CIRCUIT IN THE BOX

OVERVIEW

The event will consist of three stages wherein the participants has to pass through all the three stages. Each team will comprise of two members. The team which completes the event faster will be declared as the winner.

RULES:

Stage-I
Stage-I will consist of a Morse-Code which both the members have to decode as fast as possible. A clue for the next stage will be obtained through the Morse-Code.(Description of the clue is discussed below)

Stage-II (Technical stage)
Stage-II consists of 4 coloured boxes i.e. Green, Yellow, Blue, Red. The participants have to select any one of the four boxes depending upon the clue they get from the first stage(Eg: If the Morse-Code generates a word "Danger" then the participants will have to analyse that the colour of the box is red which they will use in this stage to select the respective box) .The boxes consist of Arduino code riddled with errors. The participants have to debug the code and implement it on the hardware .

Stage-III (Fun stage)
Stage-III consist of five fun games. The name of the five games will be written on 5 separate chits and kept in a container. The participants have to draw any one of the 5 chits from the container and perform the respective game whose name comes up in the chit.
The name of the five games are:
- Cahandler
- Trouble in Paradise
- A Bit Dicy
- Key in the Glass
- Breathe your Last

JUDGING CRITERIA :

At each stage of the event if a team fails to complete a certain task, a time penalty will be given based on the task. For Eg. If a participant fails to complete or guess the Morse-Code he/she will be allotted a time penalty of 2 minutes that will be added in the final time of completion of the event.

CONTACT:

Mohammed: 9773346452
Om Ruparel: 9930960518