

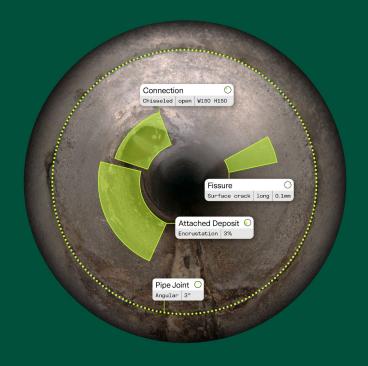
Eric Wolf Co-Founder at Pallon eric.wolf@pallon.com

```
def squeeze(
  input: Tensor[DType, Shape],
 dim: Dim)
-> Tensor[DType, 🤔]
```

Can We Squeeze() More Out of Python's Type System?

The Challenge of Tensor Shape Annotations

Machine Learning for the Underworld







Eric Wolf
Co-Founder at Pallon
eric.wolf@pallon.com

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   input: Tensor[DType, Shape],
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   -> Tensor[DType, <a href="#">2</a>]
```

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```
def extract_feat(self,
                 batch_inputs: Tensor,
                 batch_data_samples: SampleList | None = None,
                 is_training: bool = False) -> Tuple[Tensor]:
    """Extract features.
    Args:
        batch inputs (Tensor): Image tensor with shape (N, C, H, W).
    Returns:
        tuple[Tensor]: Multi-level features that may have
        different resolutions.
    111111
    x = self.backbone(batch_inputs)
    if self.with neck:
        x = self.neck(x)
    if self.with_pallon_meta_embedding and batch_data_samples is not None:
        batch_meta_data = []
        for data_sample in batch_data_samples:
            batch_meta_data.append(data_sample.pallon_meta_data)
        x = self.pallon_meta_embedding(x, batch_meta_data, is_training)
    return x
```

Let's try...

Good News 🙌

PEP 646 – Variadic Generics

Author: Mark Mendoza <mendoza.mark.a at gmail.com>, Matthew Rahtz <mrahtz at

google.com>, Pradeep Kumar Srinivasan <gohanpra at gmail.com>, Vincent Siles <vsiles

at fb.com>

Sponsor: Guido van Rossum < guido at python.org>

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Type: Standards Track

Topic: Typing

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Resolution: Python-Dev message

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Abstract

PEP 484 introduced TypeVar, enabling creation of generics parameterised with a single type. In this PEP, we introduce TypeVarTuple, enabling parameterisation with an arbitrary number of types - that is, a variadic type variable, enabling variadic generics. This enables a wide variety of use cases. In particular, it allows the type of array-like structures in numerical computing libraries such as NumPy and TensorFlow to be parameterised with the array shape, enabling static type checkers to catch shape-related bugs in code that uses these

How would you type this?

```
x: Array[Batch, Height, Width, 3]
x + [5.2, -1.1, 4.7]
                            # Array[Batch, Height, Width, 3]
x.transpose((0, 3, 1, 2)) # Array[Batch, 3, Height, Width]
x.reshape((x.shape[0], -1)) # Array[Batch, 3 * Height * Width]
conv2d(
  Χ,
  out_channels=128,
 kernel_size=3
                             # Array[Batch, Height - 1, Width - 1, 128]
```

What are we waiting for?

For basic support

- Mypy support for PEP-646
- Numpy type hints
- Pytorch, TensorFlow, JAX, Scipy, etc. type hints

For maximum typing magic 🧙

- Python syntax: unpack multiple type var tuples, slice type var tuples, literal arithmetic, ...
- Mypy/Pyright/... support

What can we do today? Runtime checks!

Pytorch Named Tensors (prototype)

```
def scale channels(input, scale):
   scale = scale.refine names('C')
    return input * scale.align as(input)
>>> num channels = 3
>>> scale = torch.randn(num_channels, names=('C',))
>>> imgs = torch.rand(3, 3, 3, num channels,
       names=('N', 'H', 'W', 'C'))
>>> more imgs = torch.rand(3, num channels, 3, 3,
       names=('N', 'C', 'H', 'W'))
>>> videos = torch.randn(3, num_channels, 3, 3, 3,
       names=('N', 'C', 'H', 'W', 'D'))
>>> scale channels(imgs, scale)
>>> scale_channels(more_imgs, scale)
>>> scale channels(videos, scale)
```

Jaxtyping

In conclusion...

Can we use shape types today? Not yet 😭



- But Python is getting there, sloooowly
- You can use runtime checks-but they are not as cool

Thank you

Talk to me about type hints and sewers:)

Eric Wolf
Co-Founder at Pallon
eric.wolf@pallon.com

