

3. icon

4. image

```
class Instructions extends StatelessWidget (  
    //.....  
)
```

stateful widget

this widget is used when the state of a widget changes over time

for changes to propagate to ui, making a call to setState method is necessary

stateful widget class makes an instance of State class

State class - this is for data that can be read synchronously when the widget is built and might change over time

setState method - From within the State class, you make a call to the setState() method to