

IDEAS

Context

-- 100% together

Day 1: just hanging

Maths

- Huntin' Fishin'

- frog game

Tutorial is nice and sweet,

CSCSCSNSSN

Day 1.5-2:

>> Vegan Appears

--- Pass-Off Coding

Day 2: Wake up, punished for sins?? Turns into weird game

- Shaming them via internal clocks

- Turing Turing Test

- Vegan Game!!

- Test b4 game to determine game play :3

- Maybe but ~~definitely not~~: Horror game

KEY: NECESSARY - MAIN - ADDONS

Story Progression:

Day 1:)

Start Screen.

User picks the kind of music they want at the beginning

User selects the difficulty

Cool music

Cool graphics

Game Starts

>> Setting, which is nice :) very much so

>> Fishing and hunting options??

Quicktime event with colour >> for fishin :) success

- Fishing pole moves with mouse, lightly (less static)
- Hunting night, fishin' day.

>> Tutorial!

>>

DATA:

IDEAS

>> Store maths time, score >> relates somehow to UO

Day 2 executes:)

(Bad music, bad graphics)

~~Steal~~ Credit art ppl

<https://phaser.io/>

Alternative: *html5 Canvas*

<https://www.tutorialrepublic.com/html-tutorial/html5-canvas.php>

<https://htmlcanvas.quickersite.com/>