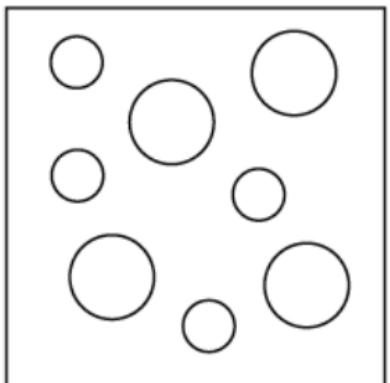
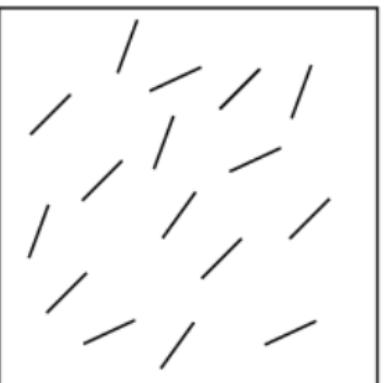


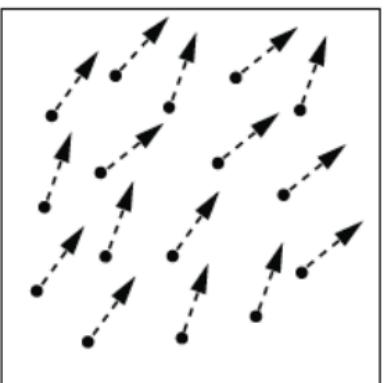
Size



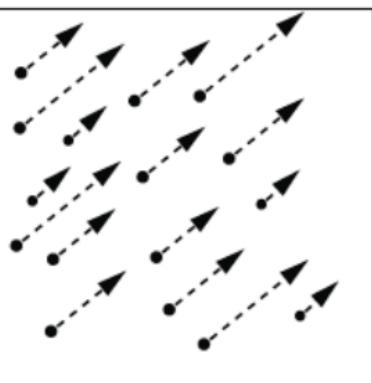
Orientation



Motion



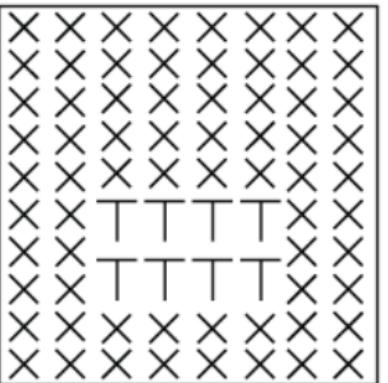
Speed



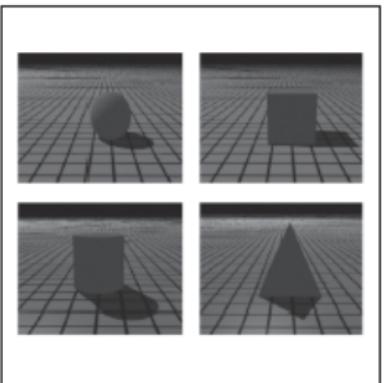
Position



Texture



Shadow



Faces

