## KONSTANTINOS KONSTANTINIDIS

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# PERSONAL INFORMATION

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### **EDUCATION**

JANUARY 2017 Ph.D. in Electrical and Computer Engineering

- December 2022 Department of Electrical and Computer Engineering,

(expected) Iowa State University, Ames, IA.

Dissertation: "Leveraging Redundancy and Coding Techniques for Speeding up

Distributed Computing and Securing Distributed Learning."

Advisor: Professor Aditya Ramamoorthy.

Current GPA: 3.94/4.0.

JANUARY 2017 M.Eng. in Electrical and Computer Engineering

- August 2022 Department of Electrical and Computer Engineering,

Iowa State University, Ames, IA.

GPA: 3.94/4.0.

September 2011 Diploma in Electrical and Computer Engineering (5-year program)

- December 2016 School of Electrical and Computer Engineering,

Technical University of Crete, Chania, Greece. Thesis: "Fast Synchronization of OQPSK Signals."

Advisor: Professor George N. Karystinos.

GPA: 3.4/4.0.

### Research Interests

- Distributed Computing.
- Machine Learning.
- Network Coding.

## Academic Experience

January 2017 Graduate Research Assistant

- May 2022 Leveraging Redundancy and Coding Techniques for Speeding up Distributed Com-

puting and Securing Distributed Learning.

Iowa State University.

Fall 2020 Graduate Teaching Assistant

EE 571: Convex Optimization

Enrollment: 20+ students Iowa State University.

Spring 2019 Graduate Teaching Assistant

EE 322: Probabilistic Methods for Electrical Engineers

Enrollment: 70+ students Iowa State University.

Fall 2018 Graduate Teaching Assistant

EE 322: Probabilistic Methods for Electrical Engineers

Enrollment: 50+ students Iowa State University.

Received the Teaching Excellence Award upon nomination of the instructor.

### Graduate Research Experience

January 2020 Department of Electrical and Computer Engineering,

- Present Iowa State University.

Project: Securing Distributed Learning Against Failures and Attacks

Description: Developed novel filtering and detection mechanisms for distributed machine learning scenarios in which computing devices may return erroneous or malicious gradients, which can derail the training. Coding-theoretic ideas are paired with design theory to minimize the fraction of corrupted computations. Graph theory is combined with computational redundancy to optimally assign tasks to devices, and clique-finding allows for the detection and exclusion of misbehaving devices from the training. The methods are robust to the most sophisticated attacks and achieve, on average, a 25% increase in top-1 accuracy on the CIFAR-10 dataset over defenses suggested by prior work. They maintain training convergence even when 30% of the devices behave adversarially, and the corresponding reduction of the fraction of corrupted gradients ranges from 16% to 99%.

**Supervisor**: Prof. Aditya Ramamoorthy.

May 2017 Department of Electrical and Computer Engineering,

- April 2020 Iowa State University.

**Project**: Speeding up Distributed Computing via Coding

**Description**: Developed algorithms to reduce MapReduce communication time across the servers on the  $AWS\ EC2$  platform. The protocol uses  $Single\ Parity\ Check$  codes and design theory constructions to assign tasks to servers and splits files less finely than prior work. Tweaked the baseline TeraSort algorithm, popular for sorting large datasets (generated and fetched within the HDFS system), and adapted it to our scheme. Our method uses MPI to facilitate server communication and achieves significant speedups of up to  $4.7\times$ . Extended this work to the case when the desired functions can be aggregated (amenable to deep learning applications). Its speedup is  $4.3\times$  over the baseline approach. The latter work on aggregated MapReduce achieves state-of-the-art communication load but with an exponentially smaller requirement on the minimum number of jobs.

**Supervisor**: Prof. Aditya Ramamoorthy.

## Industry Experience

#### September 2022

### Software Engineer at C3 AI

- Present

I am a member of the Platform - Data team working on machine learning infrastructure problems.

#### May 2022

### Software Engineer Intern at Meta (Facebook)

- August 2022

Developed multiple debugging tools for machine learning feature authoring used in the data pipelines of Facebook Marketplace. The main component was a framework that categorizes errors during feature compilation, generates alerts, and assigns tasks to the appropriate team; this framework was integrated with the CI/CD. Another end product of my work was an internal UI tool to fetch and display feature values from low-latency storage after a series of transformations.

#### June 2021

#### Software Engineer Intern at C3 AI

- August 2021

Implemented an end-to-end framework for cluster failure prediction; the framework has two components. The first is the data pipeline which loads cluster health metrics, handles missing data, and creates a training data set. The second component is the ML pipeline which trains a model and makes predictions regarding the cluster's state as soon as new test data becomes available. Followed the process of continuous integration / continuous deployment (CI/CD).

## **PUBLICATIONS**

### Preprint

• K. Konstantinidis and A. Ramamoorthy, "Efficient Detection and Filtering Systems for Distributed Training," (preprint), 2022.

Available online: https://arxiv.org/abs/2208.08085

#### Journal papers

- K. Konstantinidis and A. Ramamoorthy, "Resolvable Designs for Speeding up Distributed Computing," *IEEE Transactions on Networking (ToN)*, May 2020.

  Source code
- L. Tang, **K. Konstantinidis** and A. Ramamoorthy, "Erasure Coding for Distributed Matrix Multiplication for Matrices With Bounded Entries," *IEEE Communications Letters*, January 2019. Source code

#### Conference papers

• K. Konstantinidis and A. Ramamoorthy, "Aspis: Robust Detection for Distributed Learning," *IEEE International Symposium on Information Theory (ISIT)*, July 2022.

Source code

Presentation video

• K. Konstantinidis and A. Ramamoorthy, "ByzShield: An Efficient and Robust System for Distributed Training," *Machine Learning and Systems (MLSys)*, April 2021.

Source code

Presentation video

- K. Konstantinidis and A. Ramamoorthy, "CAMR: Coded Aggregated MapReduce," *IEEE International Symposium on Information Theory (ISIT)*, July 2019.
- K. Konstantinidis and A. Ramamoorthy, "Leveraging Coding Techniques for Speeding up Distributed Computing," *IEEE Global Communications Conference (GLOBECOM)*, December 2018. Source code

## Awards

April 2022 Research Excellence Award

Iowa State University, Ames, IA.

June 2019 Best Student Poster Award (link)

Midwest Machine Learning Symposium (MMLS), Madison, WI.

April 2019 Teaching Excellence Award

Iowa State University, Ames, IA.

June 2018 Graduate Scholarship

Gerondelis Foundation, Lynn, MA.

March 2018 John Hatsios and Andromache Tsandes Award

Iowa State University, Ames, IA.

### SEMINAR

JULY 2020 Speeding Up Distributed Computing via Coding (video)

Theoretical and Applied Data Science Initiative, Ames, IA.

### REVIEWING SERVICE

- IEEE Transactions on Information Theory (TIT) (2022).
- IEEE Transactions on Communications (TCOM) (2022, 2020, 2019).
- IEEE/ACM Transactions on Networking (ToN) (2021).
- International Conference on Artificial Intelligence and Statistics (AISTATS) (2023).
- IEEE International Symposium on Information Theory (ISIT) (2021, 2020, 2019).

# Undergraduate Internship And Research Experience

August 2016 School of Mineral Resources Engineering,

Technical University of Crete.

Worked at Geodesy & Geomatics Lab.

Project: Development of an Android app that stores geodesy measurements on server.

Supervisor: Grad. student Dimitrios Galanakis.

JULY 2016 School of Mineral Resources Engineering,

Technical University of Crete.

Interned at SenseLab Laboratory.

Project: Representation of a cylindrical geological core in horizontal plane.

Supervisor: Assist. Prof. Panayotis Partsinevelos.

January 2015 School of Electrical and Computer Engineering,

Technical University of Crete.

Carried out research on probabilistic graphical models.

Project: Implementation of forward/backward inference (Viterbi) as well as learning

(Baum Welch) algorithms on the Dishonest Casino problem.

Supervisor: Assoc. Prof. Aggelos Bletsas.

## SELECTED GRADUATE COURSEWORK

The following is a partial list of the graduate coursework I have completed at Iowa State University.

• COMS573: Machine Learning

Grade: A.

• EE525X: Data Analytics in Electrical and Computer Engineering

Grade: A.

• EE523: Random Processes for Communications and Signal Processing

Grade: A.

• EE526X: Deep Learning

Grade: A-.

• COMS525: Numerical Analysis of High Performance Computing

Grade: A.

### Selected Undergraduate Coursework

The following is a subset of the coursework I have completed at the Technical University of Crete.

• TEL416: Information Theory and Coding

Grade: 10/10.

• TEL415: Statistical Signal Processing for Telecommunications

Grade: 10/10.

• TEL606: Probabilistic Graphical Models (graduate course)

Grade: 8/10.

• TEL413: Convex Optimization

Grade: 8.5/10.

• TEL414: Modeling and Performance Evaluation of Communication Networks

Grade: 10/10.

### SKILLS

### **Programming Languages**

**Proficient**: Python, SQL, MATLAB, **Good**: C++, Java, Bash, PHP.

#### Interfaces/Frameworks

Proficient: AWS, PyTorch, NumPy, MPI, MapReduce, Good: scikit-learn, Hadoop, HDFS, Git, Jenk-

ins, Splunk.

### Networking

FTP, SSH, DDNS, VPN, WOL.

### Miscellaneous

Windows, Linux, Excel, LATEX.

### Volunteering

### September 2021 Mathematics Tutor for CyMath Kids

- MAY 2022 Taught mathematics to 3rd-grade students on a weekly basis. The lessons involved creative problem solving as well as different methods to approach a problem by means of fun challenges. The program is part of the Iowa State University 4U Promise initiative aiming to inspire and motivate students with an increased interest in STEM fields in their early years of education.