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Language Experience

- PHP
- JavaScript
- CSS
- XHTML/XML
 - DDT
 - XPath
 - DOMDocument
- Java
- SQL
- ActionScript/Flex
- Regular Expressions
- C

Framework Experience

- **PHP**
 - Yii
- **Java**
 - Ant
 - Apache Commons
 - Spring
 - Oracle WebLogic
 - FreeMarker
 - Cordova/PhoneGap
- **JavaScript**
 - jQuery/UI
 - SproutCore
 - Knockout
 - Joose
- **Objective-C**
 - Cocoa/Touch

Software Experience

- **Adobe Creative Suite**
 - Photoshop
 - InDesign
- **Editors**
 - Xcode
 - Eclipse
 - TextMate
 - Komodo IDE
- **Versioning**
 - Git
 - Subversion
- **Operation Systems**
 - *nix
 - Windows
 - Mac OS

Principal Knowledge

- **Web**
 - AJAX
 - Grid Frameworks
 - Portals & Portlets
- **Code Design**
 - Object Orientation
 - Lambda Expressions
 - Prototyping
 - Doc Syntax
 - Model-View-Controller
- **General**
 - Relational Databasing
 - Fault-tolerant Design
 - Unit Testing
 - Versioning

What

Designer

Programmer

Engineer

Architect

I'm eager to learn, great at problem solving, skilled at object orientation, and creative.

How Long

15 Years Personal

4 Years Professional

Where

Celerity LLC

2010 to 2012

Responsibilities

- Software Developer
- Technical Writer
- Systems Analyst
- Professional Engineer

At Celerity I did contract web programming for Capital One. I worked on their primary US and Canada website.

Most of my time was spent working on the Canada website. I spent a great deal of time knee-deep in code and refactoring outdated or obsolete code.

While working at Celerity, I learned a lot about the software development life cycle and working in agile.

Working there was a very fast paced environment; our release cycle was 1-2 months, while working on multiple projects at one time.

GMR Marketing

2012 to current

Responsibilities

- Software Developer
- Server Administrator
- Systems Analyst
- Professional Engineer

Working at GMR Marketing, I worked with many different clients that required a varying type of work. Some included SMS short-code campaigns, kiosk demos, contests, monthly website refreshes, phone app development.

Most of my projects were done in small teams as myself being the only developer.

There was no one language that I was conformed to at GMR. I've done work in, but not limited to, Java, Objective-C, PHP, JavaScript.