

Computer Vision

CVI620

Session 2



cameras



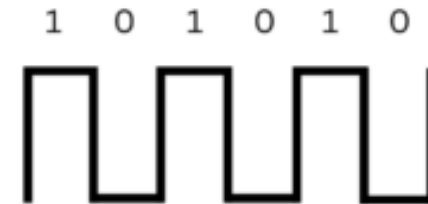
Digital vs Analog

- Continuous signals
- Infinite values in a range
- Discrete signals
- Finite values (0s and 1s)

Analog



Digital



Digital Images



Everything is signal



A representation of visual information stored digitally.



Humans are sensitive to light at wavelengths between 400 nm and 700 nm and hence most camera image sensors are



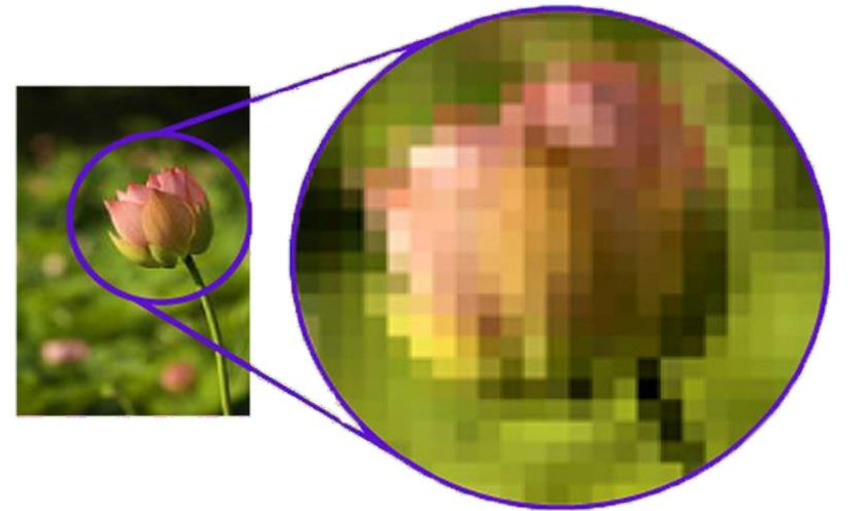
designed to be sensitive at those wavelengths.



Composed of pixels (picture elements).

Pixels

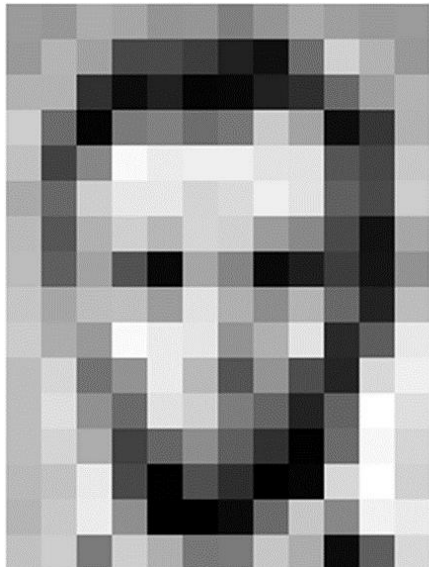
- Smallest unit of a digital image.
- Represents color or intensity information.
- Images are made of a grid of pixels.
- Higher resolution = more pixels = better detail.
- Pixels are typically organized in a 2D array (image matrix), with rows and columns corresponding to their position in the image.
- Size of the picture is the number of pixels in rows and columns (width*height)
- Resolution is number of pixels



Pixel Values

Each pixel can have a value between 0 to 255

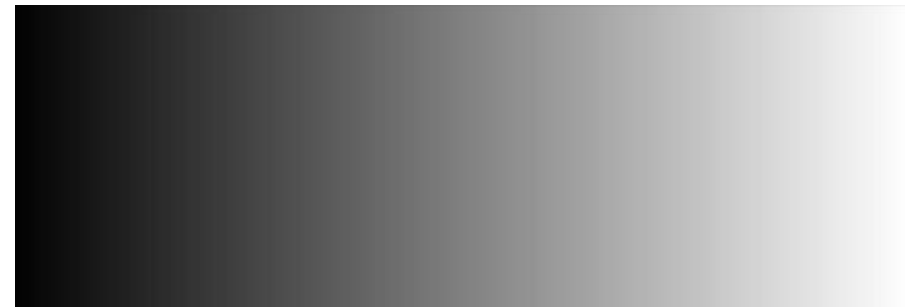
Reduced processing costs



157	153	174	168	150	152	129	151	172	161	155	156
155	182	163	74	75	62	33	17	110	210	180	154
180	180	50	14	34	6	10	33	48	106	159	181
206	109	5	124	131	111	120	204	166	15	56	180
194	68	137	251	237	239	239	228	227	87	71	201
172	105	207	233	233	214	220	239	228	98	74	206
188	88	179	209	185	215	211	158	139	75	20	169
189	97	165	84	10	168	134	11	31	62	22	148
199	168	191	193	158	227	178	143	182	106	36	190
205	174	155	252	236	231	149	178	228	43	95	234
190	216	116	149	236	187	86	150	79	38	218	241
190	224	147	108	227	210	127	102	36	101	255	224
190	214	173	66	103	143	96	50	2	109	249	215
187	196	235	75	1	81	47	0	6	217	255	211
183	202	237	145	0	0	12	108	200	138	243	236
195	206	123	207	177	121	123	200	175	13	96	218

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195	206	123	207	177	121	123	200	175	13	96	218

0

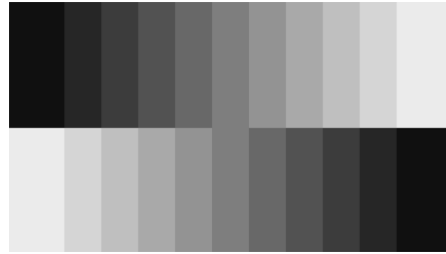


255

Color Models



Binary: 0 or 1 –
black or white



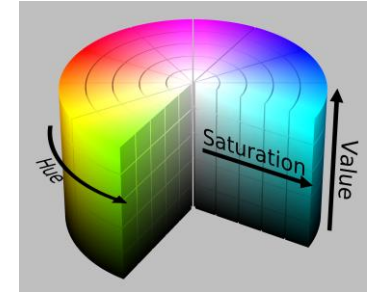
Grayscale:
0 (black)
to 255
(white)



RGB:
Combination of
Red, Green,
Blue (RGB)



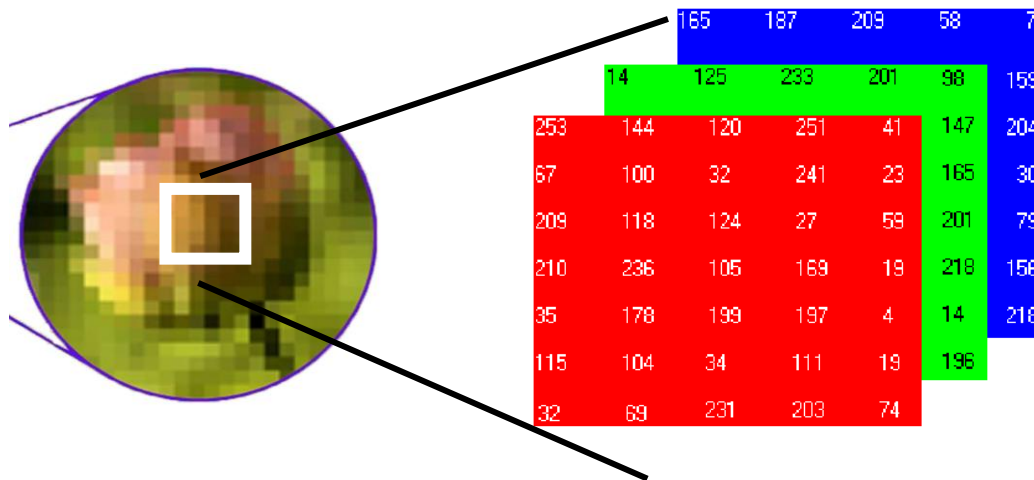
CMYK: Cyan,
Magenta,
Yellow, and Key
(Black)



HSV: Hue,
Saturation,
Value

Channels

- 3 main pigmentations were introduced to represent color: Red, Green, Blue
- We call each one a channel
- $256 \times 256 \times 256 = 2^{24}$ different possible colors



Channels

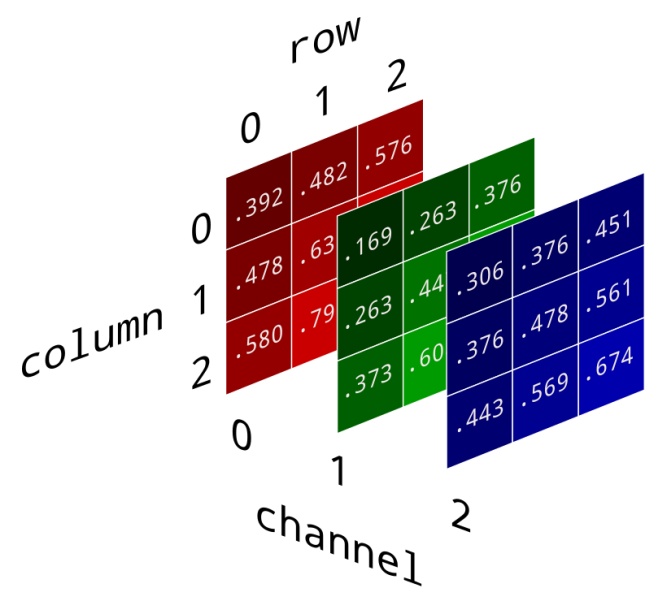
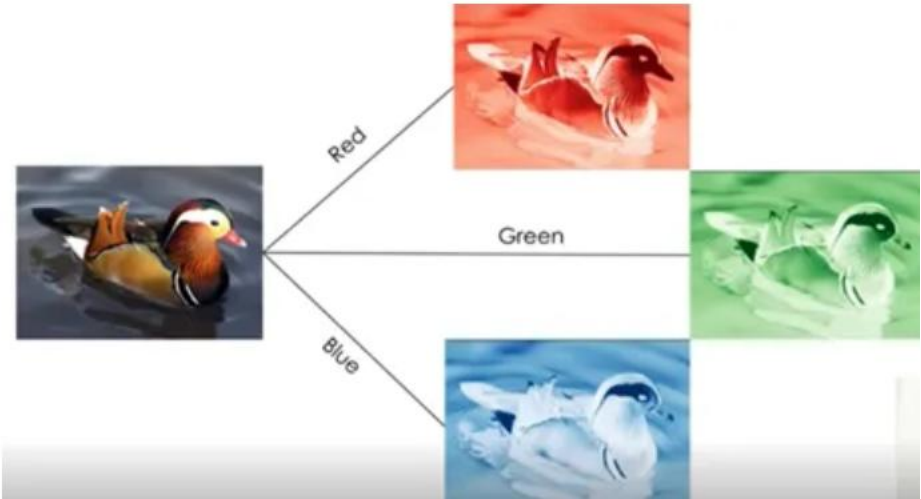
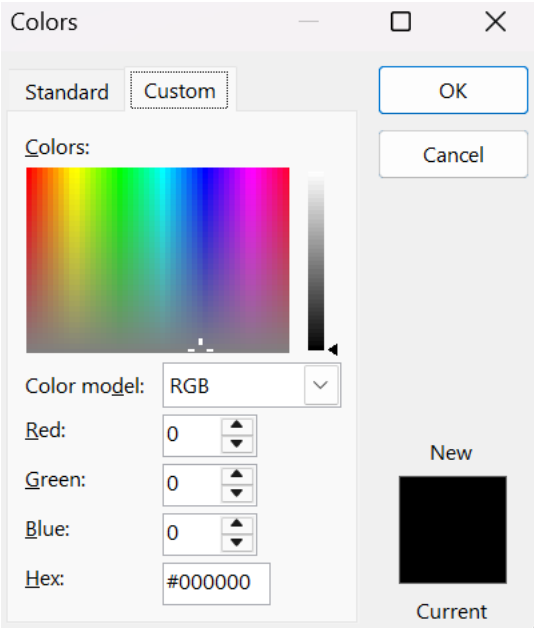
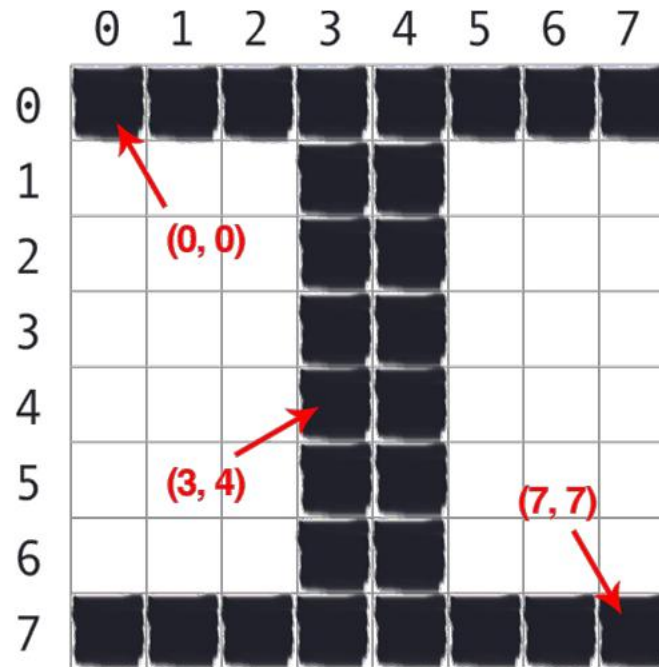


Image Coordinates



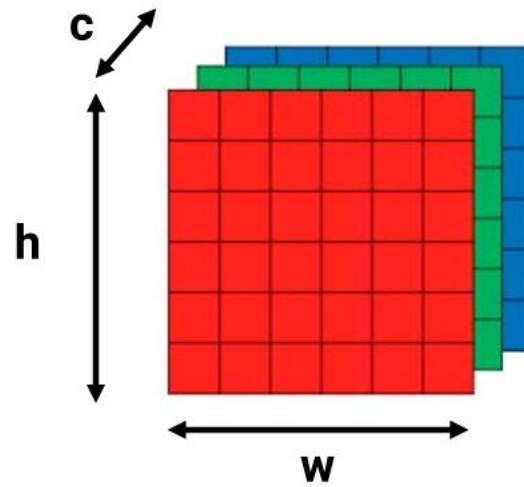
Reading Image

```
1 import cv2
2 import numpy as np
3
4 image_array = cv2.imread('Lucy.jpg')
5 print(f"Image shape: {image_array.shape}")
```

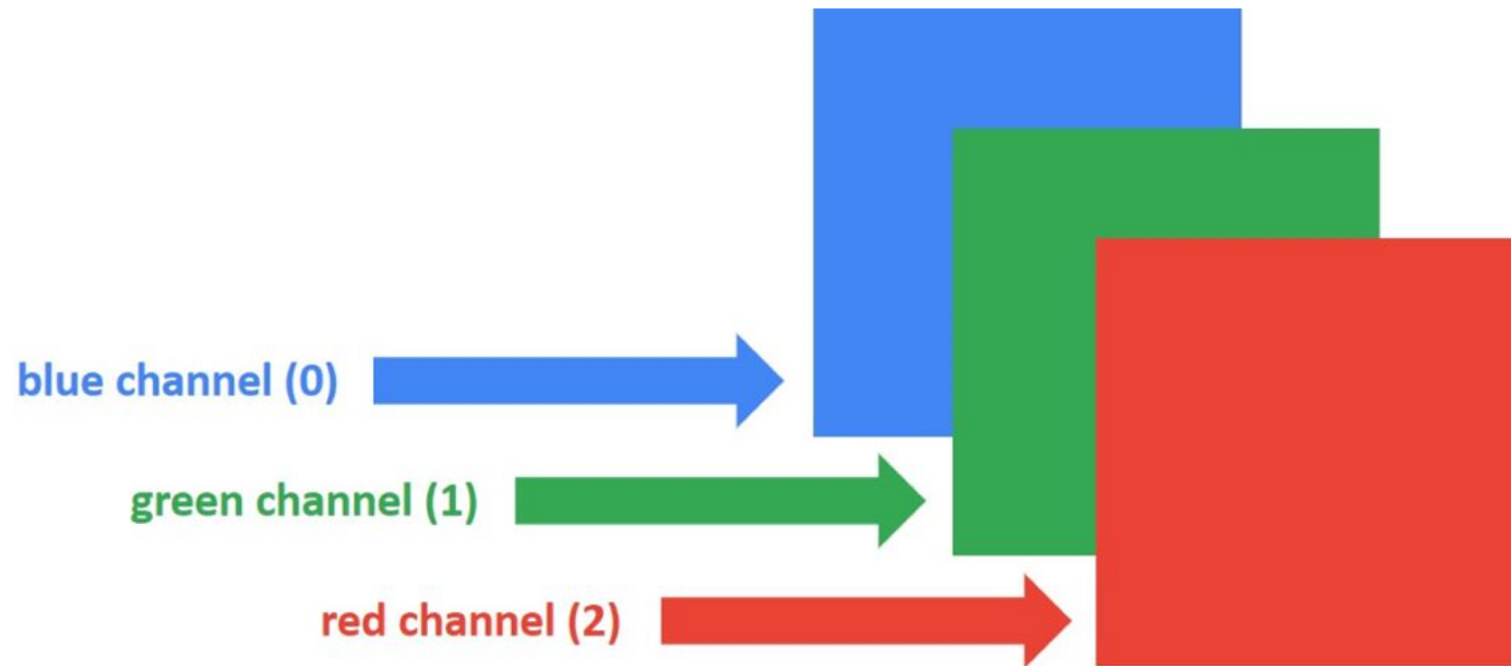
<https://opencv24-python-tutorials.readthedocs.io/en/latest/index.html>

Image Shape

`h, w, c = img.shape`



Channel Extraction



Saving Image

- Store processed images for later use or analysis

```
1 import cv2
2
3 image = cv2.imread("input.jpg")
4 gray_image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
5
6 cv2.imwrite("output.jpg", gray_image)
7
```

Saving Image

- Compresses image to specific format
- Writes compressed image to file

```
cv2.imwrite(filename, image[, params])
```

filename: The path and name of the file where the image will be saved.

Example: 'output.jpg'

image: The image array to be saved (e.g., a NumPy array).

params (optional): Format-specific save parameters, such as compression quality for .jpg or .png.

```
import cv2

image = 255 * np.ones((100, 100, 3), dtype=np.uint8)

cv2.imwrite('output.jpg', image)
```


Image Formats

- File types that store visual information in various ways.
- For communicating with Hardware. Like a “protocol”.
- They determine how images are saved, compressed, and displayed.
- To balance quality and file size for different use cases.
- Specific formats cater to unique needs like transparency, animation, or high-resolution printing
- Optimize images for web, print, or storage purposes
- Storage formats (e.g., BMP, JPEG, PNG) compress and encode pixel data for efficient use.



Format Examples

JPEG (JPG):

- Best for: Photographs and complex images.
- Features: Lossy compression (small size, lower quality at high compression).
- No transparency support.

PNG:

- Best for: Graphics, logos, and transparent images.
- Features: Lossless compression and transparency support.

TIFF:

- Best for: High-quality printing and professional imaging.
- Features: Lossless or lossy compression, supports layers, and large file sizes.

Showing Image

```
1 cv2.imshow('img', image_array)
2 cv2.waitKey()
3 # cv2.destroyAllWindows()
```

https://opencv24-python-tutorials.readthedocs.io/en/latest/py_tutorials/py_gui/py_image_display/py_image_display.html

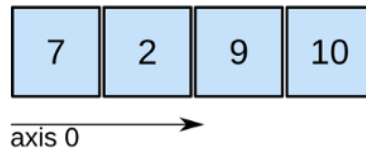
NumPy Arrays

- Core data structure for images in OpenCV.
- Represent images as multi-dimensional arrays:
- Grayscale: 2D (Height x Width)
- Color: 3D (Height x Width x Channels).

```
1 pixel = image_array[60, 17] # (B, G, R) for color images
2 image_array[5, 80] = [255, 0, 0] # Set pixel to blue
3 roi = image_array[50:200, 100:300]
```

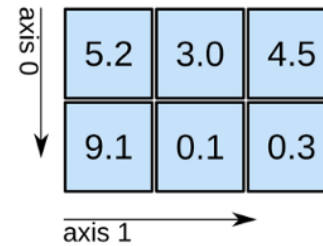
NumPy Coordinates

1D array



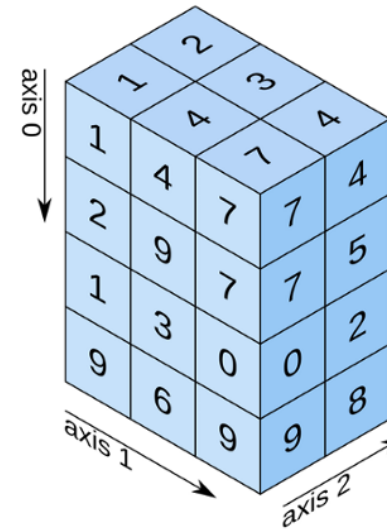
shape: (4,)

2D array



shape: (2, 3)

3D array



shape: (4, 3, 2)