

Assignment - I

Q-1 Based on your understanding, identify a recent business trend that has influenced the Android platform. Explain how this trend impacts Android app developers and businesses in the mobile app industry.

As per my knowledge, one notable trend in the mobile app industry that was influencing the Android platform was the rise of Progressive Web Apps (PWAs). PWAs are web applications that offer app-like experiences directly through web browsers.

Impact on Android App Developers:

1. Cross-Platform Compatibility: PWAs are designed to work seamlessly across various platforms and devices, including Android. Developers had to consider creating PWAs alongside traditional Android apps to ensure broad accessibility.

2. Enhanced User Experience: PWAs claimed to provide a smoother and more engaging user experience, which set higher expectations for Android app developers. This encouraged them to focus on improving the quality and performance of their apps to compete effectively.

3. progressive enhancement: Developers need to adopt progressive enhancement strategies to make Android apps remain competitive by offering progressive and responsive user experiences similar to PWAs.

Impact on Businesses: Businesses could potentially save costs by investing in a single platform that works across multiple platforms, including Android, rather than building separate native apps.

1. Cost Savings: Businesses could potentially reduce development costs by investing in a single platform that works across multiple platforms, including Android, rather than building separate native apps.

2. Increased Reach: PWAs enabled businesses to reach a wider audience, including users with Android devices, without relying solely on app store distribution. This broader reach can lead to increased user acquisition.

3. Improved Engagement: The focus on delivering app-like experiences through PWAs encourages businesses to prioritize user engagement and retention, ultimately benefiting their PWA strategy.

4. Competition and Innovation: The rise of PWAs introduced competition, driving businesses to improve their Android apps to keep up with evolving user expectations and technology trends.

Q-2 What is the purpose of an Inflater in Android development and how does it fit into the architecture of Android layout?

In Android development, an 'Inflater' refers to the Layout Inflater, which plays a crucial role in creating UIs using Interface (UI) from XML layout files. Its primary purpose is to take an XML layout resource and convert it into a corresponding View object in memory. Here's how the layout inflates files into the architecture of Android layouts:

1. XML layout files: In Android, UI components are often defined using XML layout files. These files describe the structure and appearance of the UI, specifying things like widgets, their properties and their placement within the UI.
2. Layout Inflation: When your Android app runs, it needs to turn these XML layout files into actual view objects that can be displayed on the screen. This process is known as "Layout Inflation".
3. Layout Inflate: It is responsible for reading the XML layout files and instantiating the corresponding view objects in memory. It takes the XML file as input, parses it, and creates the view objects, such as Text Views, Buttons, etc. as specified in the XML.

4. Dynamic UI Creation: layout inflation ps
Valuable when you need to create UI elements
for example, in response to user input
or when working with Recycler View
display lists of items.

5. Binding Data: Once the view objects are
bound to them, this is typically done
using data binding techniques or programmatically
setting properties and values.

6. Displaying UI: After inflation and customization
the view objects can be added to the app
hierarchy and displayed on the screen.

Q-3 Explain the concept of a custom dialog
in Android applications. provide examples to
its usage.

→ In Android applications, a custom Dialog
is a pop-up window that overlays the current
activity and is often used to interact with
the user, gather input or display information.

Overview of a Custom Dialog Box:

Purpose: Custom dialog typically consists of UI elements like buttons, text views, images, input fields, tailored to the specific interaction you want to facilitate.

Customization: A custom dialog typically consists of various UI elements like buttons, text views, images or input fields, tailored to the specific interaction you want to facilitate.

interaction you want to facilitate.

Customization: Developers can design the dialog's appearance, layout, and behavior according to their app's branding or specific requirements. This customization allows for creativity in design and functionality.

Simple Example of Creating and using a custom dialog in Android.

```
fun showCustomDialog() {
```

```
    val customDialog = Dialog(this)
```

```
    customDialog.setContentView(R.layout.  
        CustomDialog)
```

```
    val messageTextView = customDialog.findViewById  
        <TextView>(R.id.message_textview)  
        (R.id.message_textview)
```

```
    val okButton = customDialog.findViewById<Button>(R.id.okButton)
```

```
    messageTextView.text = "This is a Custom Dialog"  
    okButton.setOnClickListener {
```

```
        customDialog.dismiss()
```

```
        customDialog.show()
```

⇒ Use cases of custom dialog box: • login.
Confirmation Dialog, setting, Informational
pop-up, Media playback Controls.

Q. 4. How do activities, ~~services~~ Services and the
Android Manifest file work together to make
an Android app? Can you describe them

main roles and provide a basic example
they cooperate to design a mobile app

→ 1. Activities:
Role: Activities represent individual

or UI Components in an Android app. They
the user interface and uses interactions.

2. Services:
Role: Services are background components
perform long running operations or handle
that don't require a user interface. They can run
if the app's UI is not visible.

3. Android Manifest file:
Role: The AndroidManifest.xml file is like
blueprint. It declares the app's components
defines how they interact with the system
and other components.

Examples: In AndroidManifest.xml, you specify
Activities as part of your app, their launch
permissions and service declarations. This file
blueprint for Android system to understand
structure and behaviors.

→ Class MainActivity: APPCompatActivity() &
override fun onCreate(savedInstanceState
Bundles) {

Super.onCreate(savedInstanceState)
setContentView(R.layout.activity_main)
startServiceButton. Set on Click

val service Intent = Intent(this, NotificationService::class.java)

start Service (service Intent) } }

```
1) class NotificationService : IntentService ("Notification  
service") {  
    override fun onHandleIntent(intent: Intent) {  
        if (intent != null) {  
            createNotification() } }  
    private fun createNotification() {  
        val channelID = "my_channel"  
        if (Build.VERSION.SDK_INT >= Build.VERSION.  
CODE) {  
            val name = "my channel"  
            val notificationManager = getSystemService  
                (NotificationManager::class.java)  
            notificationManager.createNotificationChannel  
                (Channel) } }  
        val builder = NotificationCompat.Builder  
            (this, channelID)  
        .setSmallIcon(R.drawable.ic_launcher_  
            foreground)  
        .setContentText("This is notification  
            from service.") } }
```

Q5 How does the Android Manifest file impact
the development of an Android application?
Provide an example to demonstrate its
significance.

The Android Manifest file is a crucial
component in the development of an Android
application. It serves several important purposes

and its Content Significantly impacts how the Android system interacts with and manages your App. Significantly impacts how the Android system interacts with and manages your App. Significantly impacts how the Android system interacts with and manages your App. Significantly impacts how the Android system interacts with and manages your App. Significantly impacts how the Android system interacts with and manages your App.

- APP Configuration • Component Declaration • Permissions
- Intent filters • APP Lifecycle

Example: <manifest xmlns: android="http://schemas.android.com/apk/res/android"
package="com.example.myapp">

< application
 android:allowBackup="true"
 android:icon="@mipmap/ic_launcher"
 android:label="@string/app_name"
 android:soundIcon="@mipmap/ic_launcher"
 android:theme="@style/AppTheme">
 <activity android:name=".MainActivity" />
 <intent-filters>

 <action android:name="android.intent.action.MAIN" />
 <category android:name="android.intent.category.LAUNCHER" />
 </intent-filters>

 <activity android:name=".SecondActivity" />
 Declare additional activities

</activity>

<uses-permission android:name="android.permission.INTERNET" />

Declare required permissions here

< applications >

< / manifest >

- Q-6
- What is the role of resources in Android development? Discuss the various types of resources and their significance in creating well-structured applications provide examples to classify your points.
- Resources play a fundamental role in Android development by providing a structured way to manage assets, values, layouts and other elements used in your app. They help create flexible, maintainable and device independent application. The various types of resources and their

Significance with examples:

2. Layout Resources:

Type: XML files in the 'res/layout' directory.

Significance: Define the structure and appearance of the app's user interface.

Example: 'activity_main.xml' defines the layout of your main activity, specifying UI components like buttons, text views and their arrangement.

< Button >

Android: id = "@+id/myButton"

Android: layout_width = "wrap_content"

Android: layout_height = "wrap_content"

Android: text = "click me!"

2. Drawable Resources:

Type: Images and drawable assets in the 'drawable' directory.

-Significance: Store graphics, icons, and images used in your app.

-Example: 'ic-launches.png' is the app's launch icon.

3. String Resources:

Type: strings defined in XML files under 'values'.

-Significance: store text strings, making it easier to provide translations and maintain consistency.

-Example: 'ic-launches.png' is the app's launch icon.

```
<string name="app-name"> my App </string>
```

```
<string name="welcome-message"> Welcome to my </string>
```

4. Colors Resources:

Type: colors defined in XML files under 'values'.

-Significance: store color values, ensuring consistency in the app's design.

Example: "src/values/colors.xml" defines style.

```
<style name="My Button style">
```

```
<item name="android:background"> @drawable/button </item>
```

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```
<item name = "andgord: font_color"> @color/  
dimen</item>  
</style>
```

Dimension Resources:

6. type: Dimensions defined in XML files under res/values!

significance: Store dimension values, ensuring a consistent layout.

Example: 'res/values/dimens.xml' defines dimension resources.

```
<dimen name = "margin_large"> 16dp</dimen>  
<dimen name = "padding_medium"> 8dp</dimen>
```

Raw Resources:

type: files stored in the 'res/raw' directory.

Significance: Store non-XML files, such as JSON data, audio.

Example: Store a JSON file for app configuration.

7. How does an android Service Contribute to the functionality of a mobile application? Describe the process of developing an Android Service.

Contributions of Android Services:

1. Background processing: services allow apps to perform tasks in the background without blocking the user interface.

2. Long-running operations: services are ideal

for handling - ,
Complete , Such as playing music.

3. Inter - Component Communication:

Components like Activities, broadcast others services to communicate with efficiently.

4. Foreground Services: Android Services

foreground, even when the app isn't in use. This is useful for features that require interaction, like music playback.

Process of Developing an Android Service

1. Define the service class: Create a new Kotlin class that extends the 'Service' class. Implement methods like onCreate(), onStart(), or onBind() to define the behavior of the service.

2. Configure Service in Manifest: Declare the service in the Android Manifest XML file to inform the Android system about its existence. Configuration: <service android:name=".MyService" />

3. Start or Bind the Service: Decide whether components will start the service or bind to it. Use startService() or bindService() respectively.

4. Implement with other Components: Use mechanisms like specific logic for your service to perform its task.

5. Hand life cycle: Release resources when they are no longer needed and consider using 'stopSelf()' or 'stopService()'.
6. Interact with other Components: use appropriate mechanisms like intents, broadcasts or call backs to facilitate communication.
7. Foreground services (Optional): If your service needs to run in 'the foreground', start foreground().
8. Testing: Thoroughly test your service to insure it functions as expected, including handling various scenarios like network failures.
9. Optimization: Optimize your service for performance and resource efficiency to minimize battery usage.
10. Errors Handling and Logging: Implement proper error handling and logging mechanisms to diagnose and address issues that may occur while service is running.

06/03/13
OS/101