

Kaori Kawakami

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Technical Skills

Languages: Javascript (proficient), TypeScript, Python, SQL, HTML, CSS

Frameworks: Next.js, Vite, Tailwind

Libraries: React, Jotai

Databases: MongoDB

Version Control: Git

Experience

2D Animator, Rejuvica Health – Santa Margarita, CA 2018 – Present

- Develop engaging animated explainer videos to increase customer retention on landing pages
- Collaborate with copywriters using Google Docs for script proofreading and editing
- Design, animate, and compile video/sound assets using Adobe programs
- Utilize Google Workspace for email communication, virtual meetings, and document management
- Exercise creative control over video style, design, and storyboarding

Cocktail Waitress, Danny K's – Anaheim, CA 2017 - 2018

- Efficiently managed multiple tables in a fast-paced environment while maintaining a positive attitude
- Demonstrated strong memory skills by memorizing full alcohol and food menus
- Handled customer credit cards and organized tabs, ensuring smooth transactions

Waitress & Shift Leader, Curry House – Santa Ana, CA 2013 - 2017

- Led and coached employees to improve hospitality, organization, and efficiency
- Addressed and resolved customer complaints to ensure excellent dining experiences
- Compiled daily reports including data entries, incident reports, and improvement suggestions

Projects

Wingspan Web App (In Progress) <https://github.com/kkawakami08/wingspan-vite>

- An online recreation of the *Wingspan* board game, designed for engaging, strategy-based gameplay.
- Built with React, Vite, Tailwind CSS, and Jotai for complex state management, this project involved implementing dynamic UI components and game logic for actions like feeding, laying eggs, and bird card interactions.

Trails Game App (In Progress) <https://github.com/kkawakami08/trails-game-app>

- Digital recreation of the *TRAILS* board game with dynamic player-based layouts. Built with React, Vite, and Tailwind CSS
- Focusing on responsive design and reusable components for locations and badges.

Roland J-6 Project Refactor <https://github.com/kkawakami08/roland-j6-refactored>

- Refactoring project aimed at optimizing an AI-generated codebase for improved efficiency and maintainability.
- Achievements include reducing duplicate code, enhancing readability, and modularizing components for easier future development.

Education

Cal Poly Pomona – BS in Animal Science - Pre-Vet

Foothill High School – International Baccalaureate Program

Additional Information

- Passionate about solving challenging problems and building scalable, robust systems
- Strong communication skills, both written and verbal
- Eager to work in a flexible environment with cutting-edge technologies
- Committed to continuous learning and skill improvement in software development