Konstantine Kahadze

 $\verb|konstantine| kahadze@gmail.com\cdot github.com/kkahadze| left and the com/kkahadze| left and the com/k$

EDUCATION

• Bachelor of Science

Majors: Computer Science & Linguistics

Minor: Russian

University of Maryland, College Park

2020-2024

COURSEWORK

Computer Science

- OOP I & II

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Computer SystemsData Science

Org. of Programming

Languages

- Algorithms

Introduction to Git

Data Visualization

- NLP

Machine Learning

• Linguistics

Intro to Linguistics

Syntax

Phonology

Intensive Russian I

Related

Linear Algebra

Calculus I & II

Discrete Mathematics

EXPERIENCE

• I4C Summer Academy

Computing Instructor

Scheduled, planned, and aided in the execution 6 weeks of lesson plans for students aged 8 through 17 for the Summer Academy at the University.

Summer 2022

• The Iribe Initiative for Inclusion & Diversity

Peer Tutor

Planned, organized and led study sessions, 1:1 tutoring to educate students on general concepts, practice problems, and theories in the computer science.

January 2022 - Present

OPEN SOURCE

• Open AI Gym Documentation

Implemented various documentation updates. *Spring* 2022

TECHNICAL SKILLS

Strong

Python, Java, C, OCaml, JavaScript, HTML

Familiar

Rust, Ruby, x86 Assembly, PHP, CSS, SQL, React

Tools

Git, Tableau, Jupyter Notebooks, UNIX Environments, MATLAB, LaTeX, Docker, MySQL

PERSONAL PROJECTS

Joker AI

Trained and deployed an AI that can play the complex game of Joker with significant ability. Collected training data through thousands of games of bot self-play. *Python, Rust, Scikit-Learn, Gym*

NYC Crime Analysis

Created a tutorial as a part of a group that demonstrates how to clean, prepare, visualize and analyze New York Crime data. This project utilized different machine learning models to predict future crime and compared results to obtain accurate predictions.

Python, Pandas, Scikit-Learn, Matplotlib

OTHER HIGHLIGHTS

Spoken Languages

English (Fluent)

Georgian (Fluent)

Spanish (Limited Working Proficiency)

Russian (Elementary)

Delta Sigma Phi Fraternity

Chair of Diversity and Inclusion

RESEARCH

CLIP Undergraduate Research

Worked on a DARPA funded multi-university project with the goal of building bots to play against humans in the board game Diplomacy. Aided in the migration of the data collection system to a University run server. *Summer* 2022 - *Present*