KAVYA KASALA FITNESS GUIDE

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# AIM

THE PROJECT'S GOAL IS TO ASSIST USERS IN DETERMINING THEIR FITNESS STATUS BASED ON THEIR LEVEL OF ACTIVITY AND SETTING A FITNESS GOAL.



# MOTIVATION

- Now-a-days, everyone aspires to stay healthy and fit.
- It is an opportunity to utilize coding to help improve health.
- It is a great example for the uses of health informatics.



## LOGIC

• BMR is calculated using:

```
BMR<sub>MALE</sub> = 66 + (6.2xWeight) + (12.7xHeight) - (6.76xAge)
```

 $BMR_{FEMALE} = 655 + (4.35xWeight) + (4.7xHeight) - (4.7xAge)$ 

- Calories Burnt = BMR x Activity Level
- In order to lose or gain 1lb per week, it is recommended that 500 calories be shaved off or added to the estimated calories necessary for weight maintenance per day.



- The module used to create this app is Tkinter.
- This module helps in creating a GUI.



#### calculating\_calories.py ×

```
Users > kavyakasala > Desktop > python project > 🕏 calculating_calories.py > 😭 male_calories_1
      def male_calories_1(weight, height, age):
          return (66 + (6.2 * weight) + (12.7 * height) - (6.76 * age))* 1.2
      def male_calories_2(weight, height, age):
          return (66 + (6.2 * weight) + (12.7 * height) - (6.76 * age))* 1.37
      def male_calories_3(weight, height, age):
          return (66 + (6.2 * weight) + (12.7 * height) - (6.76 * age)) * 1.55
      def male_calories_4(weight, height, age):
 10
          return (66 + (6.2 * weight) + (12.7 * height) - (6.76 * age)) * 1.725
 11
 12
      def male_calories_5(weight, height, age):
 13
          return (66 + (6.2 * weight) + (12.7 * height) - (6.76 * age)) * 1.9
 14
 15
      def female_calories_1(weight, height, age):
           return (655 + (4.35 * weight) + (4.7 * height) - (4.7 * age)) * 1.2
 17
 18
      def female_calories_2(weight, height, age):
 19
            return (655 + (4.35 * weight) + (4.7 * height) - (4.7 * age)) * 1.37
 20
 21
      def female_calories_3(weight, height, age):
 22
            return (655 + (4.35 * weight) + (4.7 * height) - (4.7 * age)) * 1.55
 23
 24
      def female_calories_4(weight, height, age):
 25
           return (655 + (4.35 * weight) + (4.7 * height) - (4.7 * age)) * 1.725
 26
 27
      def female_calories_5(weight, height, age):
           return (655 + (4.35 * weight) + (4.7 * height) - (4.7 * age)) * 1.9
```

45

```
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fitness_guide.py
Users > kavyakasala > Desktop > python project > 🕏 fitness_guide.py > ...
  1 from tkinter import *
  2 from calculating_calories import male_calories_1, male_calories_2, male_calories_3, male_calories_4, male_calories_5, female_calories_1, female_calories_2, female_calories_3, female_calories_4, female_calories_5
      from tkinter import messagebox
      root = Tk()
      root.title("Fitness Guide")
       gender = IntVar()
      activity = IntVar()
 10 def Calculate():
 11
           age = float(age_input.get())
 12
           weight = float(weight_input.get())
 13
          height = float(height_input.get())
 14
 15
           if gender.get() == 0 and activity.get() == 0:
 16
               calories_burnt = male_calories_1(weight, height, age)
          elif gender.get() == 0 and activity.get() == 1:
 17
 18
              calories_burnt = male_calories_2(weight, height, age)
          elif gender.get() == 0 and activity.get() == 2:
 19
 20
               calories_burnt = male_calories_3(weight, height, age)
 21
           elif gender.get() == 0 and activity.get() == 3:
 22
               calories_burnt = male_calories_4(weight, height, age)
 23
           elif gender.get() == 0 and activity.get() == 4:
 24
               calories_burnt = male_calories_5(weight, height, age)
 25
           elif gender.get() == 1 and activity.get() == 0:
 26
               calories_burnt = female_calories_1(weight, height, age)
 27
           elif gender.get() == 1 and activity.get() == 1:
 28
               calories_burnt = female_calories_2(weight, height, age)
 29
           elif gender.get() == 1 and activity.get() == 2:
 30
              calories_burnt = female_calories_3(weight, height, age)
          elif gender.get() == 1 and activity.get() == 3:
 31
 32
              calories_burnt = female_calories_4(weight, height, age)
          elif gender.get() == 1 and activity.get() == 4:
 33
 34
               calories_burnt = female_calories_5(weight, height, age)
 35
 37
           result = Toplevel()
 38
           result.title("Calories Burnt")
 39
           goal = IntVar()
 40
          message_label = Label(result, text=f"You are burning {calories_burnt} calories daily")
 41
 42
          message_label.grid(row=0, column=1)
          question = Label(result, text="What is your fitness goal")
 43
 44
          question.grid(row=1, column= 1)
```

92 height\_input = Entry(root, width=10)

height\_input.grid(row=2, column=2, columnspan=2)

```
fitness_guide.py
Users > kavyakasala > Desktop > python project > 🕏 fitness_guide.py > ...
 48
           def gain_or_lose():
              activity = int(calories_burnt)
 49
 50
 51
              if goal.get() == 0:
                  new_goal= activity - 500
 52
 53
              elif goal.get() == 1:
 54
                  new_goal= activity + 500
 55
              else:
 56
                   new_goal= activity
 57
              messagebox.showinfo("GOAL", f"In order to reach achieve your goal, your daily calorie intake should be {new_goal} calories")
 58
 59
 60
 61
           goal_rb0 = Radiobutton(result, text="lose weight", variable=goal, value=0)
           goal_rb0.grid(row=2, column=0)
 62
          goal_rb1 = Radiobutton(result, text="gain weight", variable=goal, value=1)
 63
 64
           goal_rb1.grid(row=2, column=1)
 65
           goal_rb2 = Radiobutton(result, text="maintain weight", variable=goal, value=2)
 66
           goal_rb2.grid(row=2, column=2)
 67
 68
           #fitness goal button
 69
           Goal_button = Button(result, width=10, text="NEXT", command=gain_or_lose)
           Goal_button.grid(row=3, column=1, columnspan=2)
 70
 71
 72
 73 def clear():
 74
           age_input.delete(0,END)
          weight_input.delete(0, END)
 75
 76
          height_input.delete(0, END)
 77
 78
 79 #labels and entry
 80 age_label = Label(root, text="Age ")
 81 age_label.grid(row=0, column=0, columnspan=2)
 82 age_input = Entry(root, width=10)
 83 age_input.grid(row=0, column=2, columnspan=2)
 84
      weight_label = Label(root, text="Weight(in lbs) ")
 86 weight_label.grid(row=1, column=0, columnspan=2)
      weight_input = Entry(root, width=10)
      weight_input.grid(row=1, column=2, columnspan=2)
 89
      height_label = Label(root, text="Height(in inches) ")
      height_label.grid(row=2, column=0, columnspan=2)
```

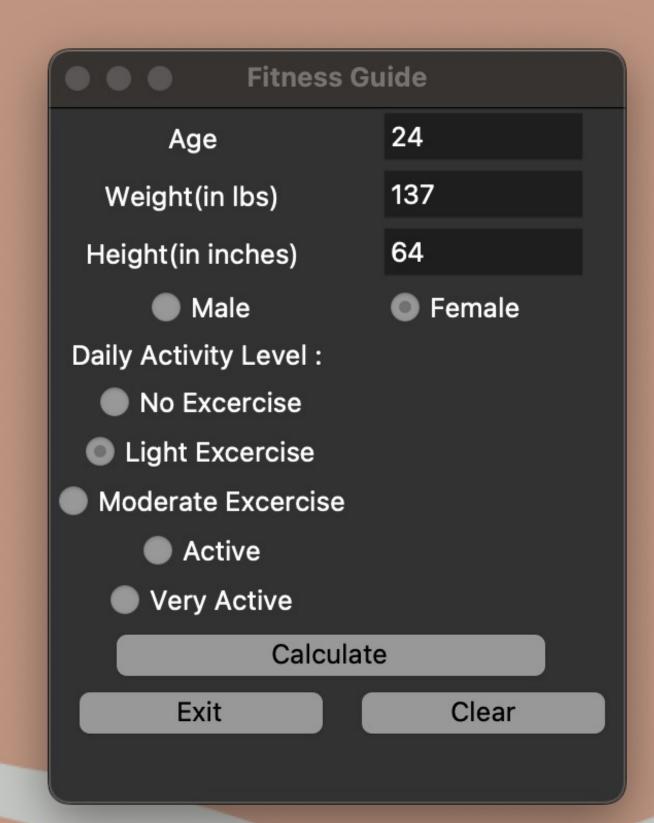
▷ ∨ □ ···

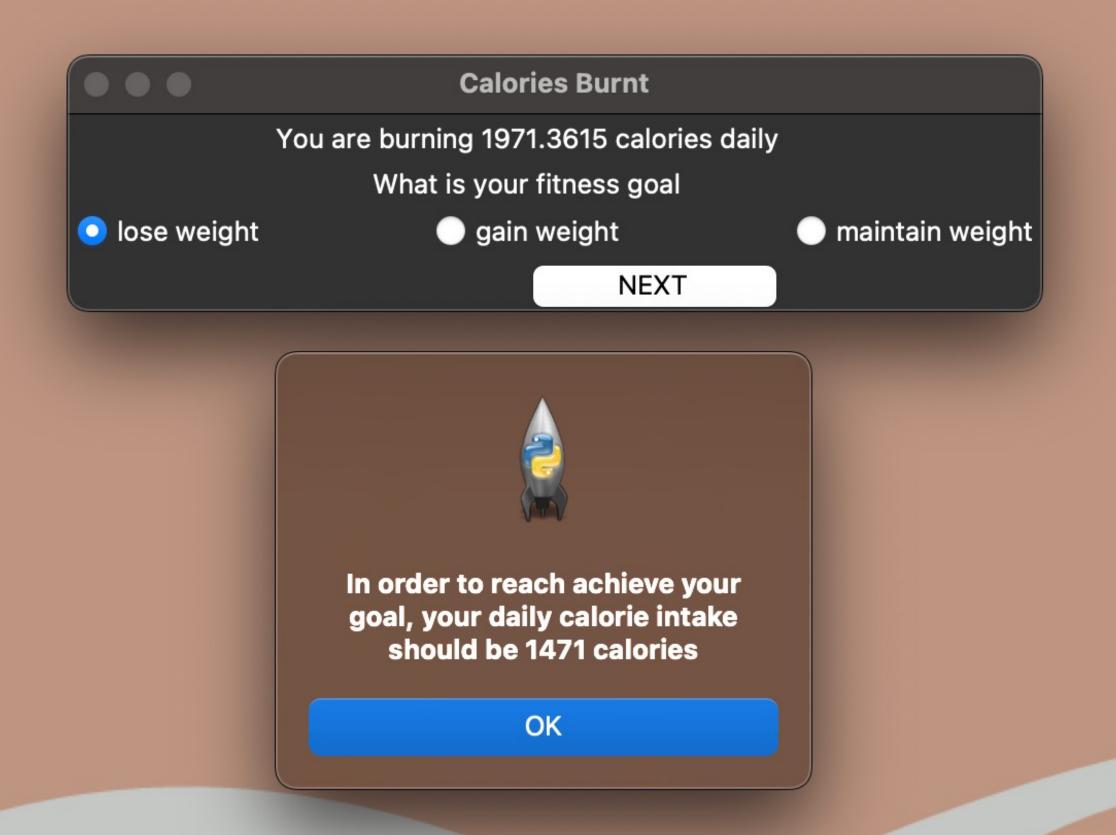
```
fitness_guide.py
```

```
▷ ∨ □ …
```

```
Users > kavyakasala > Desktop > python project > ♣ fitness_guide.py > ...
95 activity_label = Label(root, text="Daily Activity Level : ")
      activity_label.grid(row=4, column=0)
 97
 98 #radiobuttons
      rb1 = Radiobutton(root, text = "Male", variable=gender, value=0)
      rb1.grid(row=3, column=0)
101
      rb2 = Radiobutton(root, text = "Female", variable=gender, value=1)
      rb2.grid(row=3, column=2)
103
104
      rb3 = Radiobutton(root, text ="No Excercise", variable=activity, value=0)
105
      rb3.grid(row=5, column=0)
106
107
      rb4 = Radiobutton(root, text="Light Excercise", variable=activity, value=1)
108
      rb4.grid(row=6, column=0)
109
110
      rb5 = Radiobutton(root, text="Moderate Excercise", variable=activity, value=2)
111
      rb5.grid(row=7, column=0)
112
113
      rb6 = Radiobutton(root, text="Active", variable=activity, value=3)
      rb6.grid(row=8, column=0)
115
116
      rb7 = Radiobutton(root, text="Very Active", variable=activity, value=4)
117
      rb7.grid(row=9, column=0)
118
119
120
      #calculate_button
      calculate = Button(root, width=20, text="Calculate", command=Calculate)
121
122
      calculate.grid(row=10, column=0, columnspan=4)
123
124
      #exit_button
      exit_button = Button(root, width=10, text="Exit", command=root.destroy)
      exit_button.grid(row=11, column=0, columnspan=2)
126
127
128 #clear button
129 clear_button = Button(root, width=10, text="Clear", command=clear)
130 clear_button.grid(row=11, column=2, columnspan=2)
132 root.mainloop()
133
```

# OUTPUT

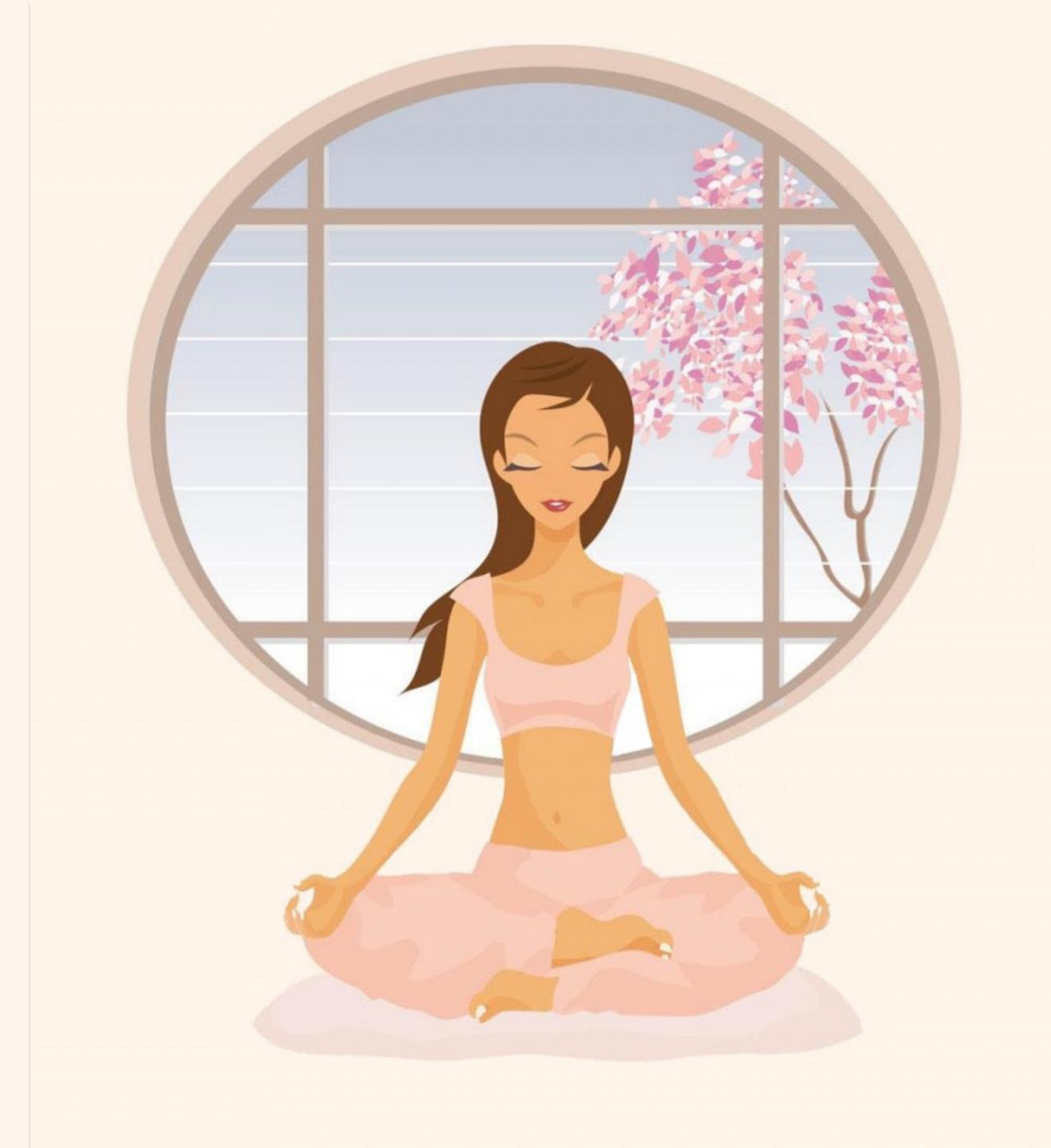




"Once you are exercising regularly, the hardest thing is to stop it."

Erin Gray

THANK YOU



### REFERENCES:

- CLASS MODULES
- https://www.w3schools.com/

