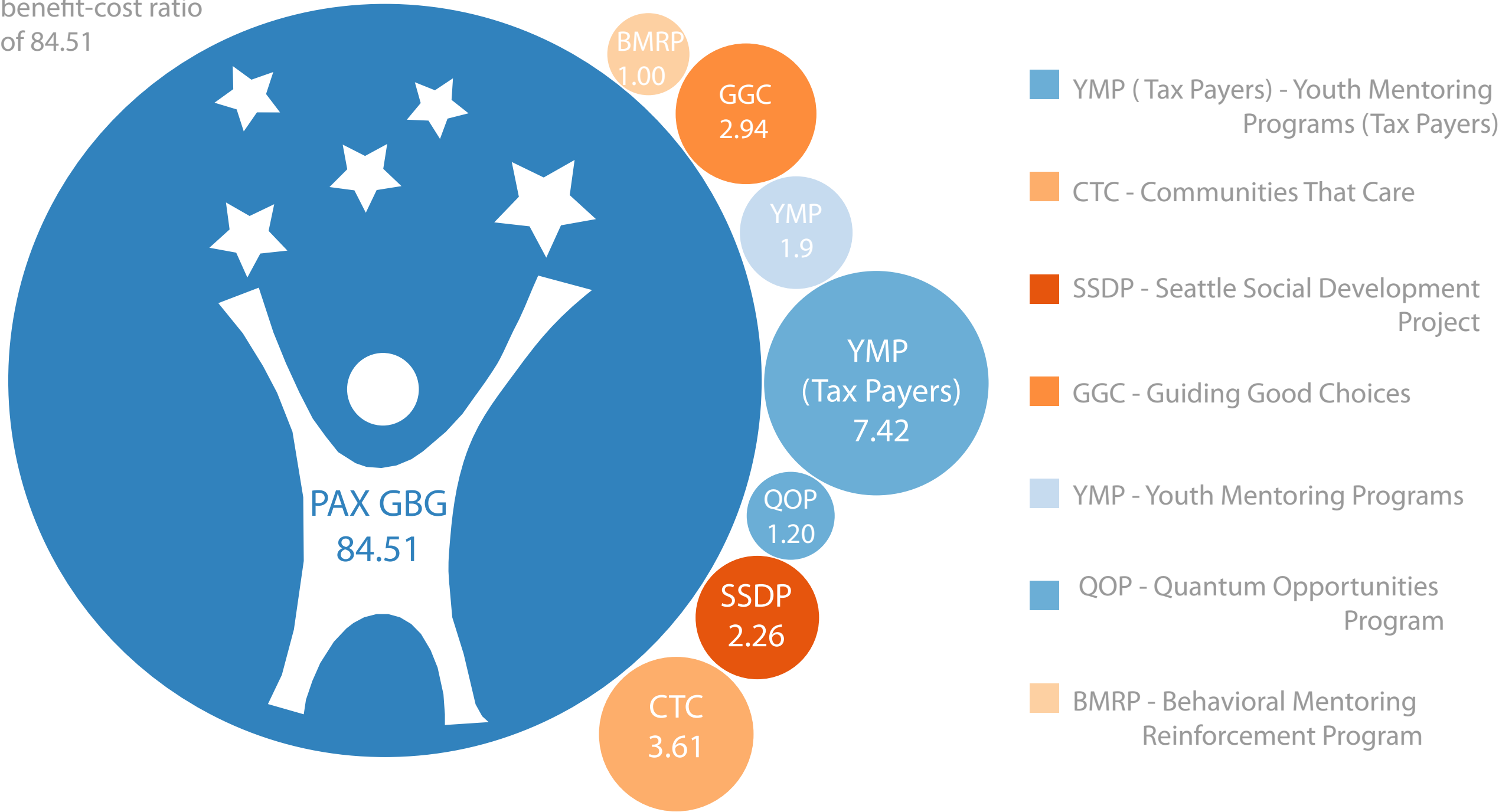
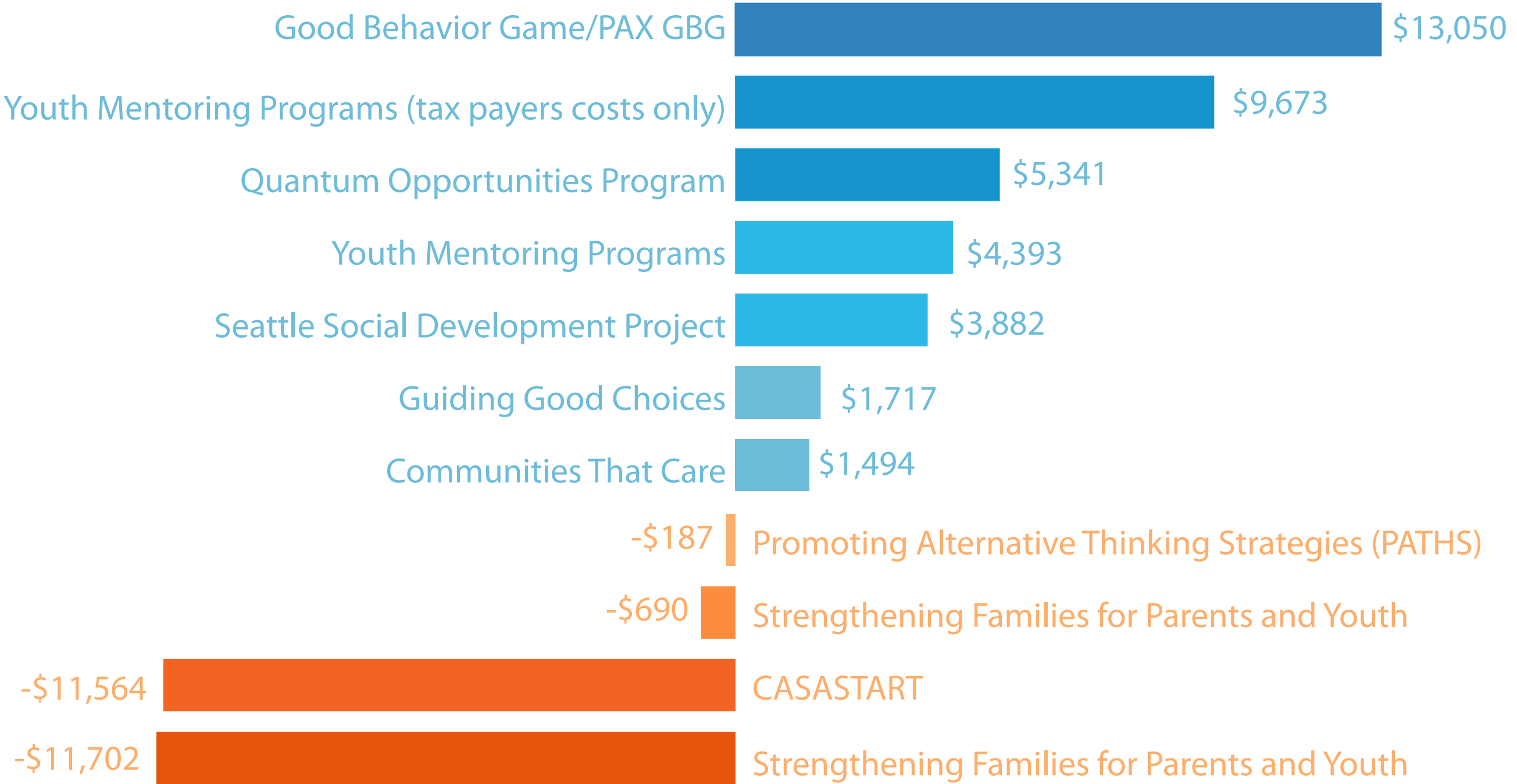


Comparison of Prevention Programs: Benefit-Cost Ratio

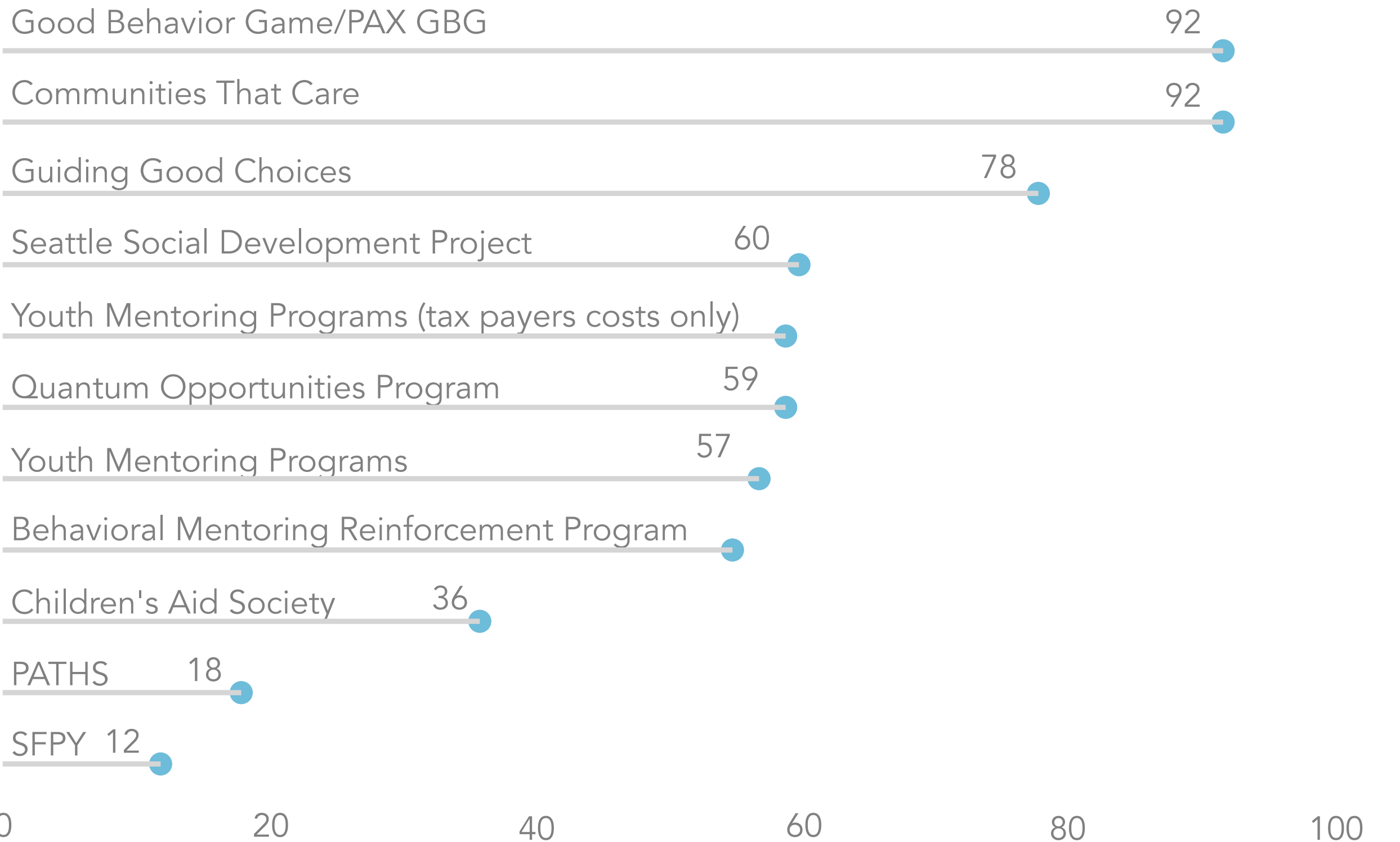
The Pax Good Behavior Game outperforms all other prevention programs with a benefit-cost ratio of 84.51



Comparison of Prevention Programs: Estimated Net Present Value



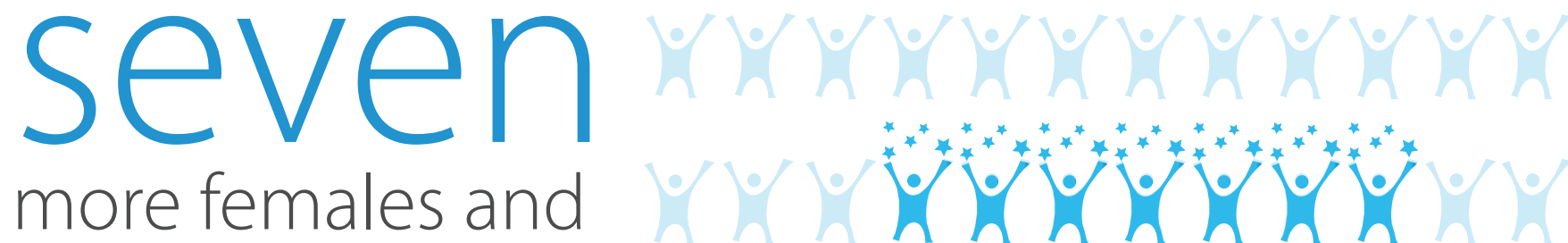
Comparison of Prevention Programs: Likelihood of a NPV



OF 100 FIRST GRADERS EXPOSED TO PAX GBG FOR 2 YEARS,



GRADUATE HIGH SCHOOL



OF 100 FIRST GRADERS EXPOSED TO PAX GBG FOR 2 YEARS,



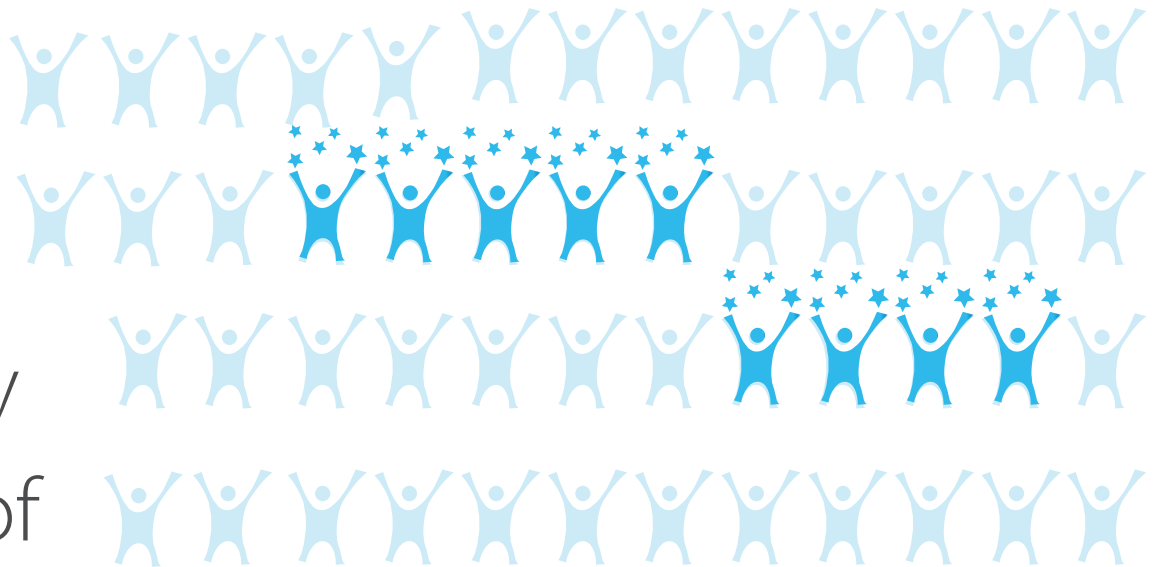
ten fewer
young
people will likely
develop serious



DRUG ADDICTIONS

nine

fewer young
people will likely
need any form of



SPECIAL EDUCATION SERVICES



OF 100 FIRST GRADERS EXPOSED TO PAX GBG FOR 2 YEARS,



five

fewer young
people will likely

CONTEMPLATE

SUICIDE

seven

fewer young people will likely

ATTEMPT SUICIDE

