SQL Server: Myths and Misconceptions

Module 3: Transaction Log

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Introduction

- Logging and the transaction log are two of the most misunderstood parts of relational database management systems
 - How logging works and which operations are logged differently
 - How transaction log backups work and what affects them
- In this module:
 - Twelve myths around logging and the transaction log



- Myth: When the transaction log is cleared, it gets zeroed out and/or changes size
- Log clearing and log truncation are both misnomers
 - Simply mean that zero or more portions of the log are marked as reusable
 - Log records are never zeroed out
 - The log never changes size except from an explicit shrink operation
- In the FULL and BULK_LOGGED recovery models, only a log backup can clear the log
- In the SIMPLE recovery model, only a checkpoint can clear the log
- There are no exceptions



- Myth: It's not possible to analyze the transaction log using SQL Server
- DBCC LOG and fn_dblog both exist to dump the log contents
 - Use the function as it's easier to use than the DBCC command
 - They both give the same results, but the DBCC command gives text output
- Also fn_dump_dblog to allow dumping log contents from a backup
- See http://bit.ly/KhL1Hv for some examples
- SQL Server does not contain a full-blown log analysis tool
 - 3rd-party tools exist to fill that need



- Myth: TRUNCATE TABLE is a non-logged operation
- There are no non-logged user database operations
- The only non-logged operations are the version stores and workfiles in tempdb
- TRUNCATE TABLE is efficiently, but fully logged
 - Metadata changes are always logged at TRUNCATE time
 - Extent/page deallocations may be logged at TRUNCATE time or later by the deferred-drop background task
 - Not a true minimally-logged operation



- Myth: "Fully logged" means you'll always see one log record for each part of an operation
- Some operations can be efficiently logged without one log record per table row
- Consider a rebuild of a 100-thousand row index
 - You would expect to see 100 thousand LOP_INSERT_ROW log records
 - However, it will log LOP_FORMAT_PAGE log records instead with full page images with the net effect of all the inserts on
 - This is still fully logged!
- "Fully logged" simply means the transaction log contains enough information to reconstitute the transaction after a crash or restore



- Myth: Multiple transaction log files will help performance
- SQL Server will always use log files sequentially
- You may see them all having I/Os, but that's just updating the file header pages
- The only time another log file is needed is if the first one fills up and cannot grow, you cannot take a log backup, and you do not want to break the log backup chain
- Remove additional log files once you don't need them



- Myth: The transaction log can use instant file initialization
- The log must always be zero initialized when first created or grown
- This allows crash recovery to work when the log has not yet wrapped around
 - Crash recovery knows where to start but not where to stop
 - Crash recovery keeps reading until it finds a log block with zeroes in
- Beware restoring a database with a giant log file
 - The log file must be created and zero initialized before restore can continue



- Myth: The transaction log should always be as small as possible
- The log needs to be as big as it needs to be
- Do not regularly shrink the log
 - It'll just have to grow again, and can't use instant file initialization
- How big should the log be?
 - Single largest transaction
 - Database mirroring SEND queue
 - Index rebuild of largest index
 - How long is the longest data backup?
 - Transactional replication
- Beware of anyone that gives an arithmetic formula for log size...



- Myth: Log records can be removed from the transaction log
- Log records are never removed from the log
 - There are only ever overwritten when portions of the log are reused
- Rollback of a transaction does not remove log records
 - Any log records generated by a transaction being rolled back must be compensated for by 'anti-operations' – which are logged
 - So rollback actually causes *more* log records to be generated



- Myth: Log records can move in the transaction log
- Just like log records cannot be removed from the log, they also cannot be moved
- A log record has a fixed Log Sequence Number (LSN) which cannot change
 - LSN is <VLF Sequence#><:Log Block #>:<Log Record #>
- Moving to a different VLF would invalidate the LSN, breaking all kinds of things



- Myth: The BULK_LOGGED recovery model reduces the size of log backups
- Using BULK_LOGGED doesn't change log backup size
- BULK_LOGGED only reduces the amount of transaction log generated
- After a minimally-logged operation in the BULK_LOGGED recovery model, the next log backup must also back up all data extents changed by the operation
 - Otherwise the restore would result in a corrupt database with a bunch of empty pages
 - Minimally-logged operations cause the buffer pool to 'eager write' the pages being changed so all data pages changed by the operation are flushed to disk before the operation completes



- Myth: Log backups will be the same size as the log itself
- Log backups only back up the log generated since last log backup
- Even if the log is growing a huge amount, the log backup still won't be the same size
 - The log manager reserves empty space in the log so that all active transactions can roll back without the log having to grow
 - This 'log space reservation' can account for up to (roughly) 50% of the size of the log at any time



- Myth: Using the BULK_LOGGED recovery model has no effect on disaster recovery
- Using BULK_LOGGED can be very detrimental to disaster recovery
- It can have a disastrous effect if a crash occurs after a minimallylogged operation but before the next log backup and the data files are damaged
 - The tail-of-the-log backup will not be possible
- Do not use BULK_LOGGED if you have concurrent user transactions that you cannot regenerate