

# Kevin Kellar

COMPUTER SCIENCE UNDERGRADUATE (GRADUATING SPRING 2021)

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## Objective

Seeking embedded software engineering roles targeting performance and safety critical applications

## Education

### California Polytechnic University

B.S. IN COMPUTER SCIENCE

San Luis Obispo, CA

Fall 2017 - Present

- Major GPA: **3.9** — Cal Poly Cumulative GPA: **3.9** — Expected graduation **Spring 2021**
- Exceeded in **Algorithms, Operating Systems, Computer Architecture, and Microcontrollers**

## Work Experience

### Zipline International

EMBEDDED SOFTWARE ENGINEERING INTERN

South San Francisco, CA

March-October 2020

- Began each embedded software project with an architecture document to consider multiple solutions, ask for team member buy-in, and brainstorm testing criteria
- Tested embedded software projects with unit test driver development, acceptance testing at desk, and log data analysis notebooks
- Developed functionality for two batteries to safely take turns using a shared Delta-Q battery charger using a CAN bus
- Improved timing logic for the vehicle nodes' electrical telemetry task to measure at predictable, consistent and verifiable intervals
- Implemented an analog driver for the same70 using the MCU's manual, a semaphore to internally pend for results, and a mutex for safe ownership of the driver

### Apple: Special Projects Group

SOFTWARE ENGINEERING INTERN

Santa Clara, CA

Summer 2019

- Designed a **failure analysis tool** to detect dead software nodes, and summarize findings in a markdown report
- Thirteen weeks of **systems programming** experience targeting real time **embedded** operating system
- Extensive work with test driven development, using **cmocka** and **bazel build system** to build and test targets

### Dynamic Robotics Laboratory

RESEARCH EXPERIENCE FOR UNDERGRADUATES (REU)

Oregon State University

Summer 2017 & Summer 2018

- Designed **Cassie Trajectory Editor**, a tool to manipulate walking gaits for the bipedal robot Cassie
- Wrote C in Ubuntu Linux to link with C++ libraries such as **MuJoCo Physics Simulator** and **GLFW**

## Skills

- C** **Fluent.** Extensive work with **POSIX systems programming** as well as **MCU-style** driver & task development
- Test** Built systems/embedded software using **C test-driven development**, mock objects, cmocka, and GTest
- MCU** Developed **analog acquisition drivers** for Microchip SAME70 and TI MSP423, and drivers for hardware timers
- RTOS** Implemented application tasks on the preemptive **Micrium  $\mu$ C/OS-II** as well as an internal RTOS for Apple
- Bus** Wrote MSP423 **I2C, UART and SPI drivers** & work with CAN/CANOpen protocols for communication
- Debug** Strong w/ **embedded tools** find sneaky defects: GDB, Valgrind, **Clang Sanitizers**, and the Ozone debugger
- Build** Experience with **Bazel Build**, GNU Make, SCons and CMake for building and testing projects with many targets
- Unity** Published an Virtual Reality chemical modeling simulation using **Steam's OpenVR Plugin** and C# scripting
- Python** Extensive work with **Matplotlib/Pandas** to prove functionality, using batch processing and summary plots
- C++** Limited experience with **C++ style OOP**, smart pointers, and data structures, as well as **OpenGL and GTest**
- Unix** Comfortable with bash scripting programs sed/grep, primarily for **integration testing** systems-level software
- SSH** Built a **home file server**: experience with ssh server setup, ssh tunneling, and RSA key setup
- App** Published **two Android applications** to the **Google Play Store**, using Android Studio, **Java**, and XML
- Chinese** Early-intermediate level conversational competency in **Mandarin**, experience with many sentence structures
- Git** Developed **dozens of public and GitHub projects**, including rebase conflict resolution and code reviews

# Honors & Awards

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## COMPETITIONS

2019	<b>2nd Prize:</b> Roborodentia: Cal Poly's Autonomous Robotics Competition	<i>Cal Poly, SLO</i>
2018	<b>1st Prize:</b> Roborodentia: Cal Poly's Autonomous Robotics Competition	<i>Cal Poly, SLO</i>
2018	<b>2nd Prize:</b> Winter SLOHacks: Developed a networked Android application	<i>Cal Poly, SLO</i>