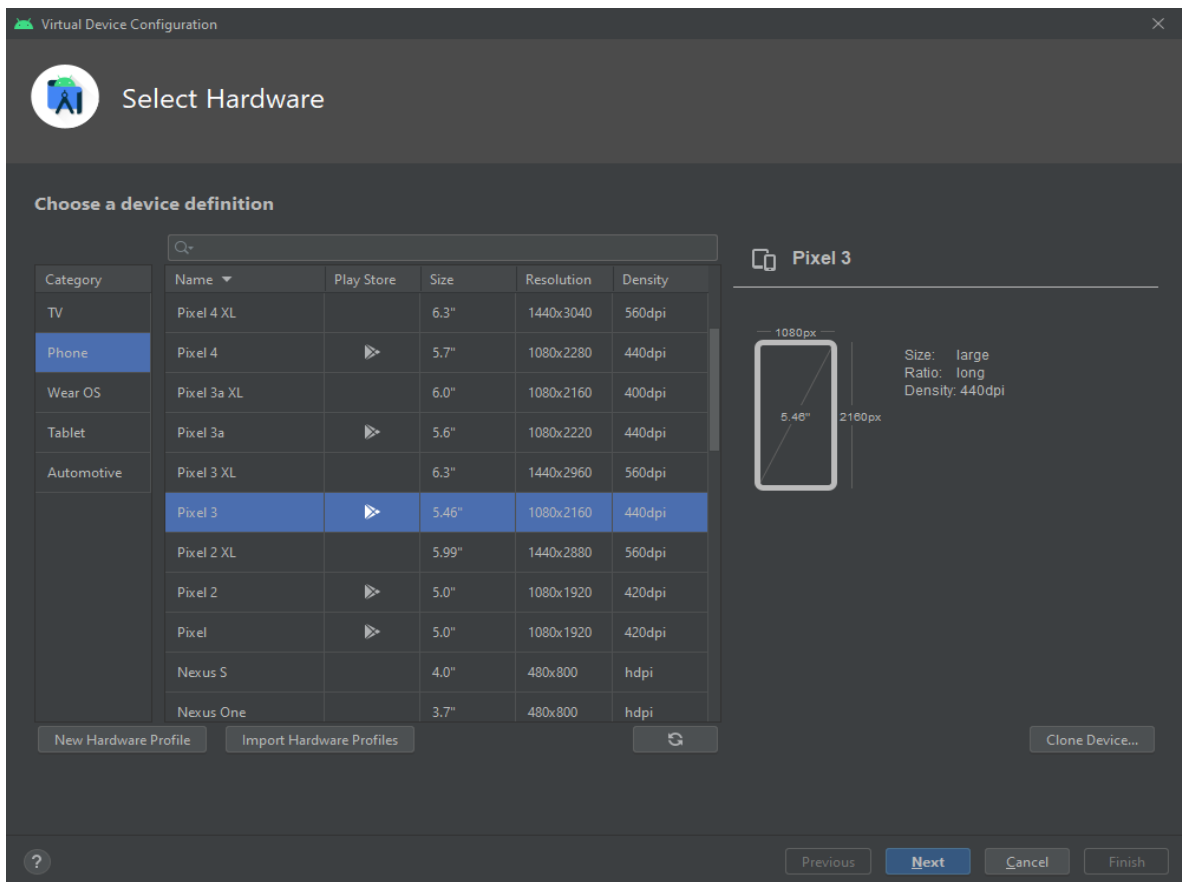


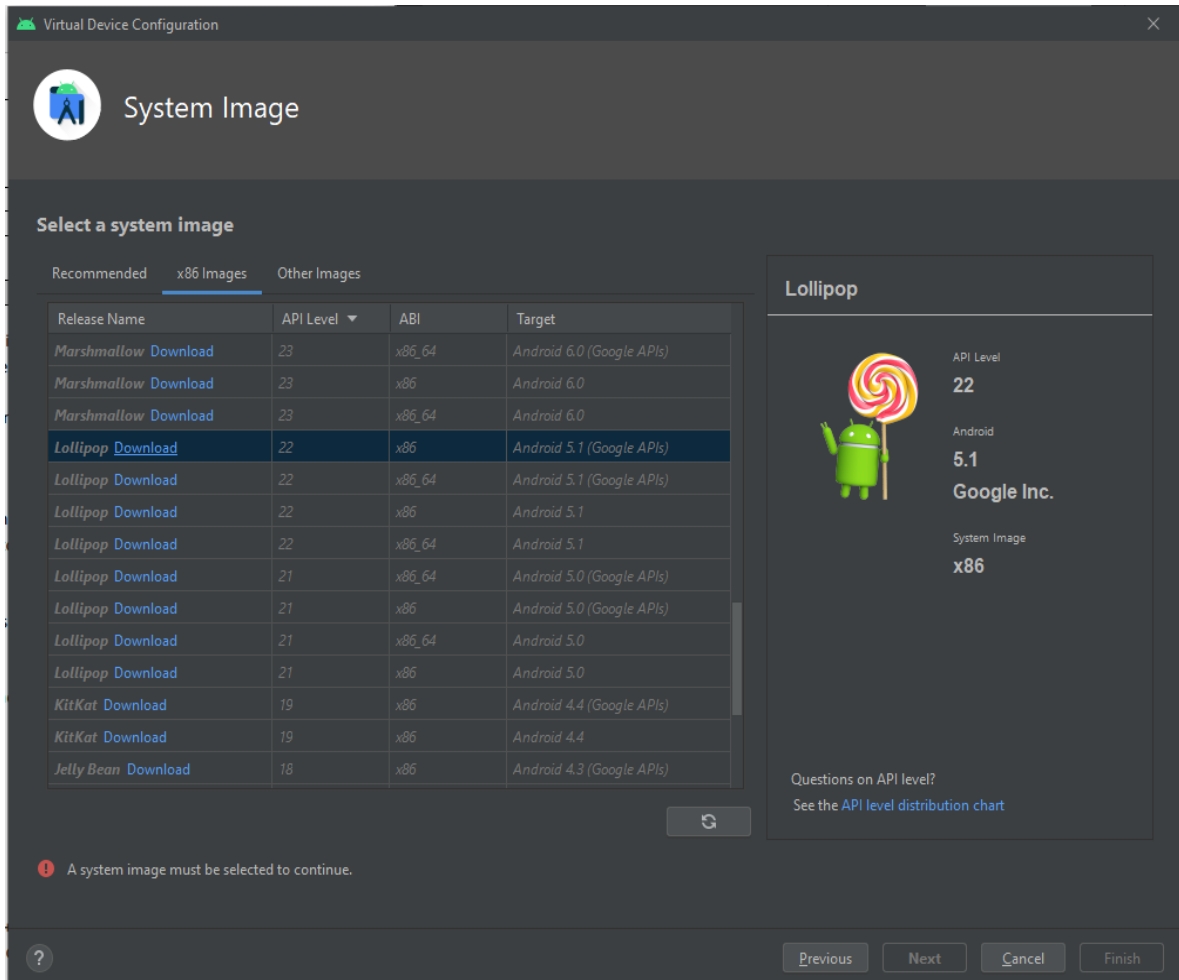
## Discusión de resultados:

Parte 1.

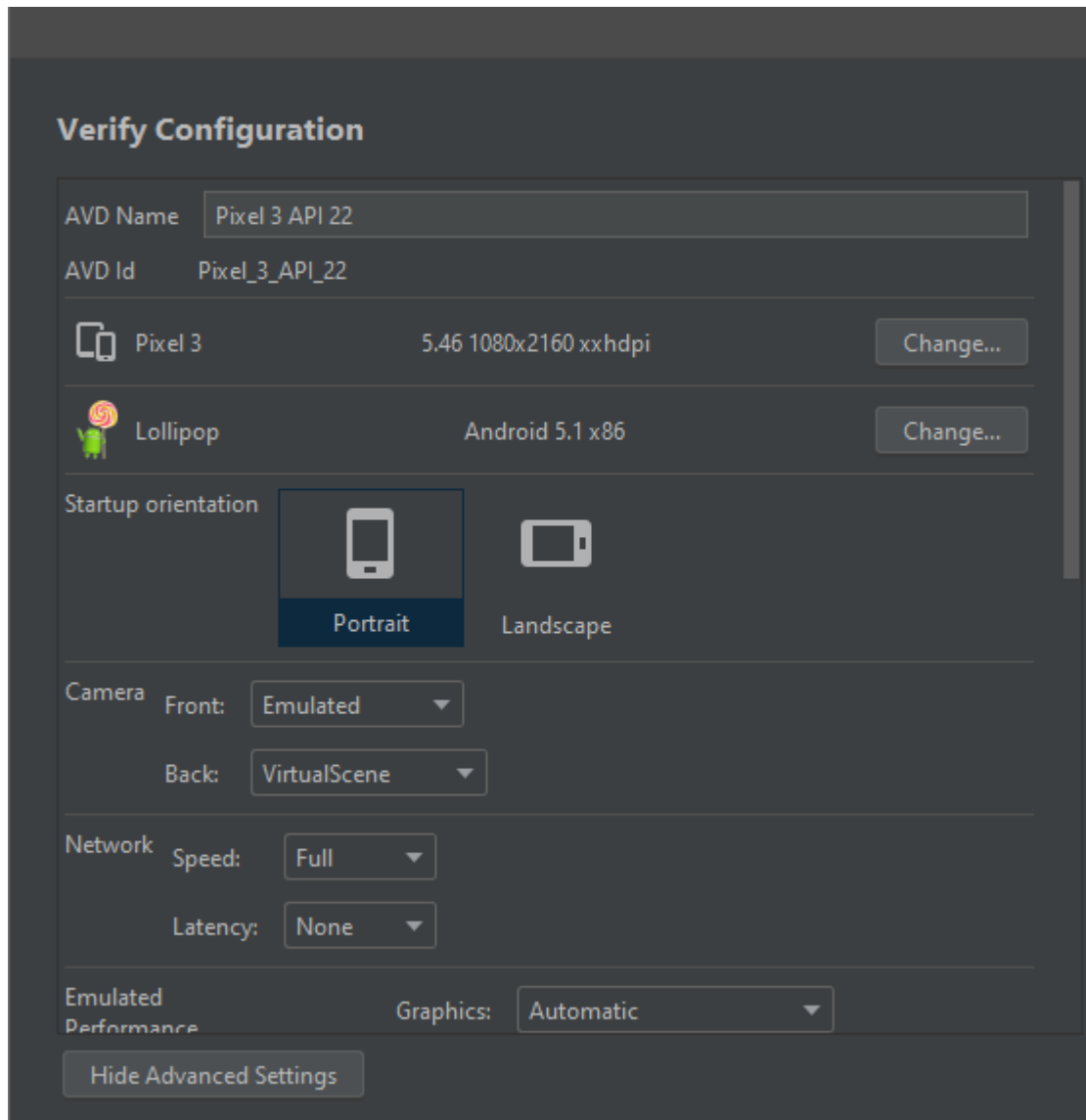
Seleccionando hardware de un píxel 3:



Descargando imagen de Android lolipop:



Verificando datos de la MV:



Asignando RAM: 500 MB e Internal Storage: 7500 MB:

### Verify Configuration

☐ Choose from snapshot

(no snapshots) ▾

☒ Multi-Core CPU 2 ▾

Memory and Storage

RAM:

500

MB ▾

VM heap:

256

MB ▾

Internal Storage:

7500

MB ▾

SD card:

☒ Studio-managed 512 MB ▾

☐ External file 

📁

☐ No SDCard

Device Frame

☒ Enable Device Frame

Custom skin definition

pixel\_3 ▾

...

[How do I create a custom hardware skin? ↗](#)

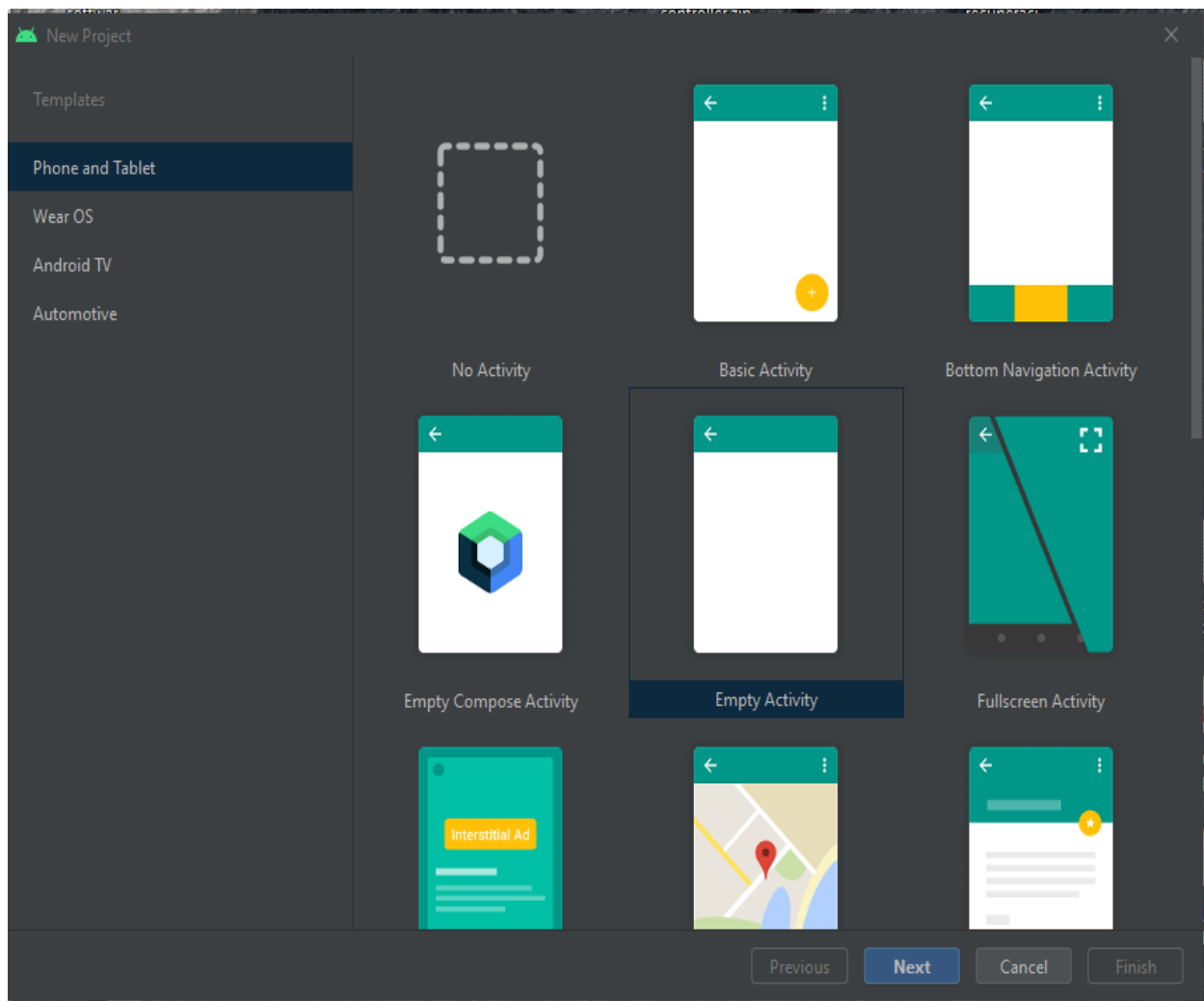
Keyboard

☒ Enable keyboard input

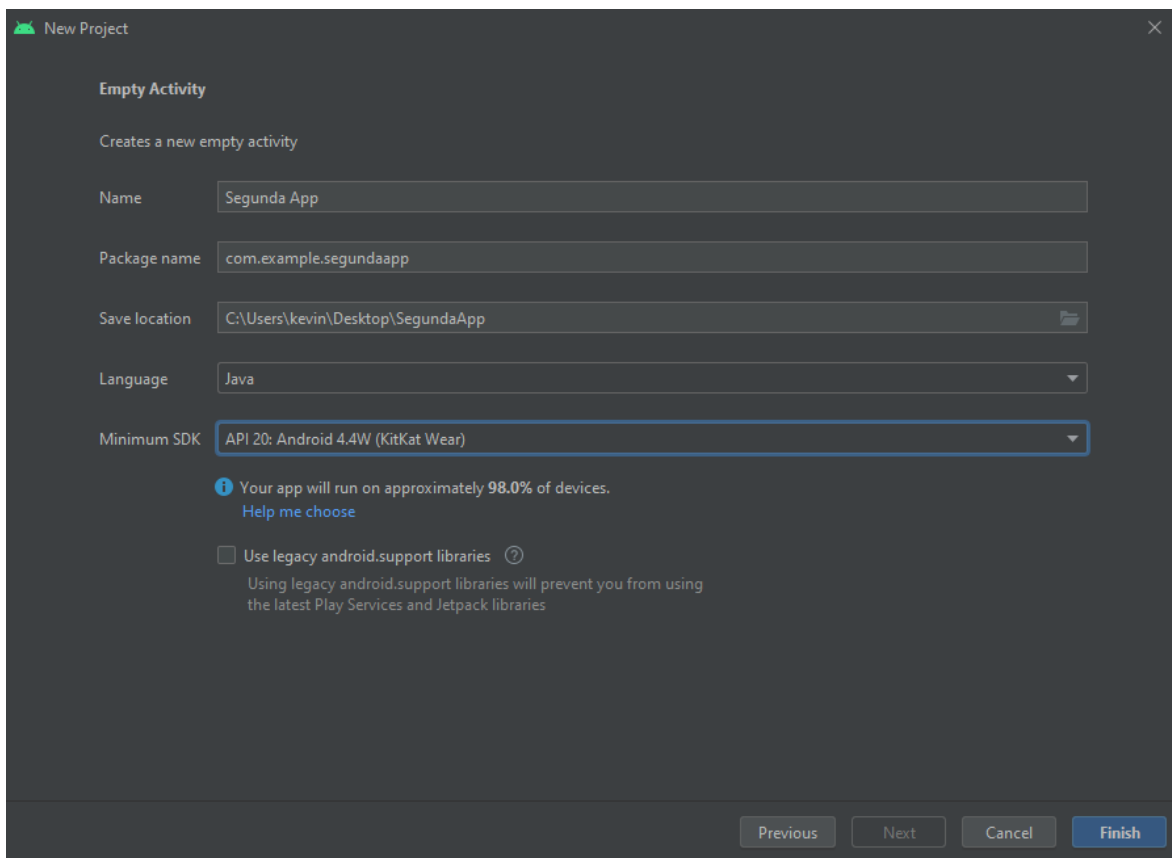
Hide Advanced Settings

## Parte 2.

Creando un nuevo proyecto:



Asignando nombre, ubicación de guardado y API mínima:



New Project

Empty Activity

Creates a new empty activity

Name: Segunda App

Package name: com.example.segundaapp

Save location: C:\Users\kevin\Desktop\SegundaApp

Language: Java

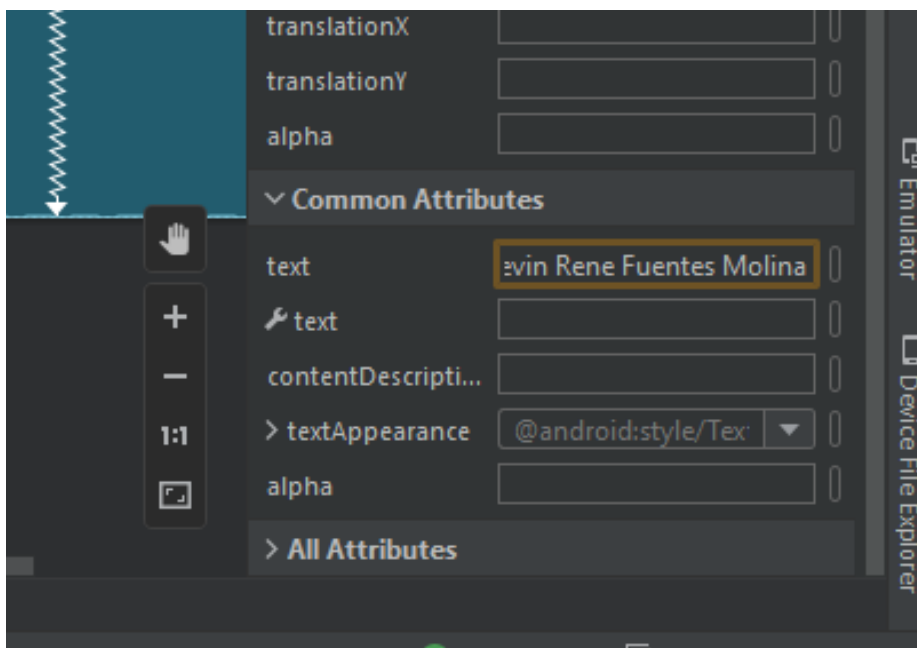
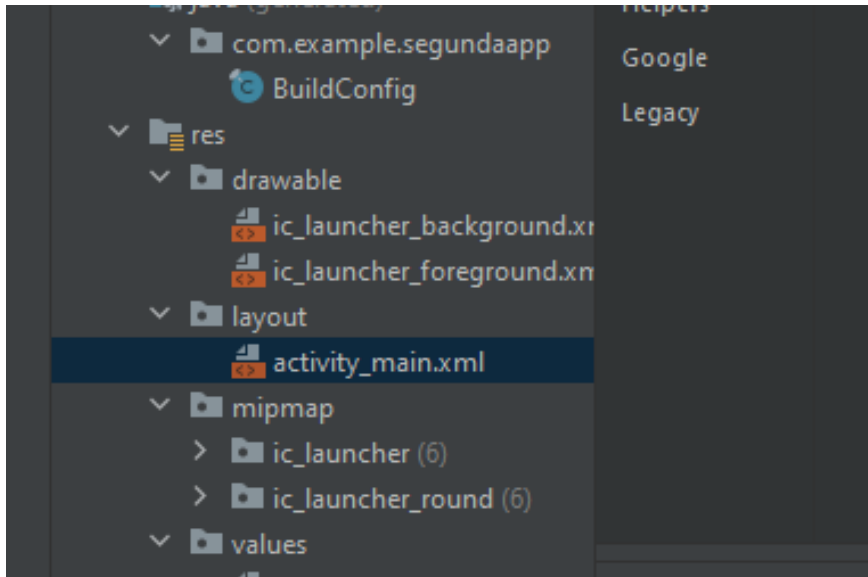
Minimum SDK: API 20: Android 4.4W (KitKat Wear)

**i** Your app will run on approximately 98.0% of devices.  
[Help me choose](#)

☐ Use legacy android.support libraries **?**  
Using legacy android.support libraries will prevent you from using the latest Play Services and Jetpack libraries

Previous Next Cancel Finish

Cambiando mensaje “Hello Word” por “Kevin Rene Fuentes Molina”:



Corriendo la App en el emulador creada en el paso 1:

