

# Contributions Report

## Classes and FXML Files contribution:

Contributors	Classes and FXML Files
Goh Shu Yu	Address.java UserDao.java AddressDao.java BidTester.java browse_auctions.fxml browse_history.fxml browse_users.fxml
Michael Lam	New_auction.fxml ArtworkDao.java Bid.java Auction.java
Morgan David	Artwork.java Artwork_view.fxml Painting.java AuctionDao.java
Tereza Vladislavova Pashinska	MyProfile.fxml CanvasController.java Canvas.fxml Sculpture.java
Kamil Kłosowski	AddressDao.java ArtworkDao.java AuctionDao.java BidDao.java UserDao.java AddAuctionController.java AuctionController.java BrowseAuctionsController.java Register2Controller.java RegisterController.java SessionStorage.java LoginController.java MyProfileController.java InputValidator.java DBUtils.java SQLiteSingleton.java db_schema.sql

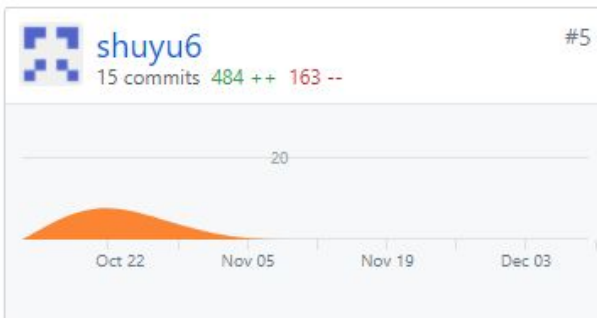
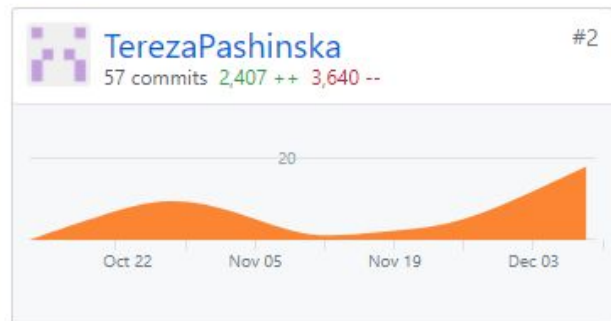
Marceli Wac

User.java  
FeedController.java  
MainHandler.java  
UITester.java  
  
AddAuctionController  
  
AuctionController.java  
AuctionPaneController.java  
BrowseAuctionsController.java  
InputValidator.java  
LayoutController.java  
LayoutDisplayController.java  
LoginController.java  
Register2Controller.java  
RegisterController.java  
ViewLoader.java  
MyProfileController.java  
  
\_layout.fxml  
Add\_auction.fxml  
Auction.fxml  
Auction\_pane.fxml  
Browse\_auctions.fxml  
Browse\_history.fxml  
Custom\_avatar.fxml  
Error.fxml  
History\_bid\_pane.fxml  
History\_finished\_auction\_pane.fxml  
Login.fxml  
My\_profile.fxml  
Register.fxml  
Register2.fxml  
User\_pane.fxml

Oct 15, 2017 – Dec 11, 2017

Contributions: **Commits** ▾

Contributions to master, excluding merge commits



## Other contributions:

In addition to the above classes and FXML files, the team members contributed in the following way:

Goh Shu Yu:

- Create a classes (bidTester.java) to insert data into all tables in the database by using ours data accessing objects classes.
- Created a method in DButils which converts a sql result set to an address object, user object, sculpture object and painting object.
- Fix the bugs in artworkDao, auctionDao and bidDao.
- Written Javadoc comment data access object classes and some artatawe.

Michael Lam:

Morgan David:

- Written Javadoc comments for dao and artatawe classes.
- Helped to standardise code to comply with 130 conventions.
- Created a method as part of dbutils which converts a result set to an auction object.

Kamil Klosowski:

- Designed the overall structure of the project and planned the implementation of various design patterns
- Co-created the JavaFx controllers with Marcelli and implemented most of the functionality that we were able to display together with Marcelli
- Refactored a great portion of the code
- Took care of distribution of tasks between the team members

Tereza Vladislavova Pashinska:

- Written Javadoc comments for artatawe classes and fixed some of the Javadoc for dao classes.
- Took minutes for 17.11.2017
- Took minutes for 24.11.2017
- Took minutes for 1.12.2017
- Took minutes for 8.12.2017

Marceli Wac:

- Create profile pictures (default1 - default8)
- Create logo for the system - Logo.png
- Create other icon that used in the system - Plus.png, Star\_empty.png, star\_filled.png
- Create database schema - db\_schema.sql
- Record video of the system.

### **Problems:**

Initially implementing the GUIs turned out to be more challenging than anticipated and therefore took us more time than we expected.

### **Changes made during implementation:**

- Removed the Picture class and its subclasses ProfilePicture and ArtworkPicture.
- Added the implementation of JavaFX controllers
- Incorporated Data Access Object Pattern