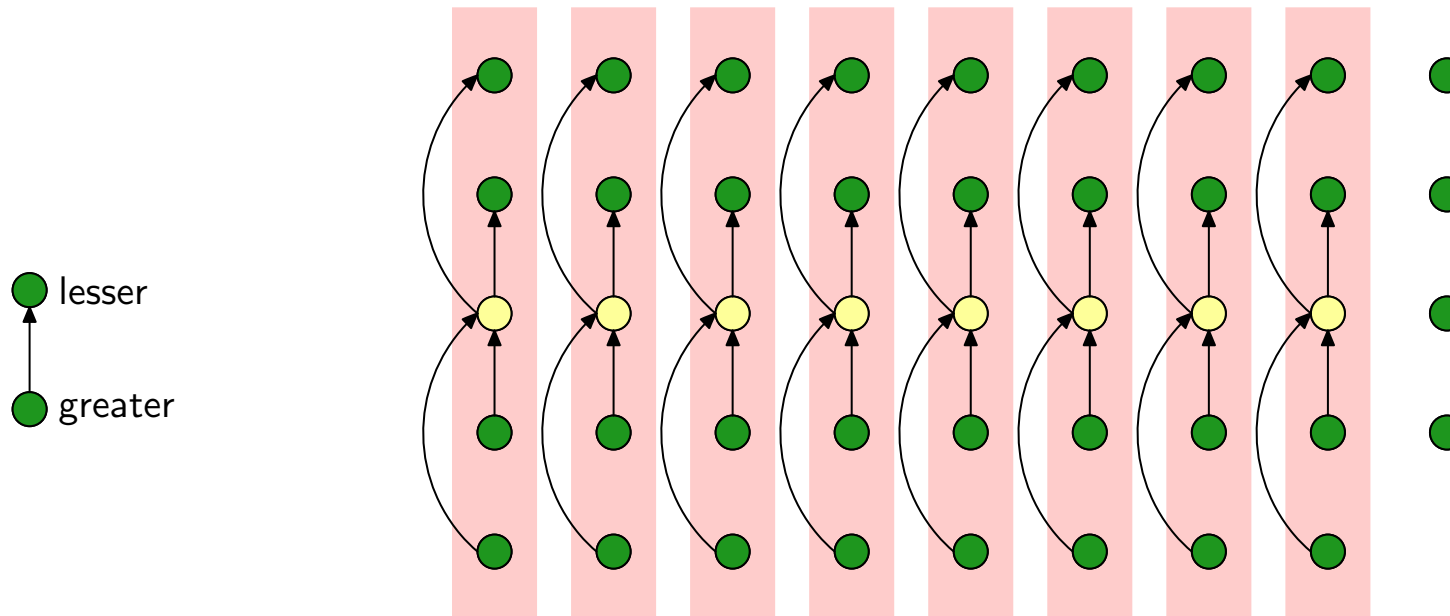


## Choosing the pivot



- Divide the  $n$  elements into groups of 5.

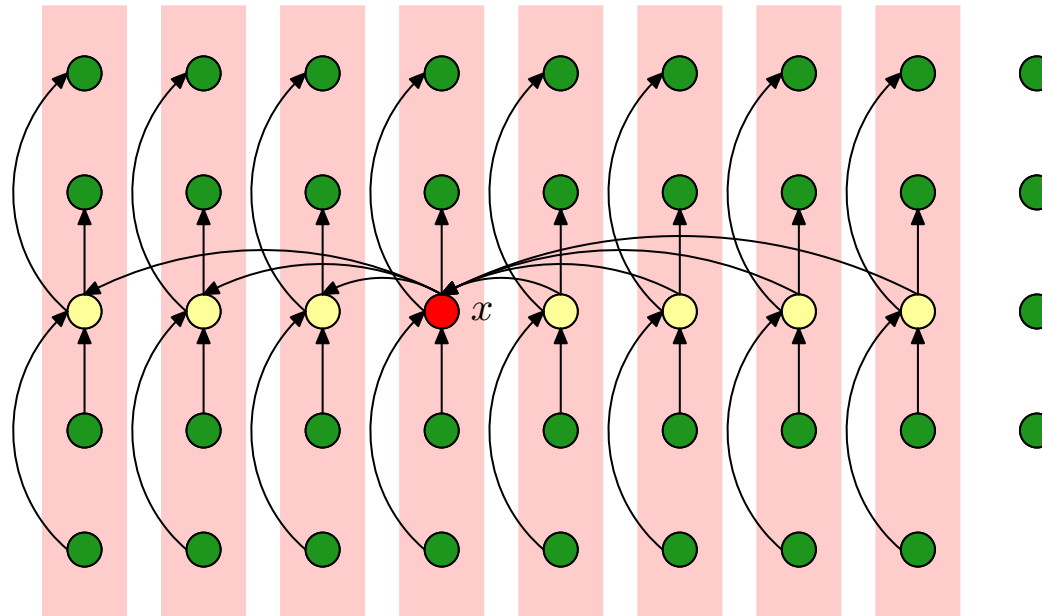
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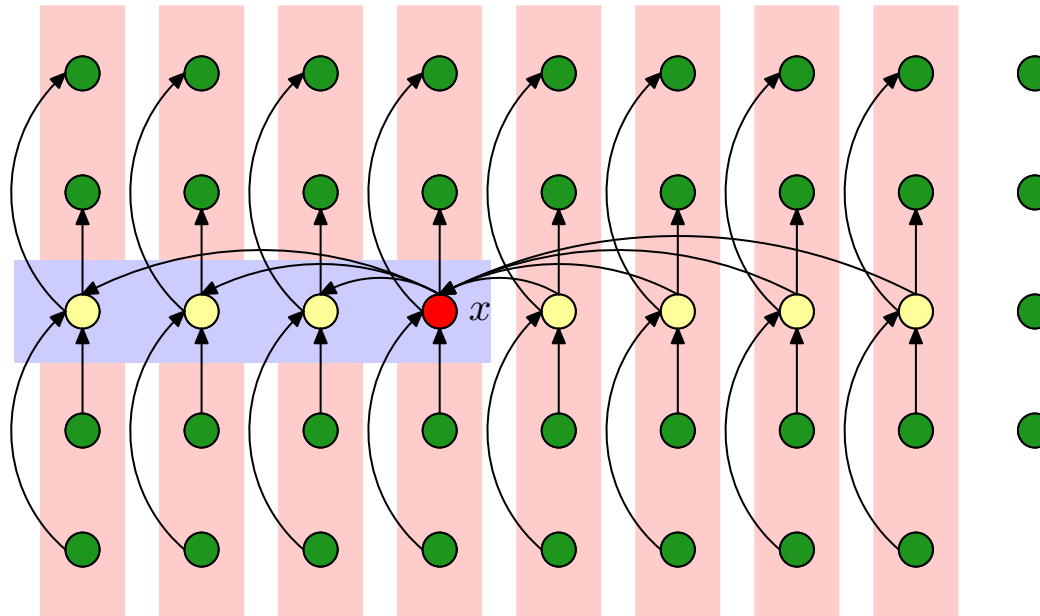


## Choosing the pivot



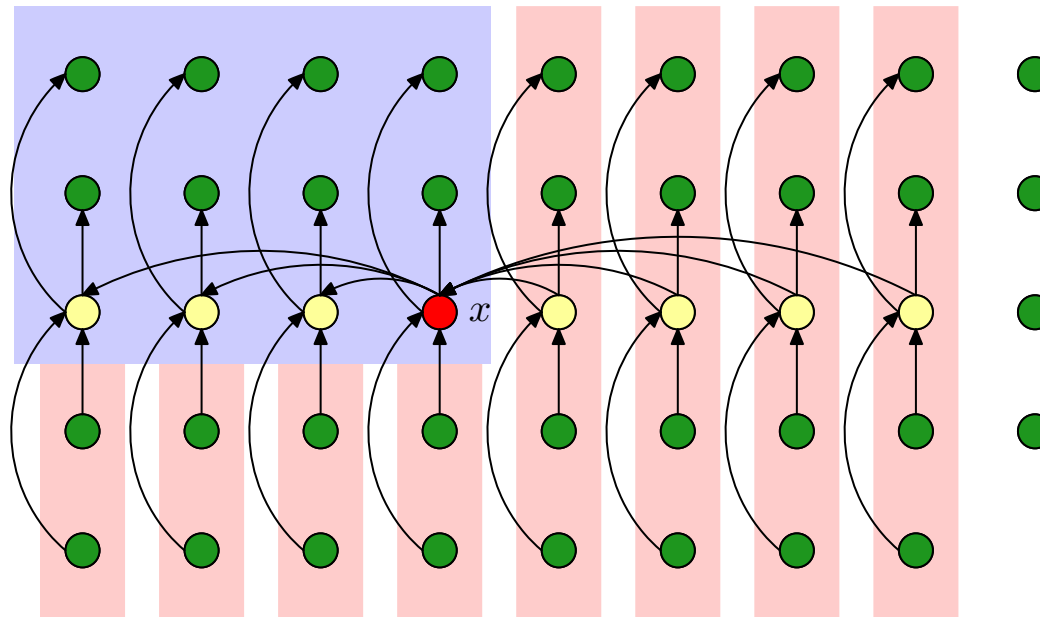
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# Analysis



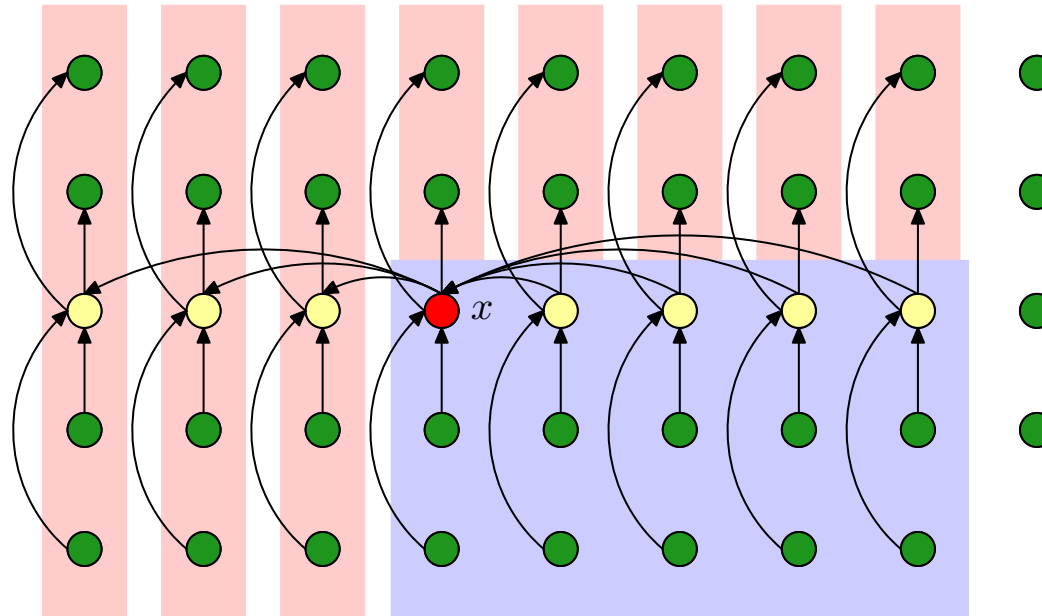
- At least half the group medians are  $\leq x$ , which is at least  $\lfloor \lfloor \frac{n}{5} \rfloor / 2 \rfloor = \lfloor \frac{n}{10} \rfloor$  group medians.

## Analysis (assume all elements are distinct)



- At least half the group medians are  $\leq x$ , which is at least  $\lfloor \lfloor \frac{n}{5} \rfloor / 2 \rfloor = \lfloor \frac{n}{10} \rfloor$  group medians.
- Therefore, at least  $3 \lfloor \frac{n}{10} \rfloor$  elements are  $\leq x$ .

# Analysis (assume all elements are distinct)



- Similarly, at least  $3\lfloor \frac{n}{10} \rfloor$  elements are  $\geq x$ .

## Minor simplification

- For  $n \geq 50$ , we have  $3\lfloor \frac{n}{10} \rfloor \geq n/4$ .
- Therefore, for  $n \geq 50$  the recursive call to SELECT in step 7–8 is executed recursively on  $\leq 3n/4$  elements.
- Thus, the recurrence for running time can assume that step 7–8 takes time  $T(3n/4)$  in the worst case.
- For  $n < 50$ , we know that the worst-case time is  $T(n) = \Theta(1)$ .

## Developing the recurrence

SELECT( $i, n$ )

$T(n)$

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4. Partition around the pivot  $x$ .
5. Let  $k = \text{rank}(x)$ .
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$\Theta(n)$

$T(n/5)$

$\Theta(n)$

$T(3n/4)$

$T(3n/4)$

## Solving the recurrence

$$T(n) = T\left(\frac{1}{5}n\right) + T\left(\frac{3}{4}n\right) + \Theta(n)$$

Show  $T(n) = O(n)$  with substitution:  $T(n) \leq cn$ :

$$\begin{aligned} T(n) &\leq \frac{1}{5}cn + \frac{3}{4}cn + \Theta(n) \\ &= \frac{19}{20}cn + \Theta(n) \\ &= cn - \left(\frac{cn}{20} - \Theta(n)\right) \leq cn \end{aligned}$$

if  $c$  is chosen large enough to handle both the  $\Theta(n)$  and the initial conditions.

# Conclusions

- Since the work at each level of recursion is a constant fraction ( $\frac{19}{20}$ ) smaller, the work per level is a geometric series dominated by the linear work at the root.
- In practice, this algorithm runs slowly because the constant in front of  $n$  is large.
- The randomized algorithm is far more practical.
- Exercise: why not divide into groups of 3?