




Java Programming

Chapter 4

Loop

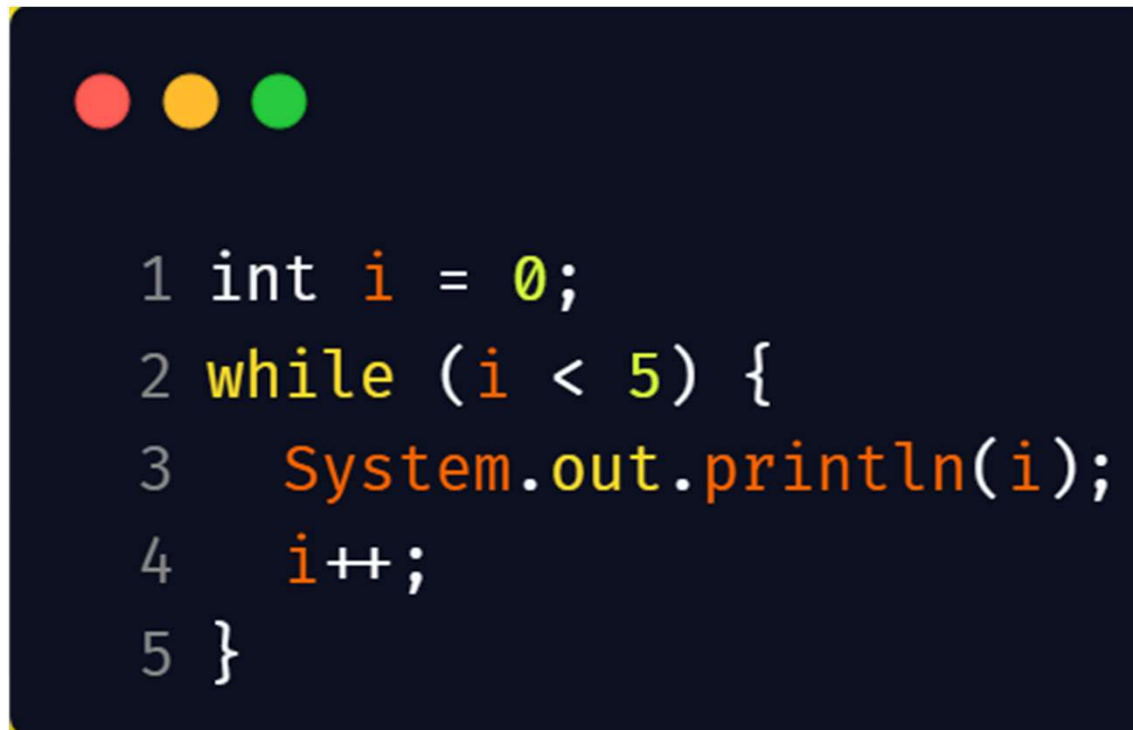
Loops

- Loops can execute a block of code as long as a specified condition is true.
- Loops are handy because they save time, reduce errors, and they make code more readable.



```
1 while (condition) {  
2     // code block to be executed  
3 }
```

- In the example below, the code in the loop will run again and again, as long as a variable (i) is less than 5:



```
1 int i = 0;
2 while (i < 5) {
3     System.out.println(i);
4     i++;
5 }
```

- Countdown Example


- You can also use a while loop to count down.
- This example counts from 3 to 1, and then prints "Happy New Year!!" at the end:



```
1 int countdown = 3;
2
3 while (countdown > 0) {
4     System.out.println(countdown);
5     countdown--;
6 }
7
8 System.out.println("Happy New Year!! ");
```

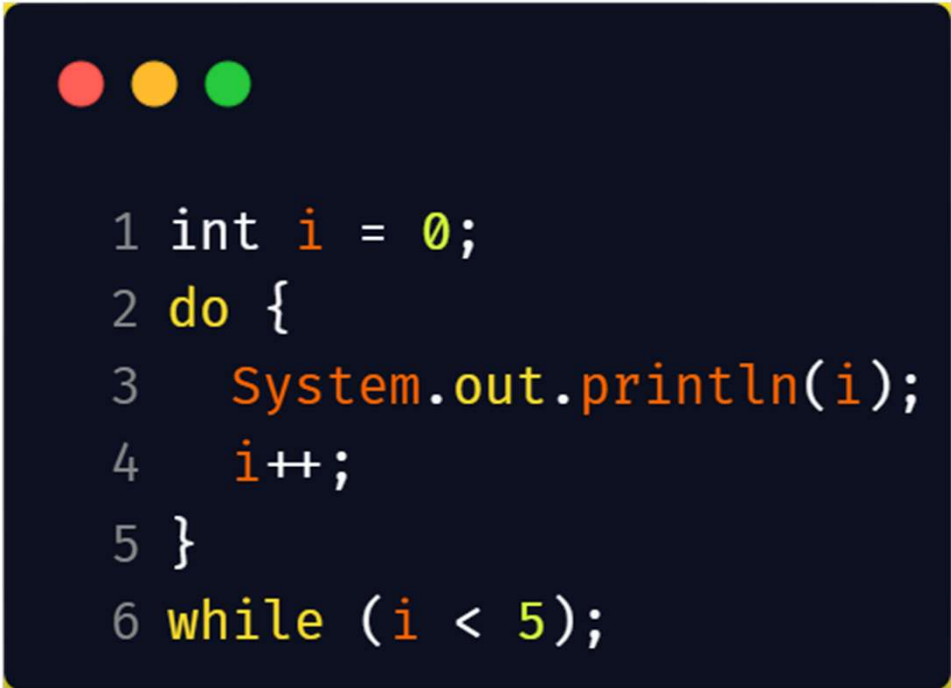
The Do/While Loop

- The do/while loop is a variant of the while loop.
- This loop will execute the code block once, before checking if the condition is true. Then it will repeat the loop as long as the condition is true.
- Syntax



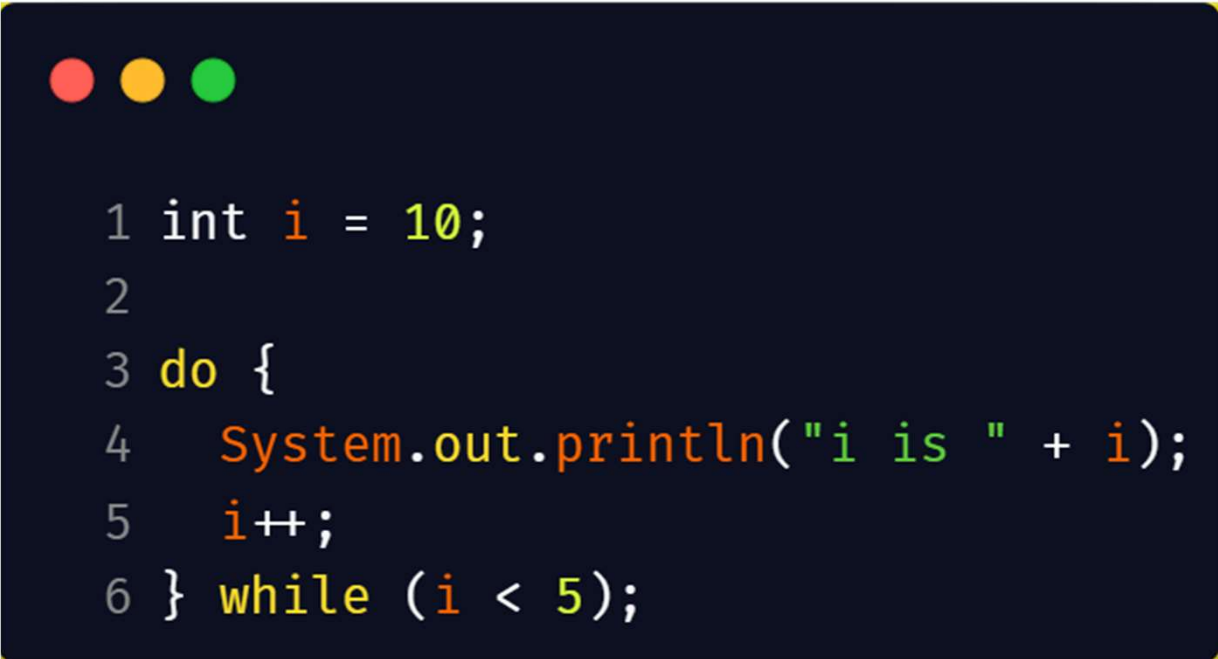
```
1 do {  
2    // code block to be executed  
3 }  
4 while (condition);
```

- The example below uses a do/while loop.
- The loop will always be executed at least once, even if the condition is false, because the code block is executed before the condition is tested:



```
1 int i = 0;
2 do {
3     System.out.println(i);
4     i++;
5 }
6 while (i < 5);
```

- Condition is False from the Start
 - In the while loop , we saw that if the condition is false at the beginning, the loop never runs at all.
 - The do/while loop is different: it will always run the code block at least once, even if the condition is false from the start.



```
1 int i = 10;  
2  
3 do {  
4     System.out.println("i is " + i);  
5     i++;  
6 } while (i < 5);
```

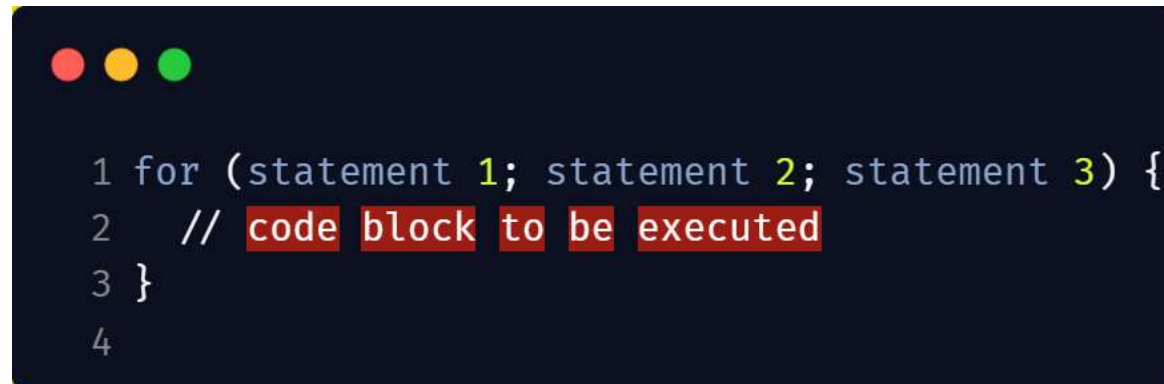
Excercise

- Let's find the sum of even numbers from 1 to 100.
- fill the white blank !!

```
1 int i = 
2 int sum = 
3
4 while (  ) {
5     if (  )
6         sum += i;
7     i++;
8 }
9 System.out.println("from 1 to 100 even Sum = " + sum);
10 i++;
11 } while (i < 5);
```


For loop

- When you know exactly how many times you want to loop through a block of code, use the for loop instead of a while loop:
- Syntax




```
1 for (statement 1; statement 2; statement 3) {  
2   // code block to be executed  
3 }  
4
```


- Statement 1 is executed (one time) before the execution of the code block.
- Statement 2 defines the condition for executing the code block.
- Statement 3 is executed (every time) after the code block has been executed.

For loop

- Print Numbers
 - The example below will print the numbers 0 to 4:




```
1 int i = 0;
2 do {
3     System.out.println(i);
4     i++;
5 }
6 while (i < 5);
```



```
1 for (int i = 0; i < 5; i++) {
2     System.out.println(i);
3 }
```

For loop

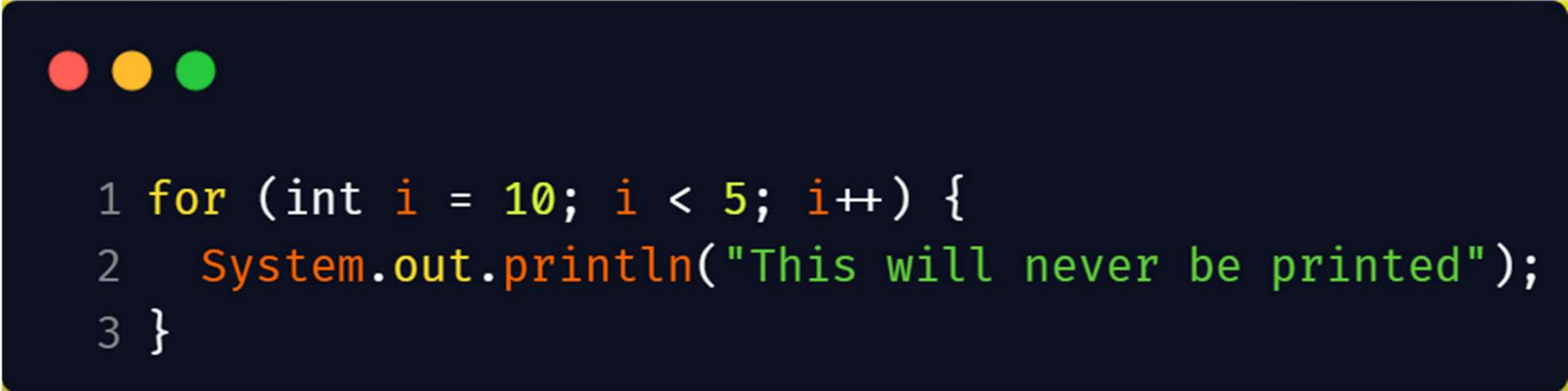
- Countdown



```
1 for (int i = 5; i > 0; i--) {  
2     System.out.println(i);  
3 }
```

For loop

- Why is there no output?



```
1 for (int i = 10; i < 5; i++) {  
2     System.out.println("This will never be printed");  
3 }
```

- Let's try to fix it

Nested Loops

- It is also possible to place a loop inside another loop. This is called a nested loop.
- The "inner loop" will be executed one time for each iteration of the "outer loop":

```
1 // Outer loop
2 for (int i = 1; i ≤ 2; i++) {
3     System.out.println("Outer: " + i); // Executes 2 times
4
5     // Inner loop
6     for (int j = 1; j ≤ 3; j++) {
7         System.out.println(" Inner: " + j); // Executes 6 times (2 * 3)
8     }
9 }
```

Nested Loops

- Print this result
- Fill in the blank

```
1 2 3
2 4 6
3 6 9
```

```
1 for (int i = ) {
2   for (int j = ) {
3     System.out.print(i * j + " ");
4   }
5   System.out.println();
6 }
7 }
```

Nested Loops

- prints the multiplication table for a specified number:

```
1 int number = 2;
2
3 // Print the multiplication table for the number 2
4 for (int i = 1; i ≤ 10; i++) {
5     System.out.println(number + " x " + i + " = " + (number * i));
6 }
```