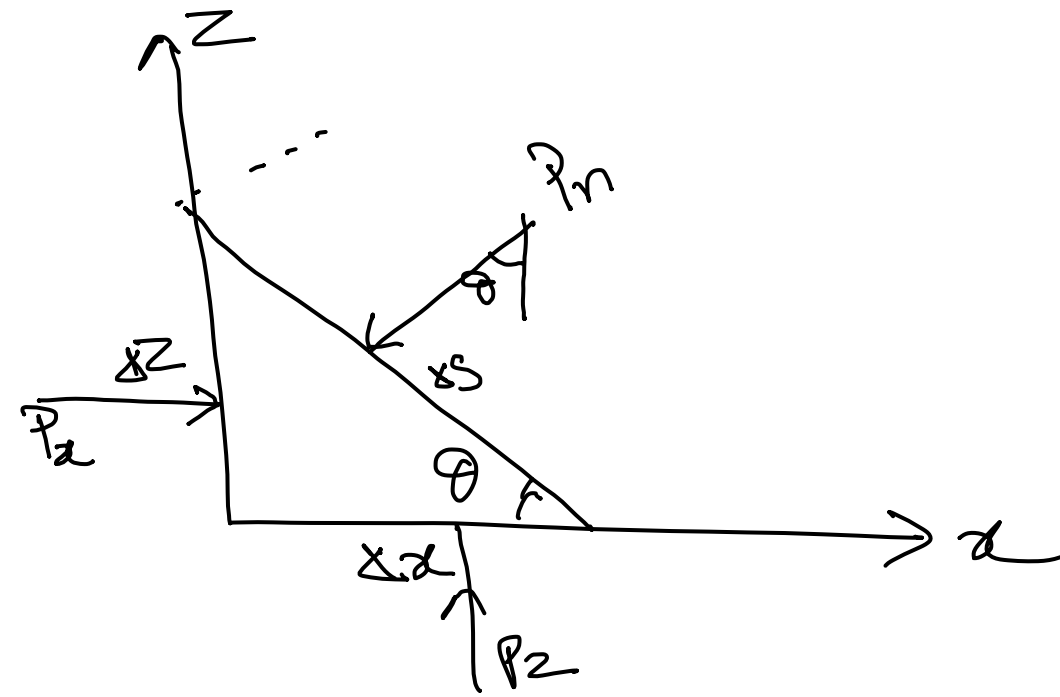


- Pressure is a scalar. When it acts on a surface, it acts like a tensor whose direction is inward normal to the surface
 $\Delta S \cos \theta = \Delta x$
- A wedge of a fluid element



Force balance

$$\sum F_x = P_x b \Delta z - P_n \sin \theta \underline{b \Delta s} = 0$$

$$\Delta s \sin \theta = \Delta z$$

$$\Rightarrow P_x = P_n$$

$$\sum F_z = P_z \Delta x b - P_n \Delta s b \cos \theta - \underline{\frac{1}{2} \Delta x \Delta z b \rho g} = 0$$

$$P_z = P_n + \frac{1}{2} \underline{\Delta z} \rho g$$

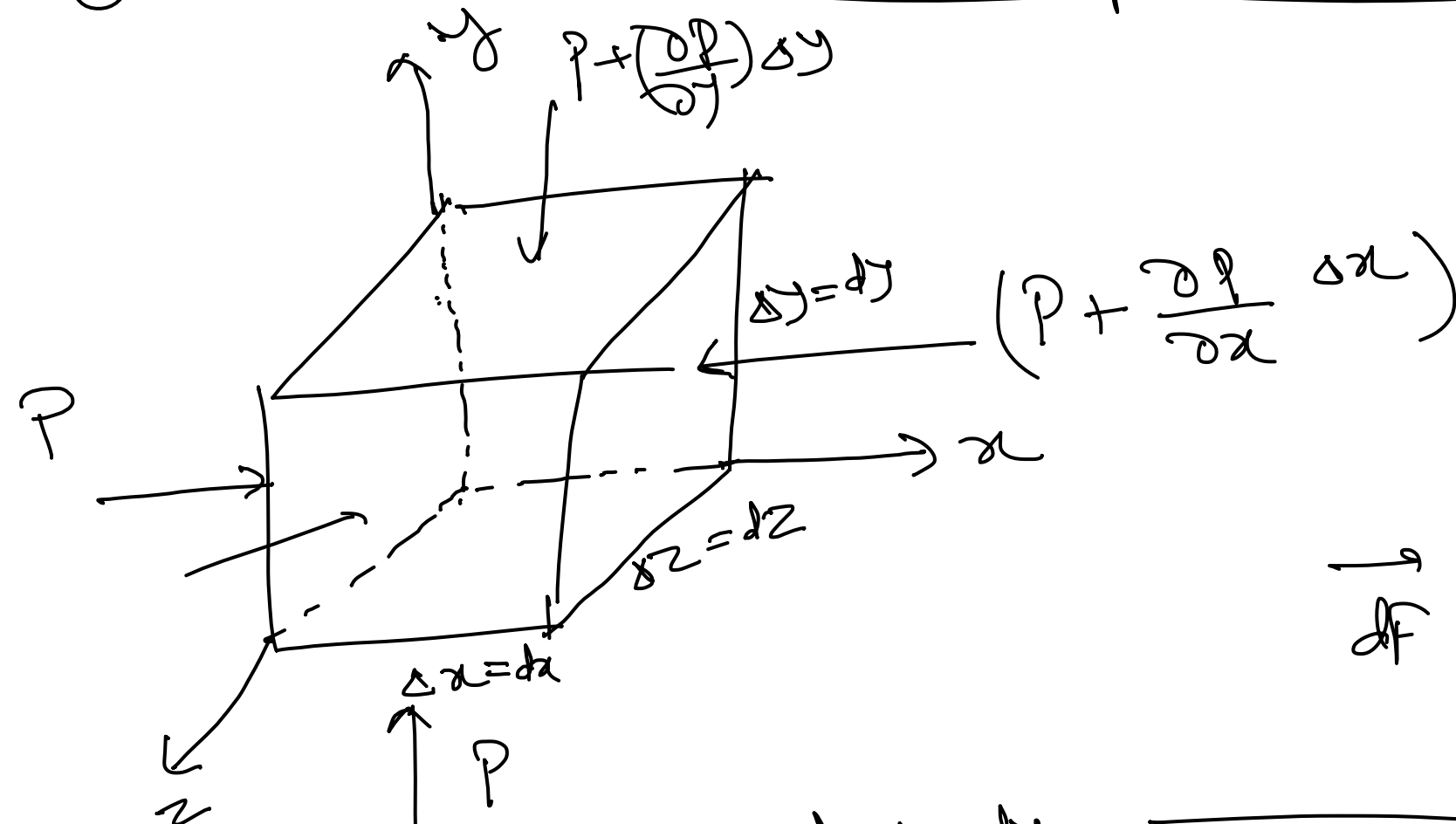
$$\Delta z \rightarrow 0$$

$$P_z = P_n$$

$$P_x = \underline{P_n} = P_z$$

— It is a point property

Force on a fluid element due to spatial variation of pressure



$$dV = dx dy dz$$

$$\vec{dF} = dF_x \hat{i} + dF_y \hat{j} + dF_z \hat{k}$$

$$= -\left(\frac{\partial p}{\partial x} \hat{i} + \frac{\partial p}{\partial y} \hat{j} + \frac{\partial p}{\partial z} \hat{k}\right) dx dy dz$$

$$dF_x = p dz dy - \left(p + \frac{\partial p}{\partial x} dx\right) dz dy$$

$$= -\frac{\partial p}{\partial x} dx dy dz$$

$$\boxed{\frac{\vec{dF}}{dV} = -\nabla p}$$

Similarly

$$dF_y = -\frac{\partial p}{\partial y} dx dy dz$$

$$dF_z = -\frac{\partial p}{\partial z} dx dy dz$$

Other forces acting on element

$$\sum \text{Body forces} + \sum \text{Surface force} = 0$$

↓ Hydrostatics → no viscous stress

- electromagnetic force
- gravity

$$-\nabla p \, dV + \rho \vec{g} \, dV = 0$$

$$\nabla p = \rho \vec{g}$$

$$\left(\frac{\partial p}{\partial x} \hat{i} + \frac{\partial p}{\partial y} \hat{j} + \frac{\partial p}{\partial z} \hat{k} \right) = \rho (0 \hat{i} + 0 \hat{j} - g \hat{k})$$

$$g = 9.81 \, \text{m/s}^2$$

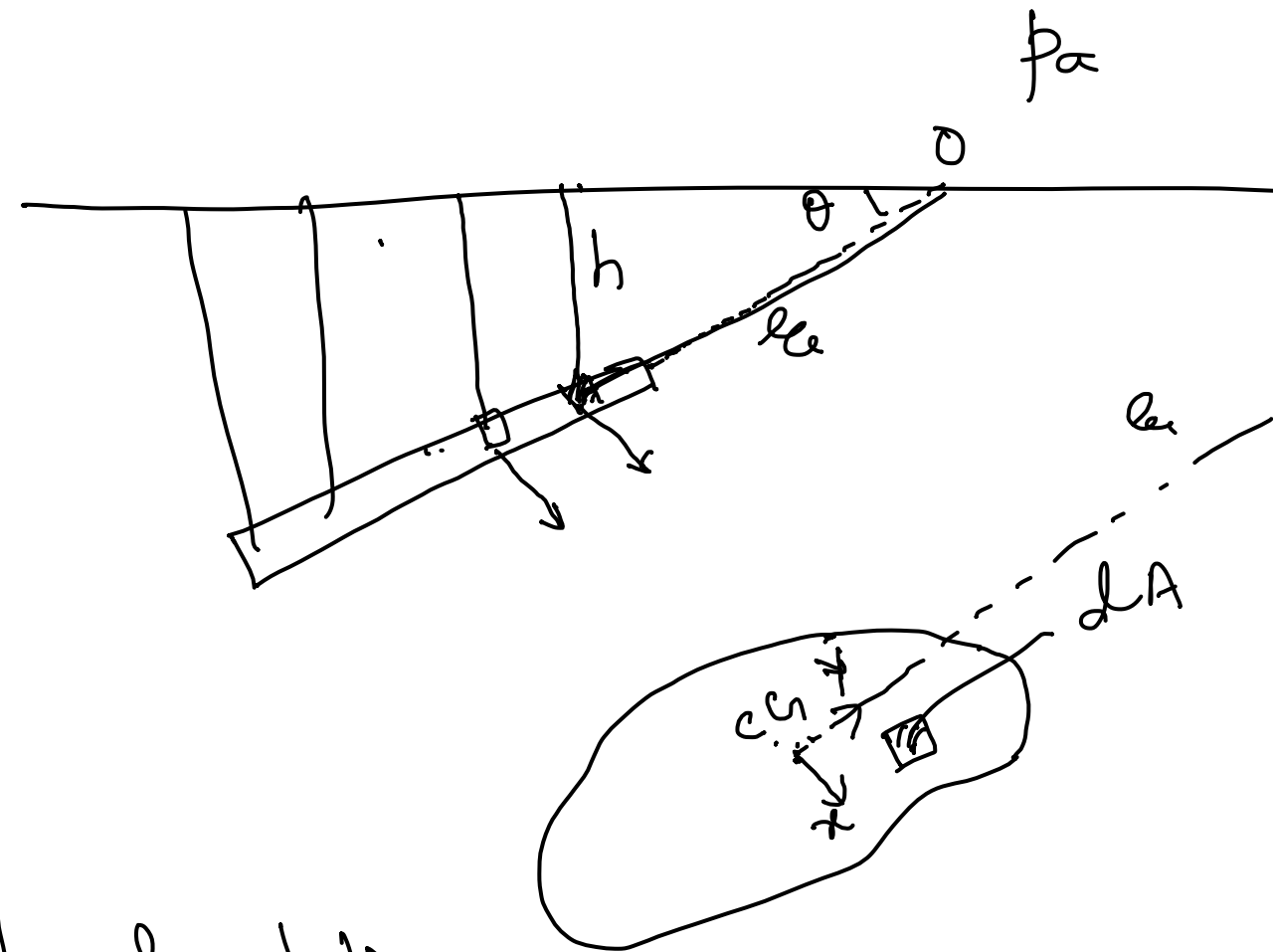
$$\boxed{\frac{\partial p}{\partial z} = -\rho g} \leftarrow \text{Hydrostatic condition}$$

$$\int \rightarrow \rho g$$

$$P_{\text{gauge}} = P - P_a > 0$$

$$P_{\text{vacuum}} = P_a - P > 0$$

Hydrostatic force on a surface (one side)



$Pg = \gamma =$ specific weight of fluid

$$(c = c \cos \theta)$$

force due to hydrostatics

$$F = \int dF = \int (p dA) = \int (p_a + Pg h) dA$$

$$= p_a A + \gamma \int c \sin \theta dA = p_a A + \gamma \sin \theta c_{cg} A$$

$$c_{cg} = \frac{\int c dA}{A}$$

$$= p_a A + \gamma h_{cg} A$$

$$F = (p_a + \gamma h_{cg}) A = p_{cg} A$$

Point of action = (x_{cp}, y_{cp})
 = Center of Pressure

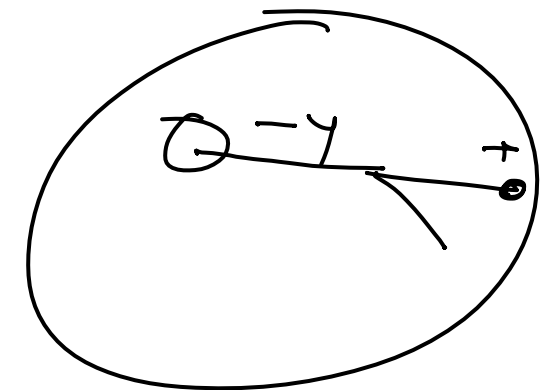
y_{cp} moment balance

\sum moments due to differential forces = moment due to net force

$$E. \underline{y_{cp}} = \int p dA y = \int (p_a + \gamma h) y dA$$

$$\begin{aligned} \underline{p_{ca}} A y_{cp} &= -\gamma \sin \theta I_{xx} \\ \underline{y_{cp}} &= -\frac{\gamma \sin \theta I_{xx}}{p_{ca} A} \\ \text{no atmospheric pressure} \\ F &= \gamma h_{ca} A \\ y_{cp} &= -\frac{\sin \theta I_{xx}}{h_{ca} A} \end{aligned}$$

$$\begin{aligned} &= \int \cancel{p_a y dA} + \gamma \int \epsilon \sin \theta y dA \\ &= \gamma \sin \theta \int (\epsilon_{ca} - y) y dA \\ &= \gamma \sin \theta \left[\int \cancel{\epsilon_{ca} y dA} - \int y^2 dA \right] \\ &= -\gamma \sin \theta I_{xx} \end{aligned}$$

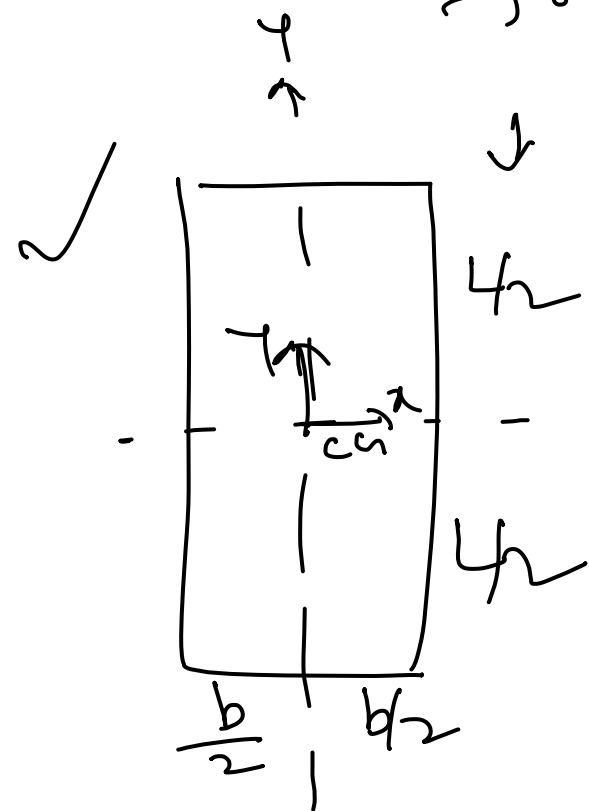


I_{xx} = Area moment of inertia
 $\int x^2 dA$

$$x_{cp} = \frac{-\sum \sin \theta \int xy}{\rho_{cp} A}$$

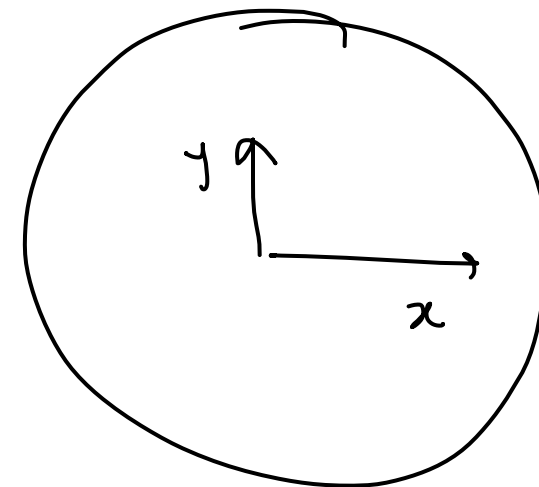
$$I_{xy} = \int xy \, dA$$

for symmetric surfaces $I_{xy} = 0$



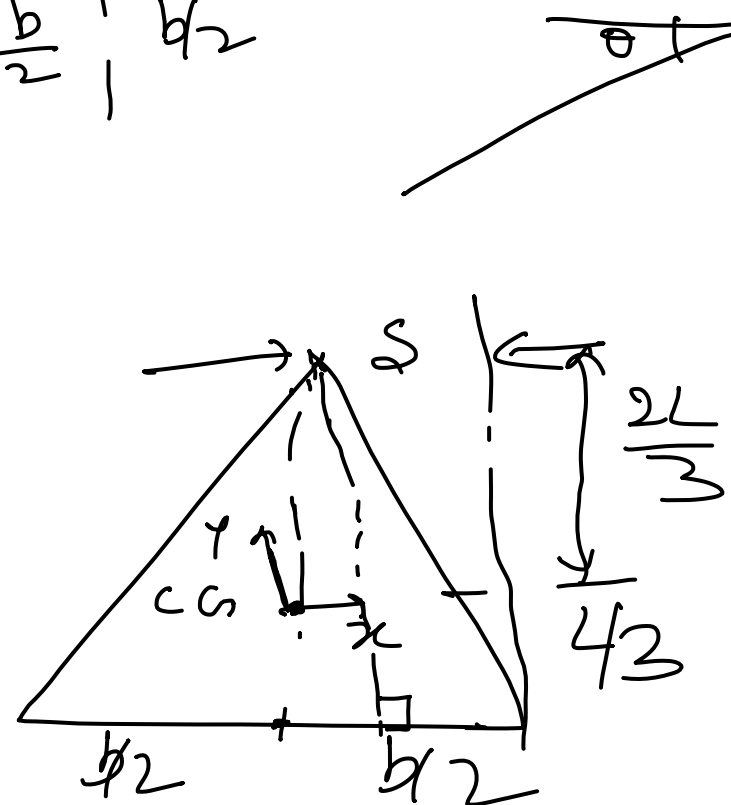
$$I_{xx} = \frac{bL^3}{12}$$

$$I_{xy} = 0$$



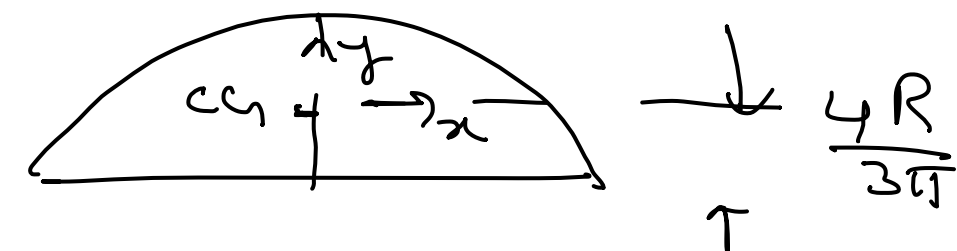
$$I_{xx} = \frac{\pi R^4}{4}$$

$$I_{xy} = 0$$



$$I_{xx} = \frac{bL^3}{36}$$

$$I_{xy} = \frac{b(b-2s)L^2}{72}$$

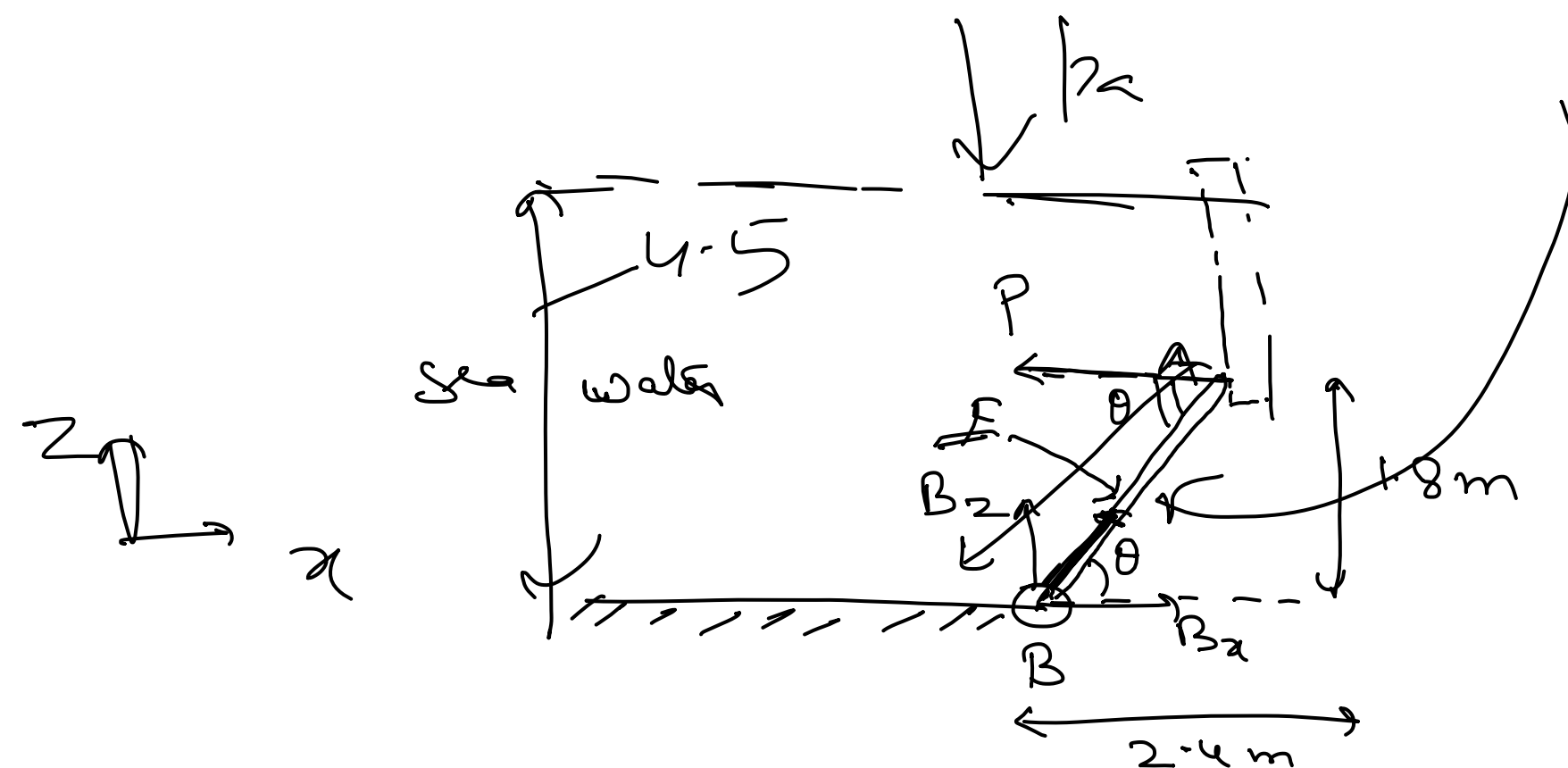


$$I_{xx} = 0.10976 R^4$$

$$I_{xy} = 0$$

Example

The gate in fig is 1.5 wide, is hinged at point B and rests against a smooth wall at point A. Compute (a) the force on the gate due to sea water (b) the horizontal force exerted by wall at point A and (c) the reaction at the hinge B.



$$\gamma = 10,000 \text{ N/m}^3$$

$$F = \gamma h_{cg} A = 162 \text{ kN} \quad h_{cg} = 4.5 - 0.9$$

$$\text{Point of action of } F \rightarrow x_{cp} = 0 - \frac{8 \sin \theta I_{xx}}{h_{cg} A}$$

$C = |\gamma_{cp}|$
moment balance about point B

$$F(\) - \underline{p} x = 0$$

force balance in x and z directions