

## Task1

Global Μεταβλητές	
ucontext_t co_main, co_read, co_write; int counter_read, counter_write, terminating, fd_in, fd_out; char *table;	
Task1.c	Mycontext.c
<b>Main</b> fd_in = open(file_in, O_RDONLY, S_IRWXU); fd_out = open(file_out, O_RDWR O_CREAT, S_IRWXU);  dup2(fd_in, STDIN_FILENO); dup2(fd_out, STDOUT_FILENO);  <b>init(&amp;co_main);</b> <b>create(&amp;co_write,pipe_write,writing,&amp;co_read);</b> <b>create(&amp;co_read,pipe_read,reading,&amp;co_main);</b> <b>switchto(&amp;co_main, &amp;co_write);</b>  diff_func(); close(fd); mycoroutines_destroy();	<b>int mycoroutines_init(ucontext_t *main_con){</b> getcontext(main_con); return(0); 
	<b>int mycoroutines_create(ucontext_t *co, void func(),void* arg, ucontext_t *next){</b> getcontext(co); co->uc_link=next; co->uc_stack.ss_sp=(char*)malloc(STACK_SIZE); co->uc_stack.ss_size=STACK_SIZE; co->uc_stack.ss_flags=0; makecontext(co,func,1,arg); return(0); 
	<b>int mycoroutines_switchto(ucontext_t *old_co, ucontext_t *new_co){</b> swapcontext(old_co, new_co); return(0); 
<b>Pipe read</b> While(1){ while(counter_read!=counter_write){ character = table[counter_read]; counter_read++; write(STDOUT_FILENO, &character, 1); } if(terminating==1) {pipe_close(); return} else{counter_read=0; <b>mycoroutines_switchto(&amp;co_read, &amp;co_write);</b> } }	<b>int mycoroutines_destroy(ucontext_t *co){</b> free(co->uc_stack.ss_sp); co->uc_link=NULL; co->uc_stack.ss_size=0; return(0); 
<b>Pipe Write</b> while(1){ while(counter_write != SIZE){ scanf("%c", &character); if(check==EOF){terminating=1;return;} table[counter_write]=character; counter_write++; } mycoroutines_switchto(&co_write, &co_read); counter_write=0; }	<b>Diff_func()</b> lseek(fd_in, 0, SEEK_SET); lseek(fd_out, 0, SEEK_SET); do{ read(fd_in, &cin, 1); read(fd_out, &cout, 1); if(cin != cout){ fprintf(stderr,"not match\n");return; } }while(check_in!=0 && check_out!=0); if(check_in!=0    check_out!=0){ fprintf(stderr,"not match2\n");return; }