

# **BLOCK DIAGRAM**

TEAM 10

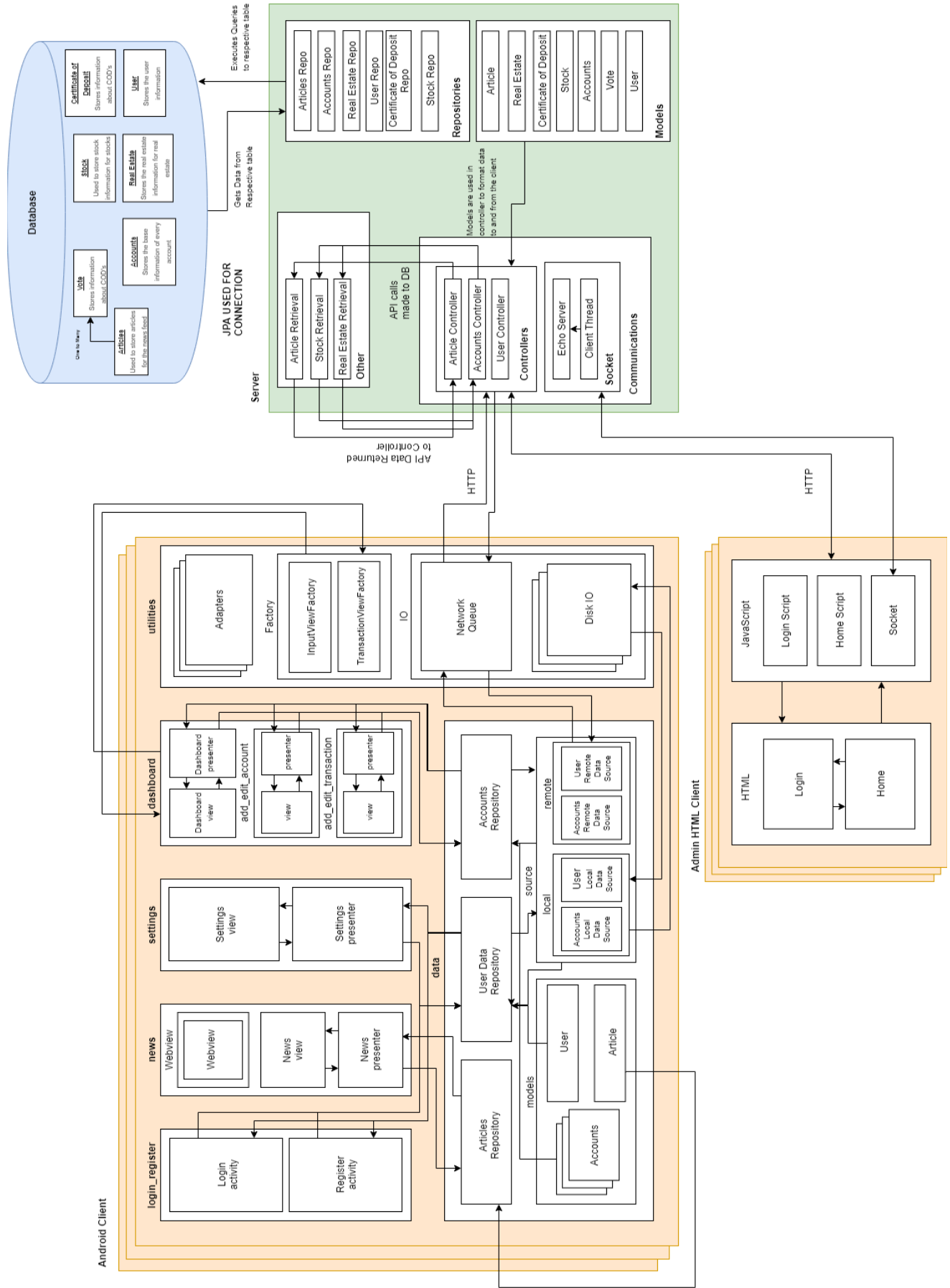
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## **NetWorthr**



## Server

The server application is a restful API. There are four main components of the server application. The models are essentially objects that are formatted to be inserted into their respective table. Each model has its own table in the database. The controllers handle requests that are received from the client and returns data from the database via the repositories. There are three controllers to handle requests regarding accounts, articles, and users. The repositories are used to make queries to the database and grab data for the controllers. Every account has a table in the database. In order to use API's to get real time stock data, articles, and real estate prices, we made helper classes called ArticleRetrieval, StockRetrieval, and RealEstateRetrieval to make calls to the API's we are using and return the data.

## Client

The client is an Android app. There are six main modules login/registration, news, settings, dashboard, utilities, and data. Login/registration contains the activities for users to login as well as register a new account. The news module contains the news fragment to view article cards as well as a web view to view each article individually. Settings has its own fragment to display the user's information as well as change the password, email, and logout. Dashboard also contains a fragment which displays the user's accounts as well as adding or editing accounts and transactions. The utilities module contains the utilities that the fragments and views need to function correctly. Finally, the data module contains user models as well as repositories for articles, user data, and accounts.

## MVP Design Pattern

The Model-View-Presenter design pattern is the most common design pattern used with the Android framework. We implemented this design pattern to separate our data and business logic layers from the views. A passive view constraint decoupled our classes, improved our ability to test, and enhanced readability. This nonfunctional requirement allows a code base to grow and change.

Our data layer holds our account models and the repositories for accounts and user data. The views and presenters are agnostic to the business logic, and interact with the data model only through an interface. Whether the data layer does CRUD operations locally or with a remote machine, that doesn't involve our passive views. One example that this approach improved the development process was when we implemented the modal screens (add\_edit\_account and add\_edit\_transaction). These views must be generated since they're different for every type, and until we implemented the MVP design pattern, it was too challenging (and too ugly) to involve the type-specific logic.

## Tables and Fields

### **Accounts**

- AccountID
- label (what user names their assets and liabilities)
- type (account type)
- isActive(whether the user deleted it or not)
- transactions(any change to the accounts value)

### **Articles (one to many with votes)**

- userId
- url
- title
- description
- urlToImage
- isActive
- keyword(word attributed to the article to load for some users)

### **Stocks**

- accountId
- ticker

### **Users**

- lastname
- firstname
- email
- salt(random bytes appended to password for security)
- password(hashd password)
- type(admin or not)

### **Vote (many to one with article)**

- Article\_id(the article this vote is attributed to)
- userId(who voted)
- vote(1, 0, or -1)

### **Real Estate**

- accountId
- address
- city
- state

### **Certificate of Deposit**

- accountId
- maturityDate