# Use cases

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# 1 USE CASES FOR A GENERAL SOFTWARE DEVELOPMENT PROJECT

# 1.1 Making WBS

**Precondition**: The user has already created the SOW.

# 1.2 GOAL:-

To create the Work Breakdown Structure

#### 1.3 ACTORS:-

Initiates some actions, or it receives some values

- 1. User of the System.
- 2. The database(Which gets updates)

### 1.4 SCENERIO:-

of How we execute the business process.

Typical scenerio:

- 1. The USER(PM) logs into our application'
- 2.[Optional user id/Password].
- 3. From Main Screen: They click on open project button on the UI FORM (Webpage).
- 4. The user clicks the existing project to open the SOW for that project.
- 3. The user clicks on the UI FORM(Webpage) to create/modify the WBS(Probably as a tree in HTML).

# 1.5 Making Resources calendar

Precondition: The user has already created the SOW and WBS.

#### 1.6 GOAL:-

To Make a resource calendar

#### 1.7 ACTORS:-

- 1. Business Analyst.
- 2. The database(Which gets updates)

# 1.8 SCENERIO:-

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Typical scenerio:

- 1. The Business Analyst logs into our application'
- 2.Enters username and password to access the Webpage.
- 3. From Main Screen: They click on/call up the UI FORM(Webpage) to access the WBS to know which resources are needed and when.
- 4. User can modify/Comment or change the resources availability.
- 5. (Optional): The User may enter resource information and assign Resource to tasks.
- 6. User can remove the resources.

# 1.9 Assigning The tasks to resources

**Precondition**: The user has already created the SOW and WBS and the resource calendar.

#### 1.10 GOAL:-

To assign the tasks to the resources.

#### 1.11 ACTORS:-

- 1. Human Resources manager
- 2. The database(Which gets updates)

### 1.12 SCENERIO:-

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 ${\bf Typical\ scenerio:}$ 

- 1. The HR manager logs into our application'
- $2. {\rm Enters}$  username and password to access the Webpage.
- 3. From Main Screen: click on/call up the UI FORM(Webpage) to access the WBS to know which resources are needed and when.
- 4. From Main Screen: click on Resource calendar to check the availability of resources.
- 5. User accesses the tasks and check the available resources for that and assign the most appropriate one.
- 6. User can modify the allocation of resources that are assigned already.

#### 1.13 UMLs

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# 1.14 UML for use case: 1

# 1.15 Name:

Work Breakdown Structure

#### 1.16 Data Members

This would be a database object not a javaScript object so there would be no data member but fields and records.

# 1.17 Behaviour

Database updation and storage

#### 1.18 UML for use case: 2

#### 1.19 Name:

Resource Calendar

#### 1.20 Data Members

This would be a database object not a javaScript object so there would be no data member but fields and records. like: Resource name, Role, Contact info, Availability, days worked

# 1.21 Behaviour

Database updation and storage

# 1.22 UML for use case: 3

# 1.23 Name:

Task Assignment

#### 1.24 Data Members

Resource calendar

Task

No of resources

# 1.25 Behaviour

Checking-Availability() Assigning-the-task() Modify-Availability()

# 1.26 Details

will check the available resources for the task and then assign the resource to a task  $\,$ 

after assignment the availability of resource in resource calendar would be modified so that no conflicts occur in resource calendar  $\,$