

# Konstantine Kahadze

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## EDUCATION

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- **Bachelor of Science**

Majors: Computer Science & Linguistics

GPA: 3.1

*University of Maryland, College Park*

*2020-2024*

## COURSEWORK

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- **Computer Science**

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|---------------------------------|-----------------------------|
| – OOP I & II                    | – Data Visualization        |
| – Data Science                  | – NLP                       |
| – Org. of Programming Languages | – Machine Learning          |
| – Algorithms                    | – Compilers                 |
| – Introduction to Git           | – Computational Linguistics |

- **Linguistics**

- Intro to Linguistics
- Syntax
- Phonology
- Intensive Russian I II

- **Related**

- Linear Algebra
- Calculus I & II
- Discrete Mathematics

## EXPERIENCE

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- **I4C Summer Academy**

Computing Instructor

Scheduled and executed 8 weeks of lessons for students aged 14 through 17 in basic concepts of ML.

*Summer 2022*

- **The Iribe Initiative for Inclusion & Diversity**

Peer Tutor

Planned, organized and led study sessions and 1:1 tutoring to teach students general concepts, practice problems, and learn theories in the computer science.

*January 2022 - January 2023*

## OPEN SOURCE

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- **Open AI Gym Documentation**

Created and updated various parts of documentation.

*Spring 2022*

## TECHNICAL SKILLS

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- **Strong**

Python, Java, C, Racket, JavaScript

- **Familiar**

OCaml, Ruby, x86 Assembly, HTML, CSS, Rust, SQL,

- **Tools**

Git, Tableau, Jupyter Notebooks, UNIX Environments, MATLAB, LaTeX, Docker, MySQL, Sphinx

## RESEARCH

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- **CLIP Undergraduate Research**

Worked on a DARPA funded multi-university project under Professor Jordan Boyd-Graber with the goal of stabilizing hostilities through diplomatic engagement. Designed an interface to capture user input. Collaborated with a team consisting of researchers at all levels to implement an agent for the game of Diplomacy with generative language models. (shade-aie.org)

*Summer 2022 - Present*

## PERSONAL PROJECTS

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- **Joker Game**

Trained and deployed an AI that can play the complex game of Joker with significant ability. Collected training data through thousands of games of bot self-play. Currently building a website to host human vs AI games to gather information about cooperation and deception. (jokercardgame.com)

*Python, TypeScript*

- **NYC Crime Analysis**

Created a tutorial as a part of a group that demonstrates how to clean, prepare, visualize New York Crime data.

*Python*

## OTHER HIGHLIGHTS

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- **Spoken Languages**

English (Fluent)

Georgian (Fluent)

Spanish (Limited Working)

Russian (Limited Working)