

Homework 0 - Introduction to Probabilistic Graphical Models

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1 Probability

1. A fair coin is tossed 10 times. The sample space for each trial is Head, Tail and the trials are independent. What is the probability of having:

$$P(H) = \frac{1}{2}, \quad P(T) = \frac{1}{2}$$

The probability of getting exactly k heads is given by the binomial distribution:

$$P(X = k) = \binom{n}{k} p^k (1-p)^{n-k}$$

where $n = 10$ and $p = \frac{1}{2}$.

- (a) Zero Tail

$$P(0T) = \binom{10}{0} \left(\frac{1}{2}\right)^0 \left(\frac{1}{2}\right)^{10} = \frac{1}{1024}$$

- (b) 6 heads

$$P(6H) = \binom{10}{6} \left(\frac{1}{2}\right)^6 \left(\frac{1}{2}\right)^4 = \frac{210}{1024}$$

- (c) At least three heads

$$P(X \geq 3) = 1 - P(X < 3) = 1 - P(X = 0) - P(X = 1) - P(X = 2) = 1 - \left(\frac{1}{1024} + \frac{10}{1024} + \frac{45}{1024}\right) = \frac{968}{1024}$$

- (d) At least three Heads given the first trail was a Head!

$$\begin{aligned} P(X \geq 3 | X_1 = H) &= 1 - P(X < 3 | X_1 = H) = 1 - P(X = 0 | X_1 = H) - P(X = 1 | X_1 = H) - P(X = 2 | X_1 = H) \\ &= 1 - \left(\frac{1}{512} + \frac{9}{512} + \frac{36}{512}\right) = \frac{466}{512} \end{aligned}$$

2. Assuming the probability that it rains on Monday is 0.45; the probability that it rains on Wednesday is 0.4; and the probability that it rains on Wednesday given that rained on Monday is 0.6. What is the probability that:

- (a) It rains on both days

$$P(M \cap W) = P(W|M)P(M) = 0.6 \times 0.45 = 0.27$$

- (b) Rain will come next Monday, given that it has just finished raining today (Wednesday)

$$P(M|W) = \frac{P(W|M)P(M)}{P(W)} = \frac{0.6 \times 0.45}{0.4} = 0.675$$

3. Let X denote the outcome of a random experiment with possible values $\{-4, -3, -2, -1, 0, 1, 2, 3, 4\}$ according to the following probability law:

$$P(X = x) = \begin{cases} ck^2 & \text{if } x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\} \\ 0 & \text{otherwise} \end{cases}$$

- (a) What is the value of c ?

$$\begin{aligned} \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} P(X = x) &= 1 \\ \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} ck^2 &= 1 \\ c \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} k^2 &= 1 \\ c \sum_{k=-4}^4 k^2 &= 1 \end{aligned}$$

To find the value of c , we can use the formula for the sum of squares of the first n natural numbers:

$$\sum_{k=1}^n k^2 = \frac{n(n+1)(2n+1)}{6}$$

$$\sum_{k=-4}^4 k^2 = \sum_{k=1}^4 k^2 + \sum_{k=1}^4 k^2 = \frac{4(4+1)(2 \times 4 + 1)}{6} + \frac{4(4+1)(2 \times 4 + 1)}{6} = 30$$

$$c \times 30 = 1$$

$$c = \frac{1}{30}$$

(b) Compute the expectation and variance of X .

$$E[X] = \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} xP(X=x) = \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x \times \frac{1}{30} x^2 = \frac{1}{30} \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x^3$$

$$E[X] = \frac{1}{30} \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x^3 = \frac{1}{30} \times 0 = 0$$

$$E[X^2] = \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x^2 P(X=x) = \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x^2 \times \frac{1}{30} x^2 = \frac{1}{30} \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x^4$$

$$E[X^2] = \frac{1}{30} \sum_{x \in \{-4, -3, -2, -1, 0, 1, 2, 3, 4\}} x^4 = \frac{1}{30} \times 0 = 0$$

$$Var[X] = E[X^2] - E[X]^2 = 0 - 0 = 0$$

4. ou just built a new COVID test with the following properties:

- If a person has COVID, the test is positive with 0.95 probability.
- If a person does not have COVID, the test can still be positive with 0.05 probability.

You are told that a random person has COVID with probability 0.001. You just use your test on a random person and it turns out to be positive. What is the probability that the person really has COVID?

$$P(C) = 0.001, \quad P(\bar{C}) = 0.999$$

$$P(T|C) = 0.95, \quad P(T|\bar{C}) = 0.05$$

Bayes theorem:

$$P(C|T) = \frac{P(T|C)P(C)}{P(T)}$$

Probability of a positive test(Total Probability):

$$P(T) = P(T|C)P(C) + P(T|\bar{C})P(\bar{C}) = 0.95 \times 0.001 + 0.05 \times 0.999 = 0.0509$$

so:

$$P(C|T) = \frac{0.95 \times 0.001}{0.0509} = \mathbf{0.0186}$$

5. You will write a python program to simulate the Monty Hall problem. It's a famous problem, and you can read more about it online. Suppose you're on a game show, and you're given the choice of three doors: Behind one door is a car; behind the others, goats. You pick a door (but don't open it)s, say No. 1, and the host, who knows what's behind the doors, opens another door, say No. 3, which has a goat. He then says to you, "Do you want to pick door No. 2?" Is it to your advantage to switch your choice? In this simulation, the doors will be represented by an array of three elements. Each element of the array is either a "0" (for the goats) or a "1" (for the car). A python file is provided with four functions to fill.

2 MLE-MAP (Warmup)

3 Graph Theory

1. Degree of any Vertex of a graph is:
 - (b) The number of edges incident with the vertex
2. In each of the following Graphs, find paths of length 9 and 11, and cycles of length 5, 6, 8 and 9 if possible.

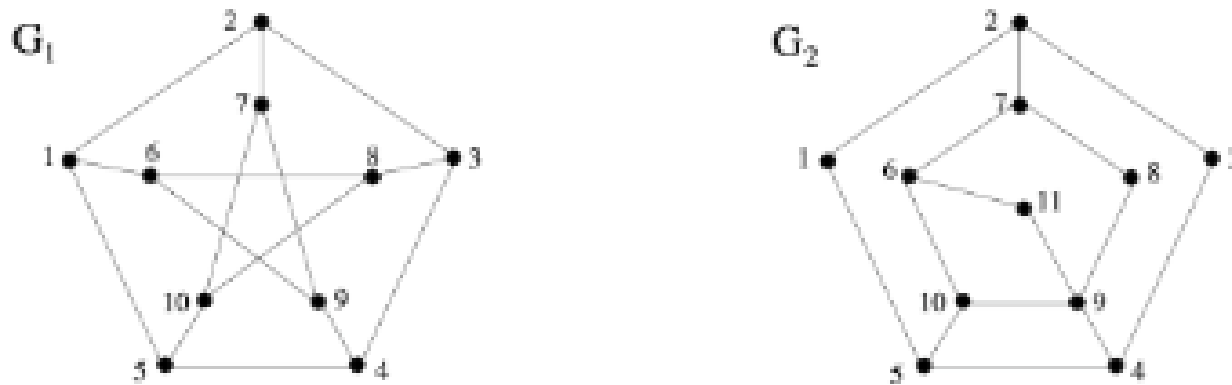


Figure 1: Graph for finding paths and cycles

G1:

Paths of length 9: $1 \rightarrow 2 \rightarrow 3 \rightarrow 8 \rightarrow 6 \rightarrow 9 \rightarrow 4 \rightarrow 5 \rightarrow 10$

Paths of length 9: $1 \rightarrow 6 \rightarrow 9 \rightarrow 7 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 10$

Paths of length 11: it is impossible to find a path of length 11 since the graph has only 10 vertices

G2:

3. (a) Find the adjacency matrix and the incidence matrix of the graph $G = (V, E)$ where $V = \{a, b, c, d, e\}$ and $E = \{ab, ac, bc, bd, cd, ce, de\}$.

Adjacency Matrix:

$$A = \begin{pmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{pmatrix}$$

Incidence Matrix:

$$I = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix}$$

- (b) Give the adjacency list and a drawing of the graph $G = ([5], E)$ whose adjacency matrix:

$$\begin{pmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \end{pmatrix}$$

The adjacency list is:

$1 \rightarrow 2, 4$

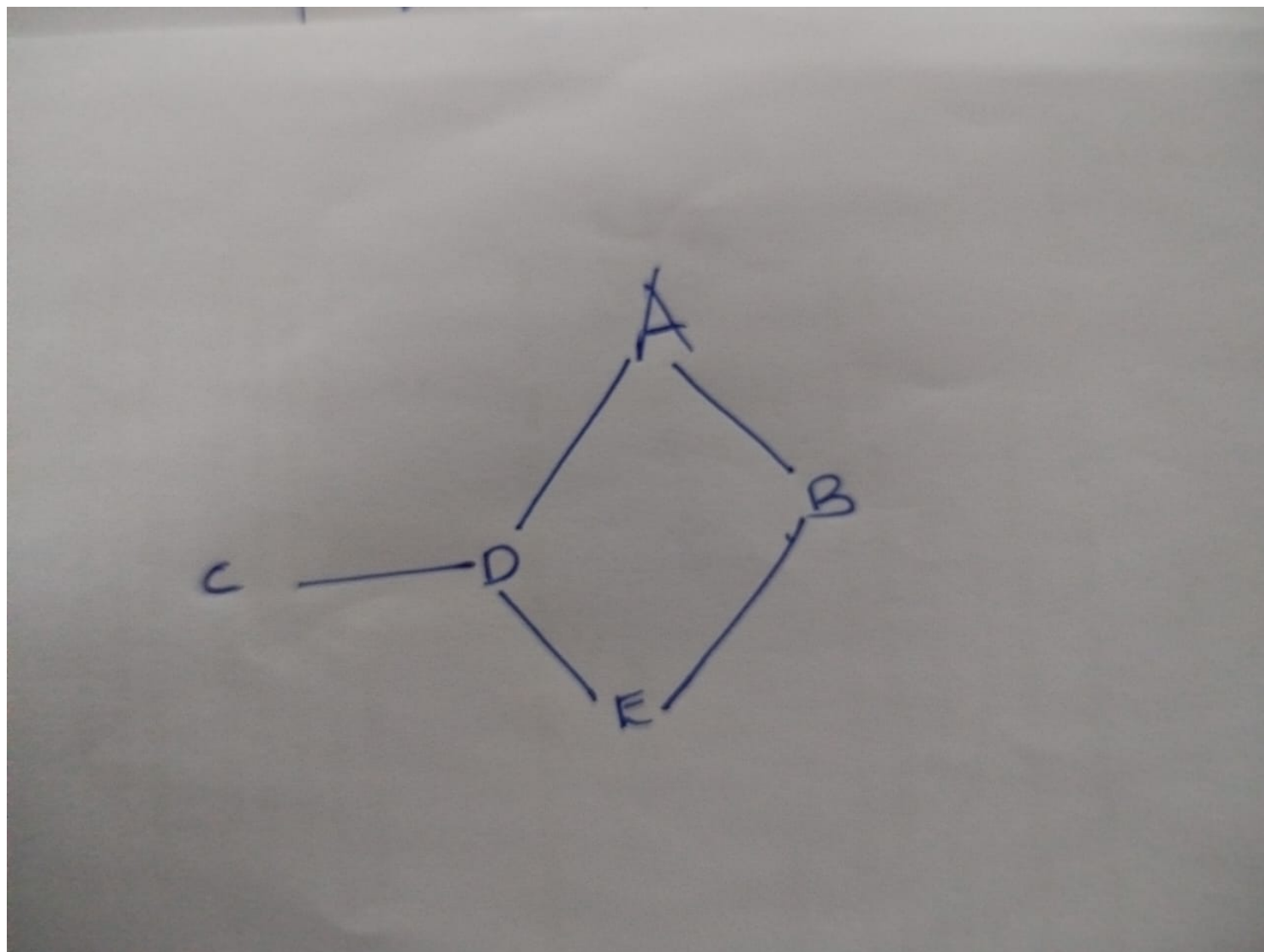
$2 \rightarrow 1, 5$

$3 \rightarrow 4$

$4 \rightarrow 1, 3, 5$

$5 \rightarrow 2, 4$

The drawing of the graph G is:



4. How many of the following statements are correct?
5. (a) All cyclic graphs are complete graphs: **False** - A cyclic graph is a graph that contains a cycle. A complete graph is a graph in which each pair of distinct vertices is connected by a unique edge. A cyclic graph can be complete but not all cyclic graphs are complete.
- (b) All complete graphs are cyclic graphs : **False** - A complete graph is a graph in which each pair of distinct vertices is connected by a unique edge. A cyclic graph is a graph that contains a cycle. A complete graph can be cyclic but not all complete graphs are cyclic.
- (c) All paths are bipartite. **True** - A path is a trail with no repeated vertices and edges. A bipartite graph is a graph whose vertices can be divided into two disjoint sets such that no two vertices within the same set are adjacent. A path is a bipartite graph.
- (d) There are cyclic graphs which are complete graphs. **True** - A cyclic graph is a graph that contains a cycle. A complete graph is a graph in which each pair of distinct vertices is connected by a unique edge. A cyclic graph can be complete.
6. Which of the following statements for a simple graph is correct.
 - (a) Every trail is a path (**False**) - A trail is a walk in which no edge is repeated but the vertices can be repeated. A path is a trail with no repeated vertices and edges. So every trail is a path.
 - (b) Every path is a trail (**True**) - A path is a trail with no repeated vertices and Edges but a trail **can** have repeated vertices and edges. So every path is a trail.
 - (c) path
 - (d) Path and trail have no relation