## Stochastic Calculus

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#### Definition

A real-valued random variable X is a mapping  $X:\Omega\to\mathbb{R}$ . Where  $\Omega$  is the **sample space** and  $\mathbb{P}$  is the measure of the **probability space**, such that  $\mathbb{P}(\Omega)=1$ .

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## Definition translated into english

- 1. Unbeknownst to us, someone chooses a random  $\omega \in \Omega$ . Then we see the  $X(\omega) \in \mathbb{R}$ .
- 2. We cannot see the corresponding  $\omega \in \Omega$ , but the  $X(\omega) \in \mathbb{R}$  gives us partial information about  $\omega$ .
- 3.  $\mathbb{P}$  tells us how likely subsets  $A \subseteq \omega$  are to occur.

### Example

Consider the case where you flip a coin. Using our previous definition, this could be described as  $\Omega = \{\text{heads}, \text{tails}\}$  and

$$X(\omega) = egin{cases} 1, & ext{if } \omega = ext{heads} \ -1, & ext{if } \omega = ext{tails} \end{cases}$$
 where  $\omega \in \Omega$ .

This would yield the familiar notation of  $\mathbb{P}(X=1)=.5$  and  $\mathbb{P}(X=-1)=.5$  for a fair coin.

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A sequence of coin flips. At each time t your process corresponds to a random variable (aka coinflip)  $X_t$ .

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- 3. For s < t the random variable  $W_t W_s$  has the Gaussian distribution  $\mathcal{N}(0, t s)$
- 4. W has continuous trajectories

#### Theorem

A Wiener trajectory is with probability one, nowhere differentiable, and it has locally infinite total variation.

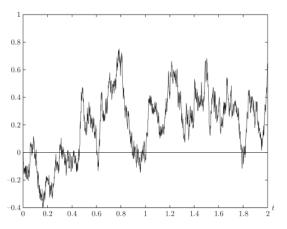


Figure: Wiener trajectory

## Quadratic Variation

#### Definition

Let X be a stochastic process. Suppose P is a partition of [0, t] denoted  $t_k$  and let ||P|| be the mesh of the partition then the **quadratic variation** of X on P is defined to be:

$$[X]_t = \lim_{\|P\| \to 0} \sum_{k=1}^n (X_{t_k} - X_{t_{k-1}})^2$$

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#### Comments

Note that Quadratic Variation itself is a stochastic process. An intuitive way to think about quadratic variation is the internal clock of a process, describing how randomness accumulates over time.

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### Proof.

Let  $P = \{0 = t_0 \le t_1 \le \cdots \le t_m = t\}$  be a partition of the interval [0, t]. Then the quadratic variation on P is

$$[W]^P = \sum_{k=1}^m (W_{t_k} - W_{t_{k-1}})^2$$

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$$[W]^P = \sum_{k=1}^m (W_{t_k} - W_{t_{k-1}})^2$$

Therefore,

$$E[[W]^P] = \sum_{k=1}^m E[(W_{t_k} - W_{t_{k-1}})^2]$$

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Thus, 
$$Var(W_{t_{k+1}} - W_{t_k}) = E((W_{t_{k+1}} - W_{t_k})^2)$$
.

### Proof.

Since  $E[(W_{t_{i+1}} - W_{t_i})^2] = Var[W_{t_{i+1}} - W_{t_i}]$ , we can write:

$$E\left[\left[W\right]^{P}\right] = \sum_{k=1}^{m} Var\left[W_{t_{k}} - W_{t_{k-1}}\right]$$

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Using  $W_{t_k} - W_{t_{k-1}} \in \mathcal{N}(0, t_k - t_{k-1})$ :

$$E[[W]^P] = \sum_{k=1}^{m} (t_k - t_{k-1})$$
$$= t$$

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Finally, from the definition of discrete expectation we have that  $E[[W]^P]:=\lim_{\|P\|\to 0}[W]^P:=t$ 

### **Implications**

This motivates us to write

$$\int_{0}^{t} (dW_t)^2 = t$$

Or equivalently,

$$(dW_t)^2 = dt$$

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#### Possible Solution 1

Try to define like the Riemman Integral

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#### The Problem

Integrals of the form  $\int_0^t g_s dW_s$ .

#### Possible Solution 1

Try to define like the Riemman Integral

1. 
$$\sum_{k=1}^{n} g_{s}(W_{t_{k+1}} - W_{t_{k}})$$

2. Not possible due to locally unbounded variation of a Wiener Process.

#### Definition

A function is **simple** on [a, b] when there exists deterministic points in time  $a = t_0 < t_1 < \cdots < t_n = b$  such that  $g_s = g_{t_k}$  for all  $s \in [t_k, t_{k+1}]$ .

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#### Real Solution

Now we can define the stochastic integral by

$$\int_{a}^{b} g_{s} dW_{s} = \sum_{k=0}^{n-1} g_{t_{k}} [W_{t_{k+1}} - W_{t_{k}}]$$

For some simple function  $g_s$ .

#### Definition

**Geometric Brownian Motion** is a stochastic process whose dynamics follow the stochastic differential equation

$$dX_t = \alpha X_t dt + \sigma X_t dW_t$$
 for some  $\alpha, \beta \in \mathbb{R}$ 

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#### Claim:

The closed form of Geometric Brownian Motion is:

$$X_t = X_0 e^{(\mu - \frac{\sigma^2}{2})dt + \sigma dW_t}$$

#### Proof.

Assume  $X_t$  follows a Geometric Brownian Motion. Using Ito's lemma,

$$d\ln(X_t) = \frac{1}{X_t} dX_t - \frac{1}{2X_t^2} (dX_t)^2$$

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From our definition of Geometric Brownian Motion,

$$d\ln(X_t) = \frac{1}{X_t}(\mu X_t dt + \sigma X_t dW_t) - \frac{1}{2X_t^2}(\mu X_t dt + \sigma X_t dW_t)^2$$

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Note that:

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From Ito's multiplication table,  $(dt)^2 = 0 = (dt)(dW_t)$  and  $(dW_t)^2 = dt$  such that

$$(\mu X_t dt + \sigma X_t dW_t)^2 = X_t^2 \sigma^2 dt$$



### Proof.

Substituting back,

$$d \ln(X_t) = (\mu dt + \sigma dW_t) - \frac{1}{2X_t^2} (X_t^2 \sigma^2 dt)$$
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It follows that 
$$X_t = e^{(\mu - rac{\sigma^2}{2})dt + \sigma dW_t}$$

