



CPEN 400Q

Variational **G**raphical **Q**uantum **E**rror **C**orrection

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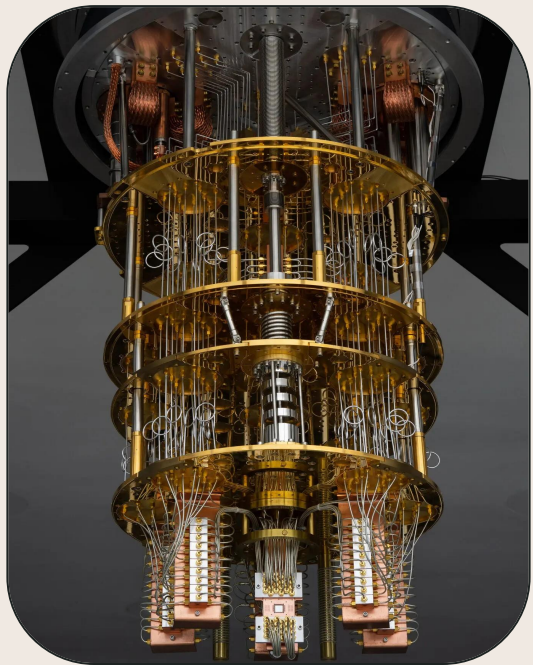
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I.

Introduction



Current Strides in Error Correction

- Google's Willow (Dec 2024)
 - ◆ 105 qubits
 - ◆ Demonstrated error rates decrease as code size increases.





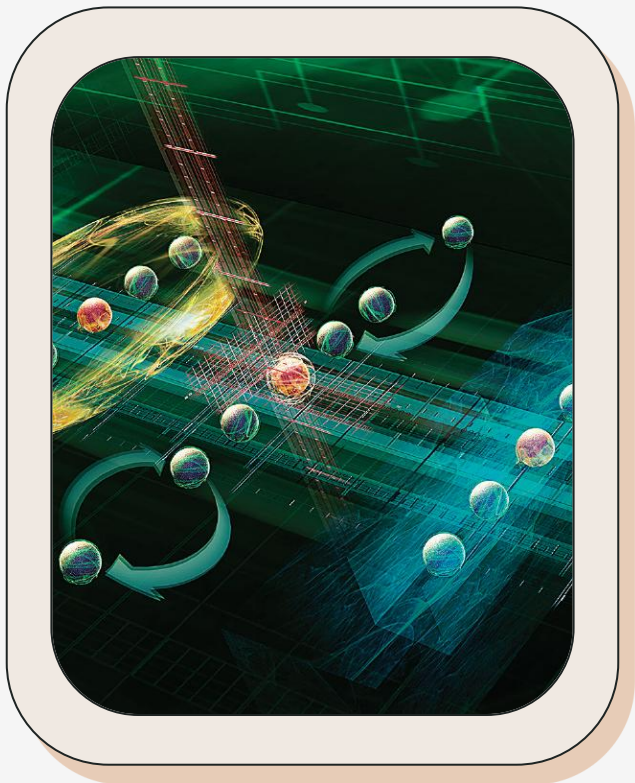
Basic types of Error Correction

Repetition

- ❖ Simplest error correction strategy
- ❖ Can only correct only one type of error (X or Z, not both)
- ❖ Detects errors using majority voting
- Requires many physical qubits per logical qubit
- Cannot correct both bit and phase-flips simultaneously

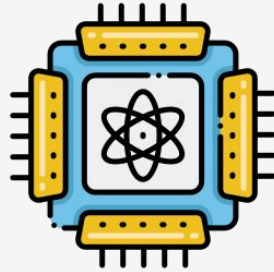
Stabilizers - $[[5,1,3]]$ code

- ❖ Smallest code that detects and corrects all single-qubit errors (X, Y, Z)
- ❖ 1 Logical qubit \rightarrow 5 physical qubits
- ❖ High efficiency
- Complex
- Requires non-local stabilizers
- Syndrome decoding is non-trivial compared to repetition



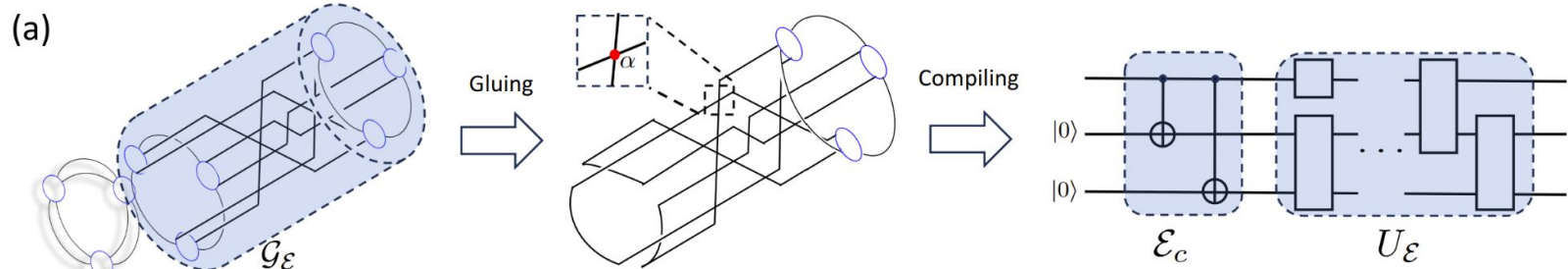
II.

VGQEC



Hybrid Quantum-Classical scheme for VGQEC (12 Mar 2025) [1]

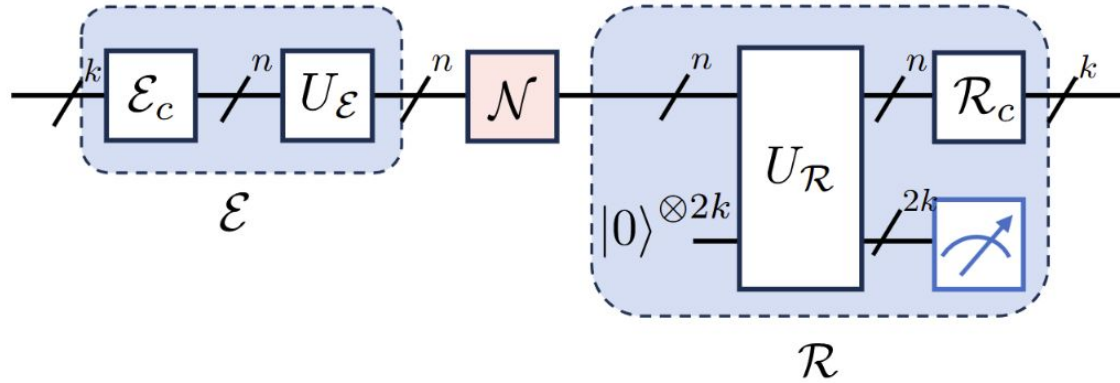
[1] <https://arxiv.org/abs/2410.02608>



a) Build new code by adding a flexible graph (GE) to existing code's QEC Quon graph. Creates new encoding circuit with tunable parameters.



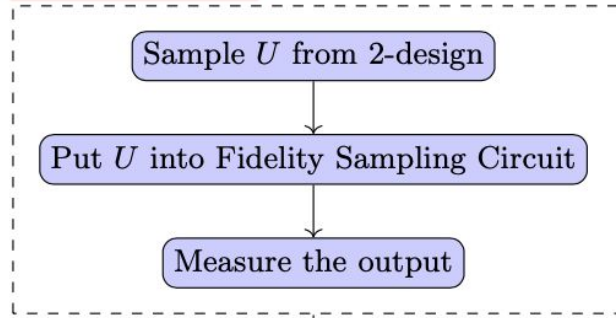
(b)



b) Run noisy circuit using encoding and recovery steps. Recovery circuit uses extra helper (auxiliary) qubits and measurements to correct noise.

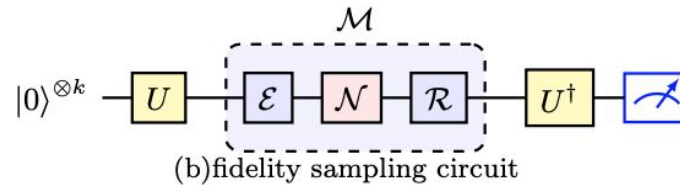


Repeat N times



Estimate average entanglement fidelity

(a) average entanglement fidelity estimator



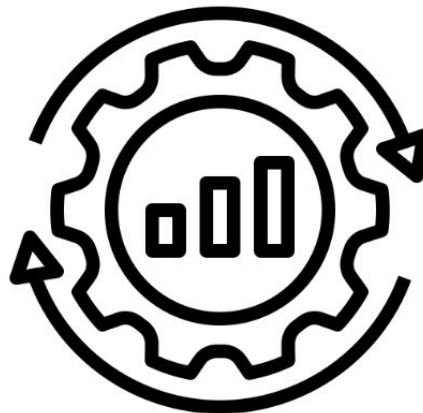
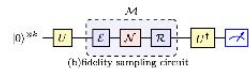
(b) fidelity sampling circuit

- Repeatedly run circuit with random quantum state and count output of all zeros.
- Create random quantum state, send through noise, reverse randomness, and measure.

VGQEC



Run & Sample



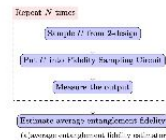
Optimization L-BFGS

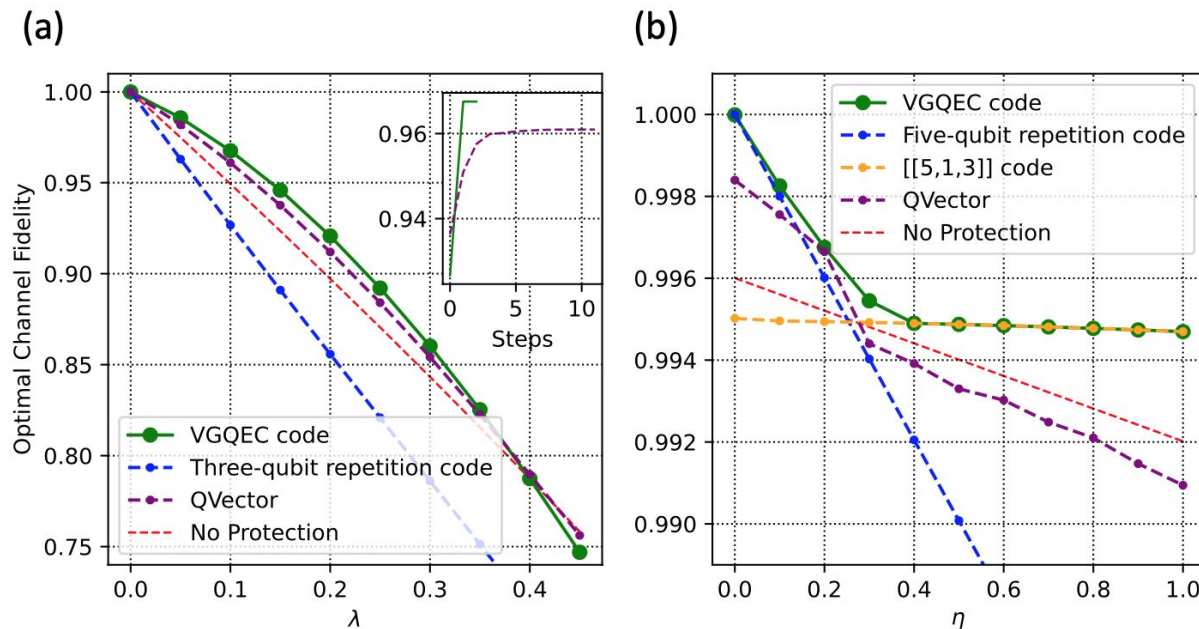
$$F(\vec{\alpha}_{opt}, \vec{\beta}_{opt})$$

$$\mathcal{E}_{out} = U_{\mathcal{E}}(\vec{\alpha}_{opt}) \circ \mathcal{E}_c,$$

$$\mathcal{R}_{out} = \mathcal{R}_c \circ U_{\mathcal{R}}(\vec{\beta}_{opt}).$$

Measure all-0 outcomes

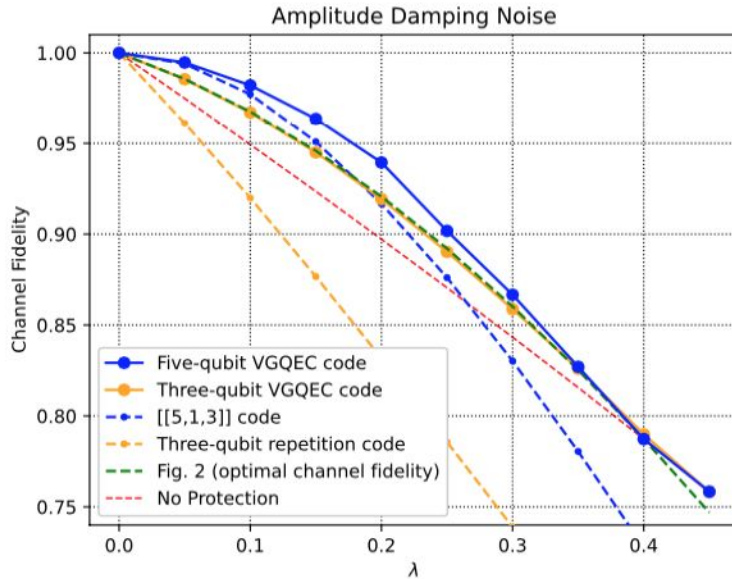




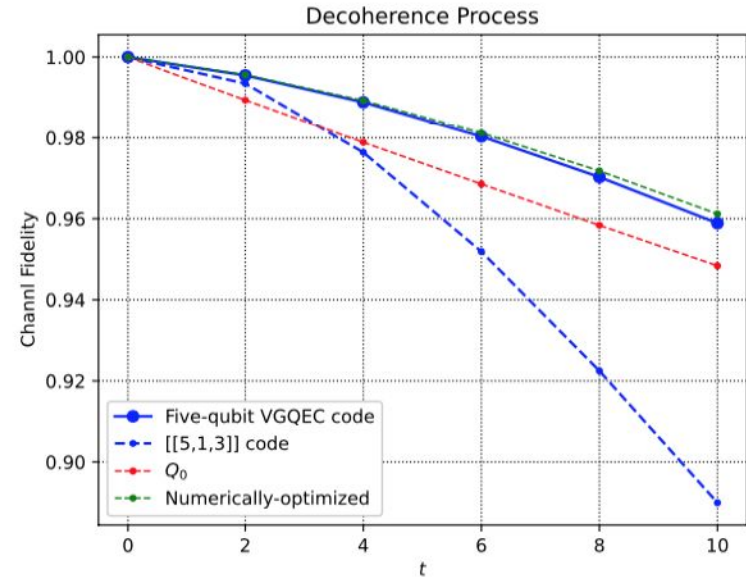
Simulation-based optimization results (theoretical exploration):

a) Three-qubit VGQEC code optimized to handle amplitude damping noise.

b) Five-qubit VGQEC code is tested under changing noise conditions over time.



(a)



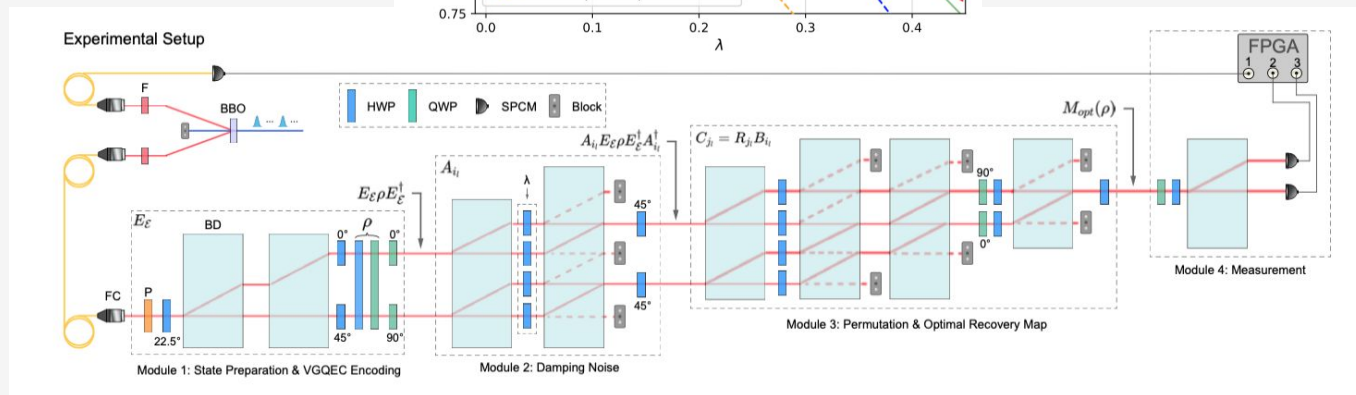
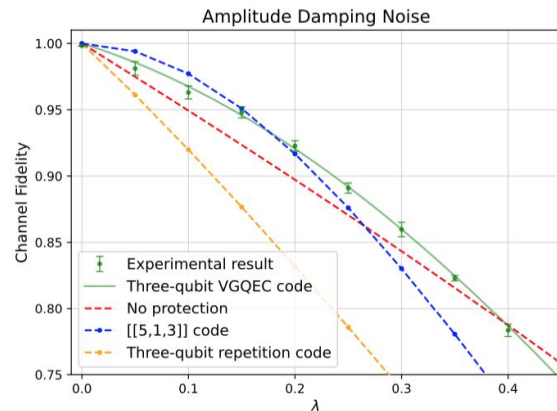
(b)

Circuit-level implementation and performance (practical realization):

a) Three-qubit VGQEC code's fidelity compared under amplitude damping noise.

b) Five-qubit VGQEC code evaluated under IBM-LIMA machine data, uneven noise thermal relaxation.

VGQEC



Experimental setup: Uses photons and optical elements to physically implement and test three-qubit VGQEC code.



VGQEC Limitations



1

Parameter Placement Unclear

2

Recovery is Challenging

3

Encoding Not Yet Optimized



```
function(a){return!this.B[a.getId()];}_k.  
p(this)&&ip(this).Ud();_k.ti=function(a){this  
o[a].bd(!0)};_k.Vd=function(a){this.o[a.getId()  
on(a,c){this.o.push({Jc:a,options:c});}  
dow.gapi={};var e=window.__jsl={};e.h=_J(_F(a,  
&&(_F(d,2))&&this.b.push(d);_x("gapi.load",(0  
s.C=a;this.w=this.b=null;this.D=0;this.B=  
ORD("*****");0<=a.indexOf("MSIE")&&0<=a.indexOf(  
parseFloat)(a[1])&&(this.o=!0)};_z(kp,_A);  
instanceof Array)for(var e in d)lp(a,c,d[e]);else{  
er?c.addEventListener(d,e,!1):c&&c.attachEvent?c.  
o)return null;if(c instanceof Array){var d=null,e  
.w==a&&(d=this.b,this.b=null);if(e=a.getAttribute  
stener(c,e,!1):a.detachEvent&&a.detachEvent("on"+  
;this.w=a;c.preventDefault?c.preventDefault():c.re  
gp(window,_J(_F(c,8)));c=_ec();var d=_W();a=ne  
nction(a){try{a()}catch(g){d.log(g)}},this));_yi(  
V.PASSWORD("*****"),"DOMContentLoaded"); cp(windo  
;_x("gbar.mls",function({}));_Ma("eq",new kp(_k  
function(){for(var a=function(a){return function()  
.Ia.U();_Ja(e,"api").Ra();fp(_Ja(e,"m"),function  
c&&(c=c.querySelector(".gb_b"))&&lp(_yi("eq")  
on=/(\s+|^)gb 2f(\s+|$)/:no&&lop.test(no
```

III.

Implementation



Scope of Implementation

1

No quon language/graph

2

No SDP for optimal recovery map

3

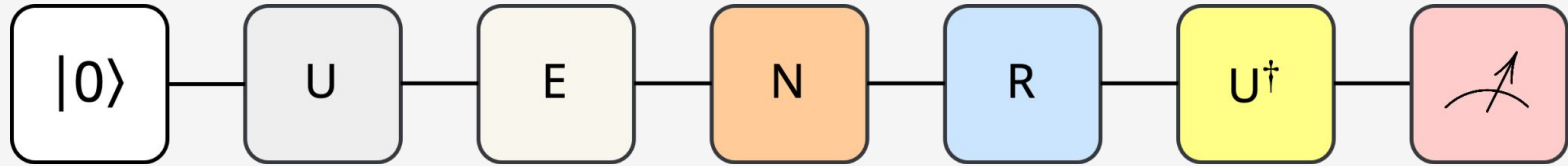
Less methods for comparison

4

No photonic realization

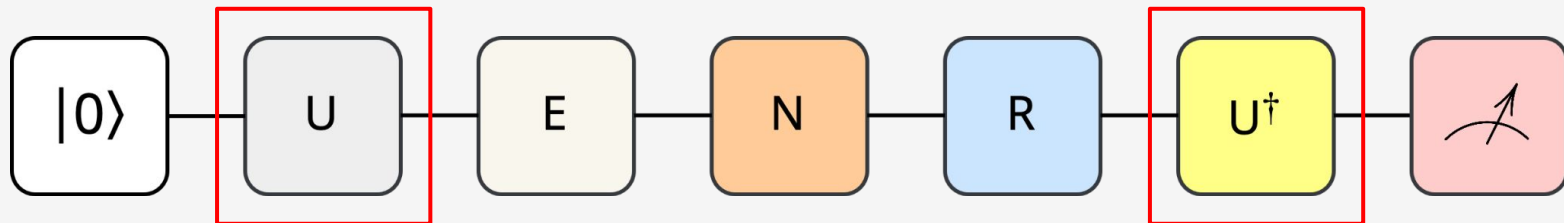
5

Did not implement optimizer



Implemented Quantum Circuit

Implementation



Unitary



Unitary

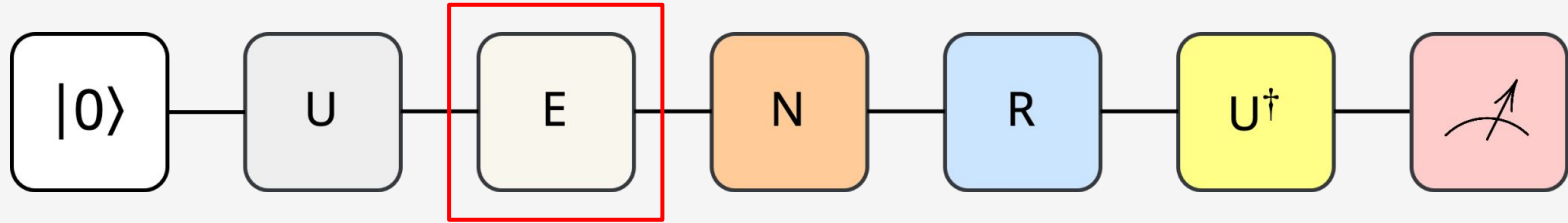
From paper

$$\left\{ |0\rangle, \frac{1}{\sqrt{3}} |0\rangle + \sqrt{\frac{2}{3}} |1\rangle, \frac{1}{\sqrt{3}} |0\rangle + \sqrt{\frac{2}{3}} e^{\frac{i2\pi}{3}} |1\rangle, \frac{1}{\sqrt{3}} |0\rangle + \sqrt{\frac{2}{3}} e^{\frac{i4\pi}{3}} |1\rangle \right\}$$

Our implementation

```
single_qubit_two_design = [  
    '', 'Y', 'YA', 'YB'  
]  
  
def apply_single_two_design(two_design_string, wires):  
    for gate in two_design_string:  
        if gate == 'Y':  
            qml.RY(2*np.arccos(1/np.sqrt(3)), wires=wires)  
        elif gate == 'A':  
            qml.RZ(2*np.pi/3, wires=wires)  
        elif gate == 'B':  
            qml.RZ(4*np.pi/3, wires=wires)
```

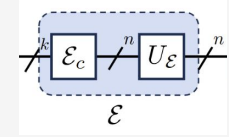
Implementation



Encoding

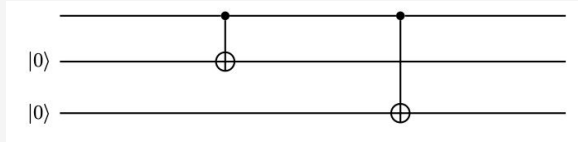


Encoding - 3 qubit VGQEC



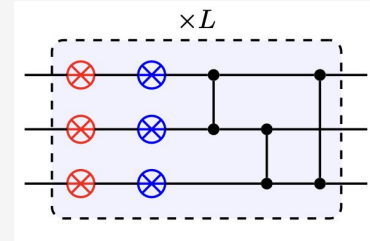
Original

From paper

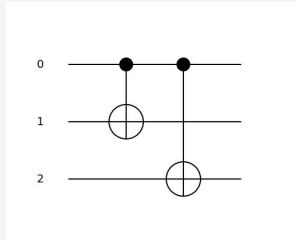


VQC

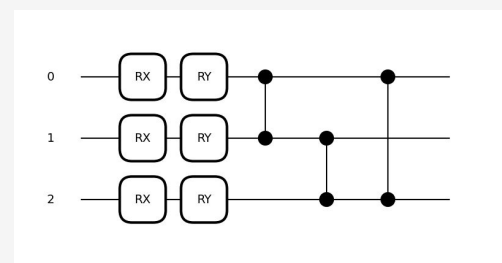
From paper



Our implementation

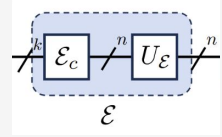


Our implementation



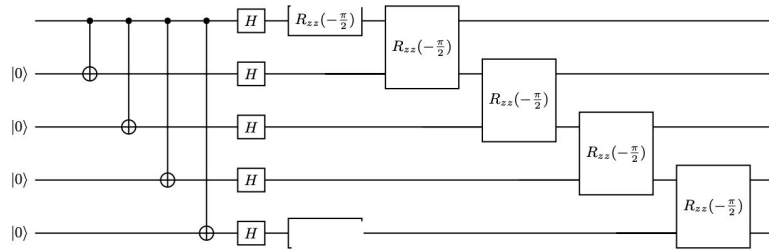


Encoding - 5 qubit VGQEC



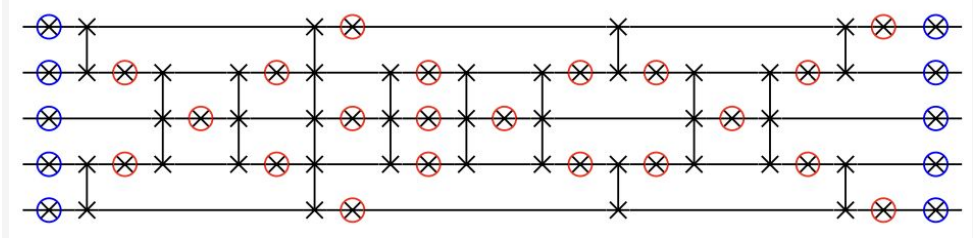
Original

From paper

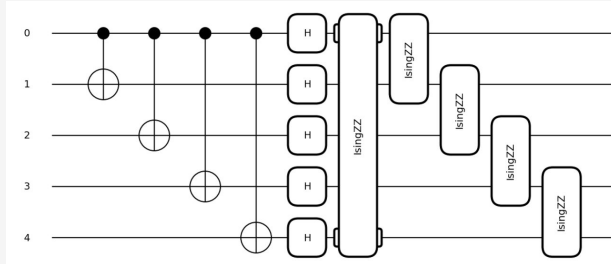


VQC

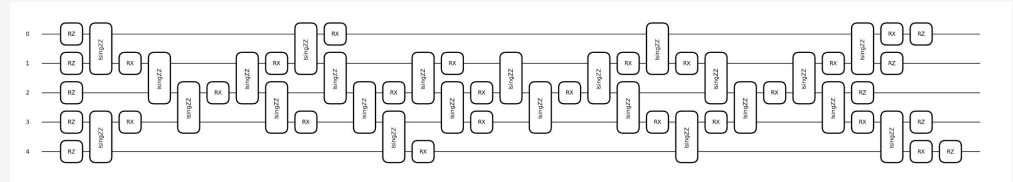
From paper



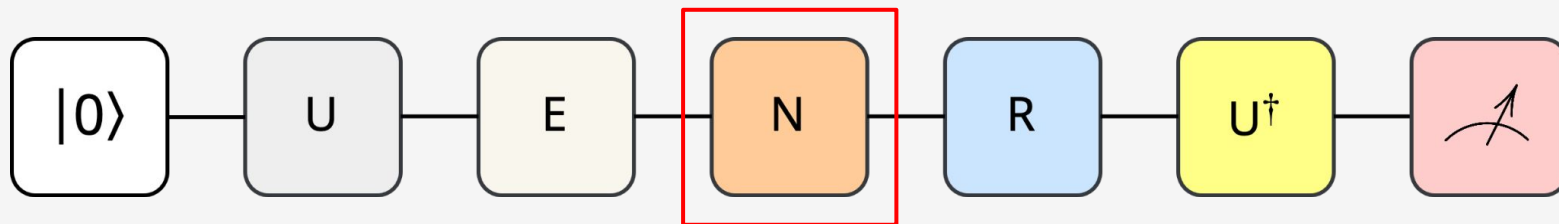
Our implementation



Our implementation



Implementation



Noise



Noise - Amplitude Damping

From paper

$$\mathcal{N}_s^{ad}(\rho) = \sum_{k=0,1} E_k \rho E_k^\dagger,$$

$$E_0 = \begin{bmatrix} 1 & 0 \\ 0 & \sqrt{1-\lambda} \end{bmatrix} \quad E_1 = \begin{bmatrix} 0 & \sqrt{\lambda} \\ 0 & 0 \end{bmatrix}$$

Our implementation

```
qml.AmplitudeDamping(gamma, wires=wire)
```



Noise - Thermal Relaxation

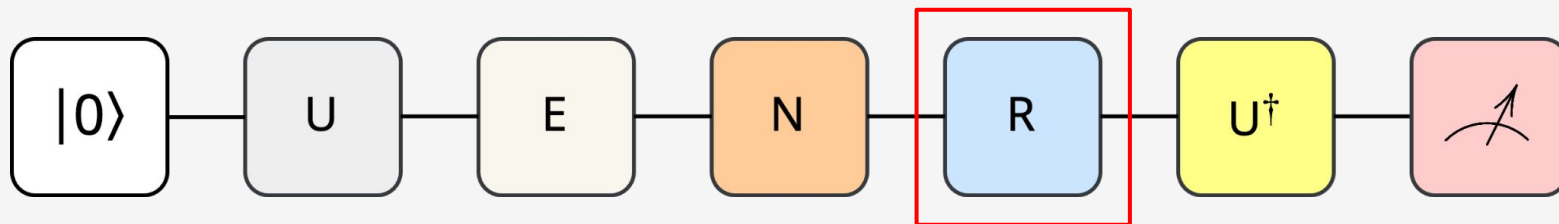
From paper

$$A_1 = \begin{bmatrix} 1 & 0 \\ 0 & \sqrt{1 - \gamma - \lambda} \end{bmatrix} A_2 = \begin{bmatrix} 0 & \sqrt{\gamma} \\ 0 & 0 \end{bmatrix} A_3 = \begin{bmatrix} 0 & 0 \\ 0 & \sqrt{\lambda} \end{bmatrix}$$

Our implementation

```
qml.ThermalRelaxationError(0, T1, T2, t, wires=wire)
```

Implementation



Recovery



Recovery- 3 qubit VGQEC

Original

From paper

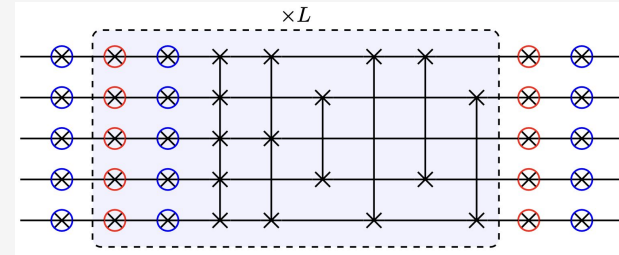
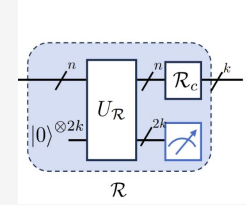
Original recovery

Our implementation

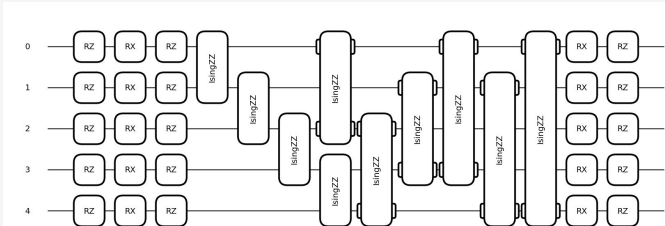
**Not needed
(assumption)**

VQC

From paper



Our implementation





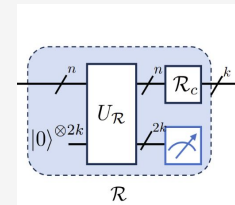
Recovery- 5 qubit VGQEC

Original

From paper

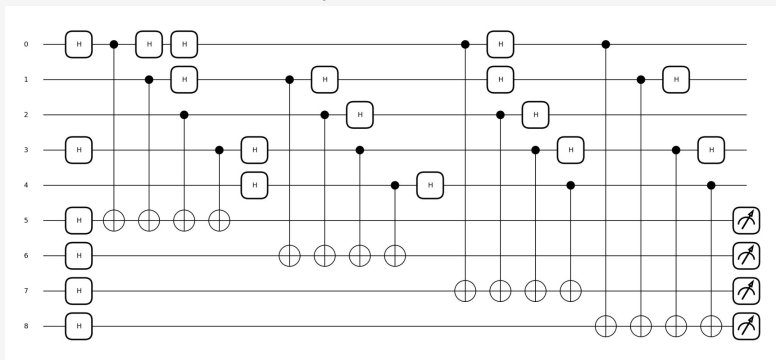
VQC

From paper

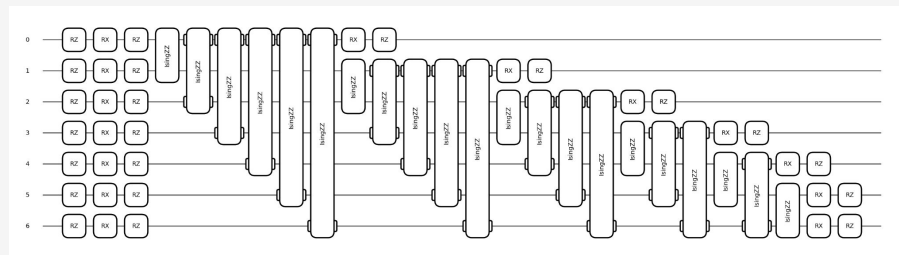


Original recovery

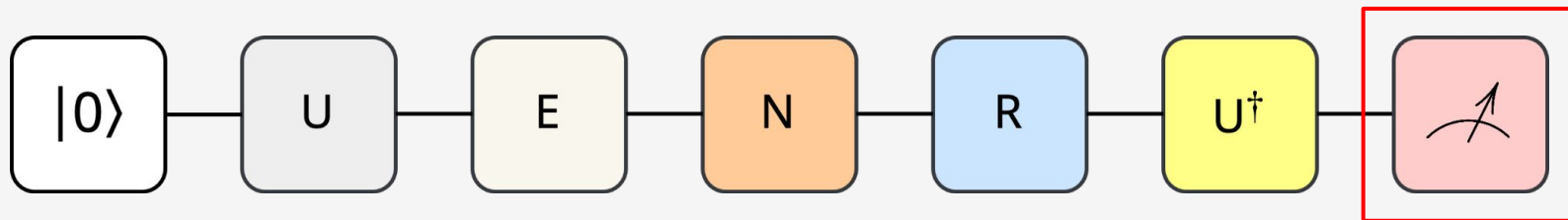
Our implementation



Our implementation



Implementation

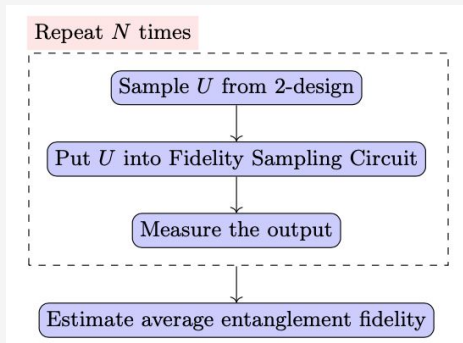


Fidelity



Fidelity

From paper



$$\overline{F}_e(\mathcal{M}) = \frac{dF_C(\mathcal{M}) + 1}{d + 1}.$$

Our implementation

```

return qml.expval(qml.Projector([0], wires=0))

fidelity = qnode(wrapped_params)
fidelities_k.append(fidelity)

fidelities.append(torch.mean(torch.stack(fidelities_k)))

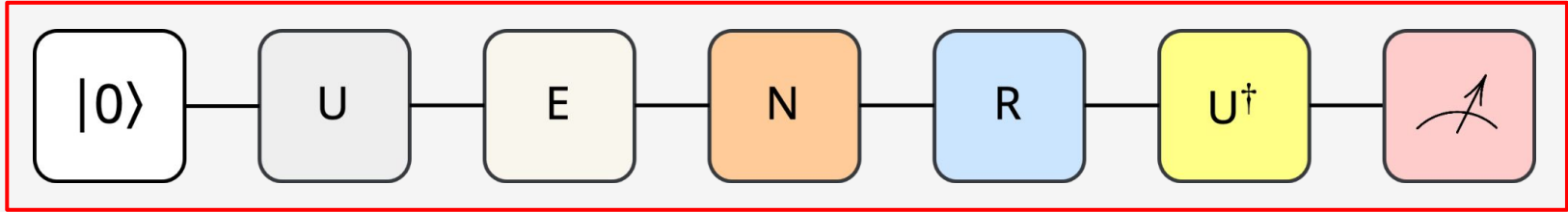
return -torch.mean(torch.stack(fidelities))

def compute_fc(fe, d):
    return (fe*(d + 1) - 1) / d

fe = optimal_fidelity # average entanglement fidelity
d = 2 # dimension of Hilbert space

fc = compute_fc(fe, d)
  
```

Implementation



Optimization

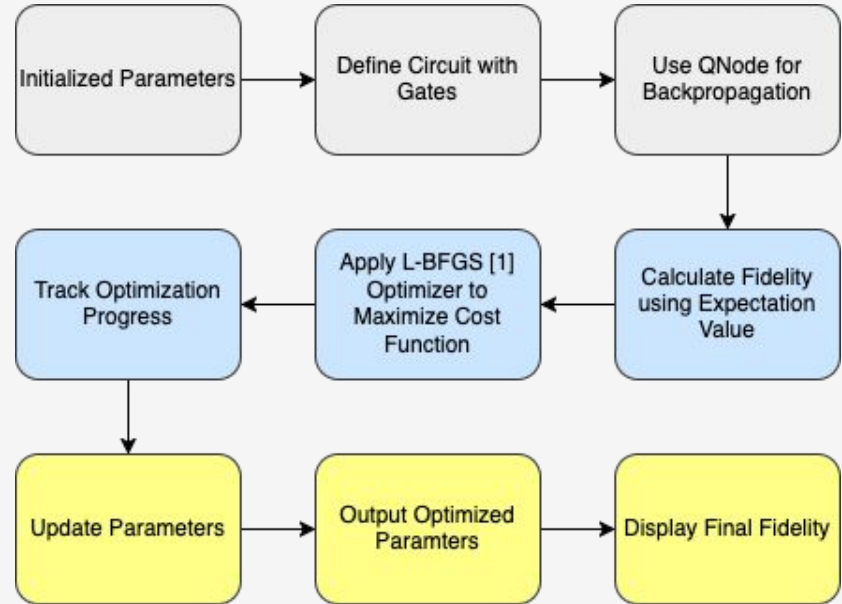


Optimization

From paper

- D. C. Liu and J. Nocedal, "On the limited memory bfgs method for large scale optimization," Mathematical programming, vol. 45, no. 1, pp. 503-528, 1989.
- Does not specify how many parameters they are tuning

Our implementation



[1] <https://pytorch.org/docs/stable/generated/torch.optim.LBFGS.html>

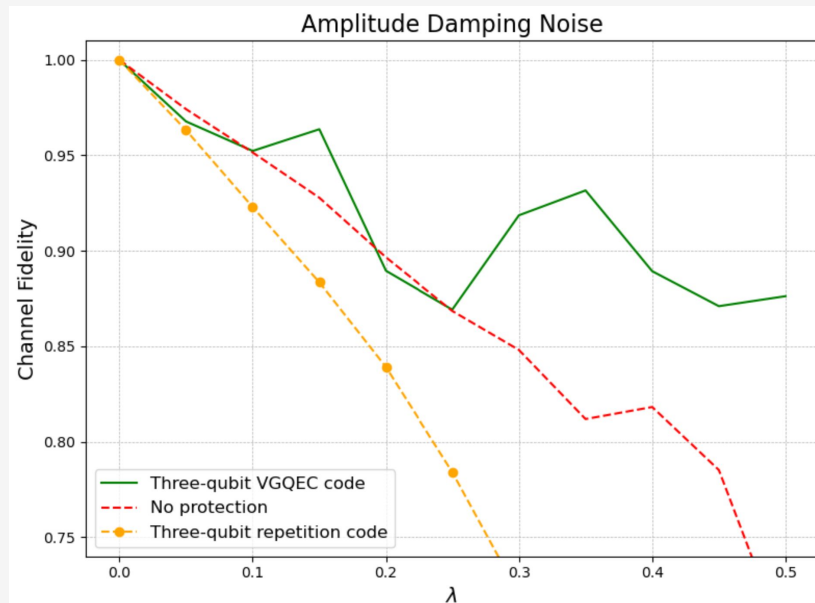
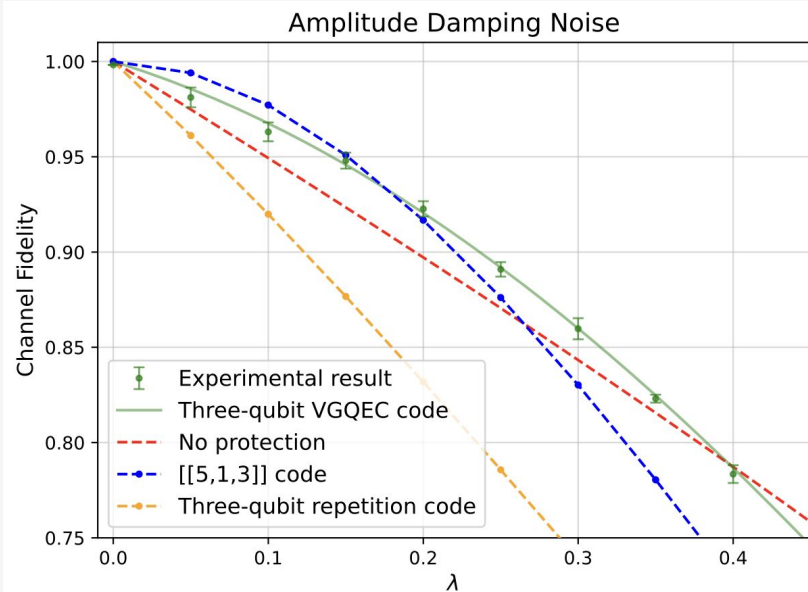


IV.

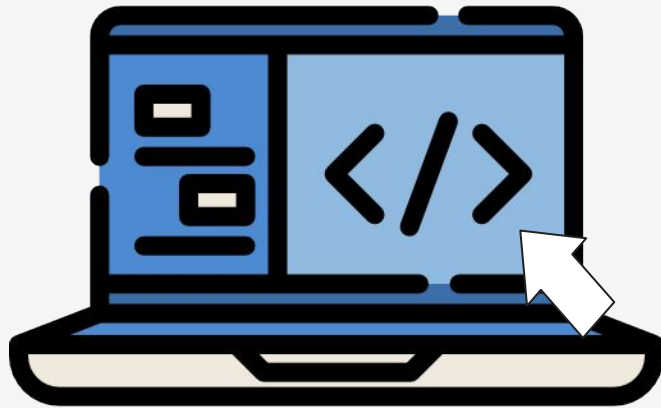
Results



Simulated Graphs



Demo





Thank you!

Questions?





Resoruces:

https://research.google/blog/making-quantum-error-correction-work/?utm_source=chatgpt.com

<http://theory.caltech.edu/~preskill/ph229/notes/chap7.pdf>

<https://www.dhuality.com/posts/2022-09-27-qec513code/#:~:text=In%20this%20code%2C%20five%20physical,psi%5Crangle%20%E2%88%A3%CF%88%E2%9F%A9.>