

# Kevin Huelsmann

Front End Web Developer

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kjh311.github.io/Kevin\_Huelsmann\_Portfolio/

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## Profile

*Hi. My name's Kevin, I'm a front end web developer with a passion for design using HTML, CSS, and front-end frameworks to build responsive web applications. I enjoy writing high quality code because I am full of creative ideas of how to increase the efficiency, productivity, and enjoyment of our lives. I am organized, have attention to detail, the ability to adapt, and the ability to multi-task.*

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## Technical Skills

**Strong:** HTML5, CSS3, Responsive Design, JQuery, JavaScript, Photoshop, Git, UX, Cross-browser Compatibility, Twitter's Bootstrap, Materialize, MEAN Stack, Third Party API's, Heroku

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**Familiar With:** Firebase, Illustrator, AJAX, SQL, SASS, TDD, Ruby on Rails, Socket IO, MYSQL, CoffeeScript, Moment.JS, Gulp, BackBone, JSON

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## Experience

**Front End Developer** | Eyestorm Productions | homefrontmap.com 2016  
□ Helped work on website for "Homefront: The Revolution" video game.  
□ Used HTML5, CSS3, responsive design, as well as CoffeeScript and JSON

**Front End Developer** | Game of Thrones Concentration |  
kjh311.github.io/Game\_of\_Thrones\_Concentration\_Game/ 2015  
□ Uses, HTML5, CSS3, JQuery for responsive design and game logic.

**Full-Stack Developer** | Craft Beer-Zilla | craft-beerzilla.herokuapp.com/ 2015  
□ Uses, HTML, CSS, JQuery, media queries, and Bootstrap for responsive design.  
□ Uses NodeJS, ExpressJS, and AngularJS.  
□ Uses a 3<sup>rd</sup> party API: BreweryDB.

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## Education

**General Assembly** | Web Development Immersive Graduate | 2015  
At General Assembly I spent 600 hours learning front and back end web technologies with an emphasis on front end development. I came to appreciate team-structured coding in a positive mentorship-driven environment, and learned current best practices for the MEAN stack, Ruby on Rails, as well as front-end design using HTML, CSS, JQuery, Bootstrap, Materialize, and version control systems such as GIT.

**Animation Mentor** | Digital Character Animation Course Graduate | 2012  
□ Studied character animation from professional animators.

**University of New Mexico** | Bachelor's Degree | 2003  
□ Studied film and television production.