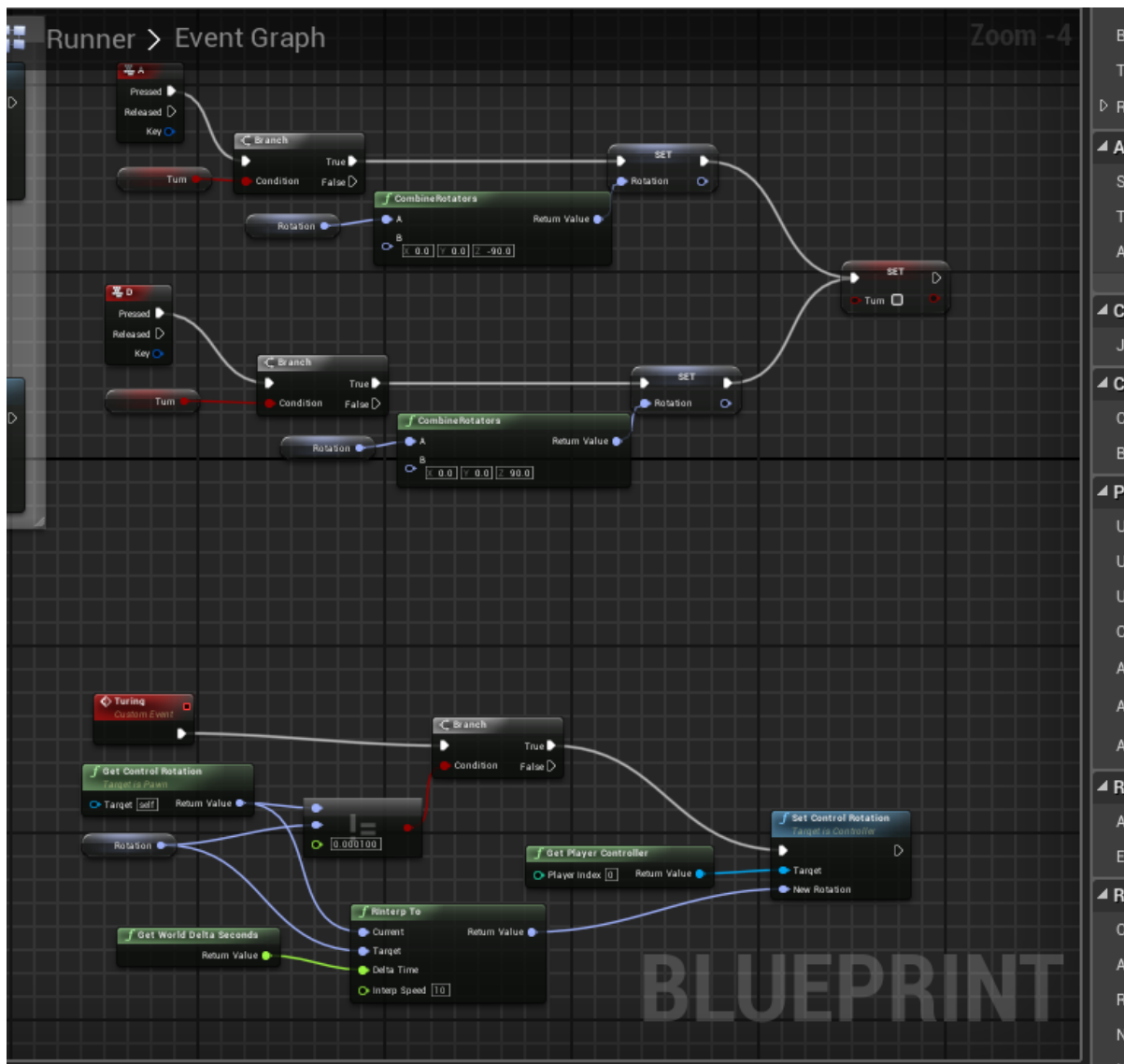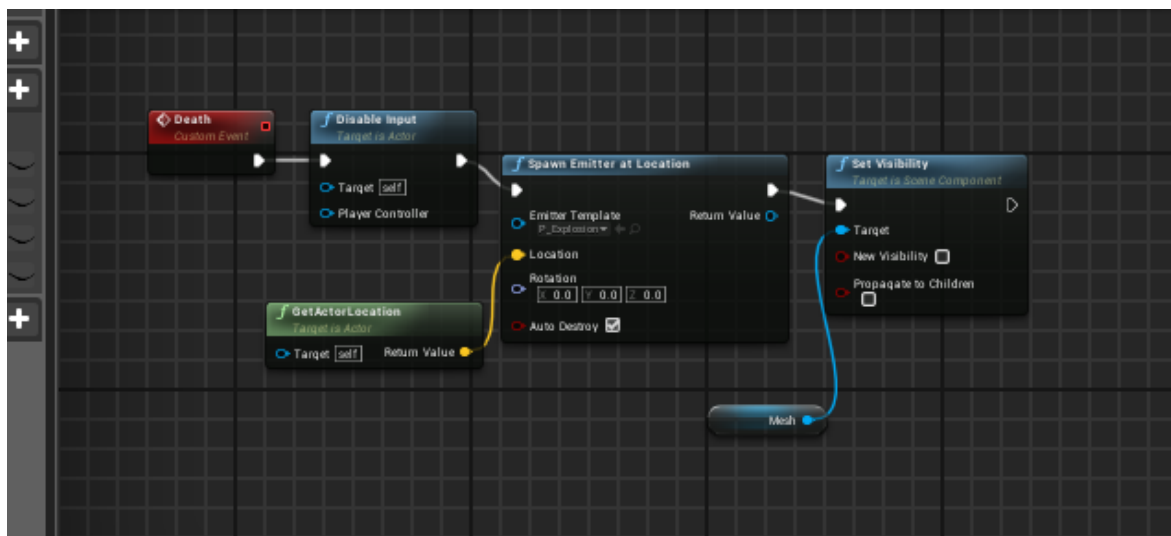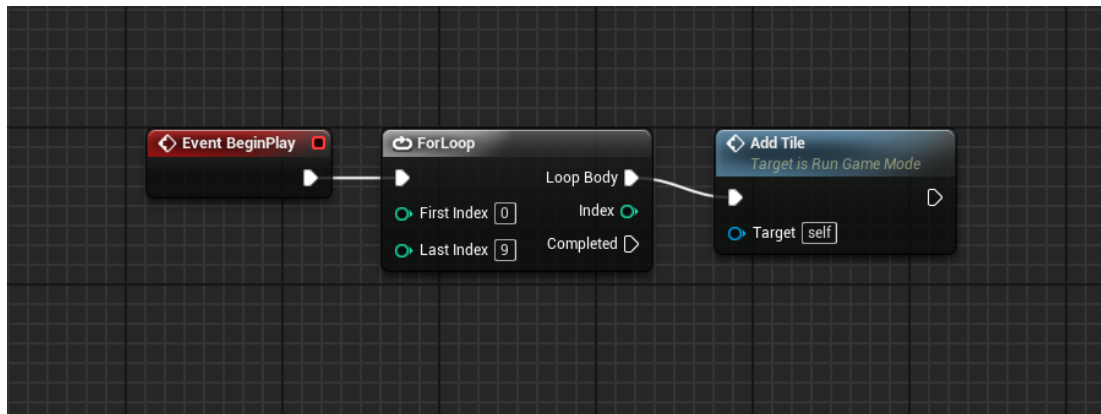Turning left and right when in trigger box
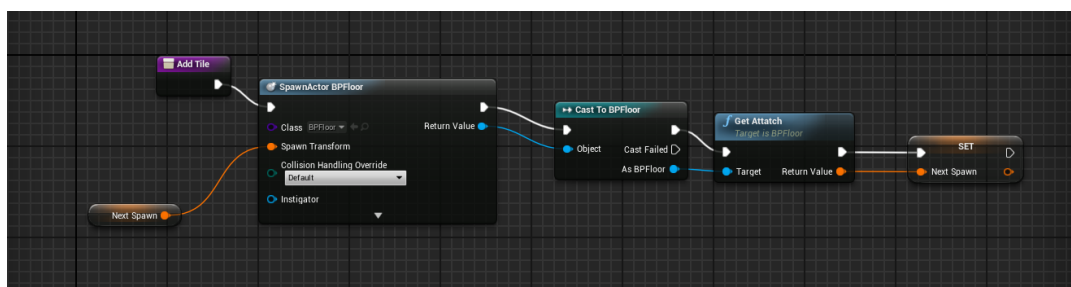

Kills actor

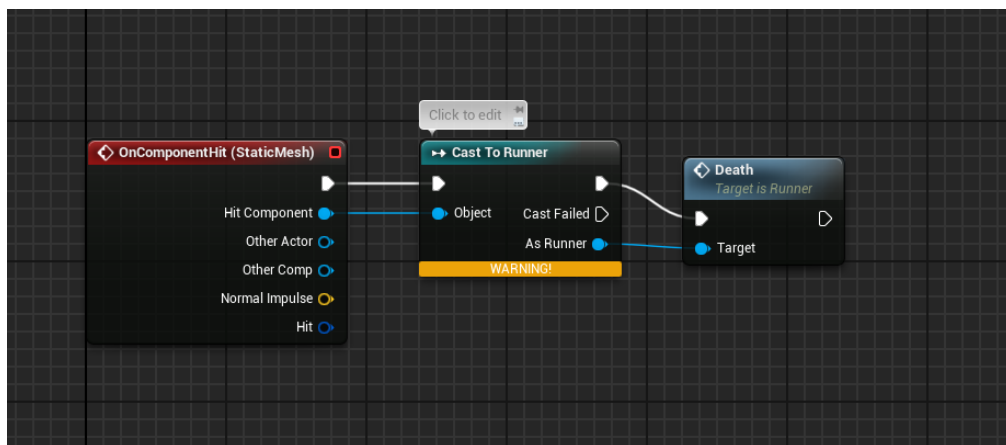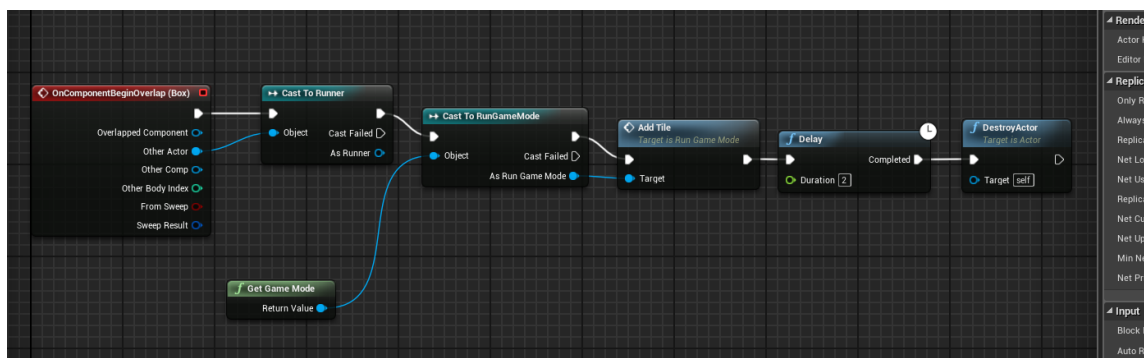## Spawn initial first 10 tiles
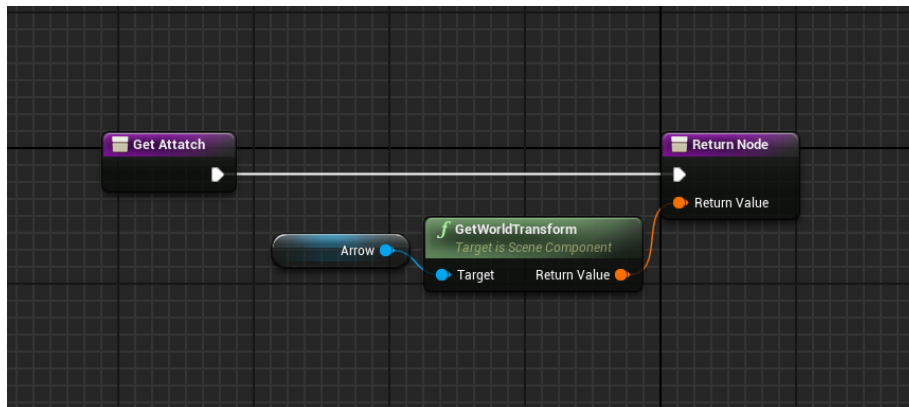

Spawning tile

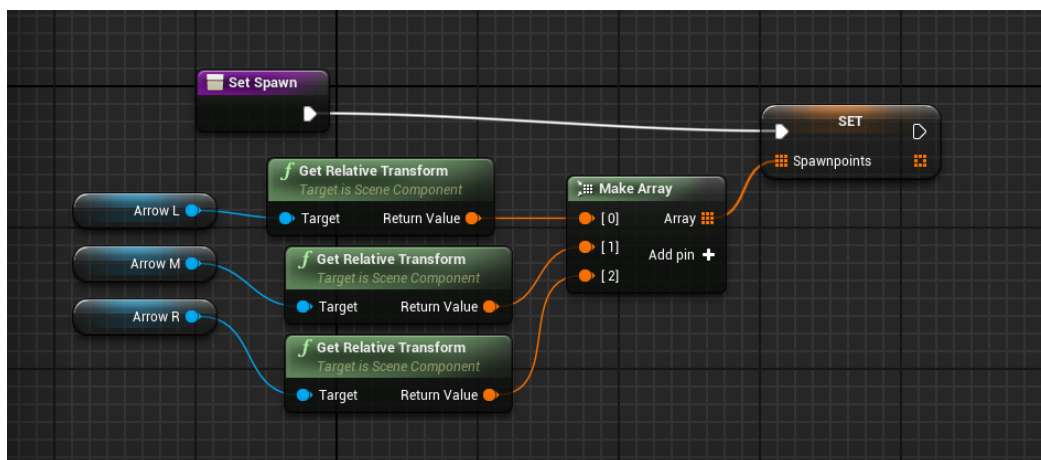## Die when hit obstacle

Runs spawn tile and destroys tile behind actor

Gets the spawn location for the next tile

Sets the spawn location for the obstacles

Spawns the obstacles in random locations