

Instrument - instrumentName: String

+ playExcercise() void

+ evaluatePerformance() void + getTempo(): int

+ getAccuracyScore(): double + getSongName(): String

+ evaluatePerformance(): void

+ getInstrumentName: String + getSongName(): String

+ setSongName(songName: String): boolean + setTempo(tempo: int): boolean

+ setAccuracyScore(accuracyScore: double):