## KONSTANTINOS KONSTANTINIDIS

Ph.D.

Department of Electrical and Computer Engineering

Iowa State University

Ames, IA

## PERSONAL INFORMATION

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GOOGLE SCHOLAR: https://scholar.google.com/citations?user=pLi\_5zwAAAAJ&hl=en

### **EDUCATION**

JANUARY 2017 Ph.D. in Electrical and Computer Engineering

- December 2022 Department of Electrical and Computer Engineering,

Iowa State University, Ames, IA.

Dissertation: "Leveraging Redundancy and Coding Techniques for Speeding up

Distributed Computing and Securing Distributed Learning."

Advisor: Professor Aditya Ramamoorthy.

GPA: 3.94/4.0.

JANUARY 2017 M.Eng. in Electrical and Computer Engineering

- August 2022 Department of Electrical and Computer Engineering,

Iowa State University, Ames, IA.

GPA: 3.94/4.0.

September 2011 Diploma in Electrical and Computer Engineering (5-year program)

- December 2016 Department of Electrical and Computer Engineering,

Technical University of Crete, Chania, Greece.

Thesis: "Fast Synchronization of OQPSK Signals."

Advisor: Professor George N. Karystinos.

GPA: 3.4/4.0.

### Research Interests

- Advanced Computing.
- Machine Learning.
- Network Coding.

## Academic Experience

January 2017 Graduate Research Assistant

- May 2022 Leveraging Coding Techniques and Redundancy for Speeding up Distributed Com-

puting and Robustifying Distributed Learning.

Iowa State University.

Fall 2020 Graduate Teaching Assistant

EE 571: Convex Optimization Enrollment: 20+ students

Iowa State University.

Spring 2019 Graduate Teaching Assistant

EE 322: Probabilistic Methods for Electrical Engineers

Enrollment: 70+ students Iowa State University.

 $Fall 2018 \quad \textbf{Graduate Teaching Assistant}$ 

EE 322: Probabilistic Methods for Electrical Engineers

Enrollment: 50+ students Iowa State University.

Received the Teaching Excellence Award upon nomination of the instructor.

January 2020

Department of Electrical and Computer Engineering,

- Present Iowa State University.

Project: Securing Distributed Learning Against Failures and Attacks

**Description**: Developed novel filtering and detection mechanisms for distributed machine learning scenarios in which computing devices may return erroneous or malicious gradients, which can derail the training. Coding-theoretic ideas are paired with design theory to minimize the fraction of corrupted computations. Graph theory is combined with computational redundancy to optimally assign tasks to devices, and clique-finding allows for the detection and exclusion of misbehaving devices from the training. The methods are robust to the most sophisticated attacks and achieve, on average, a 25% increase in top-1 accuracy on the CIFAR-10 dataset over defenses suggested by prior work. They maintain training convergence even when 30% of the devices behave adversarially, and the corresponding reduction of the fraction of corrupted gradients ranges from 16% to 99%.

Supervisor: Prof. Aditya Ramamoorthy.

January 2018

Department of Electrical and Computer Engineering,

- January 2019 Iowa State University.

Project: Straggler-Resilient and Low-Cost Distributed Matrix Multiplication

Description: Developed a technique to multiply high-dimensional matrices in distributed setups that suffer from straggling machines. This operation is of fundamental importance to big data problems where the sheer size of the matrices precludes the computation on a single node. The stragglers in the cluster are treated as erasures in coding theory, and the multiplication can be completed as soon as a minimum number of machines return their assigned tasks of multiplying coded submatrices; this number is called the recovery threshold. We prove that as long as the elements of the matrices are bounded by a maximum value, the recovery threshold can be significantly reduced compared to prior approaches and demonstrate a tradeoff between the assumed absolute value bounds of the matrix entries and the recovery threshold. Our experiments on Amazon Web Services (AWS) highlight the superiority of our method. In particular, we achieve a 37% reduction in the computation time when up to 60% of the machines are stragglers.

Supervisor: Prof. Aditya Ramamoorthy.

January 2017

Department of Electrical and Computer Engineering,

- May 2020 Iowa State University.

**Project**: Coding Techniques for Speeding up Distributed Computing

**Description**: Developed algorithms to reduce MapReduce communication time across the servers on the  $AWS\ EC2$  platform. The protocol uses  $Single\ Parity\ Check$  codes and design theory constructions to assign tasks to servers and splits files less finely than prior work. Tweaked the baseline TeraSort algorithm, popular for sorting large datasets (generated and fetched within the HDFS system), and adapted it to our scheme. Our method uses MPI to facilitate server communication and achieves significant speedups of up to  $4.7\times$ . Extended this work to the case when the desired functions can be aggregated (amenable to deep learning applications). Its speedup is  $4.3\times$  over the baseline approach. The latter work on  $aggregated\ MapReduce\ achieves\ state-of-the-art\ communication\ load\ but\ with\ an exponentially smaller requirement on the minimum number of jobs.$ 

Supervisor: Prof. Aditya Ramamoorthy.

### Industry Experience

#### September 2022

## Software Engineer, Platform at C3.ai, Inc.

- Present

I am a member of the Platform - Data team working on machine learning infrastructure problems. I research, build and optimize systems that store descriptive attributes used in machine learning. My methods can transform and fetch the data from the database with low latency. I analyze the complexity of my algorithms mathematically and experimentally and identify bottlenecks to speed them up and reduce cloud computing costs on AWS and GCP. Finally, I organize meetings with data scientists and engineers to discuss my findings, analyze efficiency and investigate optimizations to reduce computation time across multiple machines.

#### May 2022

### Software Engineer Intern at Meta Platforms, Inc. (Facebook)

- August 2022

Developed multiple debugging components for machine learning feature authoring used in the data pipelines of Facebook Marketplace. The main component was a framework that categorizes errors during feature compilation, generates alerts, and assigns tasks to the appropriate team; this framework was integrated with the CI/CD. Another end product of my work was an internal UI tool to fetch and display feature values from low-latency storage after a series of transformations.

#### June 2021

### Software Engineering Intern, Platform at C3.ai, Inc.

- August 2021

Implemented an end-to-end framework for cluster failure prediction; the framework has two components. The first is the data pipeline which loads cluster health metrics, handles missing data, and creates a training data set. The second component is the ML pipeline which trains a model and makes predictions regarding the cluster's state as soon as new test data becomes available. Followed the process of continuous integration / continuous deployment (CI/CD).

#### **Publications**

### Preprint

• K. Konstantinidis and A. Ramamoorthy, "Efficient Detection and Filtering Systems for Distributed Training," (preprint), 2022.

Available online: https://arxiv.org/abs/2208.08085

### Journal papers

- K. Konstantinidis and A. Ramamoorthy, "Resolvable Designs for Speeding up Distributed Computing," *IEEE Transactions on Networking (ToN)*, August 2020.

  Source code
- L. Tang, **K. Konstantinidis** and A. Ramamoorthy, "Erasure Coding for Distributed Matrix Multiplication for Matrices With Bounded Entries," *IEEE Communications Letters (COMML)*, January 2019.

Source code

#### Conference papers

• K. Konstantinidis and A. Ramamoorthy, "Aspis: Robust Detection for Distributed Learning," *IEEE International Symposium on Information Theory (ISIT)*, June 2022. Source code

Presentation video

• K. Konstantinidis and A. Ramamoorthy, "ByzShield: An Efficient and Robust System for Distributed Training," Machine Learning and Systems (MLSys), April 2021.

Source code

Presentation video

- K. Konstantinidis and A. Ramamoorthy, "CAMR: Coded Aggregated MapReduce," *IEEE International Symposium on Information Theory (ISIT)*, July 2019.
- K. Konstantinidis and A. Ramamoorthy, "Leveraging Coding Techniques for Speeding up Distributed Computing," *IEEE Global Communications Conference (GLOBECOM)*, December 2018. Source code

## Awards

May 2022	Research Excellence Award
	Iowa State University, Ames, IA.
June $2019$	Best Student Poster Award (link)
	Midwest Machine Learning Symposium (MMLS), Madison, WI.
May $2019$	Teaching Excellence Award
	Iowa State University, Ames, IA.
June $2018$	Graduate Scholarship
	Gerondelis Foundation, Lynn, MA.
March 2018	John Hatsios and Andromache Tsandes Award
	Iowa State University, Ames, IA.

#### SEMINAR.

July 2020 Speeding Up Distributed Computing via Coding (video)

Dependable Data-Driven Discovery (D4) Institute, Ames, IA.

## REVIEWING SERVICE

- IEEE Transactions on Communications (TCOM) (2022, 2020, 2019).
- IEEE/ACM Transactions on Networking (ToN) (2021).
- *IEEE* Transactions on Information Theory (TIT) (2022).
- International Conference on Artificial Intelligence and Statistics (AISTATS) (2023).
- IEEE International Symposium on Information Theory (ISIT) (2021, 2020, 2019).

# Undergraduate Internship And Research Experience

AUGUST 2016 School of Mineral Resources Engineering,

Technical University of Crete.

Worked at Geodesy & Geomatics Lab.

Project: Development of an Android app that stores geodesy measurements on server.

Supervisor: Graduate student Dimitrios Galanakis.

JULY 2016 School of Mineral Resources Engineering,

Technical University of Crete.

Interned at SenseLab Laboratory.

Project: Representation of a cylindrical geological core in horizontal plane.

Supervisor: Professor Panagiotis Partsinevelos.

JANUARY 2015 School of Electrical and Computer Engineering,

Technical University of Crete.

Carried out research on probabilistic graphical models.

Project: Implementation of forward/backward inference (Viterbi) as well as learning

(Baum Welch) algorithms on the Dishonest Casino problem.

Supervisor: Professor Aggelos Bletsas.

## SELECTED GRADUATE COURSEWORK

The following is a partial list of the graduate coursework I have completed at Iowa State University.

• COMS573: Machine Learning

Grade: A.

• EE525X: Data Analytics in Electrical and Computer Engineering

Grade: A.

• EE523: Random Processes for Communications and Signal Processing

Grade: A.

• EE526X: Deep Learning: Theory and Practice

Grade: A-.

• COMS525: Numerical Analysis of High Performance Computing

Grade: A.

## Selected Undergraduate Coursework

The following is a subset of the coursework I have completed at the Technical University of Crete.

• TEL416: Information Theory and Coding

Grade: 10/10.

• TEL415: Statistical Signal Processing for Telecommunications

Grade: 10/10.

• TEL606: Probabilistic Graphical Models (graduate course)

Grade: 8/10.

• TEL413: Convex Optimization

Grade: 8.5/10.

• TEL414: Modeling and Performance Evaluation of Communication Networks

Grade: 10/10.

## SKILLS

#### **Programming Languages**

**Proficient**: Python, SQL, MATLAB, Good: C++, Java, Bash.

Interfaces/Frameworks

Proficient: AWS, PyTorch, MPI, MapReduce, Good: Hadoop, NumPy, Git, Jenkins.

Networking

FTP, SSH, DDNS, VPN, WOL.

Miscellaneous

Windows, Linux, Excel, LATEX.

## VOLUNTEERING

## September 2021 Mathematics Tutor for CyMath Kids

- May 2022 Volunteered in teaching mathematics to 3rd-grade students on a weekly basis. The lessons involved creative problem solving as well as different methods to approach a problem by means of fun challenges. The program is part of the Iowa State University 4U Promise initiative aiming to inspire and motivate students with an increased interest in STEM fields in their early years of education.