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Position control for automatic landing of UAV in a net on ship

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Abstract

Automatic landing of a fixed wing Unmanned Aerial Vehicle (UAV) in a net on a ship require a accurate positioning system. To increase availability the system must consist of low-cost components, which exclude the commercial landing system that exist today. Real Time Kinematic GPS (RTK-GPS) can provide centimeter level accuracy with the use of low-cost Global Navigation Satellite System (GNSS) receivers. The accuracy will be reduced in a highly dynamical system like a Unmanned Aerial Vehicle (UAV) due to the processing delay.

This work present software and hardware systems that is used in a navigation system that apply Real Time Kinematic GPS (RTK-GPS). Two different system will be compared against each other, as well as there individual performance. The RTK-GPS system is using single-frequency Global Navigation Satellite System (GNSS) receivers, the Piksi system from Swift Navigation and the open-source Real-Time Kinematic Library (RTKLIB). The RTK-GPS system is implemented in DUNE(DUNE:Unified Navigation Environment)-framework running on the embedded payload computer on-board the UAV. Outdoor lab tests and a flight test was used to check the performance of the navigation system. What is presented in this work:

Keywords: test,teste

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Acronyms

AUW All Up Weight.

DGPS Differential GPS.

DOP Dilution Of Precision.

ECEF Earth-Centered-Earth Fixed.

ECI Earth-Centered-Inertial.

ENU East North Up.

EPO Expanded PolyOlefin.

GLONASS Global Navigation Satellite System.

GNSS Global Navigation Satellite System.

GPS Global Positioning System.

GPST GPS Time.

IMC Inter-Module Communication.

INS Inertial Navigation System.

L1 Link 1.

L2 Link 2.

L5 Link 5.

LAMBDA Least-squares AMBiguity Decorrelation Adjustment.

LSTS Underwater Systems and Technology Laboratory.

NED North East Down.

NTNU Norwegian University of Science and Technology.

RTK-GPS Real Time Kinematic GPS.

RTKLIB Real-Time Kinematic Library.

SHF Super-High Frequency.

SIL Software In the Loop.

TOW Time Of Week.

UAV Unmanned Aerial Vehicle.

UHF Ultra-High Frequency.

UTC Coordinated Universal Time.

WGS-84 World Geodetic System, 1984.

Chapter 1

Introduction

1.1 Background and motivation

In the resent past the development of flying UAVs have seen to provide an attractive alternative to task previously performed by manned alternatives. Typical task which has attracted attention includes inspection, aerial photography, environmental surveillance and search and rescue. Today UAV are mostly operated over land, but in the future this will include the out at sea as well. This will give some challenges that must be overcome. One of these challenges is that the UAV should be able to perform a autonomous landing.

A UAV can provide an attractive alternative for many maritime operation where today only other manned aircraft or satellites are the only solution. In the maritime sector they can be used in iceberg management, monitoring of oil spills, search and rescue and maritime traffic monitoring.

An obvious premise for successfully and safe UAV operation, in particular at sea, is the provision of a robust system for sage ladning of the UAV following a complete mission. In order to complete an automatic landing a path planner, guidance system and a accurate position estimation system, in addition to the low level control system in the UAV is required. Such complete system is still subject for development, where only method for achieving the different objectives has been developed, i.e. path planner and guidance system respectively. The path planer and guidance system as basis for this work was developed as previous master thesis work in the UAVLAB by [?]. The gudiance system is currently under further development in two project thesis. A key component in the guidance system is the position estimation system, which for the guidance referenced was developed by [?]. However, this system has been concluded to be in-sufficient with respect to provide means required for automatic landing.

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There exist landing system that can guide the UAV towards a net, but they are expensive and restricted to a few UAVs. A pilot could always land the UAV, but it would be better if the UAV could hit the net by it self. In order to make the UAV able to perform a automatic landing the minimum requirement is that it know where it is at all time. This require a accurate position estimation in real time. A highly accurate position sensor is typically expensive, however it's possible to achieve a accurate solution with low cost sensors. By combining two GNSS receivers it's possible to estimate the relative position of one of the receivers in respect of the other receiver highly accurately. This work will test a new generation of GNSS receiver, and use Global Positioning System (GPS) to find the relative position of the UAV. The demand on the accuracy is that the error must be in decimetres to ensure safe landing in the net.

This work will continue the research done by Spockeli, and introduce a new GNSS receiver that will be used with the open source program, rtklib. The motivation is to have a system with accurate local position estimate, such that in the future a landing can be performed automatic.

The automatic landing system will use RTK-GPS for position estimation. The main motivation for this work is to describe the gaps of the available position system sufficient to scope further work required for closure of such gaps ultimately providing means for position estimating sufficient for completion of automatic landing.

1.2 Literature Review

Automatic landing in a net has privously been successful performed in the NTNU MSc thesis [?]. They managed to land a UAV in a stationary net using RTK-GPS. A other successfull automatic landing was done in the Stellenbosch University MSc thesis [?] using Differential GPS (DGPS). That thesis focused more on the control design.

Further research on the automatic landing system at the UAVLAB at NTNU was done in the MSc thesis by [?] and [?]. In the MSc thesis by Spockeli he studied a integrated RTK-GPS/Inertial Navigation System (INS) navigation system with a nonlinear observer. In the MSc thesis by Froelich he create a control and guidance system that in simulation has successfully managed to follow a landing trajectory. He also created a dynamical path generation system that allows the net to move, and re-plan the landing path.

In the paper [?] it was proposed a vision based landing system, that would detect the recovery net, and plan a landing path. The system was successfully tested and is a valid alternative for a low-cost autonomous landing system.

There has been done work on autonomous landing system using a vision aided system. The work done in [?] describe a intelligent vision aided landing system that detect and generate landing waypoints for a unsurveyed airfield.

Discussion on the carrier phase ambiguity resolution was done in [?]. A well used strategy used to resolve the integer ambiguity was proposed in [?], and further disused in [??].

Work on precise 3D positioning of UAV done in [?]. Tested the capabllity of rtklib

Uses rtkgps to take photo [?]

1.3 Scope of work

The scope of work is to validate the performance of suitable positioning systems by study and testing, and to identify gaps required to be closed for successful implementation for a integrated autonomous Guidance, Navigation and Control system which will allow for automatic landing of a UAV at sea. This will include: The

Testing of the performance of Ublox LEA M8T

Compare the performance of Real-Time Kinematic Library (RTKLIB) and Piksi

Compare the real time estimate with the post processed estimate

scope of this work is to test the performance of ublox-LEA M8T GNSS receiver in a real time differential Differential GPS (DGPS) configuration. The RTK-GPS solution will be calculated with the open source program rtklib, which will communicate with a task in DUNE. The solution from rtklib will be compared against the solution from Piksi, and a post processed solution from rtklib. The result from the experiment will be used in the discussion on how to perform a automatic landing.

1.4 Layout

This section is currently not up to date

Chapter 1 Intro

Chapter 2 Theory about coordinate system

Chapter 3 Theory about GNSS system with focus on the GPS

Chapter 4 Hardware and software

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Chapter 5 Test and result

Chapter 6 Conclusion, discussion and further work

Chapter 2

Real time kinematic GPS

This chapter will explain Real Time Kinematic GPS (RTK-GPS), as well as how it's used in the automatic landing system. The first section will include a overview of the system, including the state of the current system. The next part will contain different reference frame used in the RTK-GPS module. Then the different Global Navigation Satellite System (GNSS) system will be presented as well as attributes in the Global Positioning System (GPS). Then a quick overview over the different error sources that can affect a GNSS system, before the concept Differential GPS (DGPS) is presented. Lastly the term RTK-GPS will be explained.

In the following the behaviour of a receiver is denoted using terms rover and base station. The term base station means a receiver assumed to have a known position by the other receivers. The term rover means a receiver that is allowed to move, is the main focus for position estimation.

2.1 System layout

An integrated system required for automatic landing will typically consist of four main sub-systems as shown in figure ???. Today these systems are individually available or in development; however not integrated into a proven working system allowing for automatic landing of UAVs. The four main systems comprises of the navigation part, guidance part, control part and the user interface, where further validation and development of the first is the main topic for this work.

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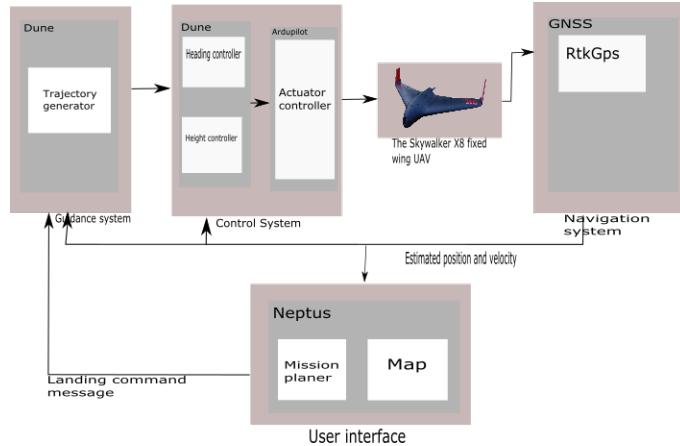


Figure 2.1: The structure of the autonomos landing system

The navigation system will apply RTK-GPS to estimate the relative position of the UAV. More details about what RTK-GPS is, will be given in ??.

The control and guidance system has currently only been tested in Software In the Loop (SIL) simulations with Ardupilot, which shows promising result likely to be sufficient for automatic landing applications. However this module has not yet been implemented to support the use of RTK-GPS as required for performing automatic landing.

This work will identify and describe the navigation system necessary to allow for automatic landing of UAVs. The RTK-GPS solution will be compute by two different system ,which will be compared against each other. The first system is called Piksi, and is developed by Swift navigation. The second system will is called Rtklib, and is developed by T. Takasu. The latter is indepente on the type of receiver, and thus will be the main focus of this work. More detail about Piksi and Rtklib will be given in ?? and ??.

The comparison test will be used to summarize further work required for complete identification of gaps and work required for closure of these gaps such that a control system including provision for automatic landing may be developed and implemented in a integrated UAV control system. The UAV that will be used in the test is a Skywalker X8 Fixed Wing UAV. More details about the X8 will be given in ??

This work will identify and describe the gaps which will need to be closed on order to develop and implement a solution which will allow for automatic landing of UAVs. Two different system that will be compared against each other. The current state of

the system is that it consist of two parts that has not yet been integrated with each other. The part were which is the main focus of this thesis is the positioning part. The plan is to use RTK-GPS for positioning estimation. The second part is the path and control path. Currently there has only been done simulation of the guidance system. It shows promising results, but is yet to be integrated with RTK-GPS. For more information on the subject please read the MSc thesis by [?]. Figure ?? gives a overview on how the system may look like. Ideas on how the intergration can be acheived will be given in the future work section.

2.2 Reference frames

A GNSS system calculate a position estimated of where on the Earth the receiver is. For the position to have any meaning a reference system has to be defined where a frame can be consider as an inertial frame. From there a reference frame can be fixed to the Earth rotation, but for local navigation if must be referred to surface of the Earth. This section will present the different reference frame used in global navigation systems.

2.2.1 ECI

Earth-Centered-Inertial (ECI) frame is considered a inertial frame for terrestrial navigation. The origin is fixed in the center of the Earth, and the axis is fixed in space. This frame can be considered as a non-accelerating where Newton's laws of motion applies.

2.2.2 ECEF

The Earth-Centered-Earth Fixed (ECEF) coordinate system is defined in the center of the Earth with it's x-axis point toward the intersection between the Greenwich meridian and Equator (0 deg longitude, 0 deg latitude). The z-axis points along the Earth's rotational axis, and the y-axis complete the right handed orthogonal coordinate system. The ECEF system can be represented in either Cartesian coordinates (xyz) or ellipsoidal coordinates (longitude, latitude and height). The ECEF frame rotate relative to the ECI frame at a angular rate of $\omega_e = 7.2921 \times 10^{-5} rad/s$, where ω_e is the Earth rotation. Due to the relatively low rotation speed some system can consider the ECEF frame as inertial.

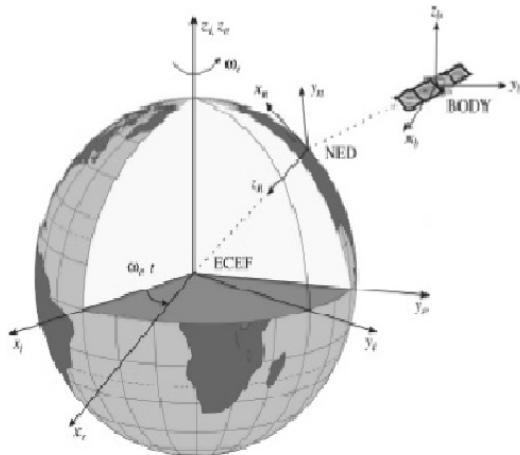


Figure 2.2: The ECEF frame. Picture from [?]

2.2.3 Local reference frame

The North East Down (NED) and East North Up (ENU) frame is defined as relative to the Earth reference ellipsoid (World Geodetic System, 1984 (WGS-84)). For the NED frame the x axis points in the direction to the true North, y axis towards East while the z axis points downward to completed the right handed orthogonal coordinate system. The ENU has the x and y axis exchange place in respect of the NED frame, and the z axis point upwards instead of downwards.

2.3 GPS

A quick overview of the gps and other gnss systems.

2.3.1 GNSS constellations

There are currently two operation GNSS constellations with global coverage, which is American GPS and Russian Global Navigation Satellite System (GLONASS). Other GNSS constellations that will be operational in the near future is the Chinese BeiDou and European Galileo.

2.3.2 GPS attributes

The GPS satellites transmits continuously using two radio frequencies in the L-band referred to as Link 1 (L1) and l2. The L-band covers frequencies between 1 GHz and 2GHz, and is a subset of the Ultra-High Frequency (UHF) band.

Previously only the L1 signal was intended from civil users, but in the future a new l2 signal as well as the Link 5 (L5) signal will be available for civil users.

GPS uses it's time reference called GPS Time (GPST), which is independent from the Coordinated Universal Time (UTC). Because of this independent the UTC diverge away from the GPST, and to correct this the GPS keeps track of the offset between GPST and UTC. The offset is included in the GPS message as leap seconds to be added to the GPST. GPST can be given as Time Of Week (TOW), which include the number of weeks since 1980-01-06T00:00Z. TOW is given in seconds, and is reset each week when the week number is incremented. More information about the GPS can be found in [??]

The two basic ways to measure the psedurange is code and phase measurement. Phase measurement is the most accurate of the two, but also least reliable. In code measurement the information in signal is used to calculate the psudorange between the receiver and the satellite. In phase measurement the signal itself is used to calculate the psudorange by counting the number of cycles between the receiver and the satellite. It's phase measurement that is used in RTK-GPS.

The receiver needs at least four satellite to be able to estimate the receiver position. Three of the satellite is used for the position, and the fourth if used to calculate the receiver clock bias.

2.4 Error sources

In order to get high accuracy in the position estimation the different error sources must be identified and removed if possible. This section will identify some of the larger error sources that can affect the GPS signal, and how to remove or mitigate them in the estimation.

2.4.1 Clock error

There is drift in both the satellite clock and the receiver clock. The atomic in the satellites makes the clock drift negligible from the user perspective. The receiver clock tend to drift, and if not taken into account will cause large deviations in the position estimate from the true position. This error is remove by including a fourth satellite in the position computation. The satellite clock error given in the satellite message.

2.4.2 Ionospheric and Tropospheric Delays

When the GPS signals travel though the atmosphere there will be a delay caused by the different layers, as further explained in this section.

Ionospheric delay

Gas molecules in the ionosphere becomes ionized by the ultraviolet rays that is emitted by the sun, which release free electrons. These electron can influence electromagnetic wave propagation, such as GNSS signals. The delay that the single get from the ionosphere may cause a error the the order of $1 - 10\text{meters}$. The error can be mitigated by using a double frequency receiver, or by applying a mathematical model to estimate the delay. Both those cases is with a single receiver, but by having a second receiver the GNSS solution system can assume that both receiver receive signal in the same epoch, which means that the signals have experienced the same delay. More on this in section ??.

Tropospheric delay

The tropospheric delay is a function of the local temperature, pressure and relative humidity. The delay can vary from 2.4meters to 25 meters depending on the elevation angle of the satellites. The error can be mitigated by applying a mathematical model to estimate the tropospheric delay, and by using a elevation mask can remove all satellites with a elevation angle bellow a certain threshold. Error caused by tropospheric delay can be removed in the same manners as ionospheric delay when using two or more receivers. More on this in section ??.

2.4.3 Ephemeris Errors

A satellite isn't able to perfectly follow a given orbit, and therefore there will be a deviation between satellite position given to the receiver and the true position of the satellite. This is called the ephemeris error. The true position of a satellite is monitored and corrected by the owner of the GNSS constellation, but error between each correction can be expected.

2.4.4 Multipath

One of the primary source of error in in a GNSS receiver is multipath. Multipath happens when the satellite signal is reflected by a nearby surface before if reach the antenna. The delay introduced in the signal can make the receiver believe that its position is several meters away form its true position. The easiest way to mitigated multipath is to place the antenna at a location with open skies, and not tall structures nearby.

2.5 Dilution of Precision

The geometry of the GNSS constellation affect the accuracy of the position solution. Pore geometry will also enhance the effect that different error sources has on the position solution.

2.6 Differential GPS

Differential GPS consist of at least two receivers, where one is called a base station and the rest rovers. The two receivers are within range of a communication channel over which they are communicating. Figure ?? gives an example on DGPS. The base station has a known position, and the rover estimate the baseline from itself to the base station.

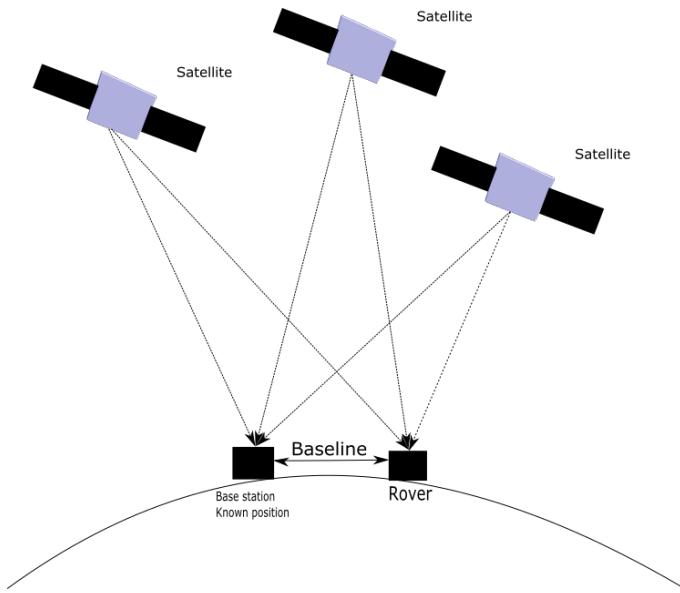


Figure 2.3: Concept figure of DGPS

2.6.1 Integer Ambiguity Resolution

The integer ambiguity is the uncertainty of phase cycles between the receiver and the satellites.

There are several strategies on how to resolve the integer ambiguity. A well used strategy is the Least-squares AMBiguity Decorrelation Adjustment (LAMBDA) method. LAMBDA starts by reducing the integer search space by decorrelation adjustment. The LAMBDA method has two types of outputs. One is called the fixed solution, and the other is called the float solution. The float solution is the first solution given by the LAMBDA method and is used to find the fixed solution. When the right fixed solution is reached the position estimation in from a DGPS can be considered highly accurate. The solution program can calculate the wrong fixed solution, or experience a cycle slip. In order to reduce the possibility of letting a wrong solution become the fixed solution the program need a good integer ambiguity validation strategy. One validation strategy is to check if the ratio between the best ambiguity estimate and the second best estimate is greater than a certain threshold. High Dilution Of Precision (DOP) will effect the time the LAMBDA method needs to find a fixed solution.

2.6.2 Cycle slip

When the integer number of cycles experience a sudden jump in value due to loss of lock of a receiver phase lock it's called cycle slip. The effect of cycle slip is a bias in the measurement large enough to make navigation difficult. The effect of cycle slip will appear as seen in figure ??.

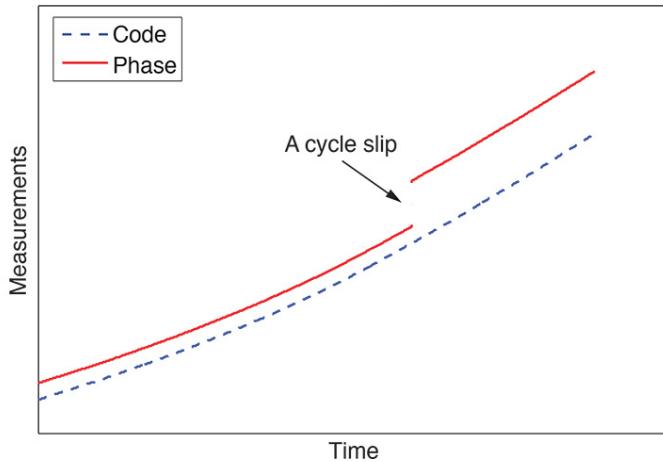


Figure 2.4: The ECEF frame. Picture from <http://gpsworld.com/wp-content/uploads/2014/01/I-Fig1.jpg>

2.6.3 Error mitigation in DGPS

The advantage with DGPS is that two or more receivers can share the same error sources. This enable the solution system almost completely remove them. In the case of a moving baseline situation the GNSS system assumes that the rover is close enough to the base station such that they share the same atmospheric conditions. If this assumption holds the system should be able to almost remove the error caused by atmospheric delay.

2.6.4 RTK GPS

RTK-GPS provide accurate baseline position estimation in real time. Can either have a kinematic setting or a moving baseline setting. The difference between the two is that in kinematic the base station has a known stationary position, while in moving baseline the base station position is unknown and allowed to move. The advantage with the moving baseline configuration is that RTK-GPS can be used to find the relative position between two dynamical system using GNSS in real time. This will be the case in automatic ship landing system, where the base station must

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be allowed to move. Also to determine the exact position of a base station require a long measurement period. The advantage with kinematic mode is that it can give a more accurate position estimate.

RTK-GPS systems needs to calculate the position estimate quicker then a standard system. This is done by sacrificing the correctness of the solution, however in the resent time efficient software and hardware has reduced the this factor.

In a RTK-GPS set-up the rover assumes that it's receive the GNSS signals at the same time as the base station, and thus the two receivers receive the same signal without it having been altered any more disturbance, except local disturbance like multipath. This puts a restriction on the the range of the baseline. The assumstion that the two receiver share the same disturbance is valid for a baseline up to $2km$

Chapter 3

System Components and implementation

This chapter contains a brief description of the system that has been used.

3.1 Hardware

This section outline the physical components in the x8 and the base station.

3.1.1 UAV

The Skywalker X8, see ??, is a fixed wing UAV that is moulded out of Expanded PolyOlefin (EPO), which makes it a cheap and robust platform for prototype testing. The large space within the fuselage makes it ideal for experimental payload.



Figure 3.1: X8 Skywalker from Skywalker Technologies, Picture from www.campilot.tv/blog/win-x8

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The X8 has a wingspan of 2120mm which allow for All Up Weight (AUW) of 3500g. More specification about the X8 can be found at [?]. The components that is used in the X8 at the UAVLAB is given in table ??.

TX	Spektrum DX7s
RX	Spektrum Remote Receiver SPM9645
Servo	Hitec HS-5085MG
Motor	Hacker A40-12S V2 14-Pole
ESC	Master Spin 66 Pro
Propeller	Aeronaut 13x8 folding propeller
Battery	1 Zippy Compact 4S 5000 mAh and 1 Haiyin 800 mAh
Autopilot	3D Robotics Pixhawk w/3DR uBlox GPS with Compass kit and airspeed sensor
Telemetry link	3D Robotics radio (433MHz)

Table 3.1: Components in the X8 at the UAVLAB

3.1.2 Embedded Computer

The embedded computer in the UAV is a BeagleBone Black List why this embedded computer is chosen.

Demands: Must run LSTS in real time, calculate rtkgps wight and size number of output pins.

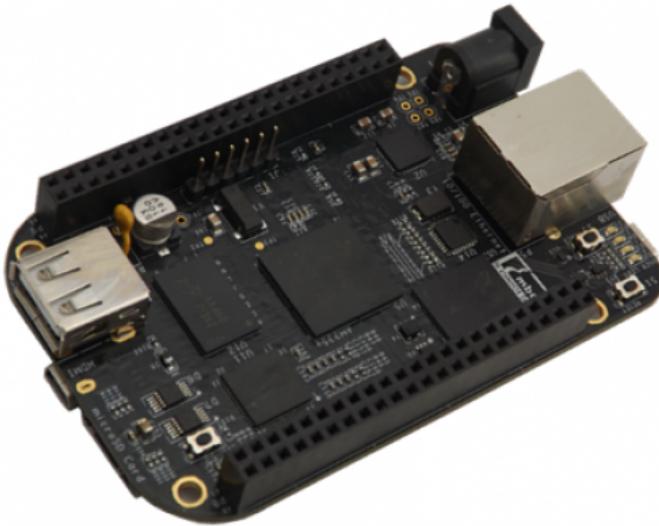


Figure 3.2: BeagleBone Black element 14, Picture from <http://www.element14.com>

3.1.3 GNSS receiver

The system will use two types of GNSS receivers, namely the Ublox LEA M8T and the Piksi system.

Ublox LEA M8T

The Ublox LEA M8T is a new generation of low-cost GNSS receiver from ublox. The receiver support sending out raw GNSS data from both GPS and GLONASS in the same configuration. The receiver have great performance in acquisition and tracking sensitivity of GNSS satellites. More technical detail can be found in [??]. Write about the Ublox LEA M8T gnss receiver. Also include that it support sending GPS and GLONASS data at the same time. Need to be configured. A receiver were prepare and mounted in the x8.



Figure 3.3: Ublox LEA M8T, Picture from <http://www.csgshop.com>

Piksi

Piksi, see figure ??, is a low cost, high performance GPS receiver with RTK-GPS functionality with capability for centimeter level relative positioning accuracy developed by Swift Navigation. Piksi is ideal for autonomous vehicles because of its small form factor, fast position solution update rate and low power consumption. More detailed information about Piksi can be found in [?]

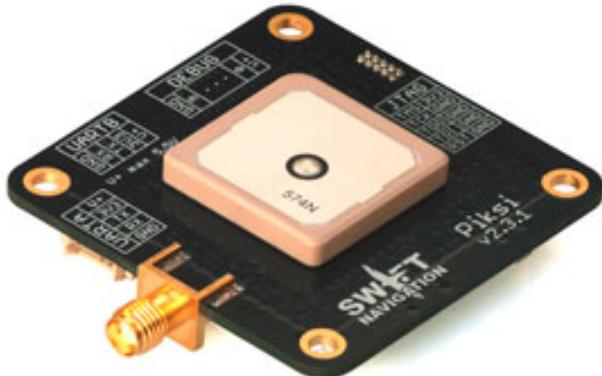


Figure 3.4: Piksi, Picture from www.swiftnav.com

3.1.4 GNSS Antenna

The navigation system will use two GNSS antenna, one for the UAV and the other for the base station. The main criteria for the UAV antenna is that it's small, compact and have a light weight. Must not forget aerodynamic

The M1227HTC-A-SMA has been used in other UAV setups at the UAVLAB with good results. It's design for L1/L2 gps/glonass bands. Further information or specification can be found in ...

The base station do not have any restriction on size, weight or aerodynamic. The important factor for a base station antenna is that it has good multipath rejection. Also the base station position should be calculated as accurate as possible which impose further restriction on interference handling, phase center stability and noise rejection. Two antenna: The from Maxtena and The Novatel GPS-801-GG



Figure 3.5: Piksi, Picture from <http://sigma.octopart.com/21411362/image/Maxtena-M1227HCT-A-SMA.jpg>



Figure 3.6: Piksi, Picture from <http://www.novatel.com/assets/Web-Phase-2-2012/Product-Page-Images/Product-Images-Banner-and-Thumbnail/Antennas/702-L.png>

3.2 Software

This section contain the different software that is used in the x8 system. The following sections contain the operating system that runs on the base station and rover, the middleware used to connect the different tasks, the messages protocol, the missionplaner program and rtklib which will have the main focus.

3.2.1 GLUED

Glued is a minimal Linux distribution developed by Underwater Systems and Technology Laboratory (LSTS), and design with embedded system in mind. It is platform independent, easy to configure and contain only the necessary packages to run on a embedded system. This makes GLUED a light and fast distribution. GLUED is configured through a single configuration file that which can be created for a specific system.

3.2.2 Dune

Dune is a runtime environment for unmanned systems on-board software created by LSTS in Porto, Portugal. The environment type is called a middleware, which is seeing increase usage in unmanned systems. Can refer to ROS or MOOS middleware.

Dune works by setting up individual task that can dispatch and subscribe to different IMC messages. The Inter-Module Communication (IMC) messages will be explained in ?? A type of middleware. write how to link rtklib with dune Refer to the dune wiki page

3.2.3 IMC

The IMC protocol that is designed and implemented by LSTS that is build to interconnect systems of vehicles,sensors and human operators. The protocol is a messages-oriented protocol that enable exchange of real-time information about the environment and updated objectives, such that the participant in the communication can pursue a common goal cooperatively. IMC has a standard way of dispatching and consuming messages, which abstracts hardware configuration from the software.

Other feature: Not assuming a specific software architecture, can generate native support for different programming languages and/or computer architectures. Used in network nodes, inter-process and inter thread communication

3.2.4 Neptus

Neptus is an open source command and control software developed by LSTS for a single or fleet of unmanned vehicles with different types of sensors. The operator

can observe real time data from a vehicle, review privios missions and plan future mission. In this work Neptus has been used to extract data logged by Dune during a defined mission, and to monitor the integer ambiguity solution from rtklib and piksi.

3.2.5 RTKLIB

Rtklib is a open source program package for standard and precise positioning with GNSS developed by T. Takasu. Rtklib can use raw GNSS data to estimate the position of the rover. Rtklib can be configured to give a position solution in real time in differential mode. Figure ?? shows how rtklib can be used in a RTKGNSS mode. The two main moduels here is str2str and rtkrcv. Both will be explalined more closely in the following sections. More information about rtklib can be found in [?].

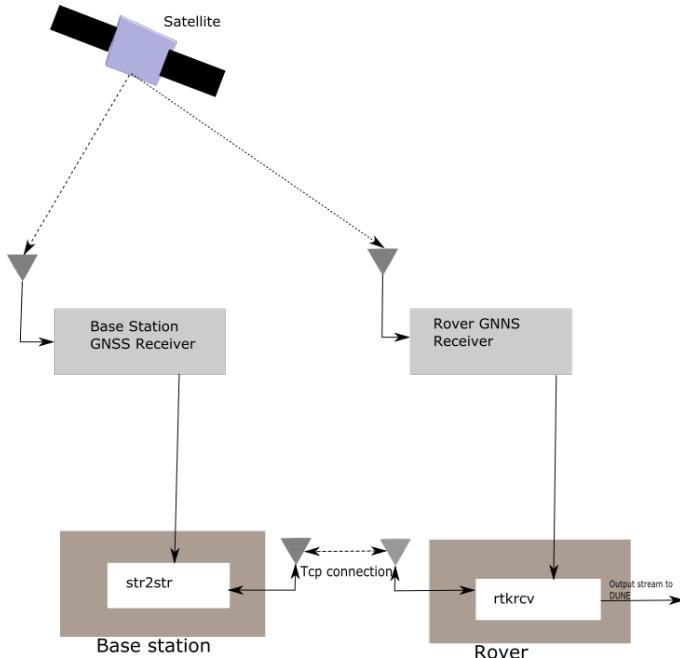


Figure 3.7: The communication structure of rtklib

rtkrcv

Rtkrcv is the app program that calculate the position of the rover. Rtkrcv can be configured to have two output streams. The structure of the output stream is given the rtklib manual, however there has been done some alteration in the structure of the output. It's desired in a automatic landing system that have that velocity solution. This is was not provided in the newest version of rtklib, and therefore the

source code was altered to send out the velocity data. A quick note here is that it is only available in the output solution is in a enu format. The format of the output is given in table ??.

When set configured as a differential GPS rtkrcv uses the LAMBDA method to resolve the integer ambiguity. The solution is considered fixed if the ration between the best estimate and the second best estimate is above a certain threshold. The

Header	Content
1 Time	The epoch time of the solution indicate the true receiver signal reception time. Can have the following format: yyyy/mm/dd HH:MM:SS.SSS: Calender time in GPST, UTC or JST. WWWW SSSSSS.SSS: GPS week and TOW in seconds
2 Receiver Position	The rover receive antenna position
3 Quality flag (Q)	The flag which indicates the solution quality. 1:Fixed 2:Float 5:Single
4 Number of valid satellites (ns)	The number of valid satellites for solution estimation.
5 Standard deviation	The estimated standard deviation of the solution assuming a priori error model and error parameters by the positioning options
6 Age of differential	The time difference between the observation data epochs of the rover receiver and base station in second.
7 Ratio factor	The ratio factor of "ratio-test" for standard integer ambiguity validation strategy
8 Receiver velocity	The velocity of the rover. Given only when output is in enu format

Table 3.2: Rtklib output solution format

position solution is calculated with a Extended Kalman Filter, that can have different structure depending on how rtkrcv is configured

str2str

Str2str is the app program that retrieve the ublox signal from the gps and sends over tcp to the rtkrcv app. The str2str is setup to either send RMTC 3 messages, or whatever is send in from the GPS. Since the str2str do not support to send ublox signal directly. How to write that the user should not specify the input format or the output format.

3.3 Implementation

This section explain how the implementation was done for the RTK-GPS navigation system. Figure ?? gives an overview on how the system is connected. The implementation includes both a software and a hardware part.

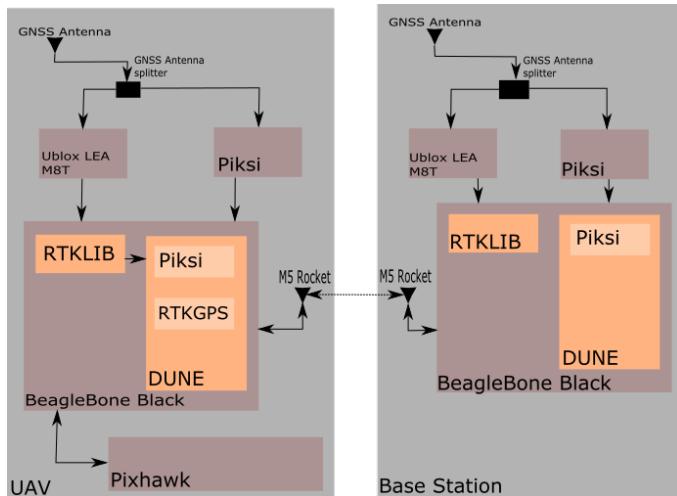


Figure 3.8: Hardware Software

3.3.1 Software implementation

The software implementation consist mainly of rtklib and dune. Piksi is also used in the experiment, however it's rtklib and the Dune task RTKGPS that will be discussed thoroughly. It should be noted that the rtklib that is used is an altered version from the latest stable version. The alteration was done in the ENU output setting where the ENU velocity variables was included. The new structure is given in ??

Rtkgps

The RTK-GPS module in the navigation system consist of three parts. That is rtklib, and the two Dune tasks RTKGPS and Piksi. The RTKGPS task is connected to

rtklib though a virtual connection, and the Piksi task has a physical connection to the Piksi receiver.

Rtklib is separated into the base station and the rover. The base station implementation runs the str2str program were it communicate with the Ublox over a uart cable, and start up a tcp server.

The rover uses the rtkrcv program from rtklib to estimate the position of the rover. Rtkrcv connect itself as a tcp client to the tcp server that str2str create. Rtkrcv is configured in a moving baseline configuration to simulate the behaviour that is expected during a landing on a ship. The configuration file is included in ??

The output from the Dune tasks is a IMC message called RtkFix, see table ??, which include the relative position of the UAV as well as the velocity, type of integer solution and the GPS TOW.

Header	Content
tow	Gps time of Week
n	Baseline North coordinate
e	Baseline East coordinate
d	Baseline Down coordinate
v_n	Velocity North coordinate
v_e	Velocity East coordinate
v_d	Velocity Down coordinate
iar_hyp	Number of hypotheses in the Integer Ambiguity Resolution
iar_ratio	Quality ratio of Integer Ambiguity Resolution
type	Type of fix: None = No solution, but RTK task is running Obs = No solution, but receiving observations Float = Floating point solution of Integer Ambiguity Resolution Fix = Fixed(single) solution of Integer Ambiguity Resolution

Table 3.3: The IMC message RtkFix

3.3.2 Hardware implementation

The base station configuration was already finish by the time this work began. The only hardware that was included was the Ublox and the GPS antenna splitter. On the UAV a the payload computer had to be prepared.

26 3. SYSTEM COMPONENTS AND IMPLEMENTATION

The embedded computer uses GLUED as its operating system, and on it runs both Dune and rtklib. The Piksi and Ublox is connected to the BeagleBone over uart cables.

The primary data-link to the UAV is done with shf Ubiquiti AirMax radios, that is based on a Ubiquity Rocket M5

The two RTK-GPS system is connected to a antenna splitter , figure ??, such that both system receive the same GNSS signals. This is done to easy the comparison of the two RTK-GPS system, and to remove the antenna as a source of error.

More information on the hardware setup used in the X8 and the Base station is given in [?]



Figure 3.9: Antenna splitter

Chapter 4

Experimental testing

This chapter contain the result from the test that were performed. The goal with these test was to evaluate the ublox receiver against the pixi receiver, and to get a impression on the accuracy to the rtklib solution with ublox. The comparison test was performed with the pixi and ublox connected to the same antenna at both the rover and the base station. Then the deviation in the position estimate can only come from the receivers. The accuracy test of the ublox was tested by performing the same manoeuvre several times.

All position and velocity data is given in the NED frame. Can mention the gnss radar used to find good gps windows.

4.1 Physical testing

The physical experiment were done in two parts. During the first part the x8 was carried around on a open field. The goal with this experiment was to log data from rtklib and piksi, and then compare how they deviated from each other. The second part of the physical experiment was flying

4.1.1 GPS test

In this part two sessions of navigation data will be presented. Both sessions were performed on the same day, which was cloudless and at a time with low DOP. The raw data from the Ublox receiver was post processed with rtklib, and is should be more accurate than it's real time counter part. Therefore a error was defined as:

$$e(t) = p_r(t) - p_p(t) \quad (4.1)$$

where $p_r(t)$ and $p_p(t)$ is defined as the position solution from the real time system and the position solution from the post processed solution respectfully. It should be noted

that in order to compare the different time-series the position data was synchronized with each other. From the error the cumulative mean error and cumulative standard deviation for the error was calculated using the matlab function "mean" and "std".

First session

Figure ?? shows a North East plot of how the walk was. The plot contain only the fixed solution from both the piksi and rtklib.

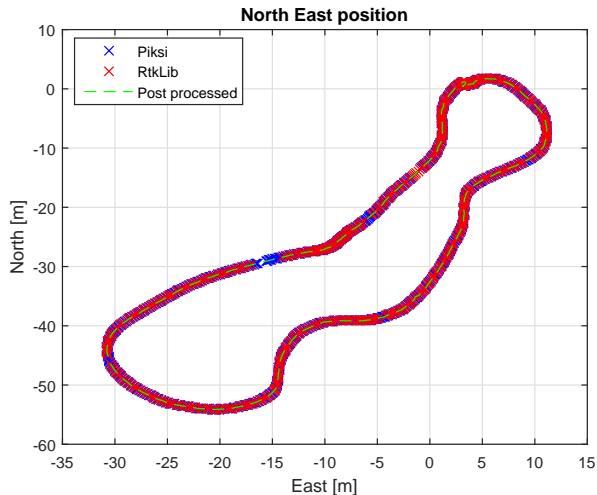


Figure 4.1: A xy plot of the piksi,rtklib real time solution and the rtklib post processed solution

Figure ?? shows the down position, as well as how the integer ambiguity solution was during the experiment. As seen in the figure both the Piksi and Rtklib manage to keep there fixed solution. The position solution from both the Piksi and Rtklib agrees with the post processed solution.

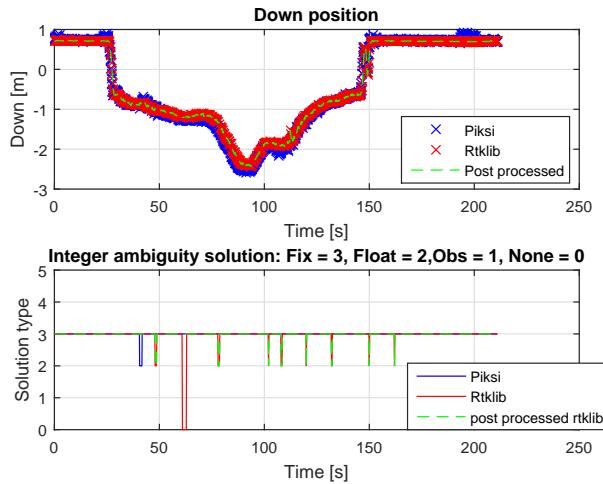


Figure 4.2: The communication structure of rtklib

As seen in figure ?? the difference between the different solution appear to be small, which is confirmed in the error plot shown in figure ?? and ??

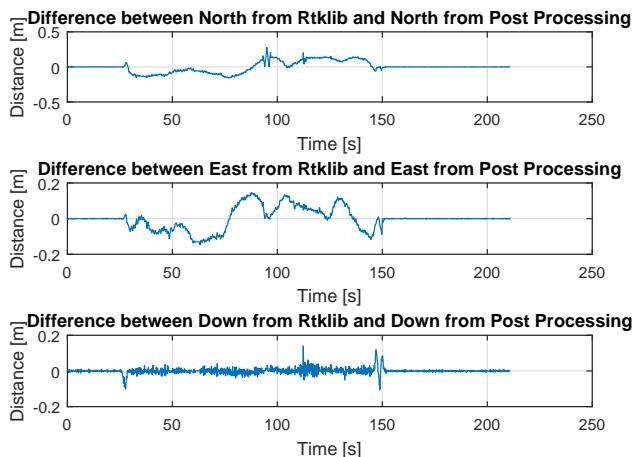


Figure 4.3: The difference between rtklib real time and post processed solution

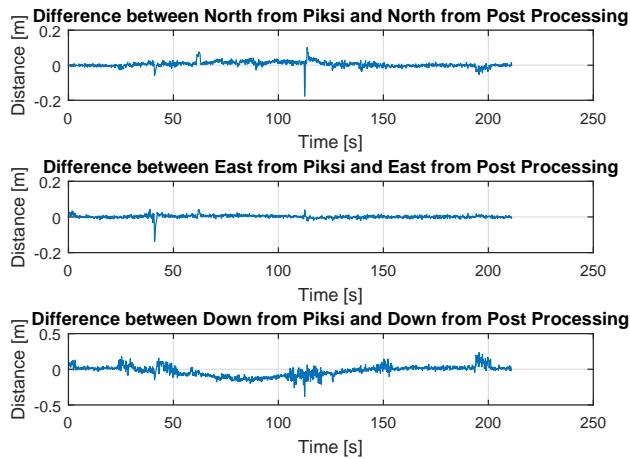


Figure 4.4: The communication structure of rtklib

The small variation in the position error can be seen in figure ?? and ??.

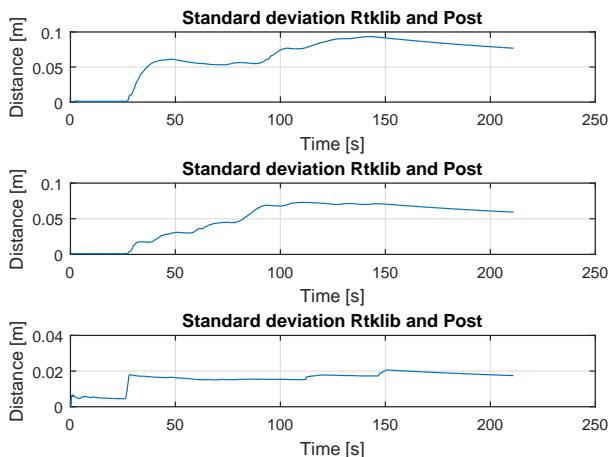


Figure 4.5: Standard deviation of the difference between rtklib real time and post processed solution

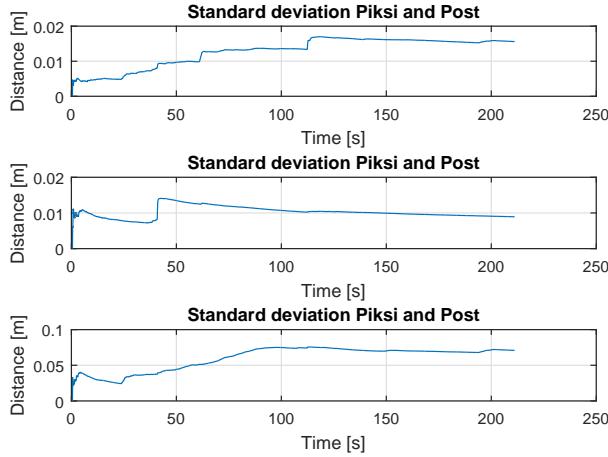


Figure 4.6: Standard deviation of the difference between piksi real time and rtklib post processed solution

Both the Piksi and RTKLIB appear to be able to correctly estimate the North and East velocity, as seen in figure ???. However the Down velocity from RTKLIB is more noisy than the Piksi.

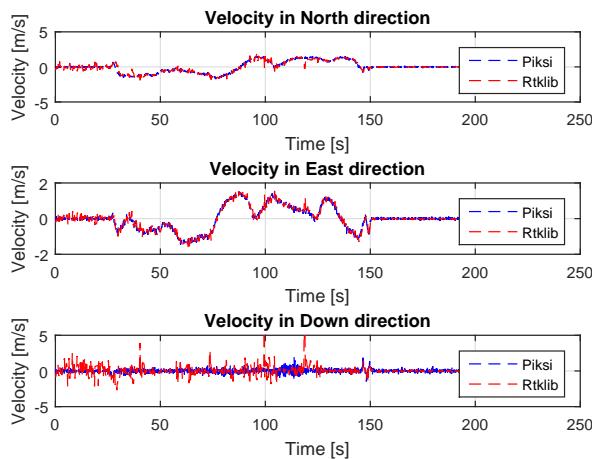


Figure 4.7: Velocity data from the piksi and rtklib real time solution

The different receiver used in Rtklib and Piksi was not able to track the same satellites at all time. Figure ?? shows that the Ublox LEA M8T receiver connected to Rtklib managed to track more satellite then the receiver used in Piksi. Figure

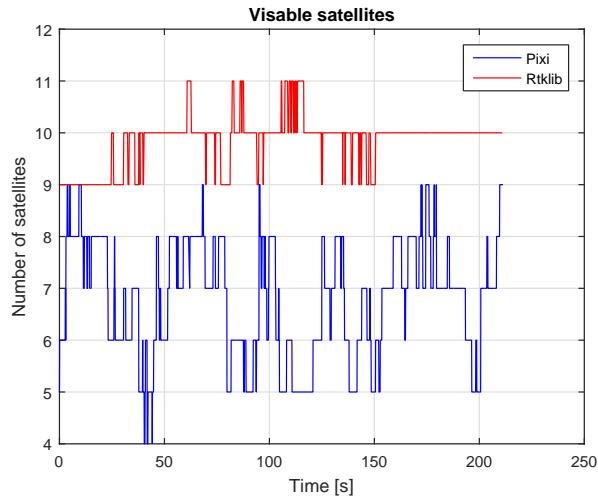


Figure 4.8: Visable statellite for the piksi and rtklib

The position estimate of the rover is a relative position in reference to the base station. Due to the fact that the position of the base station is calculated with a single receiver with one frequency, there will be introduced a bias in the position estimate. Figure ?? shows the North, East position of the the first walk. The true position is exactly the same, but in the figure it appear that the distance is approximately 5cm. The distance from the base station to the estimated start and stop position was calculated to be 3.29m and 3.26 respectfully. The measured distance was approximately 3.3m. That gives an initial error off 0.04m. This gives an accuracy level at centimeter level at stationary condition.

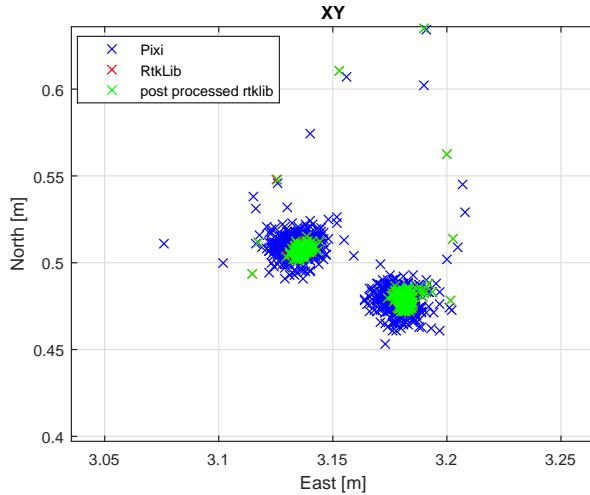


Figure 4.9: Visable statellite for the piksi and rtklib

Given that the error given in figure ?? and ?? is never has a greater absolute value then $0.2m$ it's possible to assume that the true error will be bellow $1m$ which was given as an evasion criterion in the MSc thesis by [?], if the RTK-GPS system has a fixed integer solution.

Second session

The second session was perform few minutes after the first, whit the same weather condition. During the second session the Piksi lost its fixed integer solution, while Rtklib managed to keep its fixed integer solution as seen in figure ?? and ??.

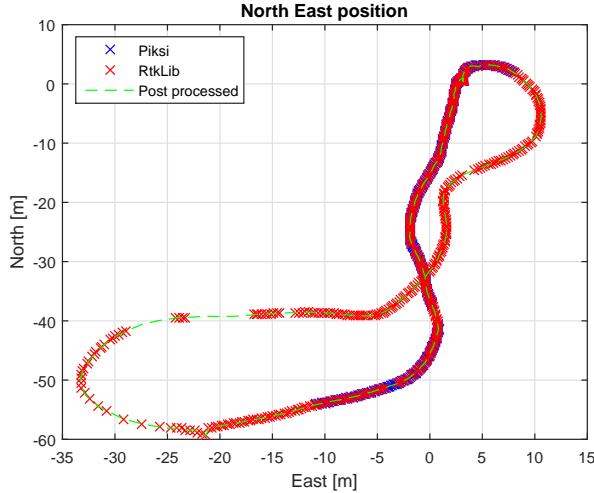


Figure 4.10: Visable statellite for the piksi and rtklib

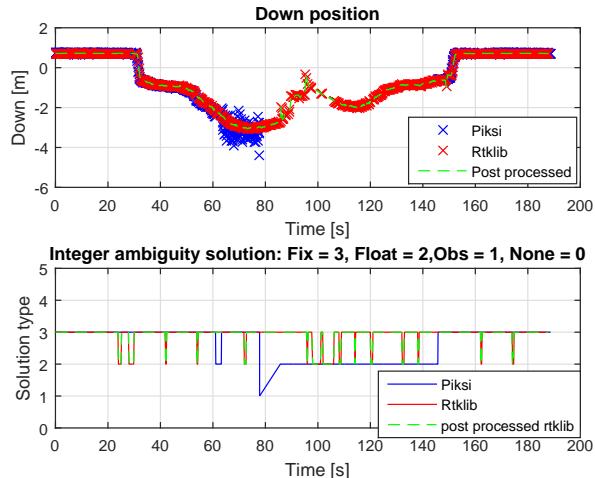


Figure 4.11: Visable statellite for the piksi and rtklib

The reason for why the Piksi lost its fixed solution might be because it lost track of several satellite, as seen in figure ???. Since both receive share the same antenna it can be concluded that the satellite tracing performance in the Ublox is superior to the Piksi. Even when the Piksi managed to regain track of the satellite it lost, it took 60 seconds before it regain a fixed integer solution.

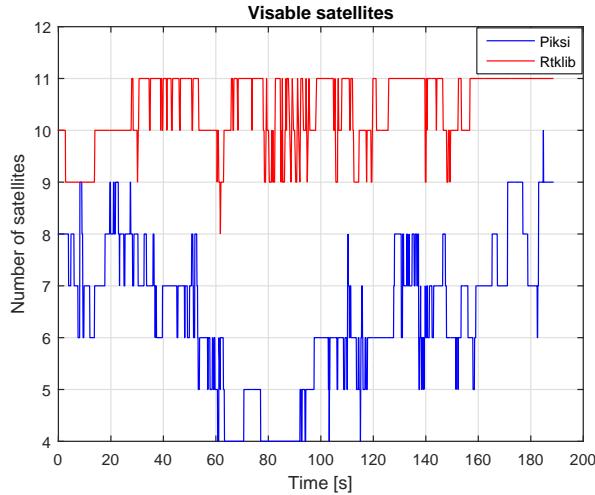


Figure 4.12: Visable statellite for the piksi and rtklib

4.1.2 In-flight test

A flight test with the UAV was performed at Udduvoll. Because of bad weather the were only performed one flight, and before the flight started only the Rtklib had a fixed solution. That is why in this part only performance from the Rtklib is considered, as a fixed solution is a must for a automatic landing system.

During the flight test the integer ambiguity solution were more float then fixed as seen in figure ?? and ??, which affected the measurement.

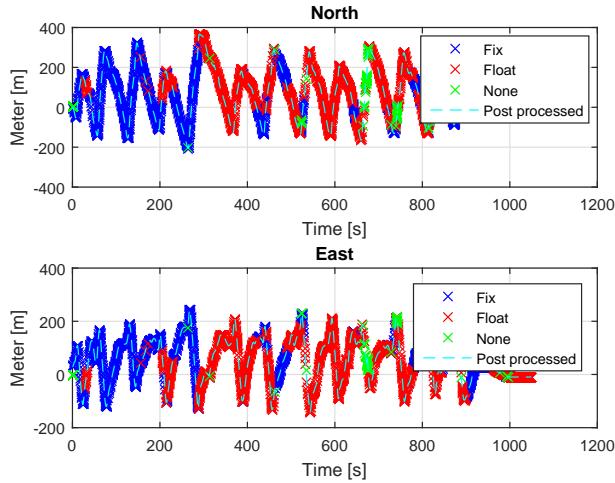


Figure 4.13: Velocity data from the piksi and rtklib real time solution

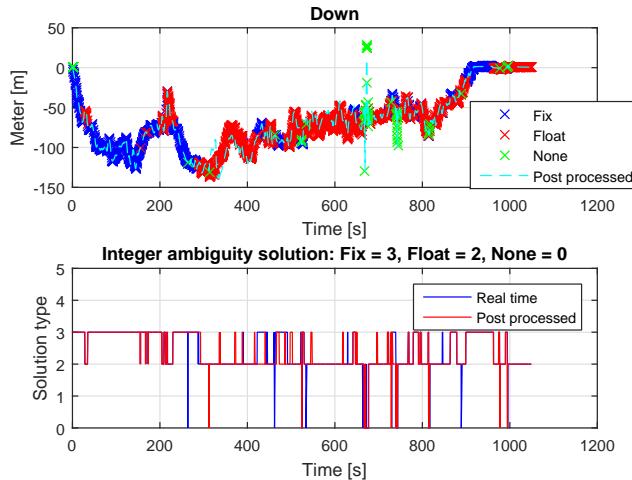


Figure 4.14: Velocity data from the piksi and rtklib real time solution

The main reason for this behaviour is because of the number of valid satellite the receiver can track experience large variation, as seen in figure ???. A problem that was experienced during the flight is that the dynamic behaviour of the UAV blocks the antennas view of different satellites. That is a problem that can be solved by setting restriction on the dynamical behavior of the UAV especially before and during landing.

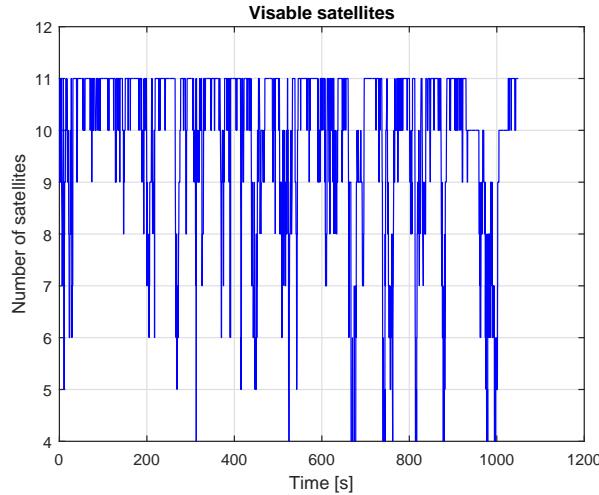


Figure 4.15: Velocity data from the piksi and rtklib real time solution

Landing

The landing was performed by angling the UAV towards the wind direction. The RTK-GPS position estimate during the landing is shown in figure ??, as well as the integer solution type. The RTK-GPS system was unable to maintain a fixed solution, however it did maintain a float solution. Further testing with a control system is required in order to test if also the float solution is accurate enough to perform an automatic landing.

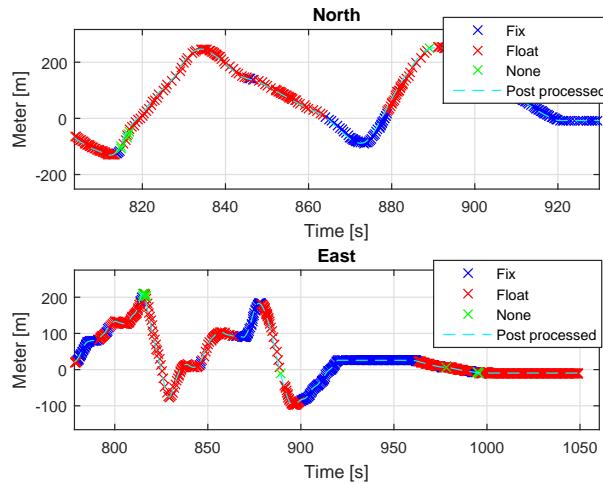


Figure 4.16: Velocity data from the piksi and rtklib real time solution

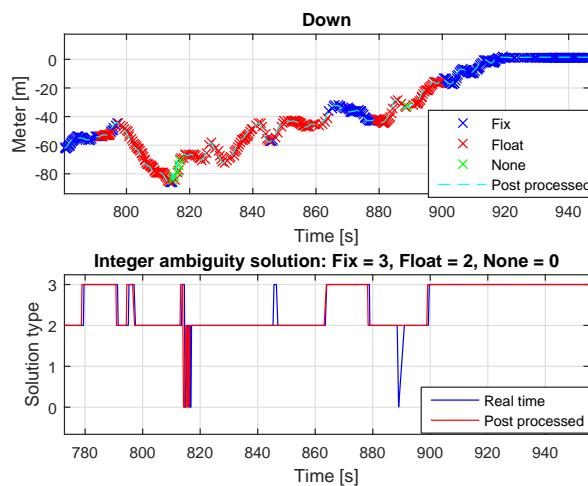


Figure 4.17: Velocity data from the piksi and rtklib real time solution

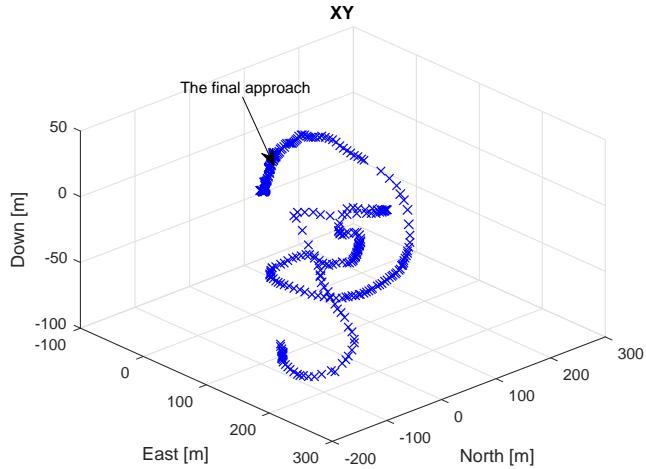


Figure 4.18: Velocity data from the piksi and rtklib real time solution

landingNedFlight From the error plot seen in figure ?? it appear that to be able to estimate it's own position with an error bellow 1 meter most of the time. However this is compared to the post processed estimate, which also will diverge from the true value.

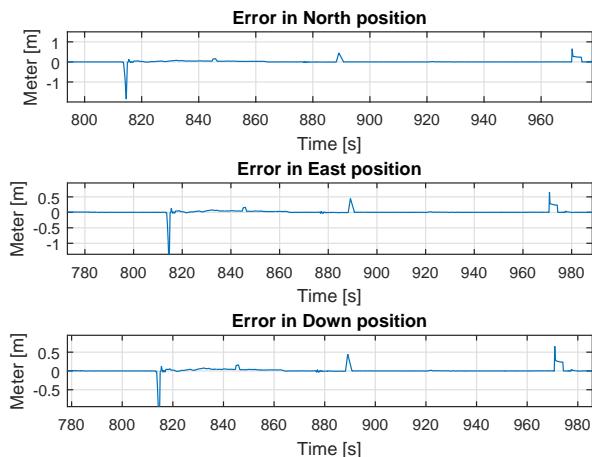


Figure 4.19: Velocity data from the piksi and rtklib real time solution

The landing velocity seen in ?? confirms the trend see in the first session. The North and East velocity seams to get a nice estimate, however that is not the case with the Down velocity. The Down velocity estimate appear noisy, and not suited for input into a control system.

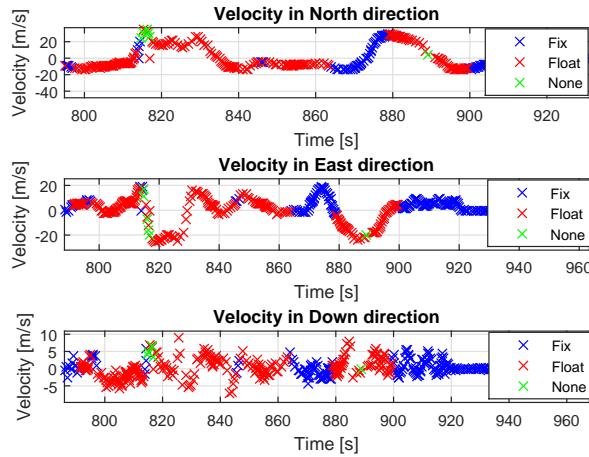


Figure 4.20: Velocity data from the piksi and rtklib real time solution

Chapter 5

Conclusion and recommendation for further work

This chapter will discuss the result from the field tests, which will be used to conclude the performance of the individual RTK-GPS system. The last part of this chapter will include suggestion for further work regarding the design of a automatic landing system.

5.1 RTK-GPS lab testing

It was seen in the lab testing that both the Piksi and RTKLIB was able to get a fixed solution, although the RTKLIB was faster. Both system gave similar result during the first walk UAV, however during the second the Piksi lost its fixed solution. Rtklib had also problem during this time, but unlike the Piksi managed to find a fixed solution again. The ability for the navigation system to quickly recover its integer solution is critical in a automatic landing system.

The estimated position is accurate when the UAV isn't moving down to centimeter level accuracy. Due to the high precision of the position estimate the accuracy during a dynamical behavior will decrease to decimeter level accuracy, however that should be good enough in a navigation system for a automatic landing system.

The velocity estimate from Piksi and RTKLIB have similar estimate for the North and East component, but differ in the Down component. The velocity output from RTKLIB appear to affect by to much noise to be at any use for a control system. It could be used if sent through a low-pass filter.

The tracking performance from the two receiver type indicate that the Ublox is superior to the Piksi. It always manage to track more satellites, and did not easily

lose track of them.

5.2 RTK-GPS in-flight test

Important stuff from the flight test.

Before the take-off the piksi had yet solved its integer ambiguity, while RTKLIB had. That might be because of it kept track of fewer satellites. However the navigation system must be able to resolve its integer ambiguity quickly to increase the probability of performing a safe and successfully automatic landing.

The ublox lost track of satellite, likely because of large roll/pitch. During the flight the Ublox lost track of more satellite than during the GPS lab tests. The antenna follows the orientation of the UAV and therefore some satellite will be blocked by the fuselage. This must be considered when designing a guidance system for automatic landing. To ensure that the antenna has a clear view of the sky, the UAV should try to have a maximum roll when the automatic landing system is engaged.

It might be that the float position estimate is good enough to perform an automatic landing. Further tests are required.

Rtklib managed to keep float/fixed solution during the landing.

The rtklib was the only system able to get a fixed solution. Discuss the performance of rtklib, with the ublox receiver.

What can be concluded:

Rtklib is able to faster find a fixed solution. Can be because of better receiver, better integer ambiguity resolution strategy, poorer validation of ambiguity, more efficient algorithm. Based on how many satellites the ublox receiver manages to track I will say that the receiver had a large part in shortening the time.

When fixed there is not a large deviation between the two solutions. One difference that might cause problem in a guidance system is that it appears that the solution from rtklib is delayed. The TOW that's given with the solution do not include the millisecond value.

The Piksi is faster to calculate the position, but slower to resolve the integer ambiguity.

The conclusion of the different systems. Piksi has better and more efficient solution software, however rtklib can use a superior GNSS receiver.

Both system has a good estimation of the North and East velocity, however it appear that rtklib has problem estimating the vertical velocity.

5.3 Further work

Setup the receiver to use both gps and glonass raw data.

Integrate RTK-GPS into the existing control and guidance system.

A RTK-GPS system can use both the Piksi and Rtklib such that the automatic landing system has redundancy in position, and velocity estimation. A validation task must then be design to choose which of the system should send the rtkfix message to the rest of the system.

Continue Spockelis work on gps/ins integration, where the rtk-gps system is used.

A position estimation system that can accurately predict were the UAV will be a few seconds ahead of time, such that the UAV can better know were it is instead of were if was.

Setting constraints on the path such that the antenna has a clear view of the satellites at all time during the landing phase.

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Appendix A

Rtklib Configuration

A.1 str2str

Need start commando and rate configuration of the ublox

A.2 rtkrcv

Configuration given bellow. Summarize the important parts of the configuration.

```
# RTKNAVI options (2015/10/30 13:05:07, v.2.4.2)
```

```
pos1-posmode      =movingbase # (0:single,1:dgps,2:kinematic,3:static,4:movingbas
pos1-frequency    =l1        # (1:l1,2:l1+l2,3:l1+l2+l5,4:l1+l2+l5+l6,5:l1+l2+l5
pos1-soltype      =forward   # (0:forward,1:backward,2:combined)
pos1-elmask       =10       # (deg)
pos1-snrmask_r    =off       # (0:off,1:on)
pos1-snrmask_b    =off       # (0:off,1:on)
pos1-snrmask_L1   =0,0,0,0,0,0,0,0
pos1-snrmask_L2   =0,0,0,0,0,0,0,0
pos1-snrmask_L5   =0,0,0,0,0,0,0,0
pos1-dynamics     =on        # (0:off,1:on)
pos1-tidecorr     =off       # (0:off,1:on,2:otl)
pos1-ionoopt      =brdc      # (0:off,1:brdc,2:sbas,3:dual-freq,4:est-stec,5:ion
pos1-tropopt      =saas      # (0:off,1:saas,2:sbas,3:est-ztd,4:est-ztdgrad)
pos1-sateph       =brdc      # (0:brdc,1:precise,2:brdc+sbas,3:brdc+ssrapc,4:brd
pos1-posopt1      =off       # (0:off,1:on)
pos1-posopt2      =off       # (0:off,1:on)
pos1-posopt3      =off       # (0:off,1:on)
```

```

pos1-posopt4      =off       # (0:off,1:on)
pos1-posopt5      =off       # (0:off,1:on)
pos1-exclsats     =
pos1-navsys       =1         # (1:gps+2:sbas+4:glo+8:gal+16:qzs+32:comp)
pos2-armode        =fix-and-hold # (0:off,1:continuous,2:instantaneous,3:fix-and-ho
pos2-gloarmode    =off       # (0:off,1:on,2:autocal)
pos2-bdsarmode    =off       # (0:off,1:on)
pos2-arthres      =3
pos2-arlockcnt    =0
pos2-arelmask     =0         # (deg)
pos2-arminfix     =10
pos2-elmaskhold   =0         # (deg)
pos2-aoutcnt      =5
pos2-maxage       =30         # (s)
pos2-syncsol      =on         # (0:off,1:on)
pos2-slipthres    =0.05      # (m)
pos2-rejionno     =30         # (m)
pos2-rejgdop      =30
pos2-niter         =1
pos2-baselен      =0         # (m)
pos2-basesig      =0         # (m)
out-solformat     =llh       # (0:llh,1:xyz,2:enu,3:nmea)
out-outhead       =off       # (0:off,1:on)
out-outopt        =off       # (0:off,1:on)
out-timesys       =gpst      # (0:gpst,1:utc,2:jst)
out-timeform      =tow       # (0:tow,1:hms)
out-timendec      =3
out-degform       =deg       # (0:deg,1:dms)
out-fieldsep      =
out-height        =ellipsoidal # (0:ellipsoidal,1:geodetic)
out-geoid          =internal  # (0:internal,1:egm96,2:egm08_2.5,3:egm08_1,4:gsi200
out-solstatic     =all       # (0:all,1:single)
out-nmeaintv1     =0         # (s)
out-nmeaintv2     =0         # (s)
out-outstat       =state     # (0:off,1:state,2:residual)
stats-eratio1     =100
stats-eratio2     =100
stats-errphase    =0.003     # (m)
stats-errphaseel  =0.003     # (m)
stats-errphasebl  =0         # (m/10km)
stats-errdoppler  =1         # (Hz)

```

```

stats-stdbias      =30          # (m)
stats-stdiono     =0.03        # (m)
stats-stdtrop     =0.3         # (m)
stats-prnaccelh   =10          # (m/s^2)
stats-prnaccelv   =10          # (m/s^2)
stats-prnbias     =0.0001      # (m)
stats-prniono     =0.001       # (m)
stats-prntrp      =0.0001      # (m)
stats-clkstab     =5e-12        # (s/s)
anti-postype      =llh         # (0:llh,1:xyz,2:single,3:posfile,4:rinexhead,5:rtc
anti-pos1         =90          # (deg|m)
anti-pos2         =0           # (deg|m)
anti-pos3         ==-6335367.6285 # (m|m)
anti-anttype      =
anti-antdele     =0           # (m)
anti-antdeln     =0           # (m)
anti-antdelu     =0           # (m)
ant2-postype      =llh         # (0:llh,1:xyz,2:single,3:posfile,4:rinexhead,5:rtc
ant2-pos1         =90          # (deg|m)
ant2-pos2         =0           # (deg|m)
ant2-pos3         ==-6335367.6285 # (m|m)
ant2-anttype      =
ant2-antdele     =0           # (m)
ant2-antdeln     =0           # (m)
ant2-antdelu     =0           # (m)
misc-timeinterp   =off         # (0:off,1:on)
misc-sbasatsel   =0           # (0:all)
misc-rnxopt1      =
misc-rnxopt2      =
file-satantfile  =
file-rcvantfile  =
file-staposfile  =
file-geoidfile   =
file-ionofile    =
file-dcbfile     =
file-eopfile     =
file-blqfile     =
file-tempdir     =/tmp/
file-geexefile   =
file-solstatfile =
file-tracefile   =

```

#

```

inpstr1-type      =serial      # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,7:ntripcl
inpstr2-type      =tcpcli     # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,7:ntripcl
inpstr3-type      =off        # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,7:ntripcl
inpstr1-path      =uart/2:115200:8:n:1:off
inpstr2-path      =:@10.0.60.51:50022:/
inpstr3-path      =
inpstr1-format   =ubx        # (0:rtcm2,1:rtcm3,2:oem4,3:oem3,4:ubx,5:ss2,6:hemis
inpstr2-format   =ubx        # (0:rtcm2,1:rtcm3,2:oem4,3:oem3,4:ubx,5:ss2,6:hemis
inpstr3-format   =rtcm2      # (0:rtcm2,1:rtcm3,2:oem4,3:oem3,4:ubx,5:ss2,6:hemis
inpstr2-nmeareq  =off        # (0:off,1:latlon,2:single)
inpstr2-nmealat  =0          # (deg)
inpstr2-nmealon  =0          # (deg)
outstr1-type      =serial      # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,6:ntrips
outstr2-type      =file       # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,6:ntrips
outstr1-path      =../tmp/ttyV0:115200:8:n:1:off
outstr2-path      =/opt/lsts/rtklib/log/rtklib_output%Y%m%d%h%M.pos
outstr1-format   =enu        # (0:llh,1:xyz,2:enu,3:nmea)
outstr2-format   =enu        # (0:llh,1:xyz,2:enu,3:nmea)
logstr1-type      =file       # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,6:ntrips
logstr2-type      =file       # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,6:ntrips
logstr3-type      =off        # (0:off,1:serial,2:file,3:tcpsvr,4:tcpcli,6:ntrips
logstr1-path      =/opt/lsts/rtklib/log/rtklib_ubxstream_x8_log%Y%m%d%h%M.ubx
logstr2-path      =/opt/lsts/rtklib/log/rtklib_ubxstream_base_log%Y%m%d%h%M.ubx
logstr3-path      =
misc-svrcycle    =50         # (ms)
misc-timeout      =30000     # (ms)
misc-reconnect   =30000     # (ms)
misc-nmeacycle   =5000      # (ms)
misc-buffsize    =32768     # (bytes)
misc-navmsgsel   =all        # (0:all,1:rover,2:base,3:corr)
misc-proxyaddr   =
misc-fswapmargin =30         # (s)
#misc-startcmd =./rtkstart.sh
#misc.startcmd =./rtkshut.sh
file-cmdfile1   =/etc/rtklib/data/ubx_raw_10hz.cmd
file-cmdfile2   =/etc/rtklib/data/ubx_raw_10hz.cmd

```