

Week 3 in Review

My third week proved to be more hectic than I anticipated. Although I was able to submit all my assignments on time, I was not able to work on my social media sites like I mentioned in the Anchor Points discussion. I had three days off from work just as I did during week two, but one day had to be spent out of town for personal reasons. This allotted me two days off from work to complete as many assignments as possible. I had three assignments due this week; Communicating with Visual Tools, Anchor Points, and Call to Action – Encouragement. The first assignment required me to create a flowchart that represented the process of selecting a file for my portfolio and uploading it to GitHub. I really enjoyed creating the flowchart, but it took me a lot longer than I anticipated. The second assignment was my third Anchor Points discussion, and I revealed that I have been working on my weakness of communication by talking to some of my coworkers. I have since made some new friends, but it will be a while before I am comfortable enough to hang out with them outside of work. I also said that I would research more about C# and rework a game I had created for my final project in SDI. Instead of reworking my original game, I decided to create a brand new one that demonstrates my appreciation of a good horror story. It's just a simple text based choose your own adventure game that progresses the story in different directions depending on the user's input. Let's just say there are certain doors that should not be opened, but also not ignored. My third assignment required me to share a quote that I like and reveal how it applies to my journey. I chose a quote from an English physicist I admire named Brian Cox. He said, "You dig deeper and it gets more and more complicated, and you get confused, and it's tricky and it's hard, but... It is beautiful." I truly believe this is an adequate representation of my journey here at Full Sail. As I dig deeper into my degree program I find it to be complicated and at times confusing, but once I understand what I have been taught I see the beauty that is learning.

The most valuable use of my time this past week was directed towards my research of C# and refreshing what I had learned in SDI. I have realized that it is very beneficial to consistently practice coding to guarantee a stronger confidence in my ability. As I worked on my game, I realized that I had forgotten very basic techniques, and thus had to reteach myself through previous programs I had created. I will from now continue to code on a regular basis and expand my knowledge whilst directing it towards my game. Through the research I did this week, I believe I have a solid grasp of functions and can use this to create a "Play Again?" option. Although I have not been able to test it out yet, I will definitely make it a goal to reach for this week. I will also continue to apply myself to the best of my ability and complete the final week's assignments as sufficiently as possible.

https://github.com/kkmann13/Mann_Kristofer_1_Portfolio