SQL Server: Myths and Misconceptions

Module 4: Indexing

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Introduction

- A proper indexing strategy is the nearest thing SQL Server has a /FASTER switch
 - Indexes need to be chosen carefully
 - Index maintenance needs to be performed

In this module:

Seven myths around indexes and index maintenance



- Myth: An index FILLFACTOR is used by regular DML operations
- FILLFACTOR only applies during index build and rebuild operations
- The same goes for the PAD_INDEX setting
- Also, a FILLFACTOR of 0 is the same as a FILLFACTOR of 100
- And there is no formula for determining the correct FILLFACTOR
 - Pick a number (usually 70) and put it in production
 - Monitor fragmentation
 - Tweak the FILLFACTOR up or down, or change the periodicity of index maintenance



- Myth: Rebuilding a clustered index always rebuilds all nonclustered indexes
- This does not happen in SQL Server 2005 onwards
- In SQL Server 2000 and before, this could happen...
 - A non-unique clustered index has a 'uniquifier' column that serves to allow a unique index key to be generated
 - Non-clustered indexes include the clustered index key (and any uniquifier)
 - SQL Server 2000 would regenerate the clustered index uniquifiers on a rebuild, invalidating all the nonclustered indexes
 - SQL Server 2000 SP1 also had a bug that caused nonclustered indexes to always be rebuilt when the clustered index was rebuilt



- Myth: A nonclustered index should be created for each column in the table
- Nonclustered indexes should only be created where needed
- Nonclustered indexes are only used in query plans if:
 - They are selective enough AND
 - They are the most efficient choice for getting the query results
- It's unlikely that an index on each column will be useful
- Use sys.dm_db_index_usage_stats to check whether an index is being used
 - Make sure to check over an entire business cycle
 - Potentially drop those that are not being used



- Myth: Using SSDs means you can ignore index fragmentation
- You must always be concerned about index fragmentation
- Index fragmentation has two forms:
 - Logical fragmentation that stops efficient readahead
 - Page density that wastes space
- SSDs make I/Os faster, but do you want to have an expensive SSD storing a lot of empty space?
- Index fragmentation occurs through page splits
 - Page splits are expensive operations
 - Page splits generate a lot of transaction log, which has to be processed



- Myth: Heap fragmentation can be fixed by creating and dropping a clustered index
- Well, yes, you can do it that way but you shouldn't
 - Creating the clustered index rebuilds all nonclustered indexes
 - Dropping the clustered index rebuilds all nonclustered indexes
- And don't use ALTER TABLE ... REBUILD either
 - □ It will cause all nonclustered indexes to be rebuilt too
- If fragmentation is an issue, create a good clustered index... and leave it there!



- Myth: A GUID is a good cluster key
- GUIDs are usually random and so cause index fragmentation
 - As a GUID is a random value, that make the index key random
 - A random insertion will make index pages fill up and eventually have to split
- GUIDs are 16 bytes long
 - This leads to extra space required, including in nonclustered indexes
- GUIDs created using NEWSEQUENTIALID are not random
 - But are still 16 bytes long
- A better choice would be an INT or BIGINT
 - 4 and 8 bytes wide, respectively
 - Append-only insertion pattern



- Myth: Statistics must be rebuilt after an index rebuild
- Index rebuilds always rebuild index column statistics
 - They are rebuilt with the equivalent of a full scan
- Non-index column statistics are not rebuilt
- Index reorganizes do not rebuild any statistics
- Statistics maintenance should be performed for those statistics that are not automatically rebuilt by an index rebuild