



aufeminin

Billboard

General address for material delivery*

adopsbe@adux.com

*Material sent to a personal mail address will not be taken into account



Delivery guidelines

- Delay : 3 business days
 - 3rd party
 - HTML5
 - JPG / GIF
 - Feedback on material validity within 48H
 - If material fails to meet our requirements: restart procedure
- Campaign material should include
 - All necessary creatives that meet our specifications
 - Destination links that are live
 - For HTML5: zip-file with all files included
 - For 3rd party material: active redirects

Specifications

Specification	Explanation
Extension	.html, .css, .js contained in a zip-file (.zip)
Size	1020x250, 1020x45, 1020x90
Max weight file	99ko
Destination link	Max 1024 characters
HTML5	Limited outside network connection Limited libraries, fonts (max 1 of each type) Code compression (optional) Use <meta name="ad.size" content="width=[WIDTH],height=[HEIGHT]">
3rd party	Accepted

Specifications

Site info	Explanation
Clicktag	<p>Should be placed in .html file (without minification/obfuscation). Ads must use the clicktag variable as destination of the click event, whether handled by anchor tags. (<a>), window.location, window.open or any other method of navigating.</p> <p><u>Implementation:</u></p> <pre><a/> Javascript – var clickarea = document.getElementById("clickarea"); Clickarea.href= clickTag;</pre>

Specifications

Details	Explanation
ZIP-file specifications (IAB specifications)	<ul style="list-style-type: none">• At least 1 .html file (starting point of the ad) in the .zip.• Structure files as needed (files in subfolders or presented solely within the folder).• All code & assets should be referred to by the .html file.• Minimize the # of individual files (for performance reasons).• All code and assets needed to run the ad should be in the .zip file. The ad needs to be selfcontained so that rendering the ad is not dependent on a network connection. Exceptions include files such as Javascript libraries or web fonts, but the file size of these external files should still be considered part of the overall file size if they are loaded upon the initial file load.
Audio	Sound: off by default (always user initiated on click action). A sound on/off button
Animation	3 loops within 15sec (unlimited during user interaction)

Example

