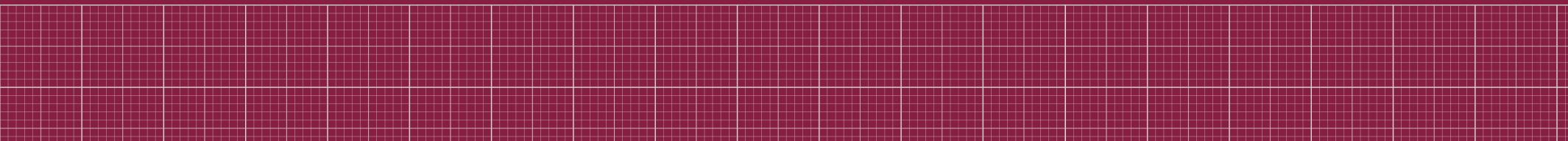




D-Goldilocks: Automatic Redistribution of Remote Functionalities for Performance and Efficiency

KIJIN AN AND ELI TILEVICH
SOFTWARE INNOVATIONS LAB



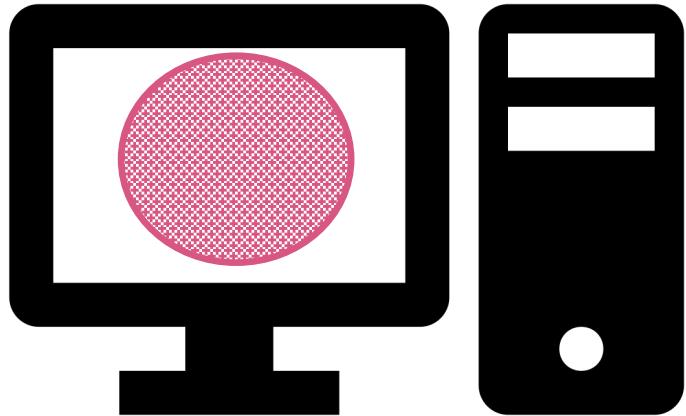


Distribution

- **Why Distributed Computing?**
 - Take advantage of remote **computing resources**
 - Improve **performance** and/or **efficiency**
- **Distribution Benefits**
 - Access superior remote resources
 - Share the **computational load**
- **Distribution Costs**
 - Communication Overhead
 - Partial failure
 - Security

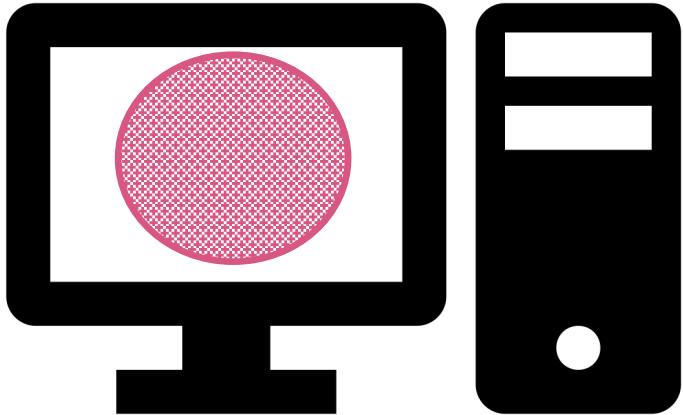


Distribution



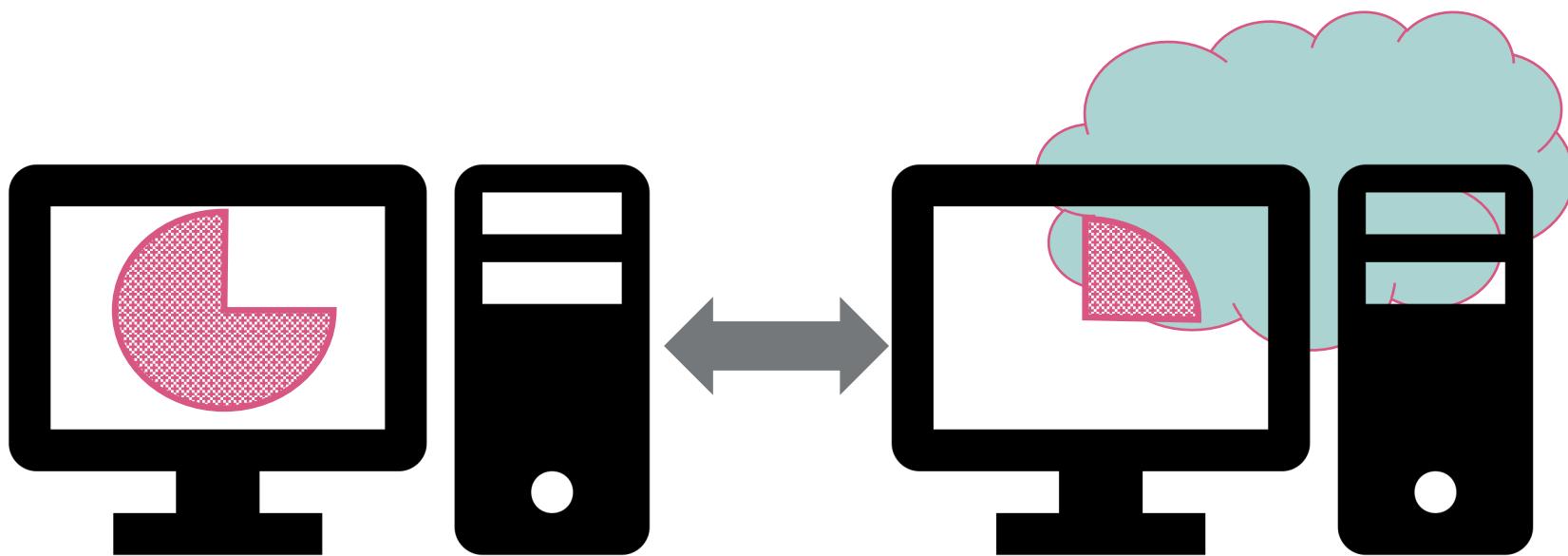
4

Distribution



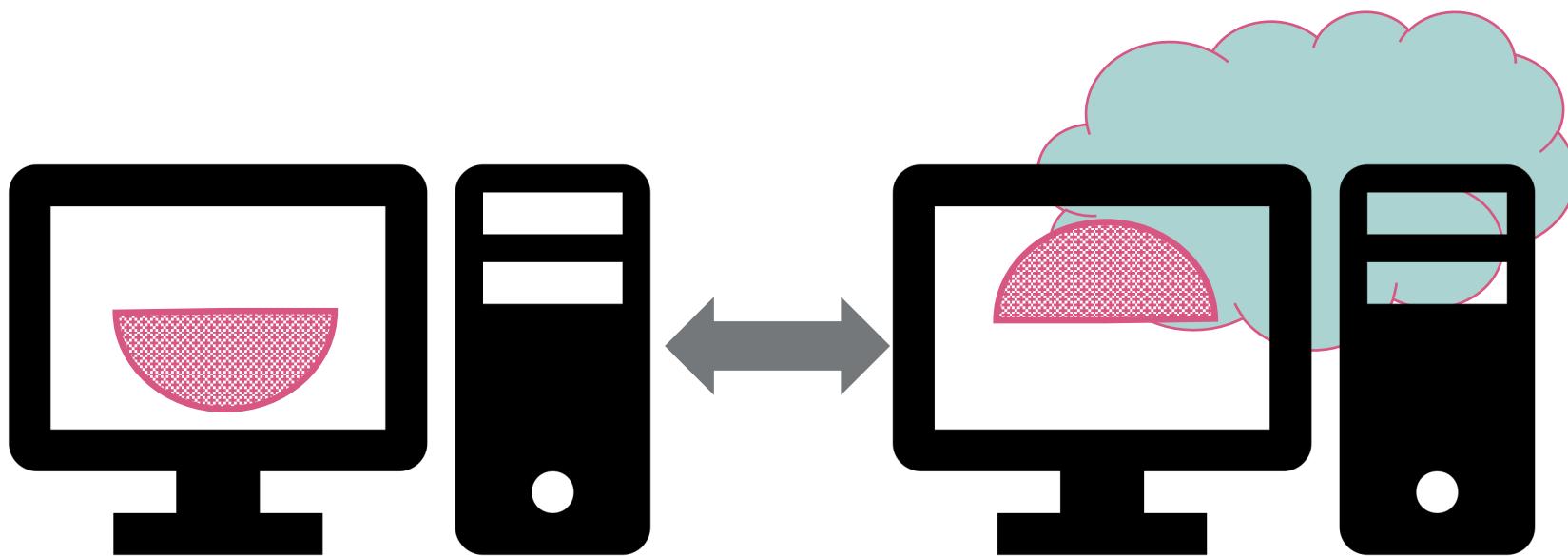


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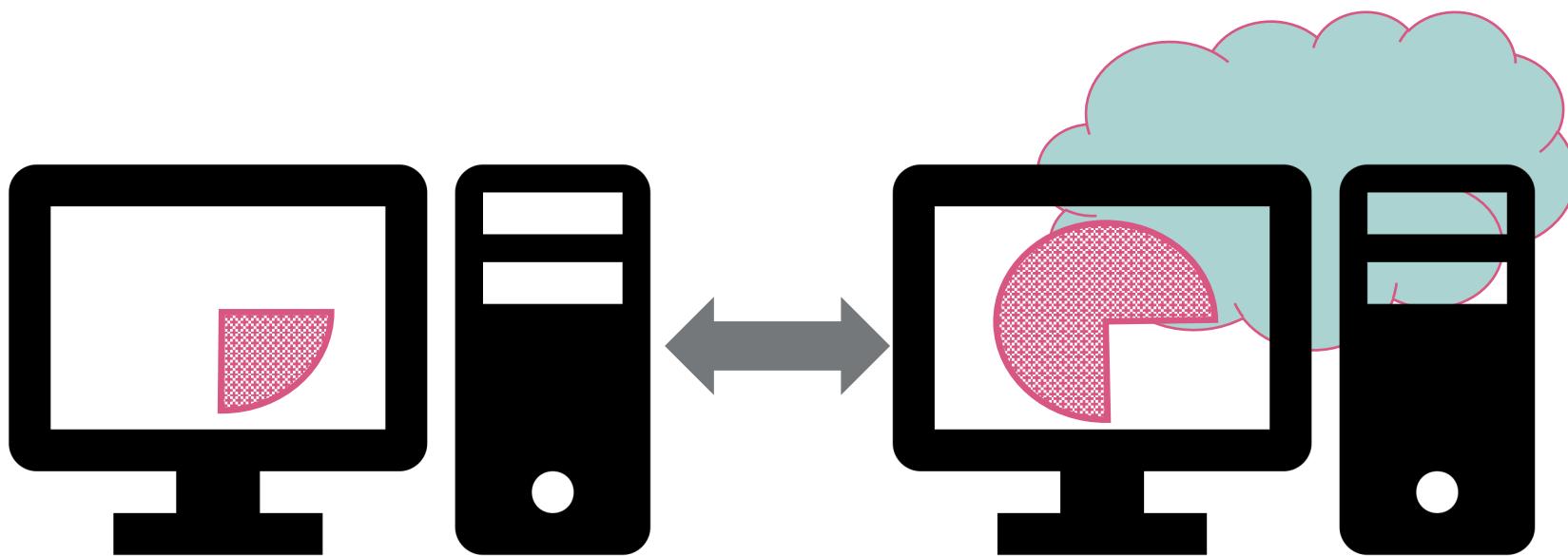


Distribution



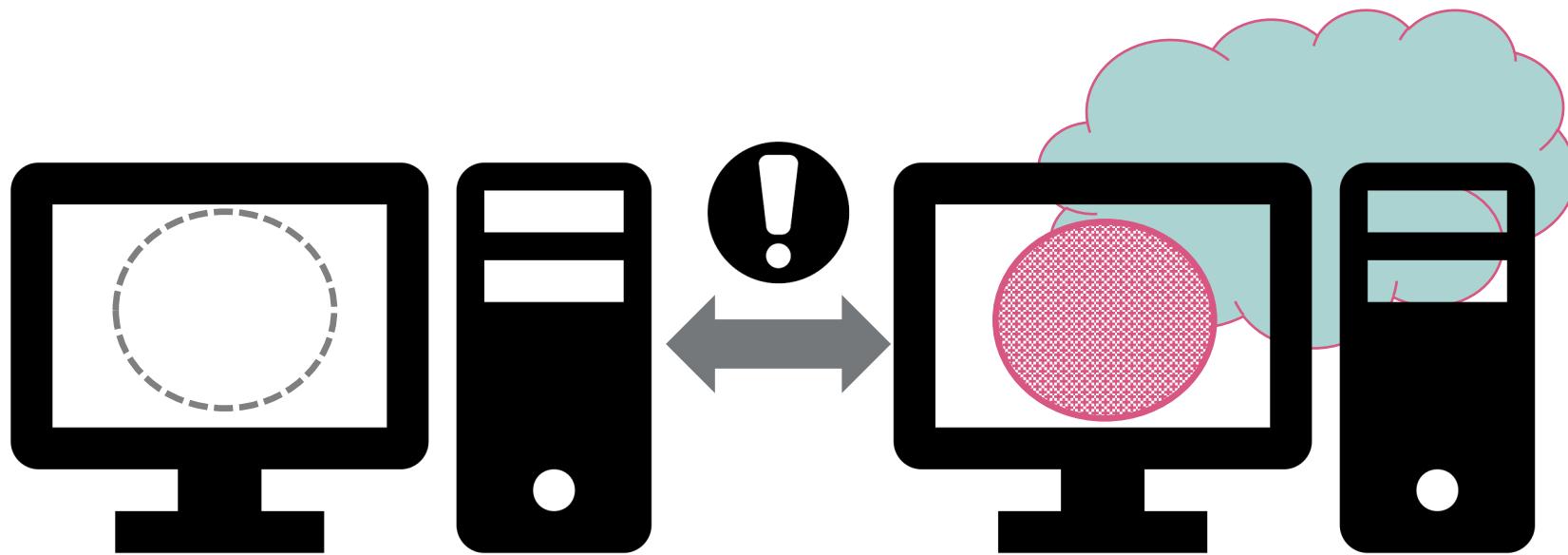


Distribution



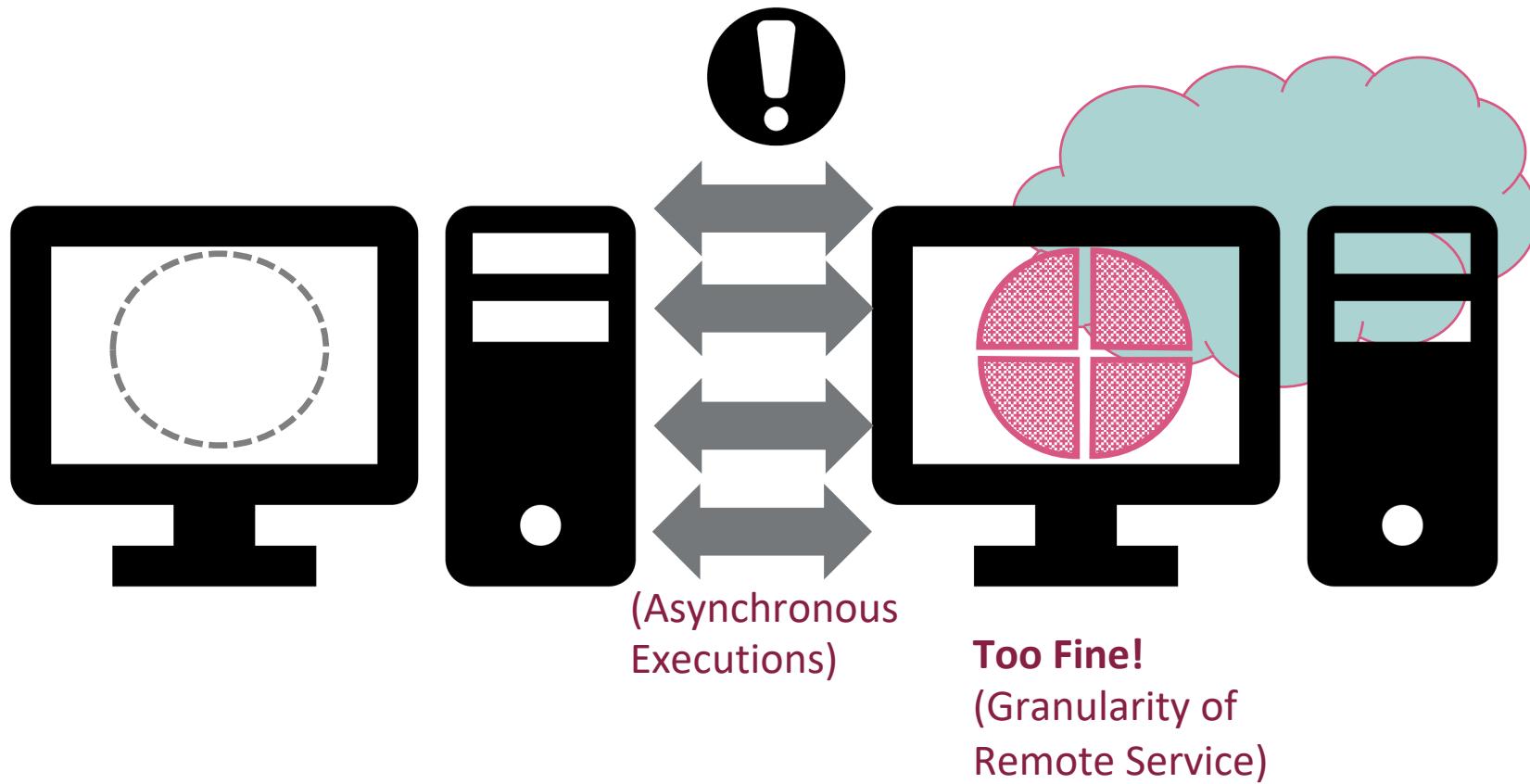


Distribution (Granularity of Remote Service)



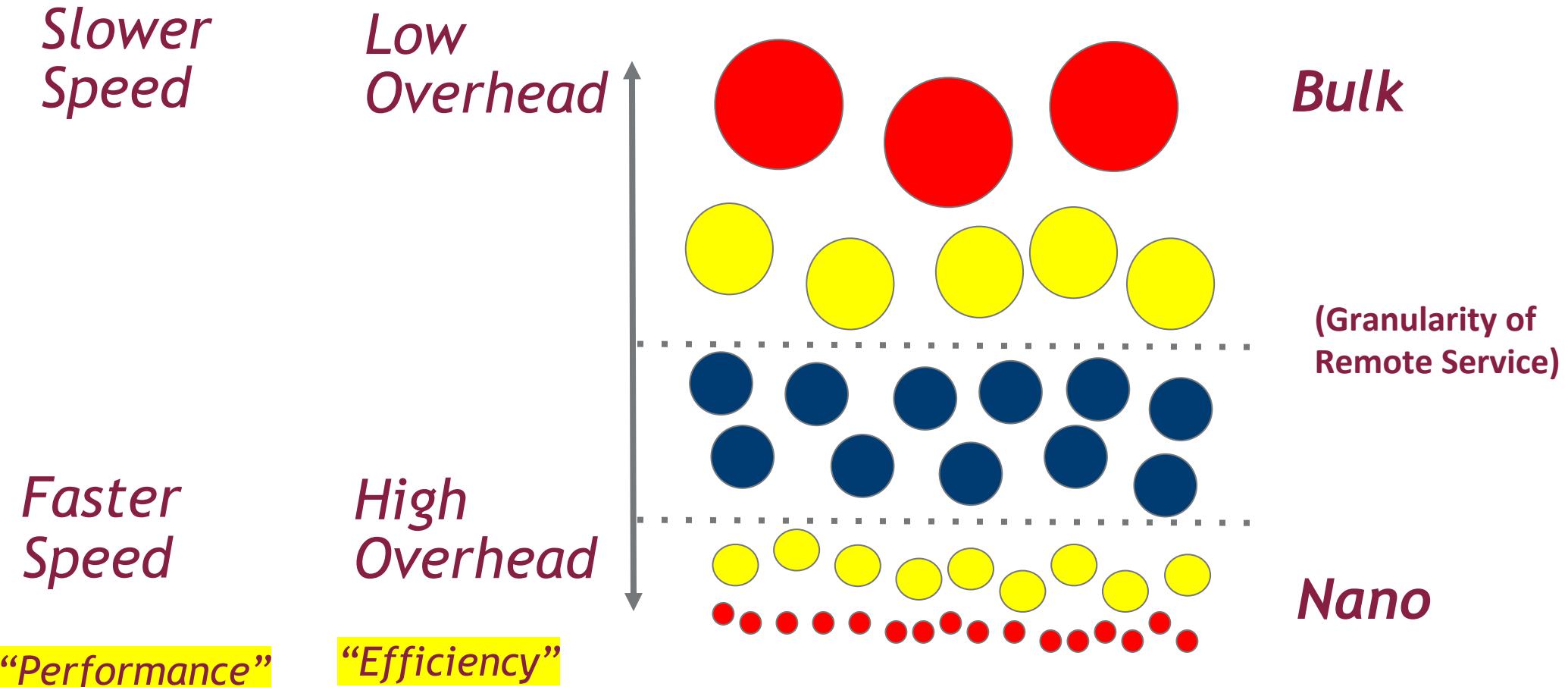
Too Crude!
(Granularity of
Remote Service)

Distribution (Granularity of Remote Service)

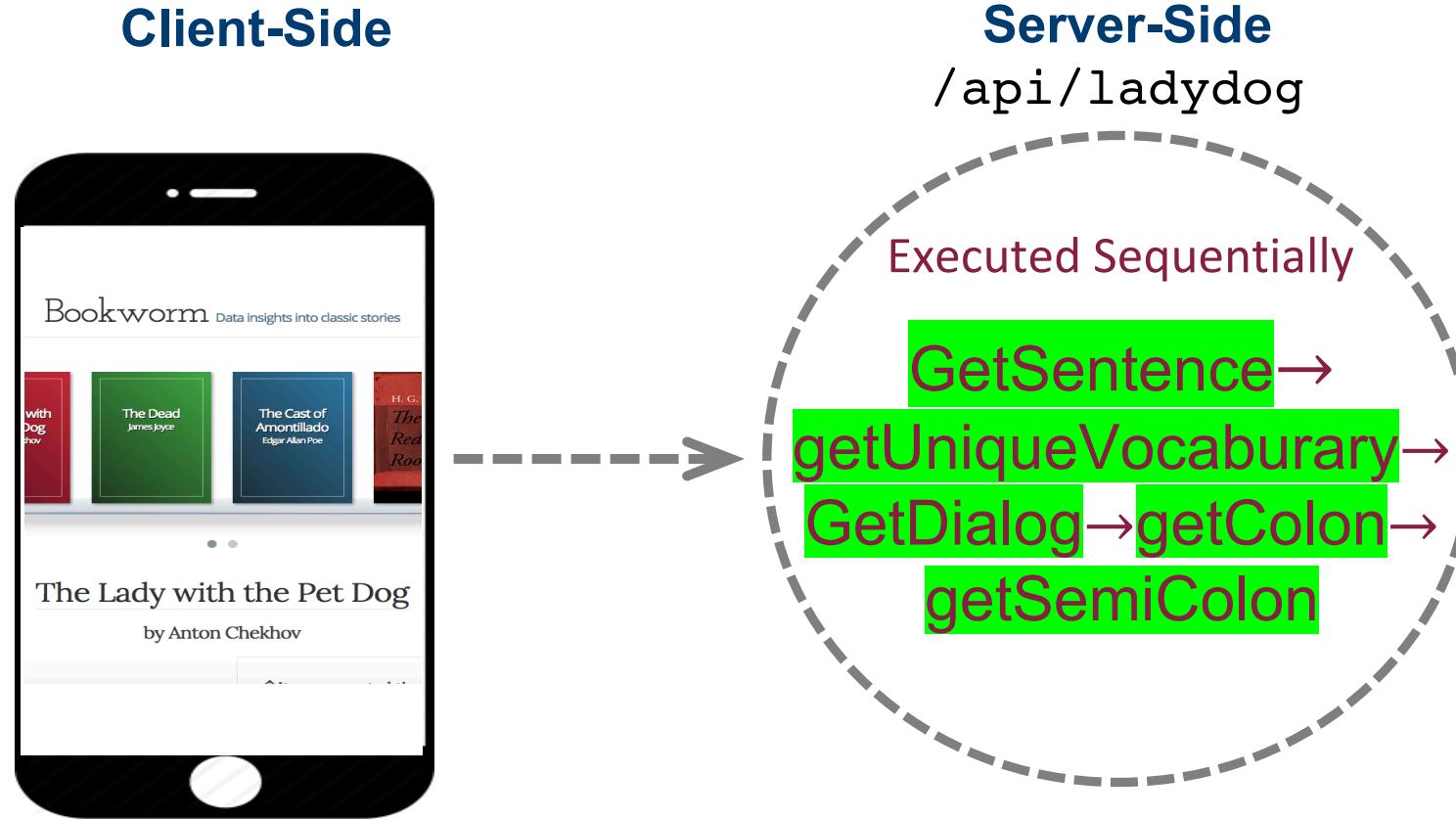


Too Much Remote Execution not always beneficial

:Nano Service Anti-pattern[Moha 2012 et. al]

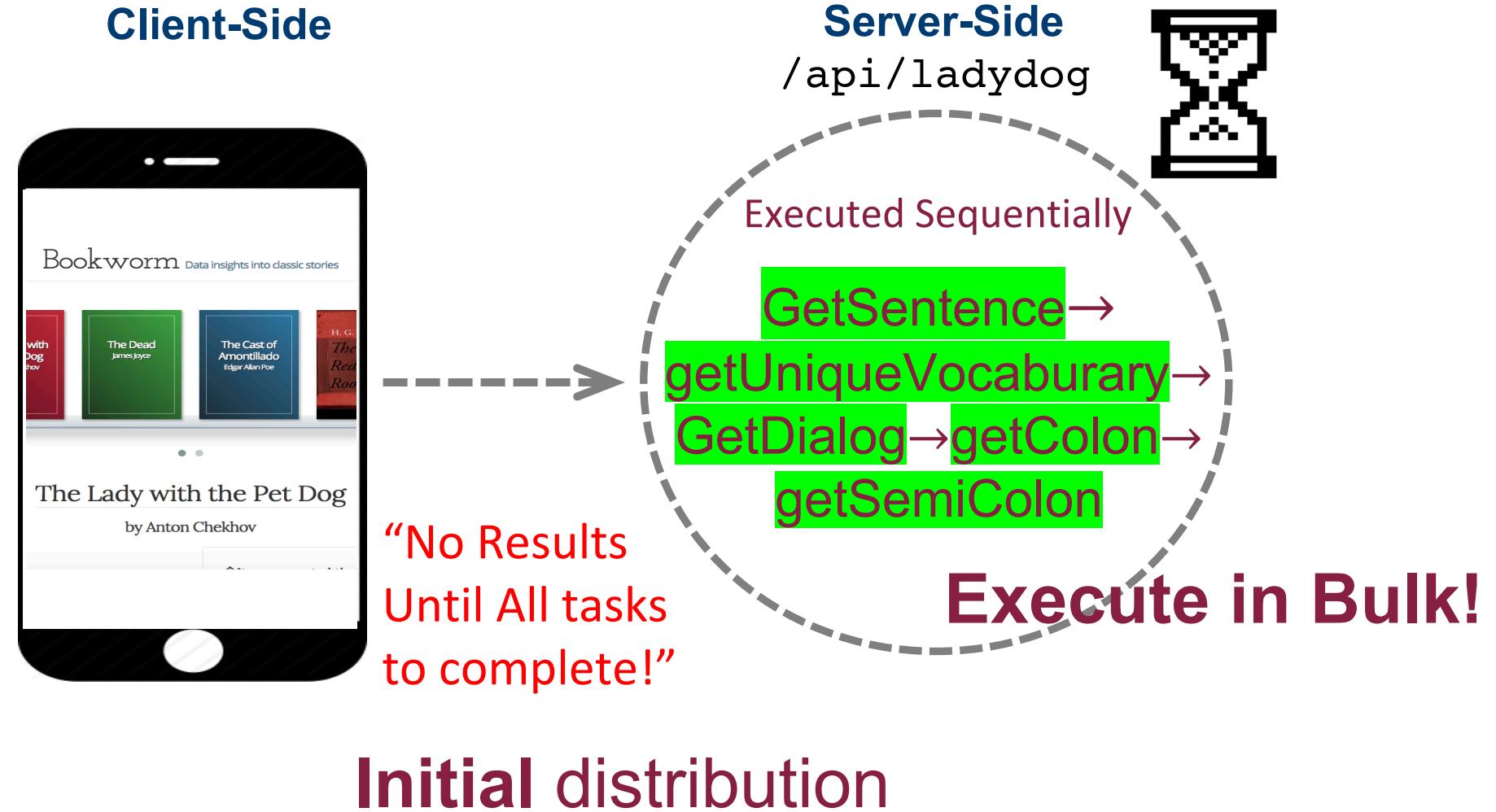


Motivating Real-world's Example: Bookworm



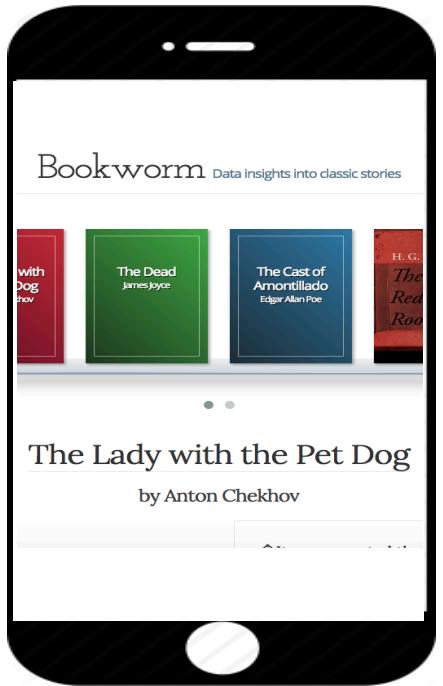
Initial distribution

Motivating Real-world's Example: Bookworm



Motivating Real-world's Example: Bookworm

Client-Side



Server-Side

/api/ladydog

GetSentence

getUniqueVocabulary

GetDialog

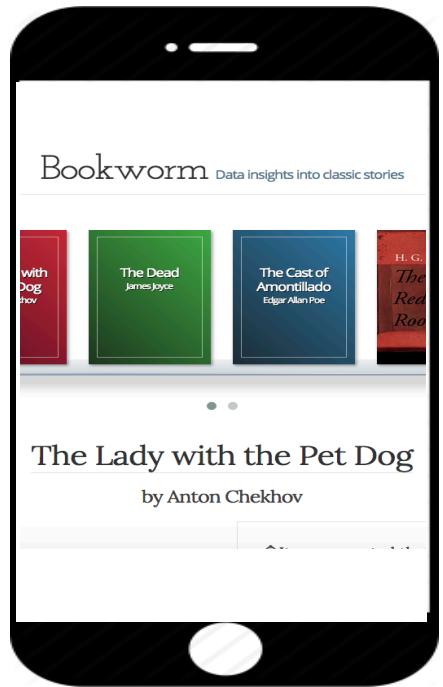
getColon

getSemiColon

Independent of each other

Motivating Real-world's Example: Bookworm

Client-Side



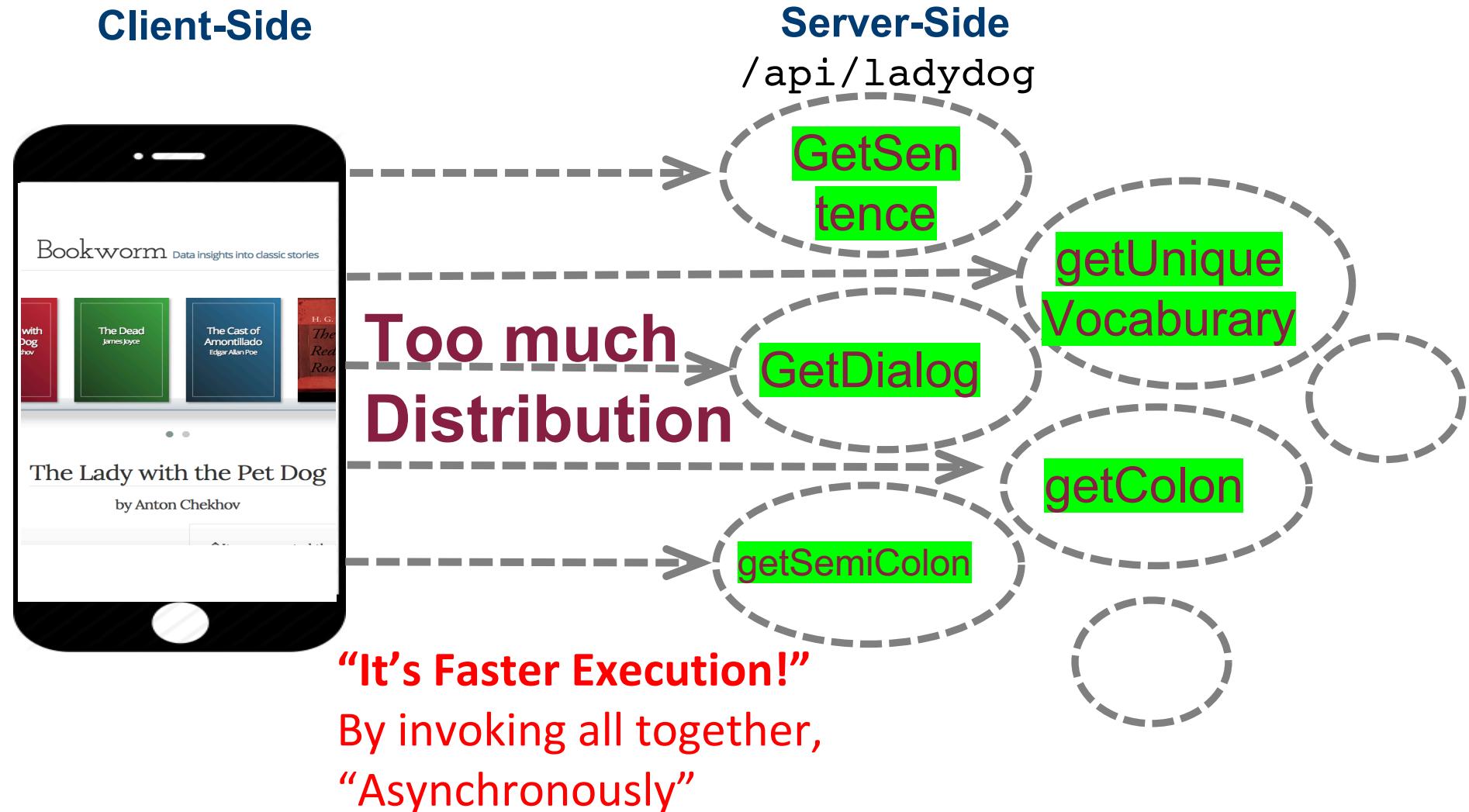
Server-Side

/api/ladydog



Splitting into smallest Units
to invoke Remotely

Motivating Real-world's Example: Bookworm

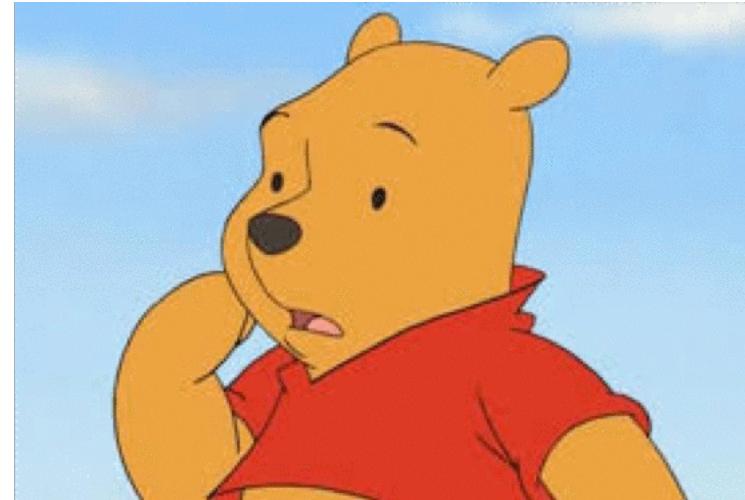




Goldilocks Principle



Too Crude



Too Fine



Goldilocks Principle



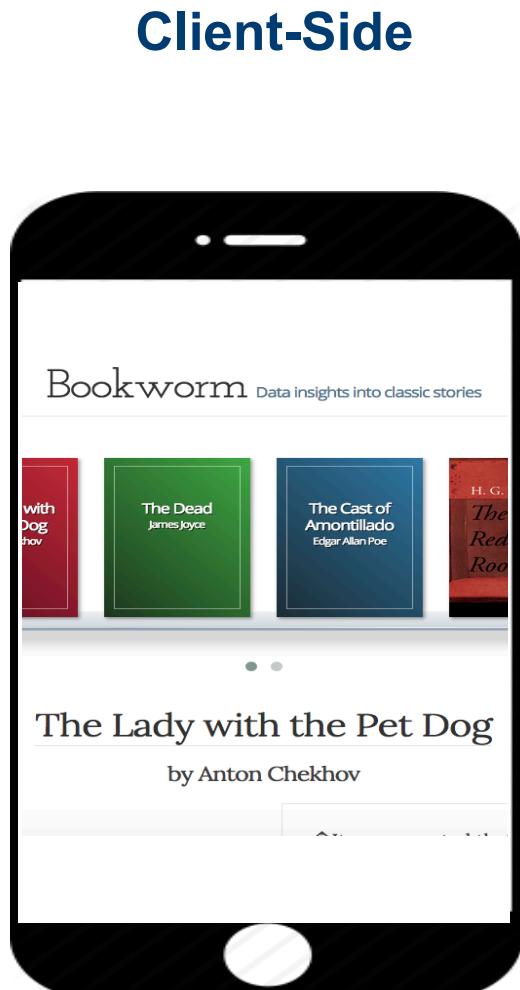
Too Crude

Just the right one!



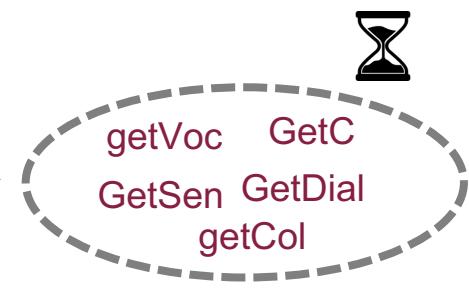
Too Fine

D-Goldilocks



Too Small Distribution

Server-Side (/api/ladydog)

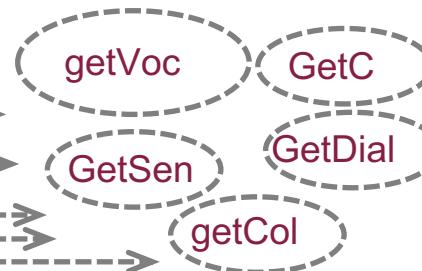


"Too Crude"
(Long Latency)

Level of granularity

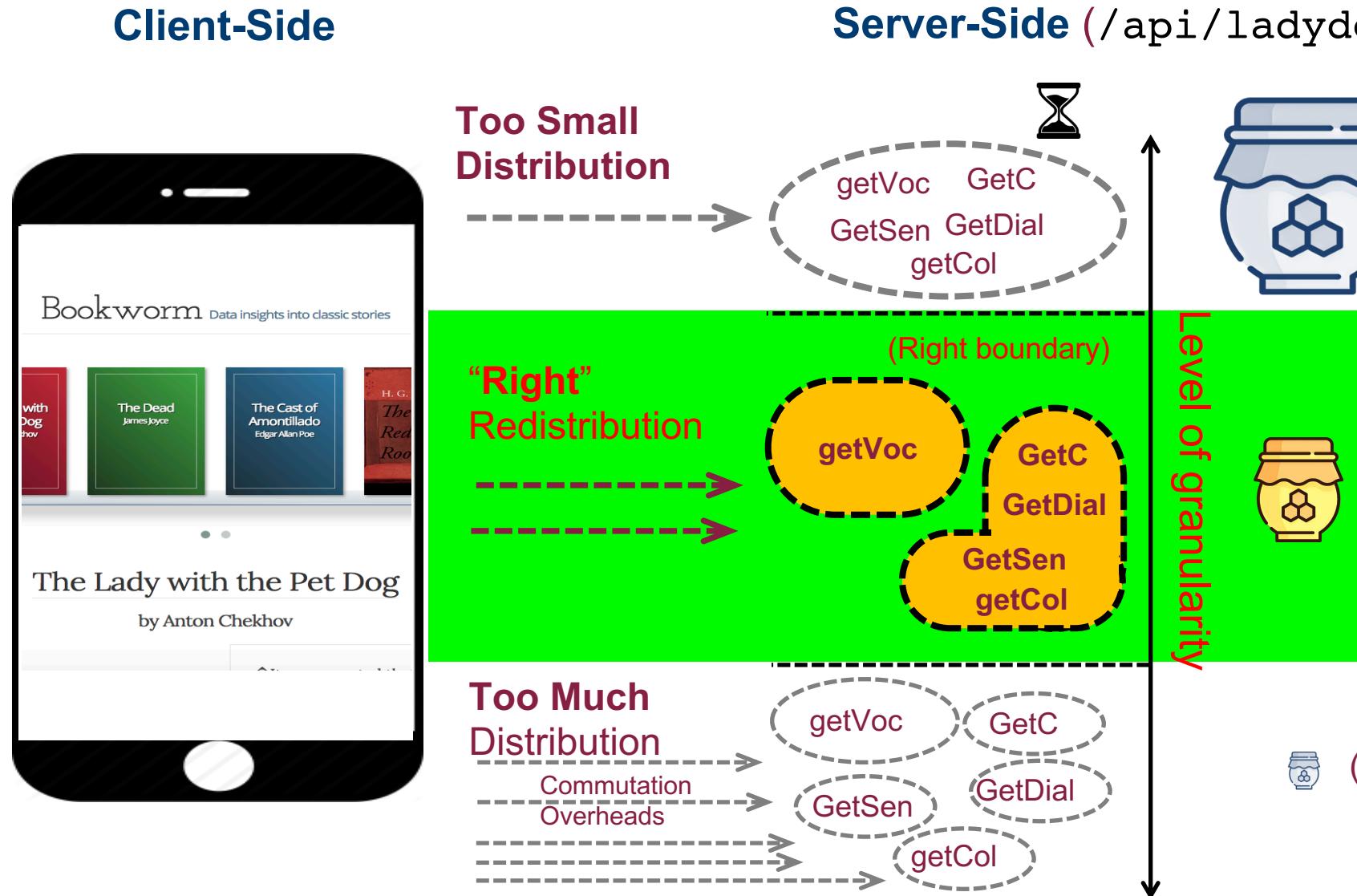
Too Much Distribution

Commutation Overheads



"Too Fine"
(Too much Overheads)

D-Goldilocks





Problem Formulation

- Determine which functional distribution from the client's standpoint would minimize the cost of distributed execution

$$C_{\text{Dist_Exec}}(r) = \alpha \cdot \text{latency}(r) + (1-\alpha) \cdot \sum \text{resource}(r)$$

Execution Time (Performance)

Consumed Resource (Efficiency)

Normalizing Parameter

20

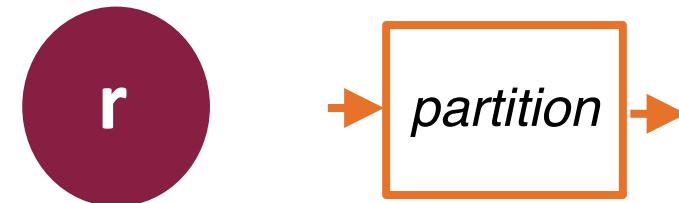
Problem Solution Outline

- Redistribution operations:

- Partition

- $[r_1, \dots, r_k] = \text{partition}(r)$

(A Remote Execution)



(Independently Invocable)

- Batch

- $r_h = \text{batch}([r_1, \dots, r_n])$

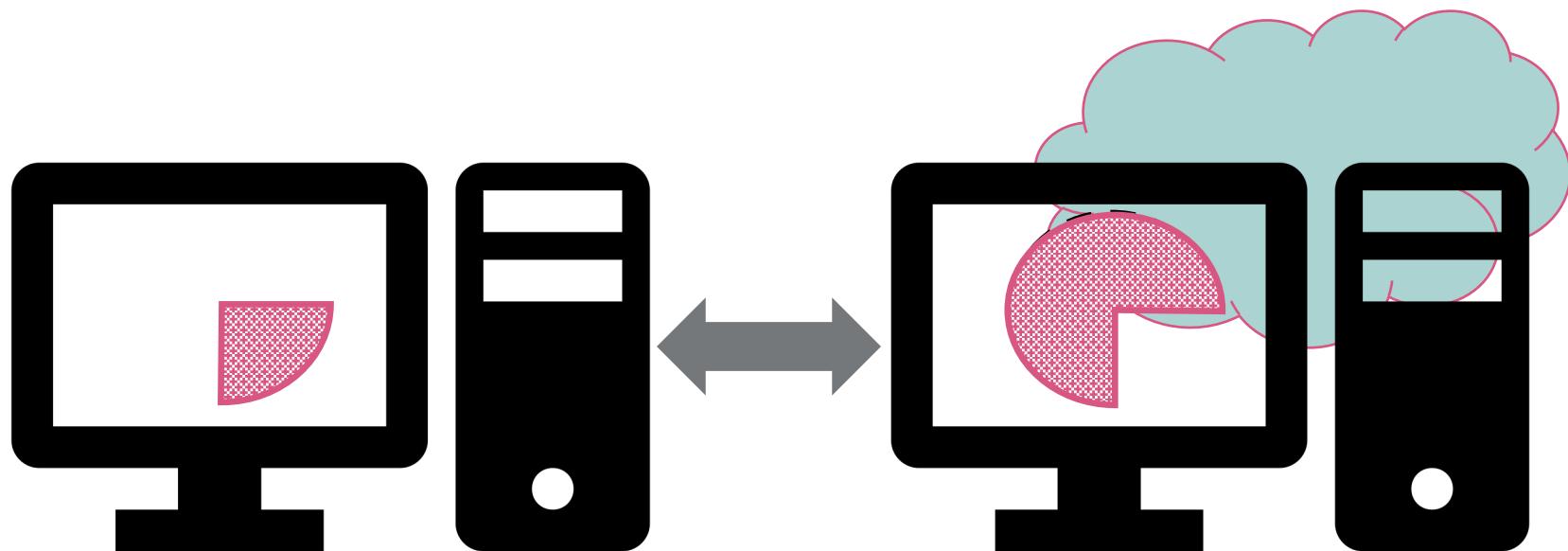
(Multiple
Remote Executions)



(Greater granularity)

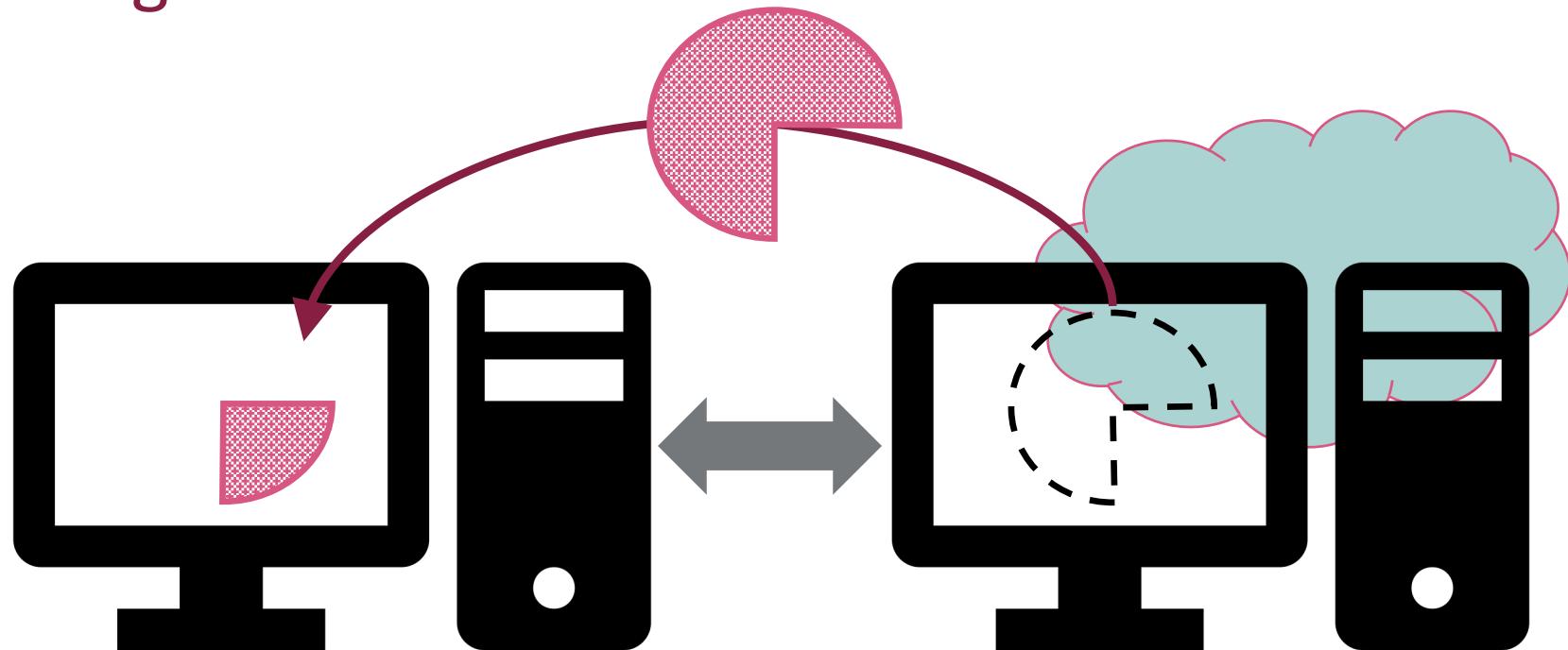
How to restructure Remote Services?

- Client Insourcing Refactoring [WWW '20]
 - Undoing Distribution



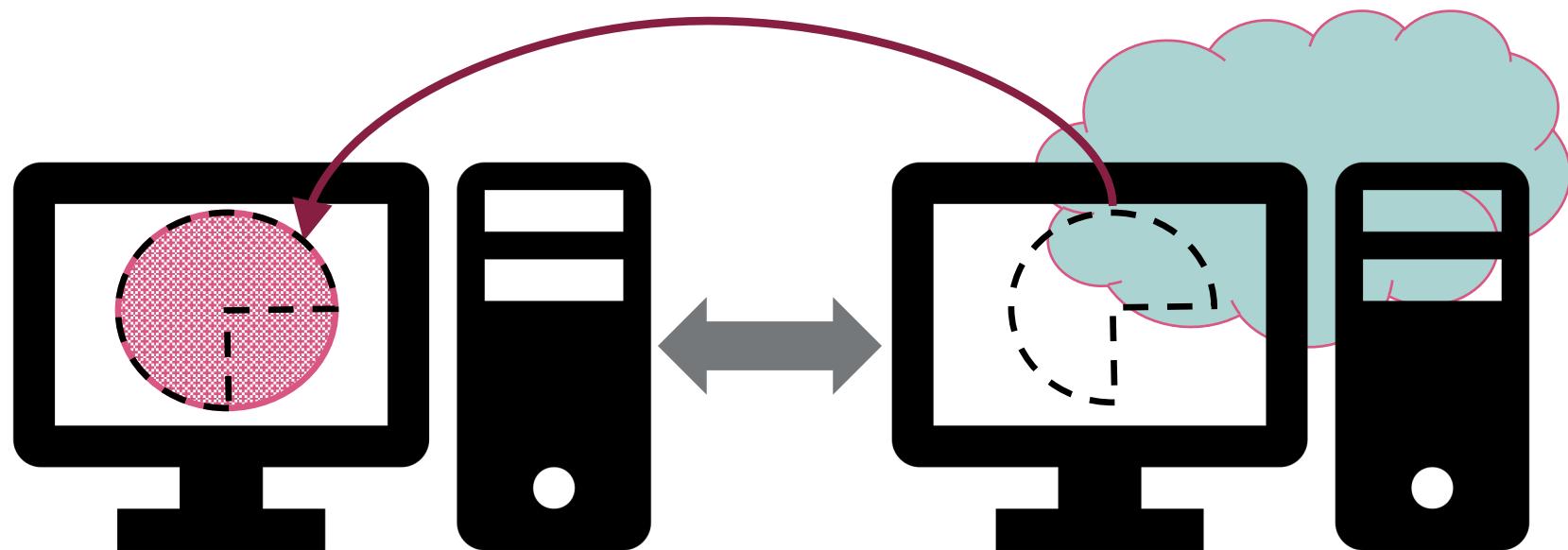
How to restructure Remote Services?

- Client Insourcing Refactoring [WWW '20]
 - Undoing Distribution



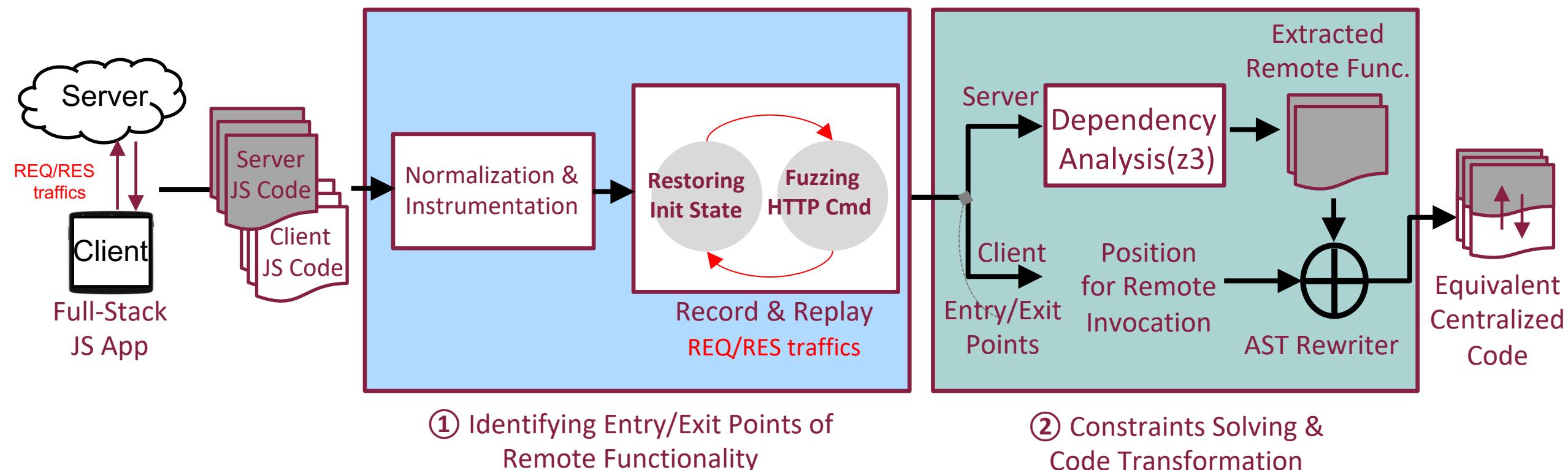
How to restructure Remote Services?

- Client Insourcing Refactoring [WWW '20]
 - Undoing Distribution



How to restructure Remote Services?

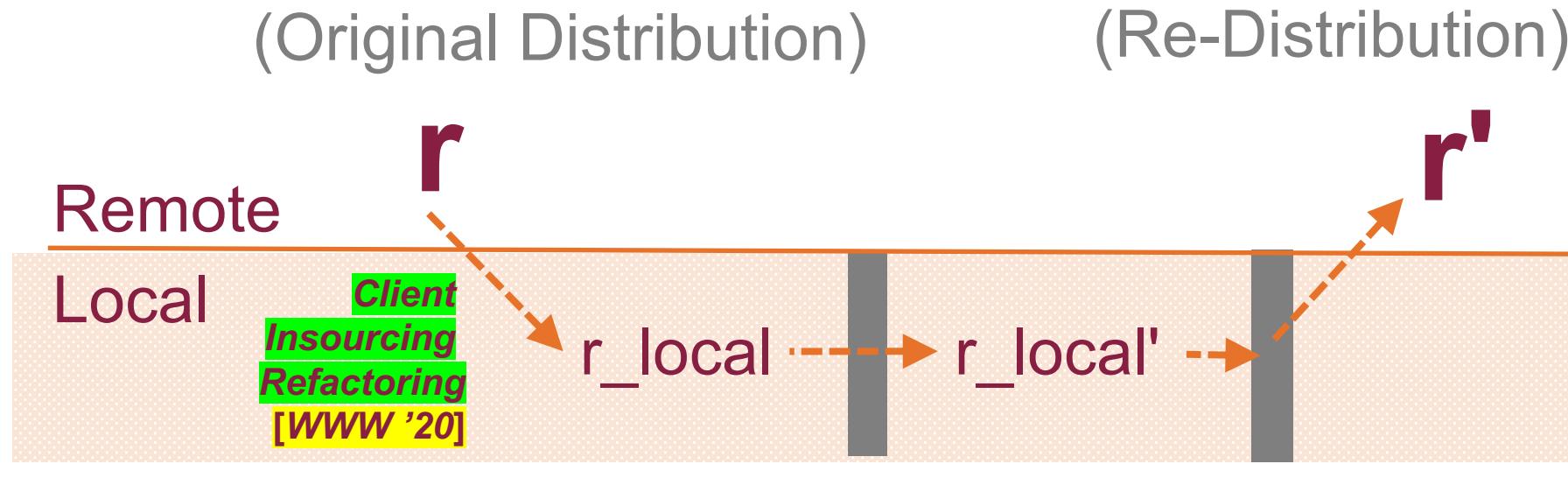
- Client Insourcing Refactoring [WWW '20]





How to restructure Remote Services?

- Client Insourcing Refactoring as re-distribution framework



[Any Refactoring]
For Centralized Apps

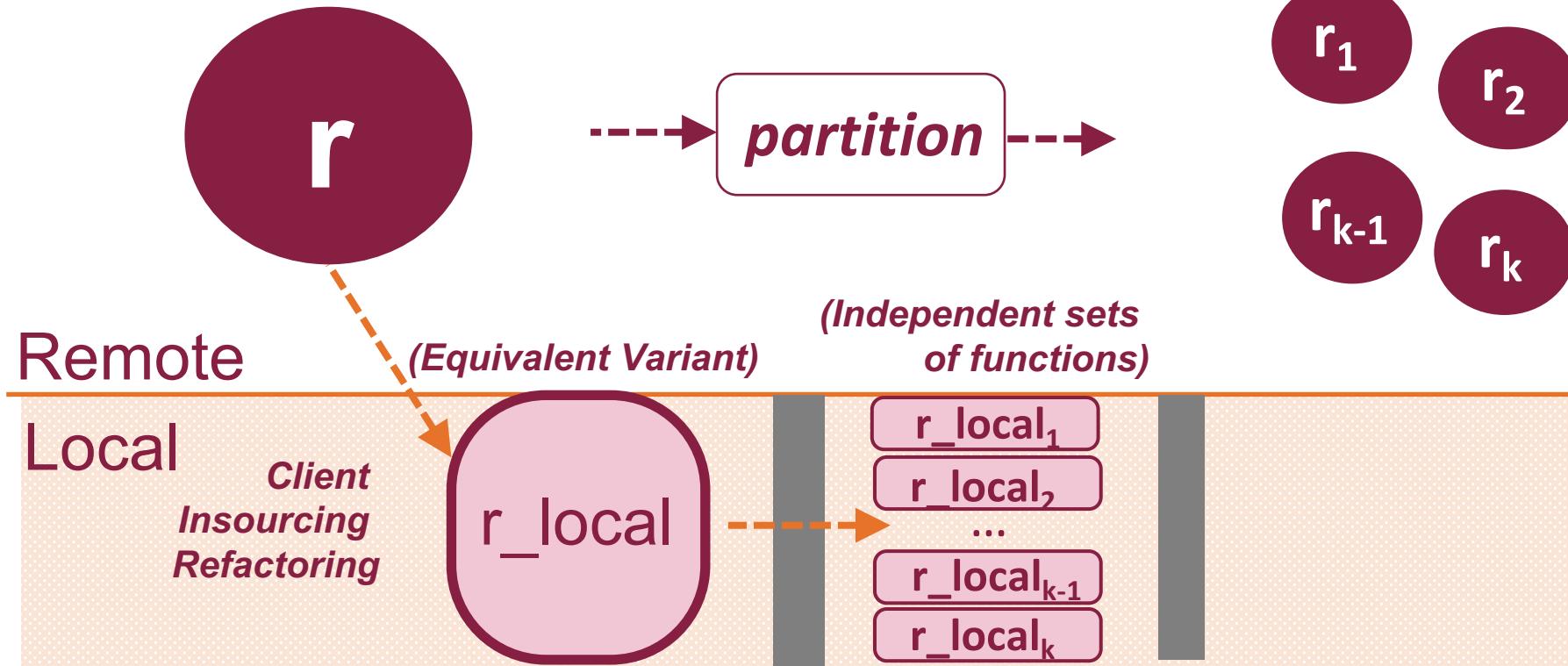
[Any Distributing
Frameworks]

[Kwon ICDCS'13,
EXTREMEJS '12,..]



Restructuring: Partition

(Original Distribution)

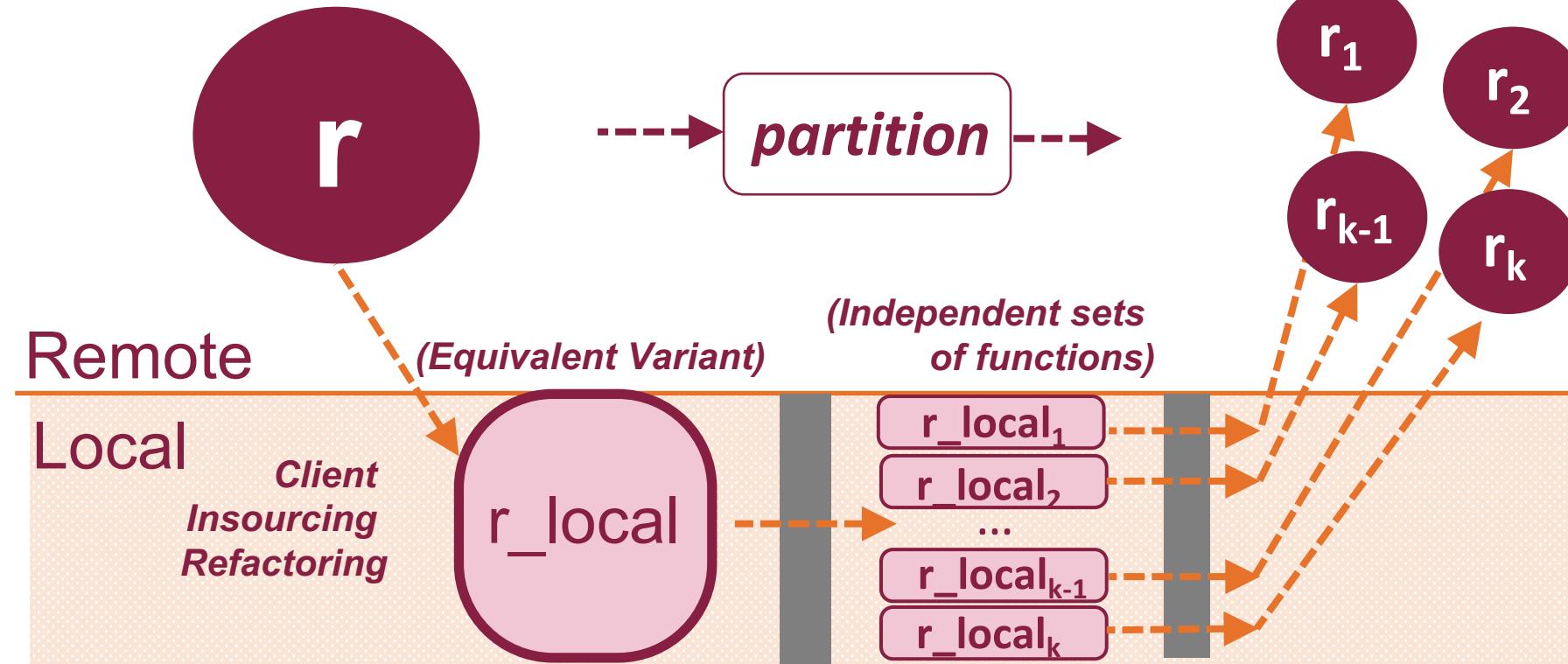


Partitioning



Restructuring: Partition

(Original Distribution)



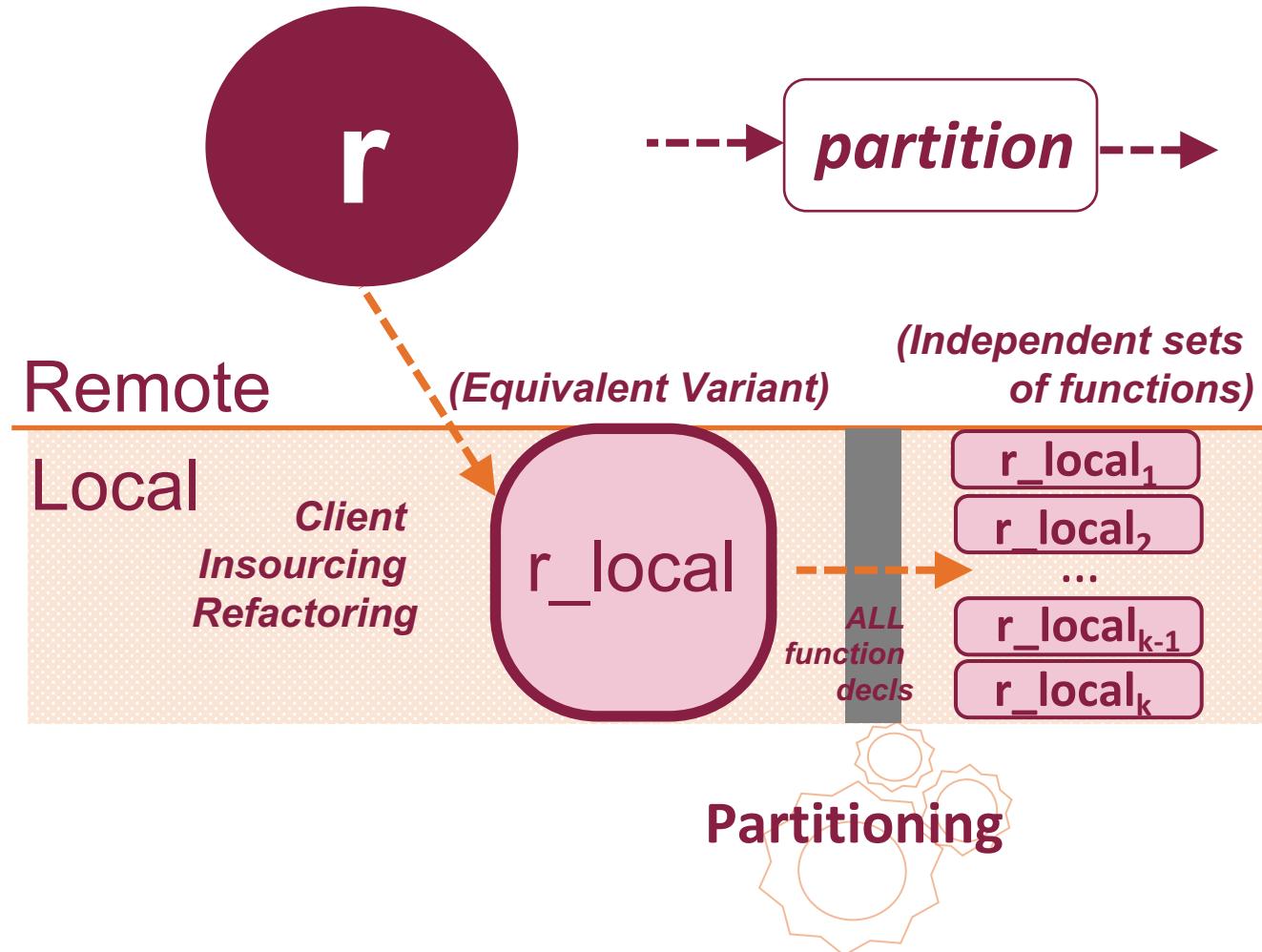
Partitioning

Distribution

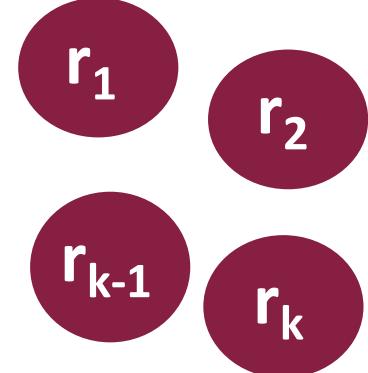


Restructuring: Partition

(Original Distribution)



(Re-Distribution)

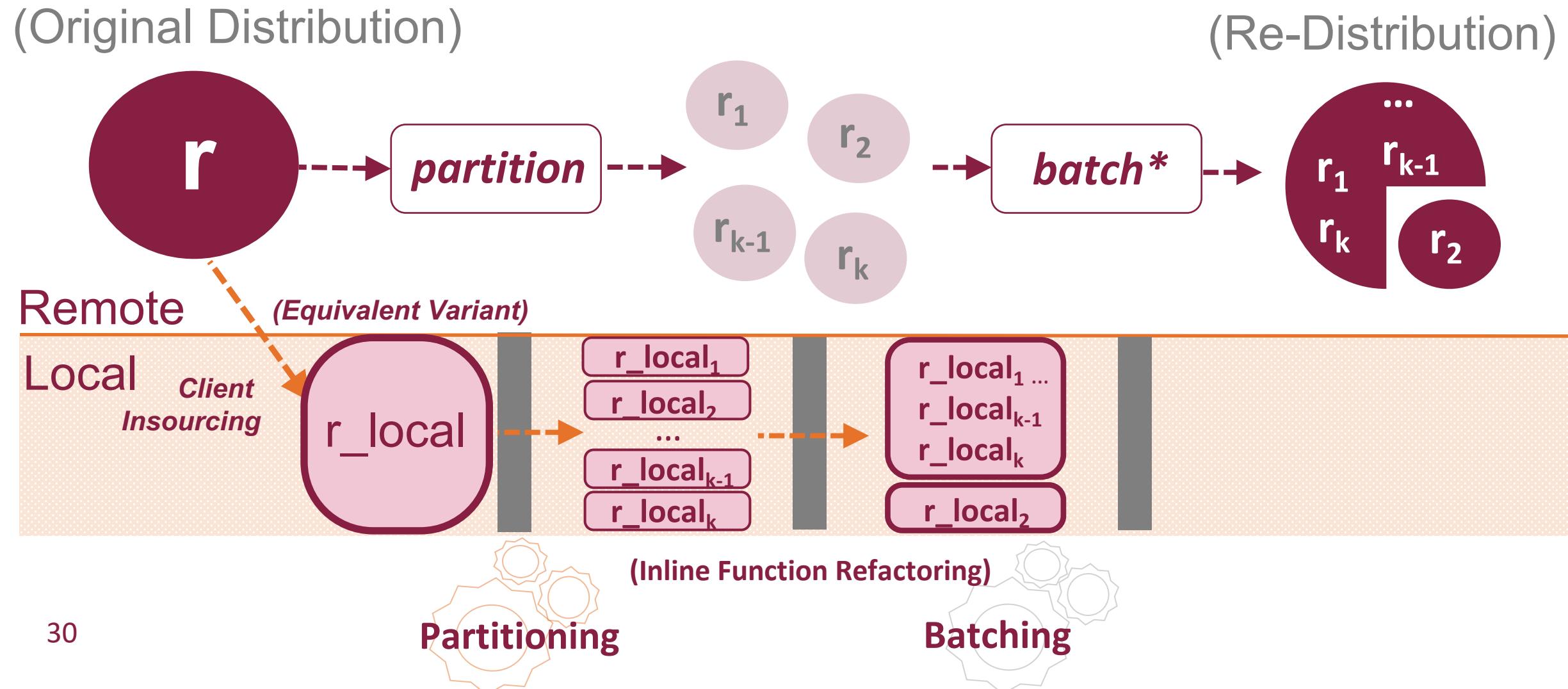


Partitioning **r_local** into independent sets of functions

- Initial Candidates: **ALL function decls** in **r_local**
- Find partitions that are independent each other by using **Dependency analysis** for "Control flows" and "global variables" between **function decls**

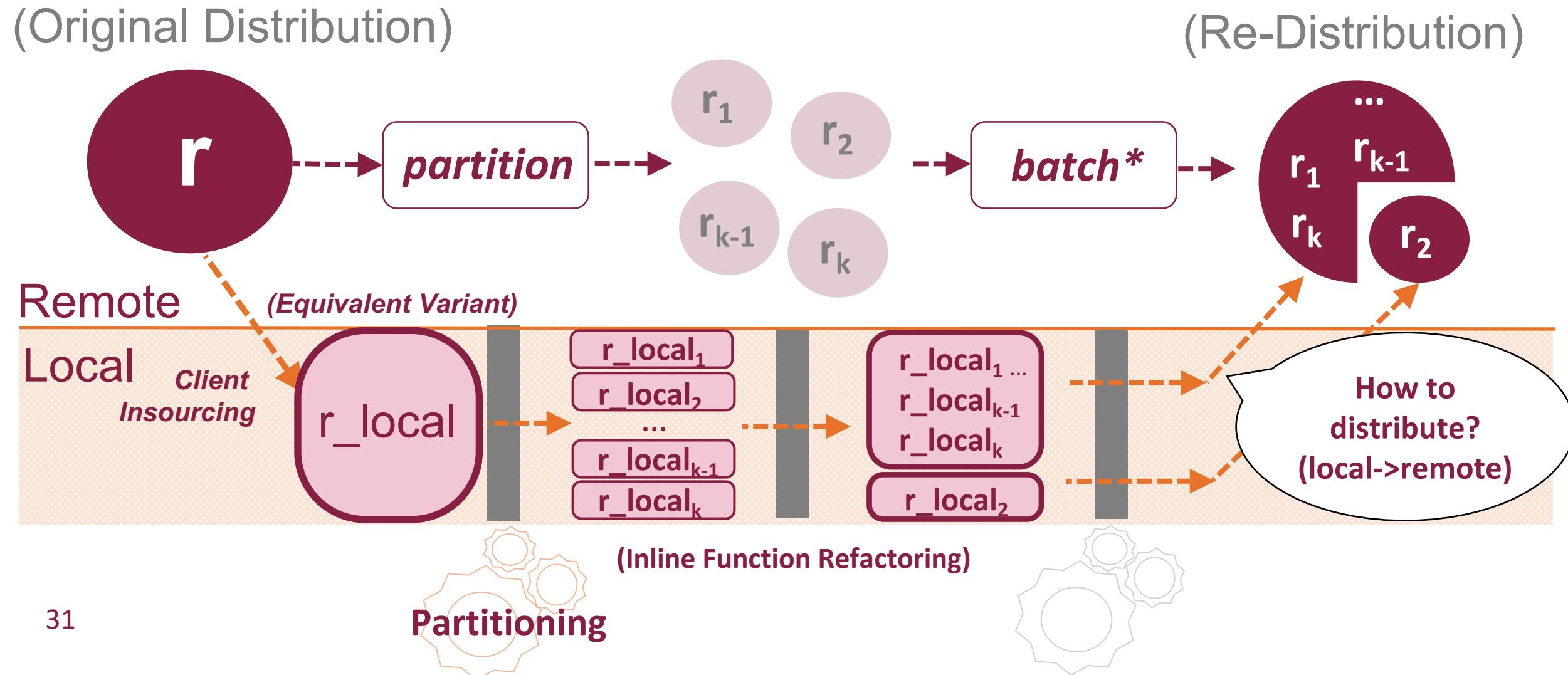


Restructuring: Partition & Batch

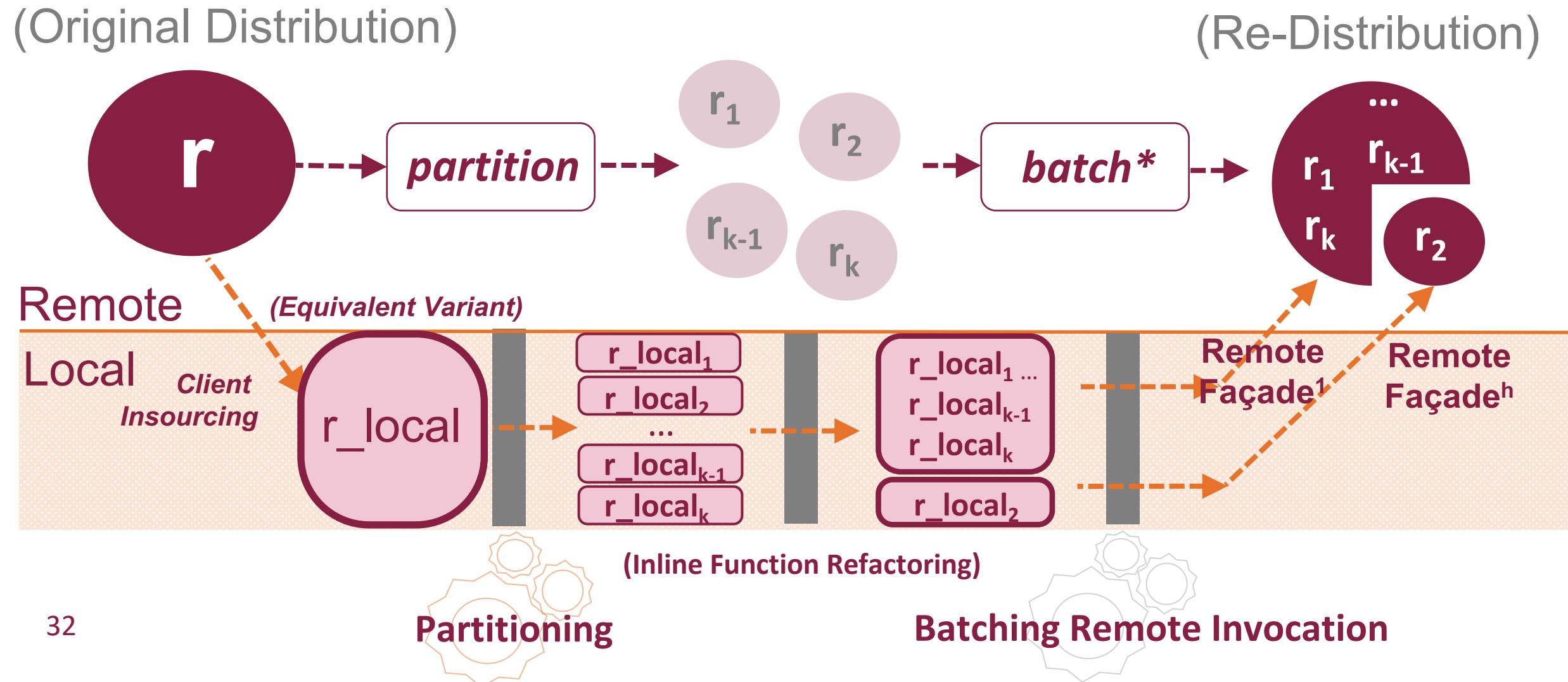




Restructuring: Partition & Batch



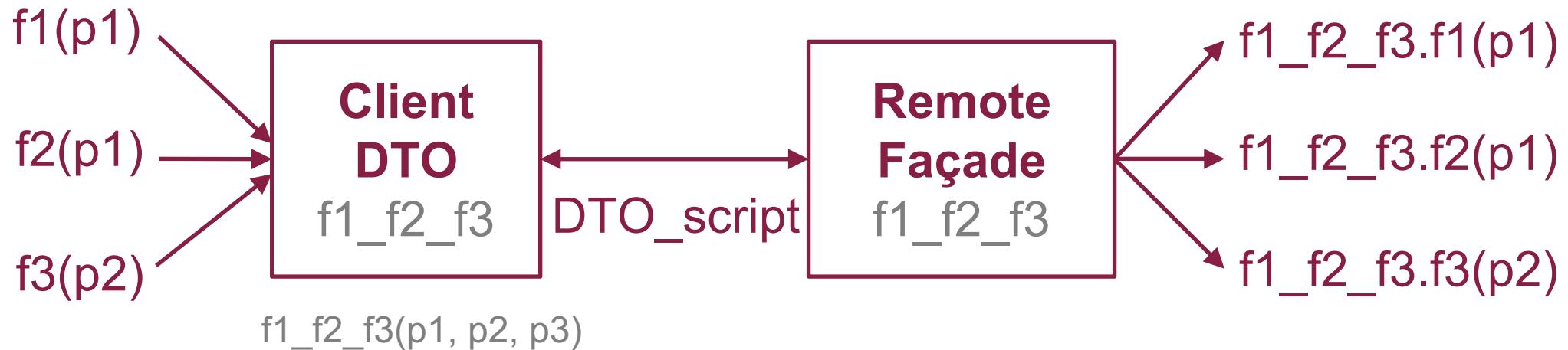
Restructuring: Partition & Batch





Batching Remote Invocation(Batch)

- **Distributing Programming Pattern** [Fowler '02, Ibrahim et.al ECOOP '09]

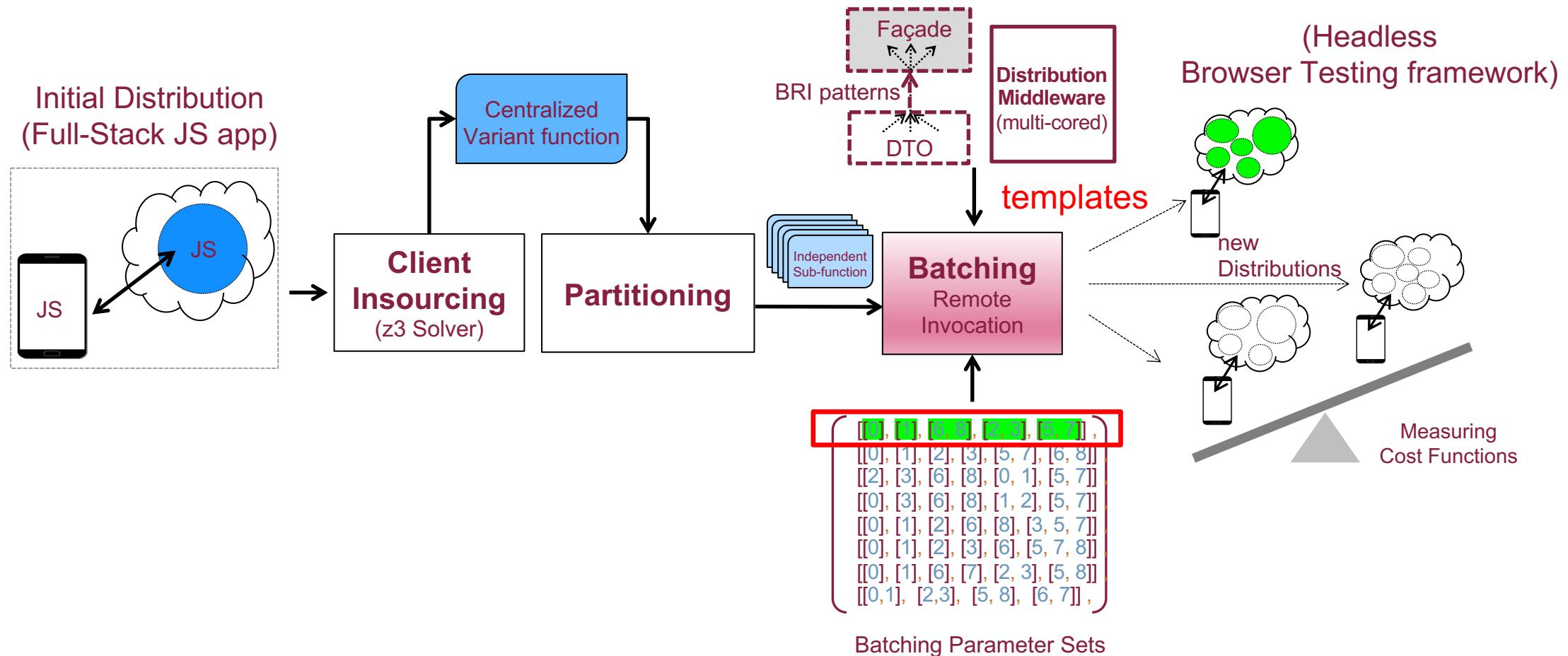


The **Client DTO** stub accumulates the fine-grained service invocations then, transfers them (parameters) in bulk.

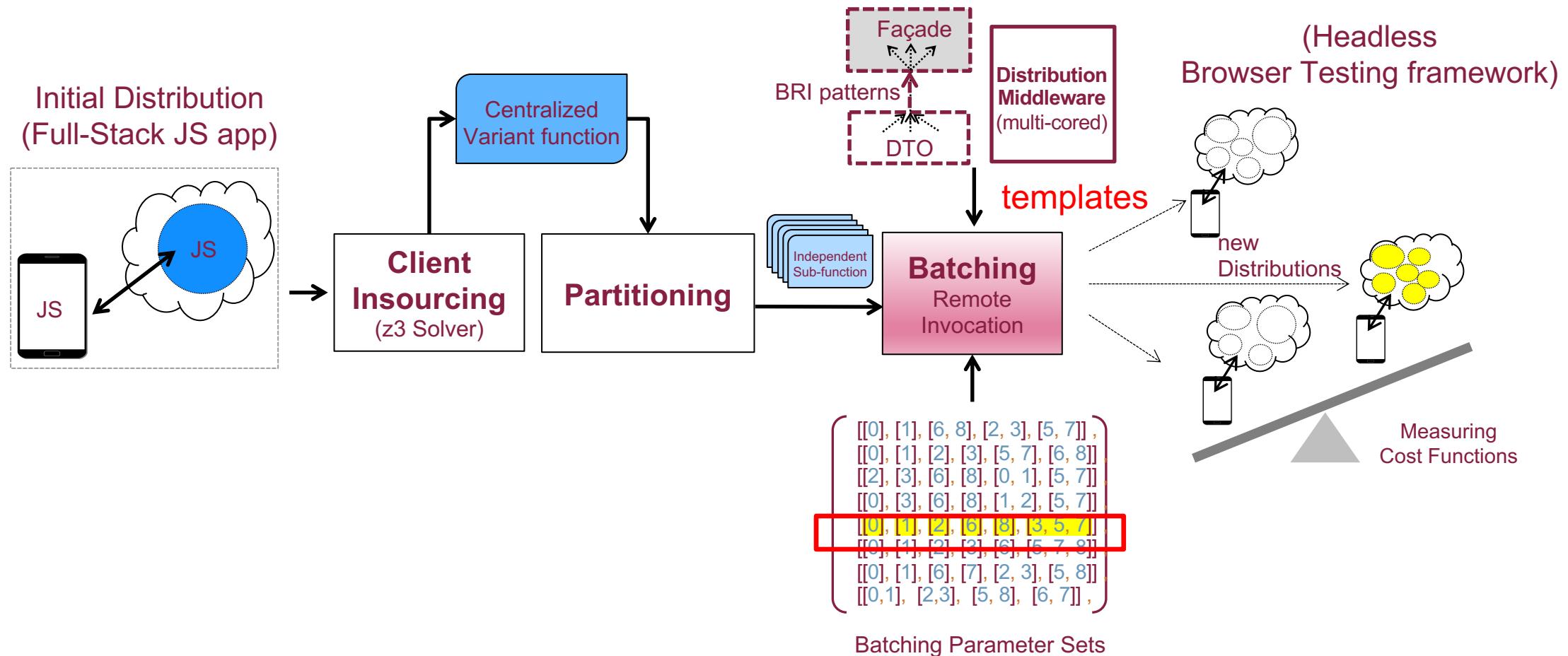
The **remote Façade** function sequentially invokes the bundled services. Then, it combines their execution results and returns in bulk.



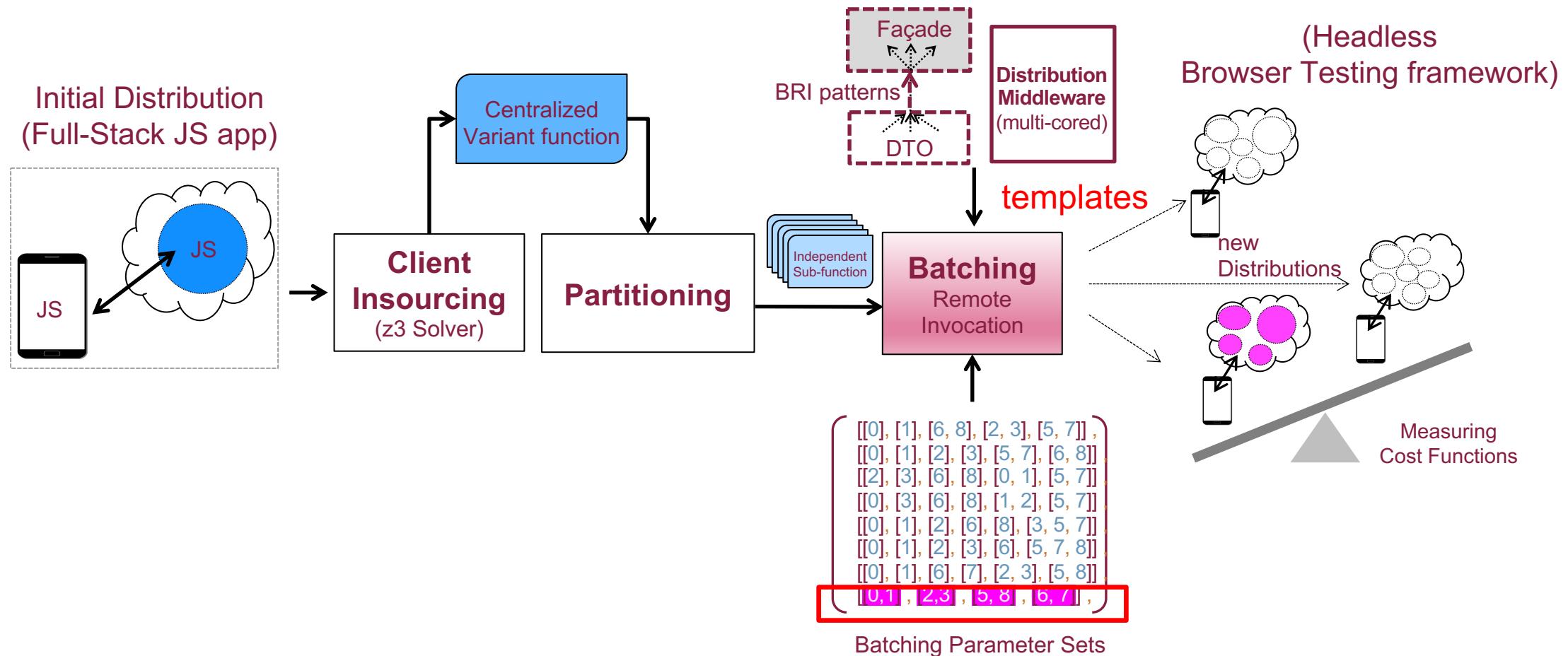
Process for D-GOLDILOCKS



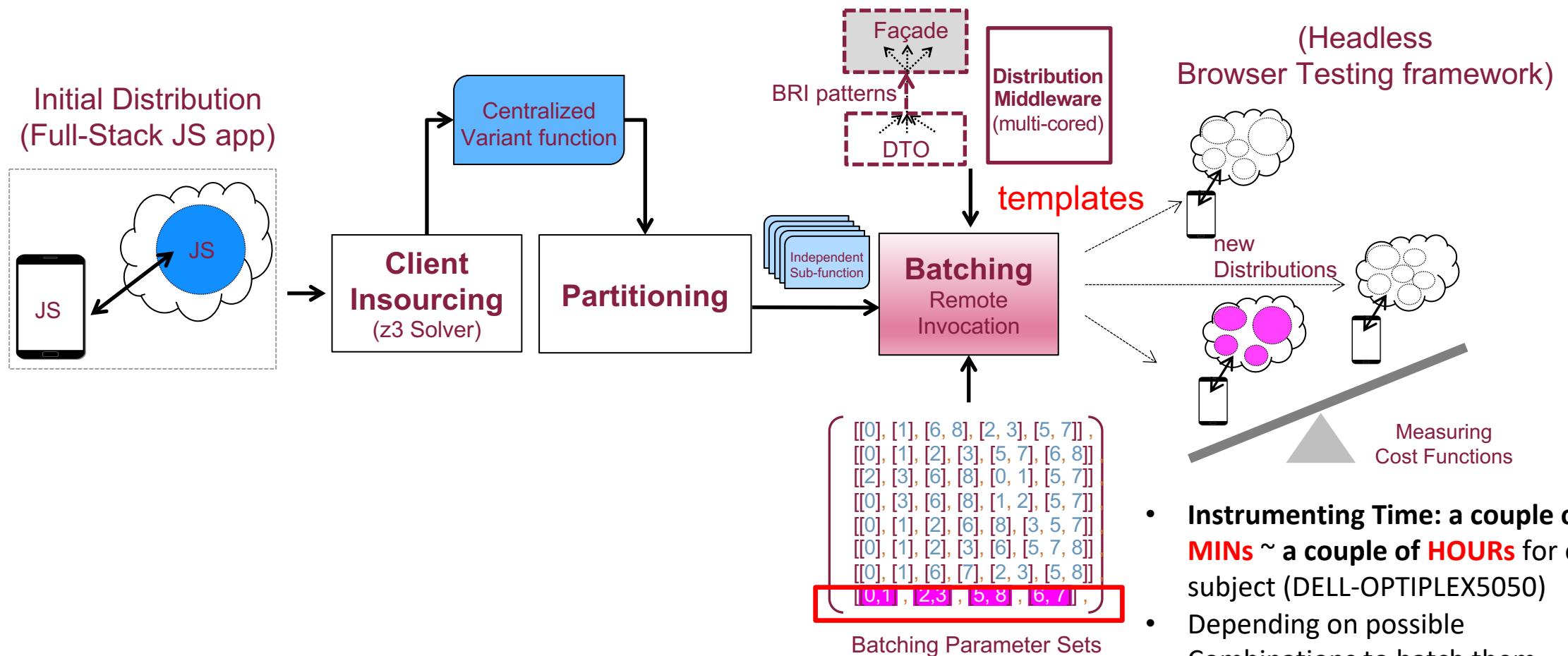
Process for D-GOLDILOCKS



Process for D-GOLDILOCKS



Process for D-GOLDILOCKS



- **Instrumenting Time:** a couple of **MINs** ~ a couple of **HOURS** for each subject (DELL-OPTIPLEX5050)
- Depending on possible Combinations to batch them

Evaluation: Research Questions

- **RQ1:—Value:** How much **programmer effort** is **saved** by D-GOLDILOCKS's automatic redistribution operations?
- **RQ2:—Cost Model Correctness:** How applying the partition and batch operations affect the distributed execution's “**latency**” and “**consumed resources**” attributes?
- **RQ3:—Utility of Cost Model for Redistribution:** How useful is the **cost function** for guiding redistribution decisions?
- **RQ4:—Energy Consumption:** What is the effect of redistribution on the amount of **energy consumed** by the client?

Subject Full-stack JavaScript Apps

:Original Performance and Efficiency

Original "Latency" Original "CPU utilization"(Resource)

Remote Services	L(ms)	Σ TCPU	f_{CI}^{LOC}	f_{decl}	f_{sub}^{ind}	IDI
/api/ladypet	77.83	337	394	9	8	1.6M
/api/thedea	164.62	695	394	9	8	1.6M
/api/bigtrip	42.11	304	394	9	8	1.6M
... (Total 12 Subjects from 4 Full-Stack Apps)						
/string-fasta	29.85	328	38	5	2	76
/cflow-rec	35.43	326	49	4	3	245
/prprty/brokers	20.64	323	379	3	3	1.5K

Subject Full-stack JavaScript Apps

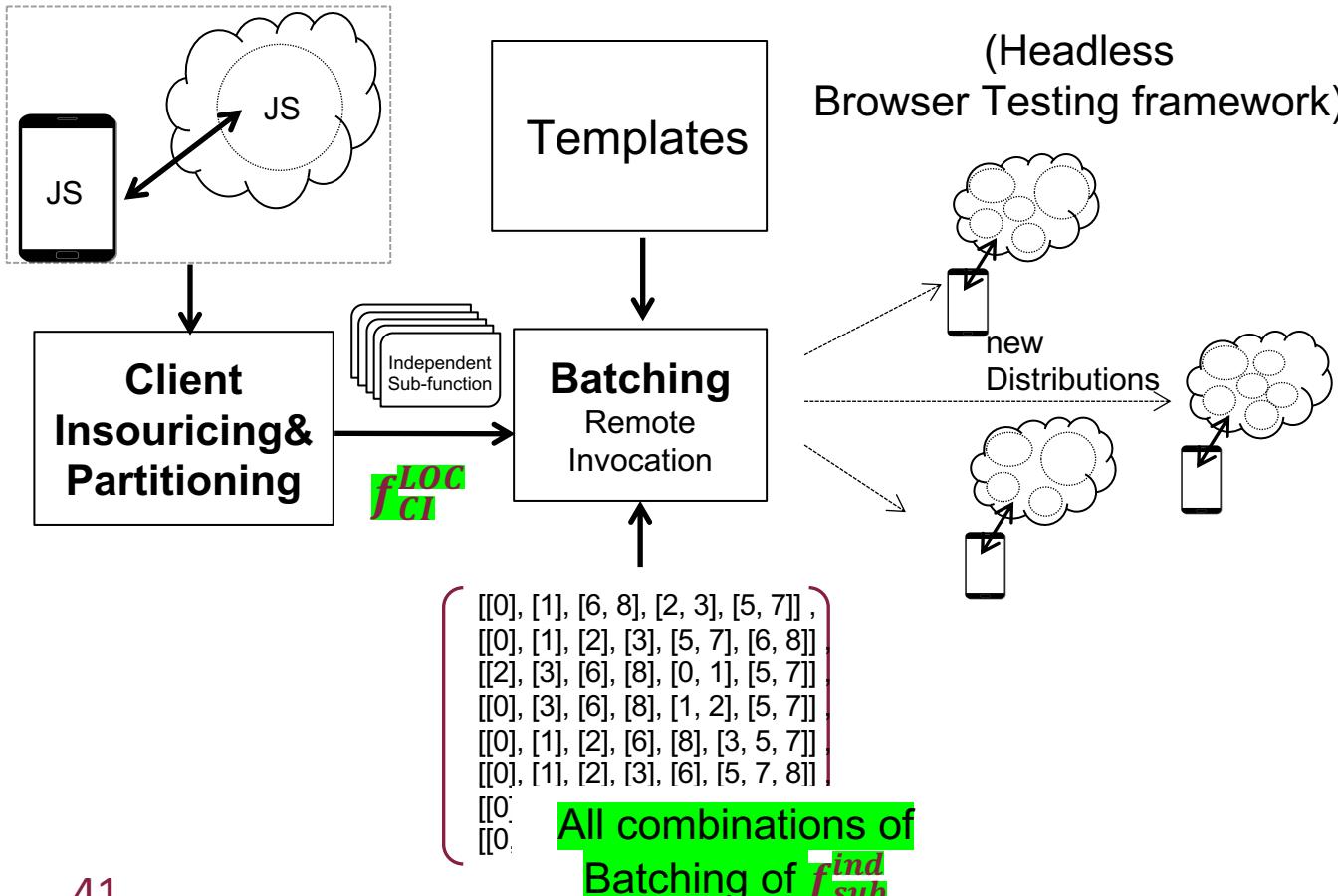
:How many Lines of Code(f_{CI}^{LOC}) and Independent sub-functions are in the original remote functionality(**Centralized Variant**)?

Remote Services	L(ms)	Σ TCPU	f_{CI}^{LOC}	f_{decl}	f_{ind_sub}	IDI
/api/ladypet	77.83	337	394	9	8	1.6M
/api/thedea	164.62	695	394	9	8	1.6M
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Subject Full-stack JavaScript Apps

:RQ1 Value : How much **Programmer Effort** is **Saved** by D-GOLDILOCKS's automatic redistribution operations?

Initial Distribution

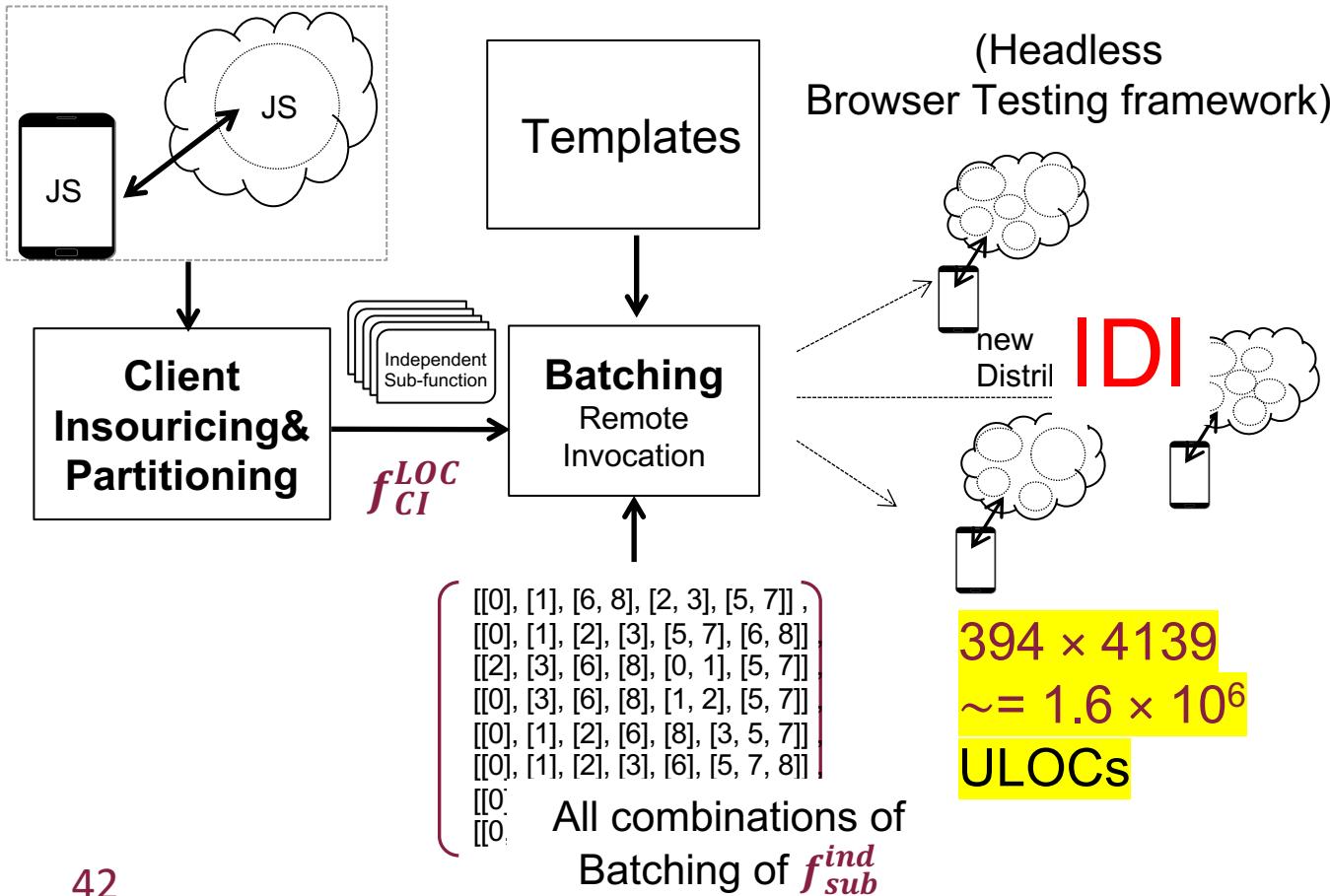


f_{CI}^{LOC}	f_{decl}	f_{sub}^{ind}	IDI
394	9	8	1.6M
394	9	8	1.6M
394	9	8	1.6M
....			
38	5	2	76
49	4	3	245
379	3	3	1.5K

Subject Full-stack JavaScript Apps

:RQ1 Value : How much **Programmer Effort** is **Saved** by D-GOLDILOCKS's automatic redistribution operations?

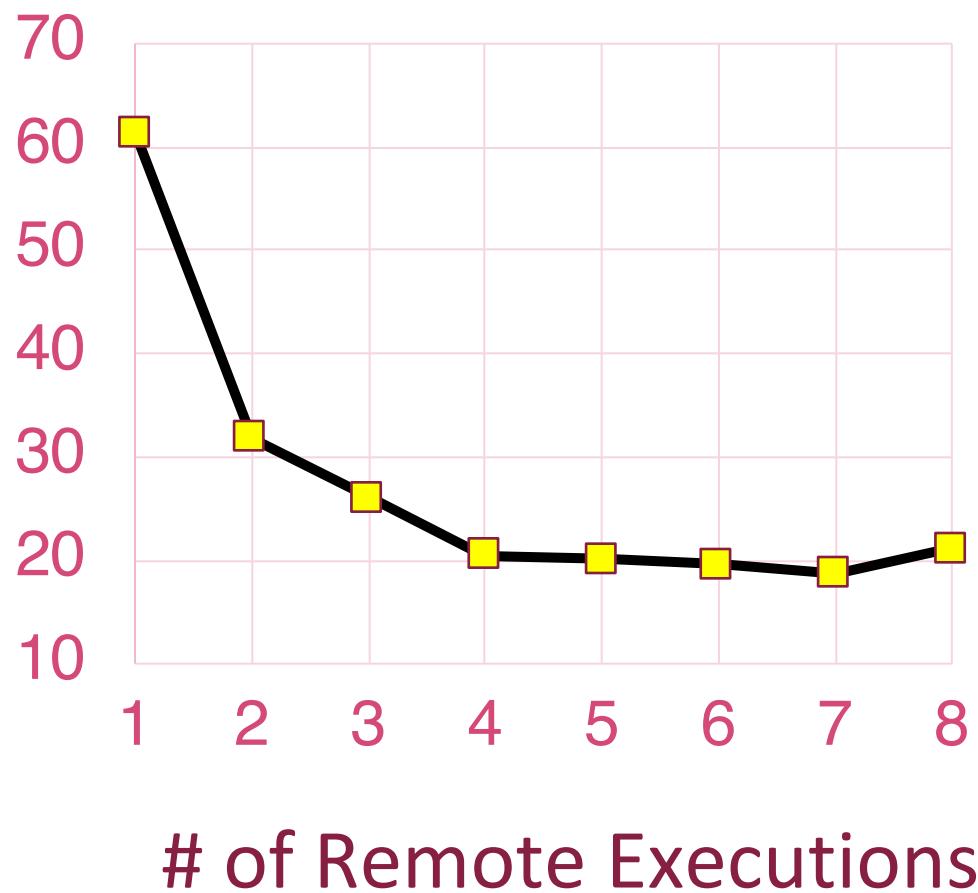
Initial Distribution



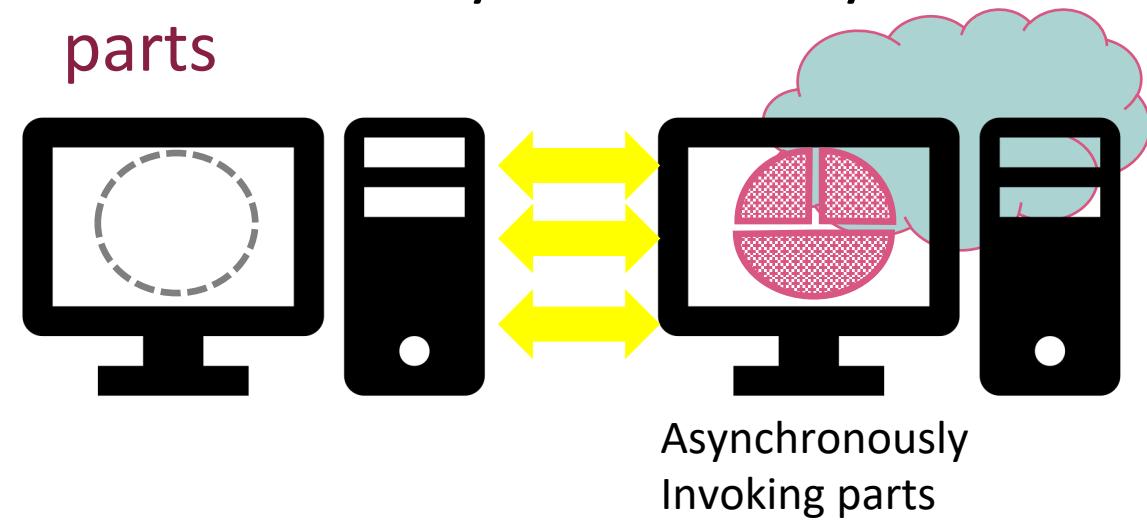
f_{CI}^{LOC}	f_{decl}	f_{sub}^{ind}	IDI
394	9	8	1.6M
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394	9	8	1.6M
....			
38	5	2	76
49	4	3	245
379	3	3	1.5K

Latency

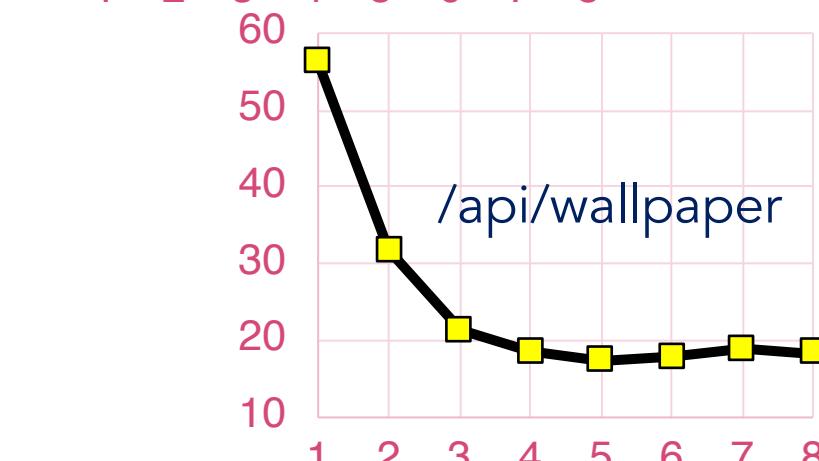
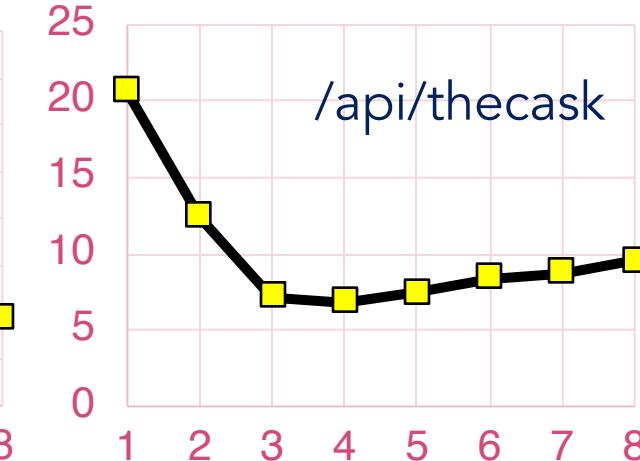
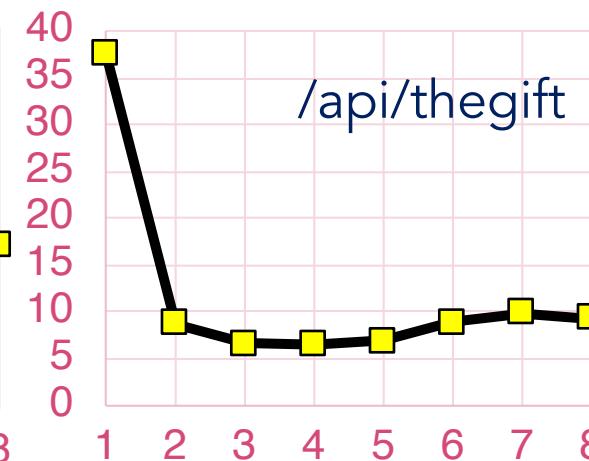
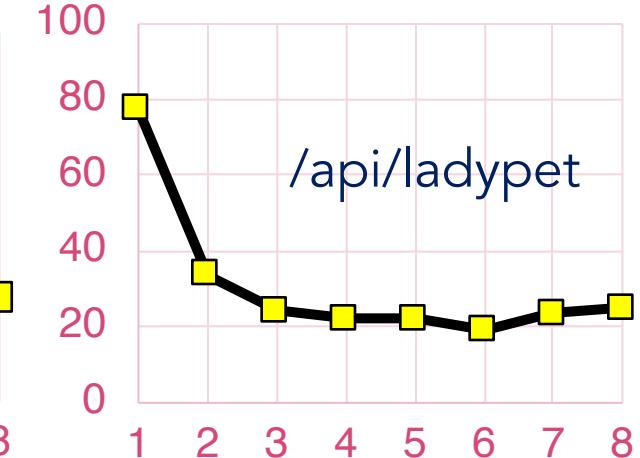
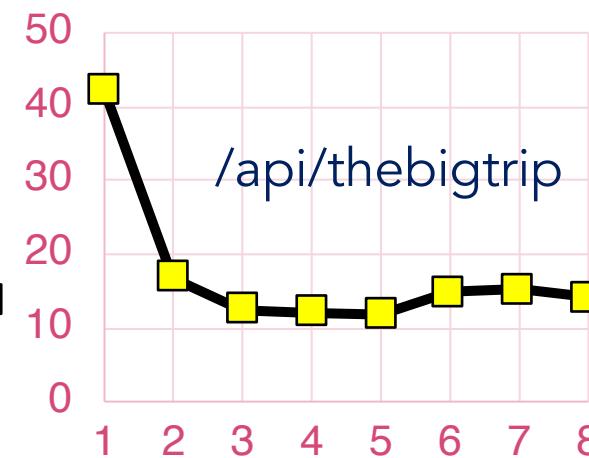
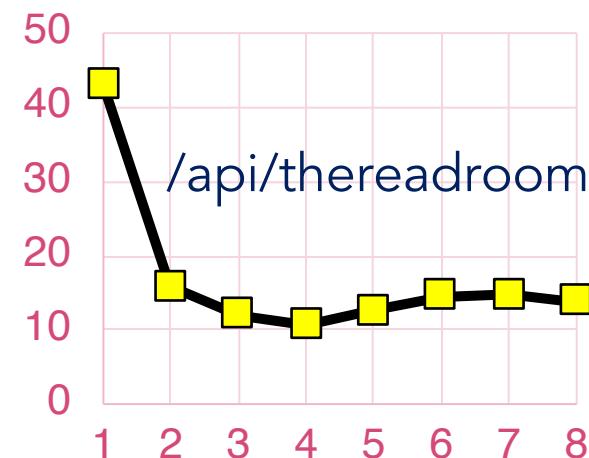
Latency[ms]



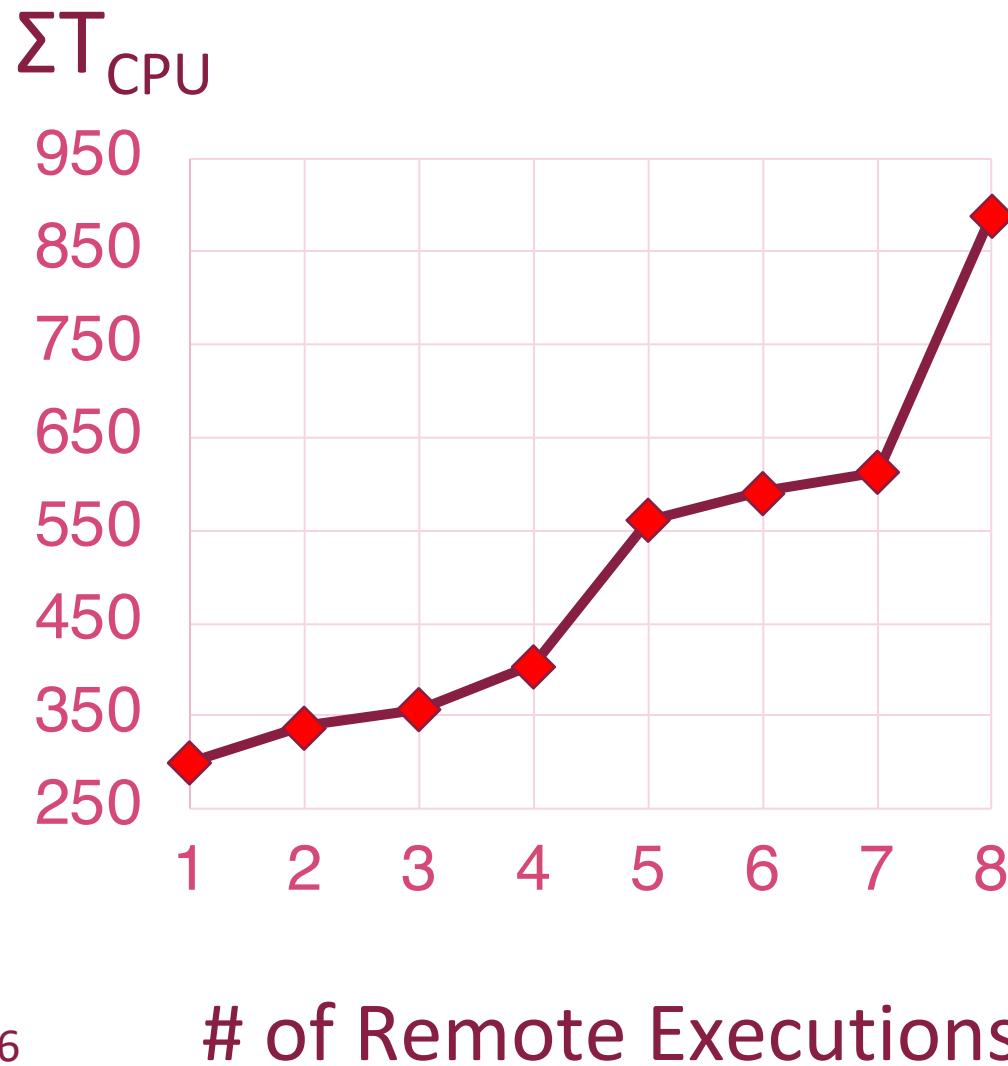
- **RQ2: Model Correctness(latency)**
- The larger the number of new remote functionalities, the smaller is the aggregate average latency
 $(\text{latency}(r) = \frac{1}{n} \sum_{i=1}^n T(r_i))$
- Splitting a single long-running remote function into a small number of asynchronously invoked parts



Latency

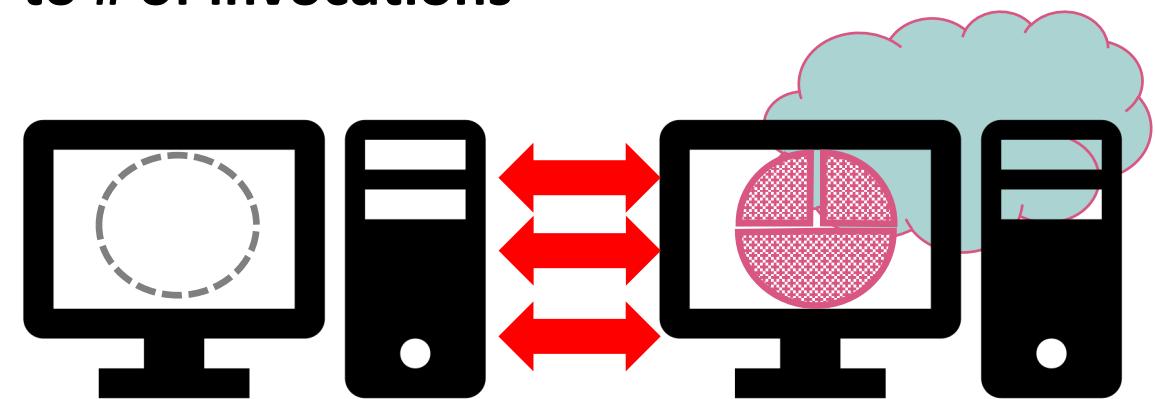


Resource(CPU Utilization)



RQ2: Model Correctness (Resources)

- We measured total CPU Utilization to invoke a remote service r : $\text{resource}(r) = \sum_{i=1}^n CPU(r_i)$
- **Consuming Client's Resource a lot to invoke multiple remote executions, propositionally to # of invocations**



Cost Function

- Scaling Factor α

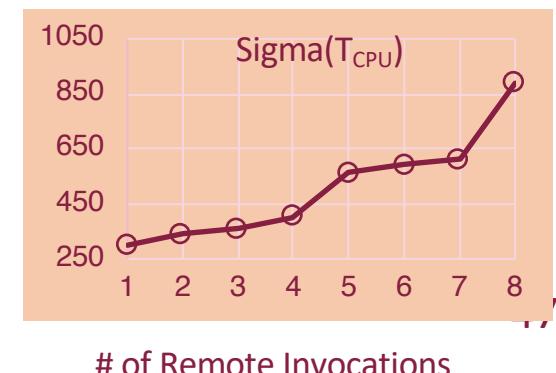
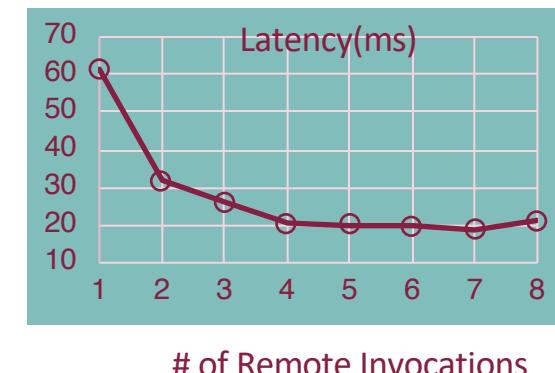
- We empirically determined the required normalizing factor for the latency(milliseconds) and sum of CPU usages terms by scaling the observed latency/CPU usage ratios across all measurements $\alpha = \bar{L}/\sum T_{cpu} = 0.9281$

$$C_{Dist_Exec}(r) = \underline{\alpha \cdot \text{latency}(r)} + \underline{(1-\alpha) \cdot \Sigma \text{resource}(r)}$$

Execution Time
(Performance)

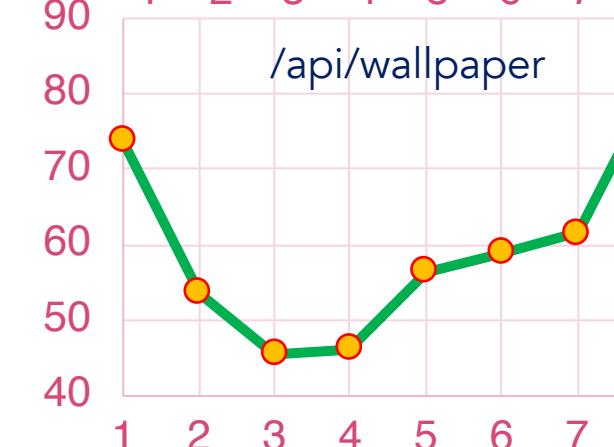
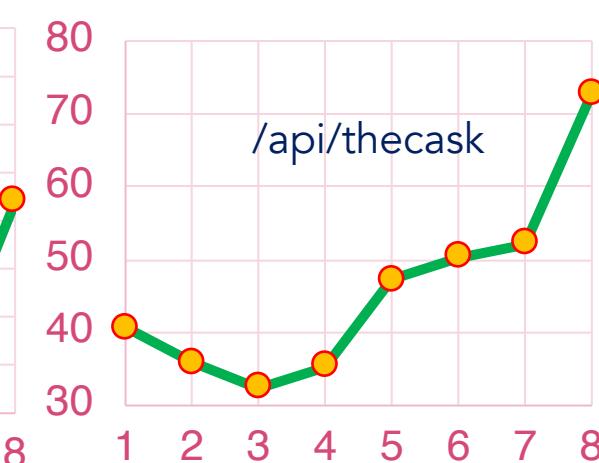
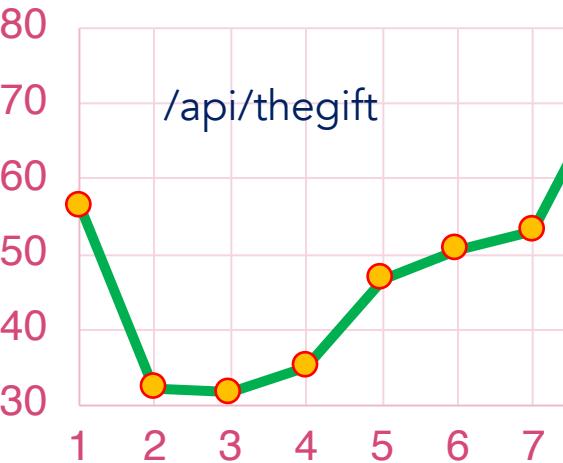
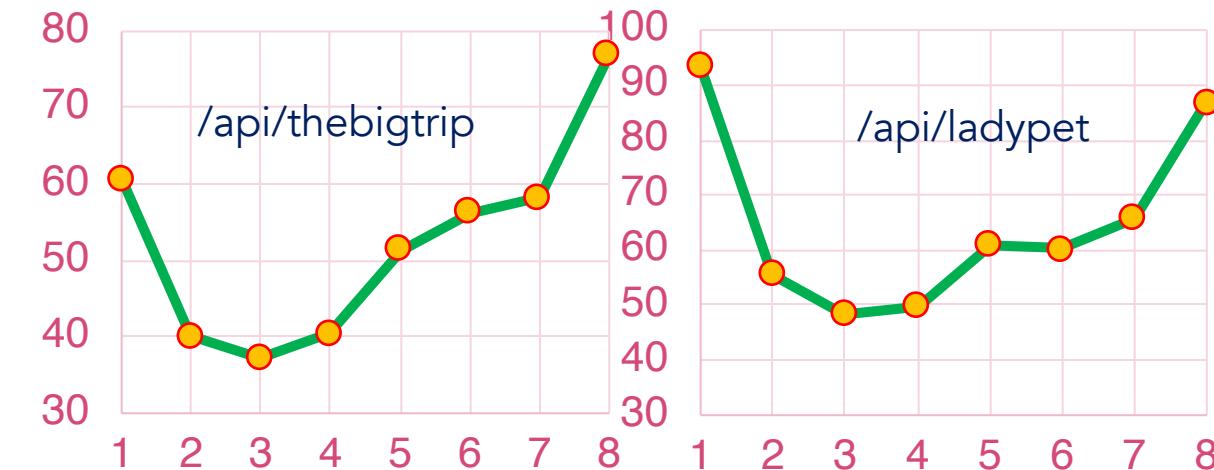
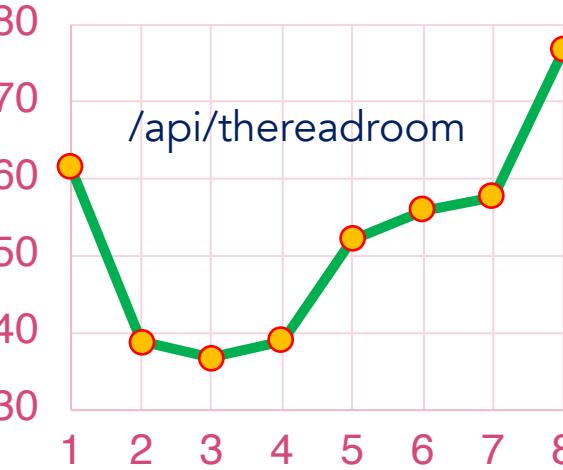
Normalizing
factor

Consumed Resource
(Efficiency)



Cost Function

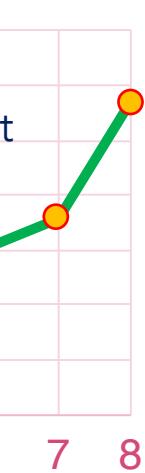
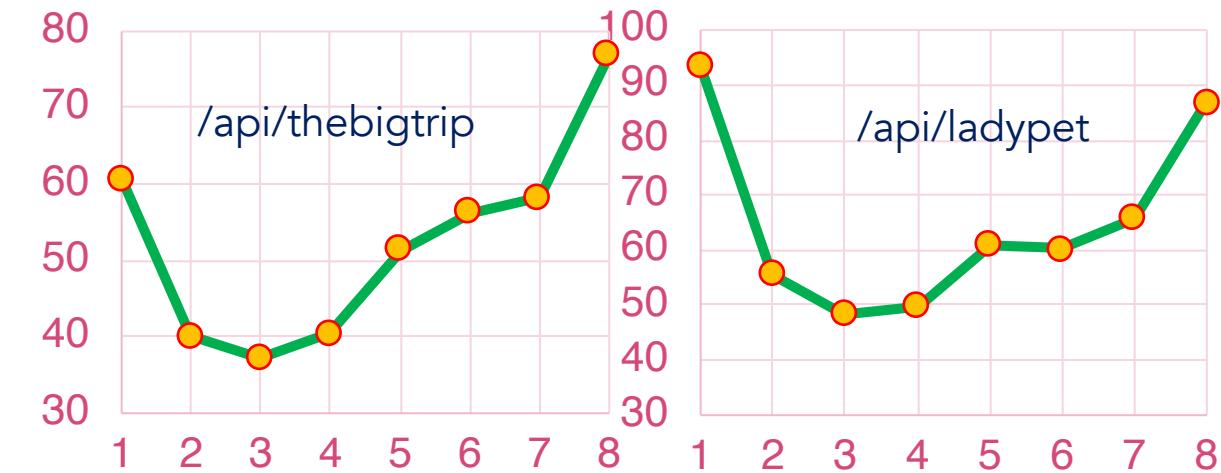
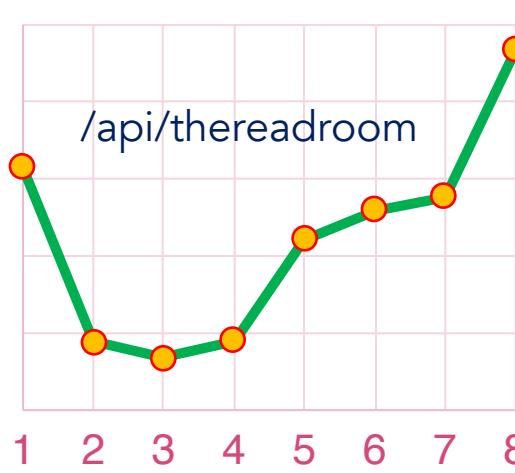
RQ3:—Utility of Cost Model



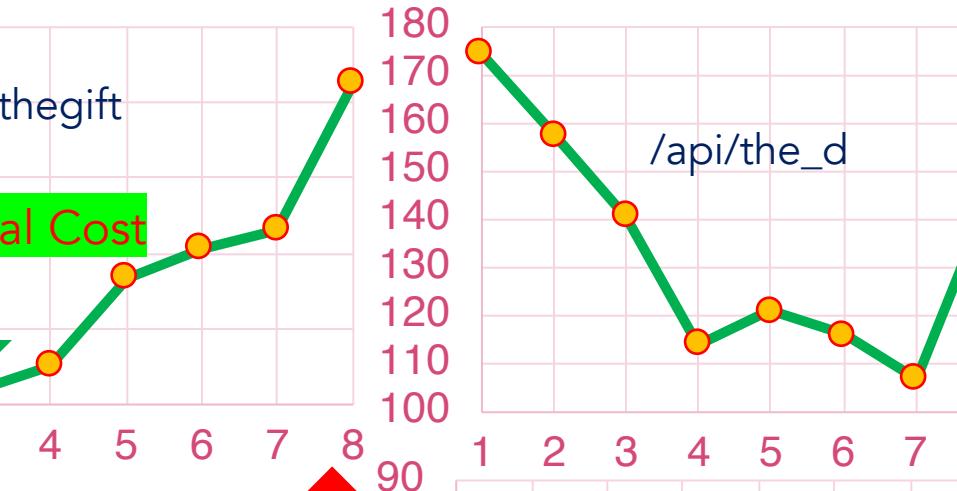
Cost Function

RQ3:—Utility of Cost Model

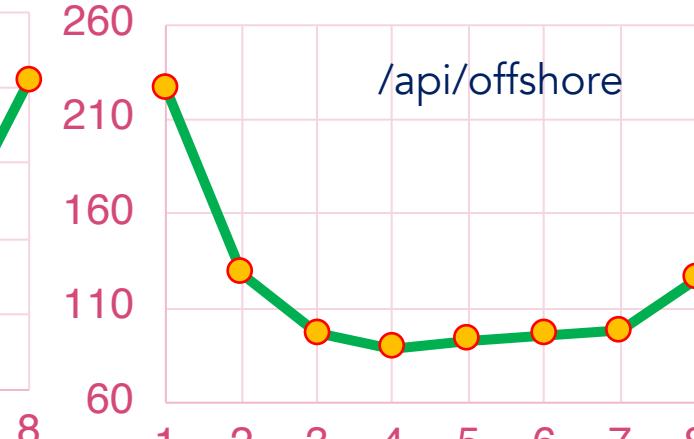
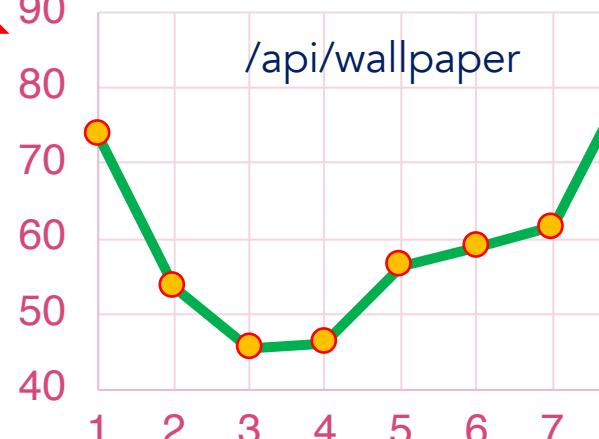
49



Too Small
Distribution

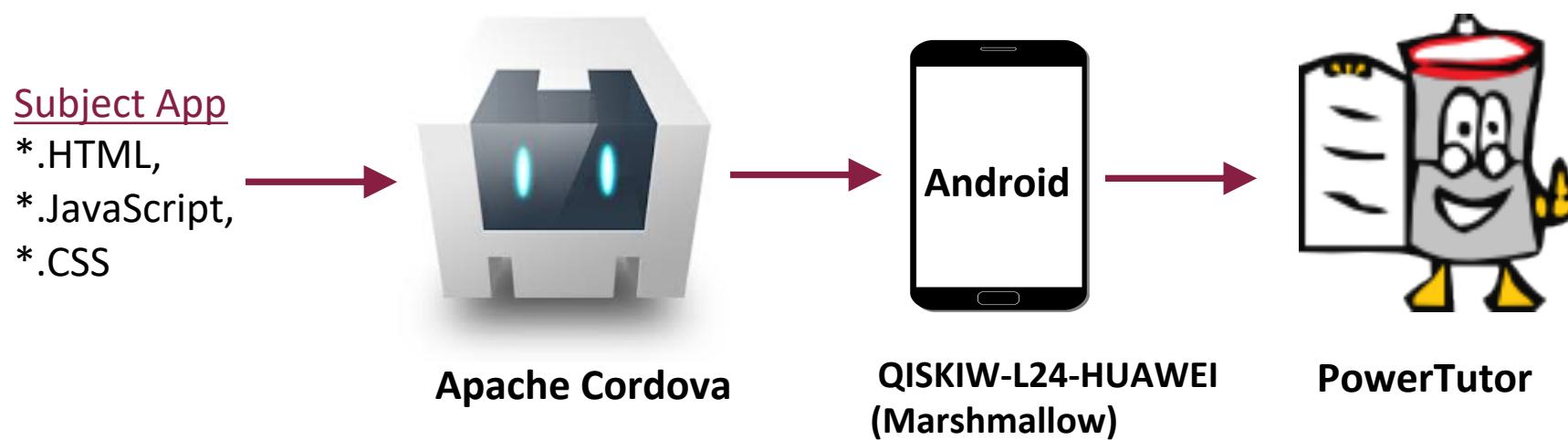


Too Much
Distribution



Energy Consumption

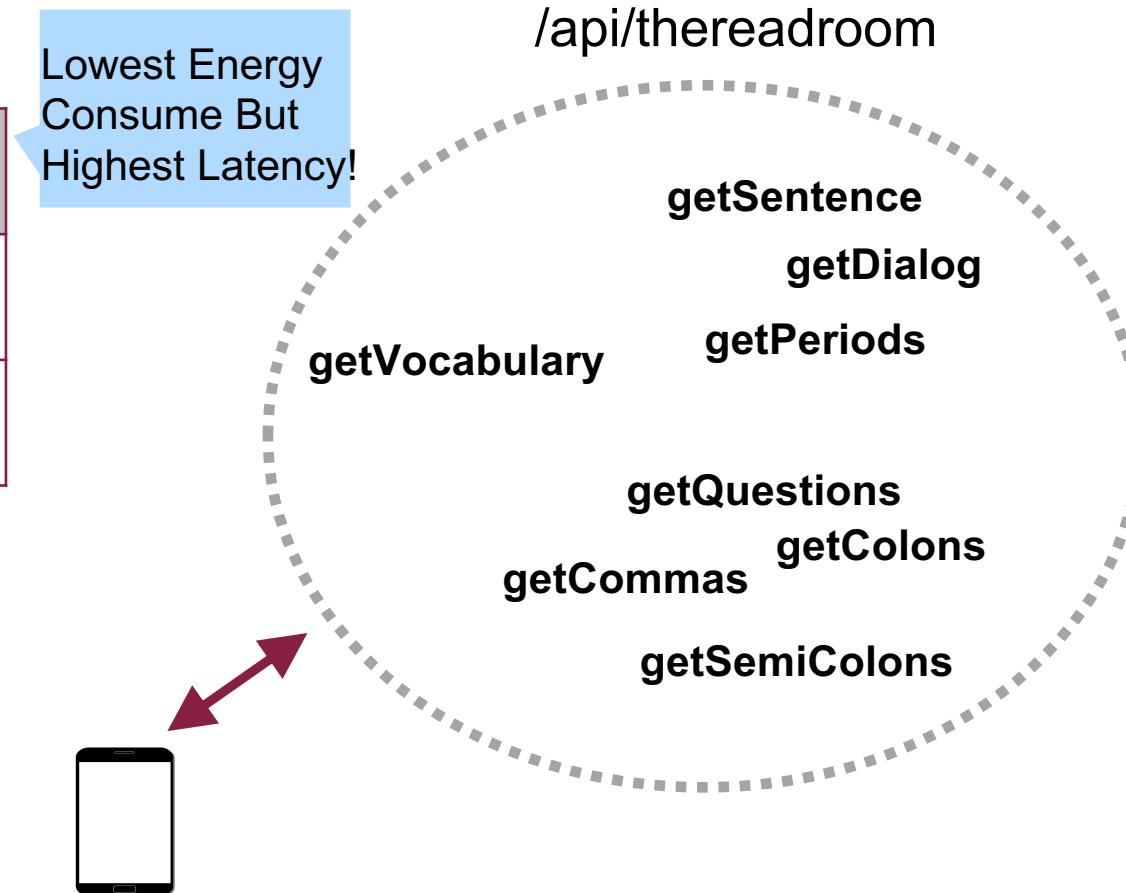
- RQ4: What is the effect of redistribution on the amount of energy consumed by the client?
 - We natively build the subject app (**BookWorm**) by using **Apache Cordova**
 - **PowerTutor** [L Zhang et.al]: a model-based energy profiler for mobile apps
 - **Energy Consumptions (EC)** for Original, Worse, and Best



Energy Consumption(Original)

- Cost Function Versus. Energy Consumption

$EC_{original_dist}$	Original	8.4mJ
EC_{best_dist}	MIN Cost	13.4mJ
EC_{worst_dist}	MAX Cost	47.4mJ



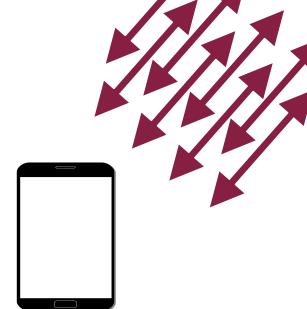
Energy Consumption(Worst)

- Cost Function Versus. Energy Consumption

$EC_{original_dist}$	Original	8.4mJ
EC_{best_dist}	MIN Cost	13.4mJ
EC_{worst_dist}	MAX Cost	47.4mJ

600% More Energy Consumption!

/api/thereadroom



getVocabulary

getSentence

getDialog

getPeriods

getQuestions

getCommas

getColons

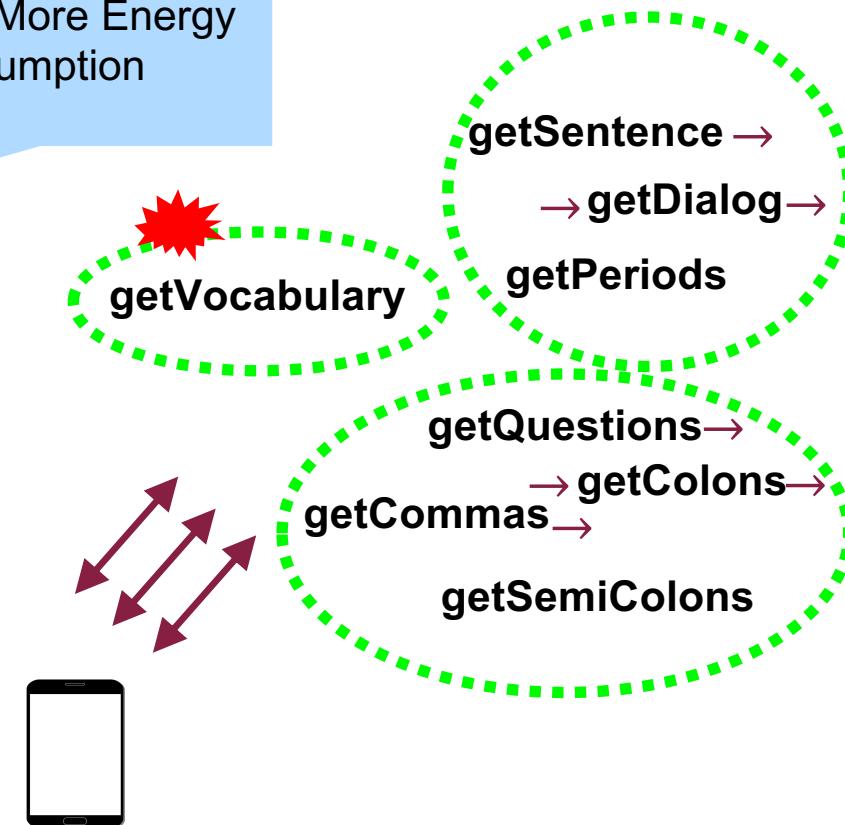
getSemiColons

Energy Consumption(Best Dist. by D-Goldilocks)

- Cost Function Versus. Energy Consumption

$EC_{original_dist}$	Original	8.4mJ
EC_{best_dist}	MIN Cost	13.4mJ
EC_{worst_dist}	MAX Cost	47.4mJ

50% More Energy Consumption



Conclusion

- A set of domain-specific **automatic refactorings** for **reshaping** and **redistribution**.
- A **cost function-based** heuristic for identifying how to improve the **performance** and **efficiency** of distributed apps by reshaping the original distribution, which was **too crude**.
- A systematic evaluation of our approach's **value**, **utility**, and **efficiency** for our reference implementation “D-Golilocks”



Future Work

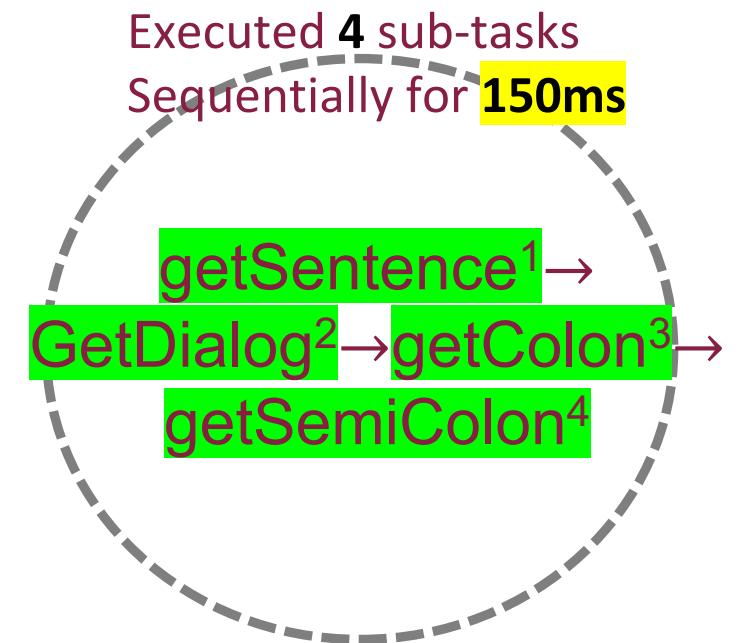
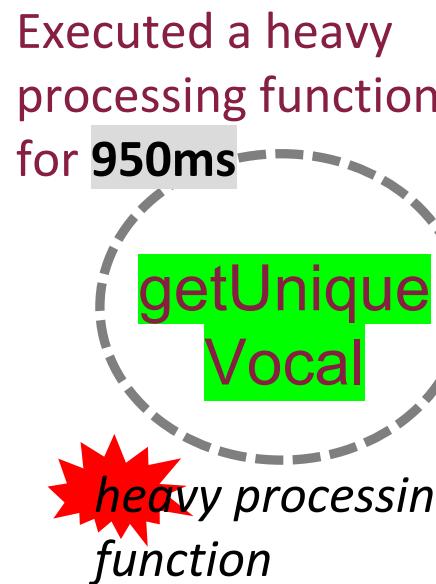
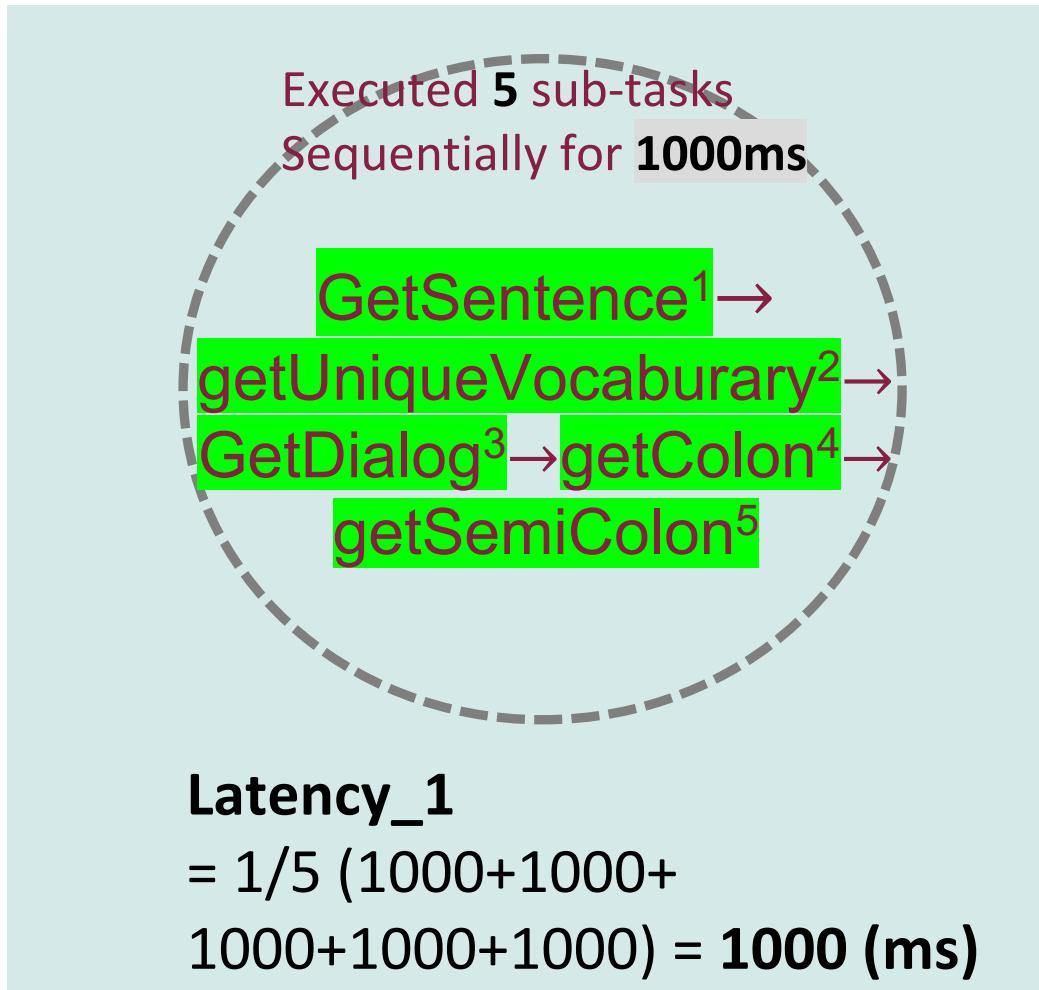
- Problem Formulation & Solution for different **Capacity of Clients and Servers** including **Network condition**
- Adaptation to **Edge Computing** for addressing their resource constraints and execution volatility
- Other types of Software **Evolution Scenarios**

Q n A



Thank
you!

Appendix-1: Can multiple Executions reduce the aggregate average latency non-linearly?: $\text{latency}(r) = \frac{1}{n} \sum_{i=1}^n T(r_i)$



Latency_2
= 1/5 (950+150+150+150+150) = 310 (ms)

Appendix-2: Code-Base Example

```
//original Server:server.js
function getSenAvg(array){...};
function getVoca(str){...};
...
app.get('/api/ladypet',
  function(req, res){...});
```

```
//original Client:app.js
$scope.getLadyWithPetDog =
  function() {...}
  $http.get('/api/ladypet').then(
    function(response){
      var text = response.data; ...
  });/*remote invocation*/ }
```

```
//after Client Insourcing:app.js
//Insourced remote functions
function getSenAvg(array){...};
function getVoca(str){...};
...
function ladypet_local(){
  //invoke every subtasks
  ...;
  $scope.getLadyWithPetDog =
    function() {
      //from remote to local
      var text = ladypet_local();
      ...}
```

```
//after Redistribution:index.html
<!DOCTYPE html>
<script src=".//app.js">
...
ClientDT0.b_param = BATCH_PARAM;
//Batched Invocations:
getSenAvg=ClientDT0(getSenAvg);
getVoca=ClientDT0(getVoca);
...
</script>
```

Client
Insourcing

Batching fine-grained
service invocations