HLS ASSIGNMENT-7(KANEKAL KOUSAR)

(Q) Model the FIR Filter design in the most efficient manner possible for the hardware (e.g. small clock period, lower initiation interval, less resource consumption, etc.). After designing, you should compare your output against the reference output generated by the C code for the same set of input vectors, using a self checking testbench that allows for a 5% difference in output values generated by the C code and the HLS code. Use at least two different input vectors. Also, the HLS design should use appropriate fixed point format instead of floating point format wherever applicable. The C code from the website can be integrated as part of your HLS testbench if you name both the design modules differently, for e.g., firFloat for C module and firFixed for HLS module. This will enable you to pass the input vectors to both the modules and compare the outputs, in a single testbench.

HEADER FILE

```
#include <ap fixed.h>
#include <ap_int.h>
typedef ap_fixed<24,16> int16_dt;
typedef ap_fixed<40,32> int32_dt;
#include<hls stream.h>
using namespace hls;
// maximum number of inputs that can be handled in one function call
#define MAX_INPUT_LEN
                        10
// maximum length of filter than can be handled
#define MAX FLT LEN
                        10
// buffer to hold all of the input samples
#define BUFFER_LEN (MAX_FLT_LEN - 1 + MAX_INPUT_LEN)
//for fixed points
struct input{
      int16_dt in[MAX_INPUT_LEN];
};
struct coeff{
      int16_dt cof[MAX_FLT_LEN];
};
struct output{
      int16_dt out[MAX_INPUT_LEN];
};
//for float points
struct inputf{
      double in[MAX_INPUT_LEN];
};
```

```
struct coefff{
     double cof[MAX_FLT_LEN];
};

struct outputf{
     double out[MAX_INPUT_LEN];
};
```

DESIGN CODE

```
#include "header.h"
#include<ap_int.h>
void fir fix( stream<coeff> &coeffs, stream<input> &inputs,
stream<output> &outputs,ap_int<4> length, ap_int<4> filterLength )
    int32_dt acc;
                     //accumulator
    input data=inputs.read();
//stores input data
    coeff c=coeffs.read();
//stores filter coefficients
    output out;
    //initialize the buffer to zero
    int16_dt insamp[ BUFFER_LEN ]={0};
#pragma HLS ARRAY_RESHAPE variable=insamp block factor=10 dim=1
   /* for (int i=0;i<BUFFER LEN;i++){</pre>
#pragma HLS PIPELINE
#pragma HLS LOOP TRIPCOUNT
      insamp[i]=0;
    }*/
       put the new samples at the high end of the buffer
       for (int i=0;i<length;i++){</pre>
#pragma HLS PIPELINE
#pragma HLS LOOP TRIPCOUNT
      insamp[filterLength-1+i]=data.in[i];
    // apply the filter to each input sample
    for ( int n = 0; n <filterLength-1+length; n++ ){</pre>
#pragma HLS UNROLL
#pragma HLS LOOP TRIPCOUNT
        // calculate output n
      ap_int<8> co=0;
      ap_int<16> inp=filterLength-1+n;
        acc = 0;
        for (int k = 0; k < filterLength; k++ )</pre>
#pragma HLS PIPELINE
#pragma HLS LOOP TRIPCOUNT
            acc += (c.cof[co]) * (insamp[inp]);
            co++;
            inp--;
```

```
out.out[n]= acc;
    outputs<<out;
}
void fir_float( stream<coefff> &coeffs, stream<inputf> &inputs,
stream<outputf> &outputs,int length, int filterLength )
{
    double acc;
                    // accumulator for MACs
    inputf data=inputs.read();
    coefff c=coeffs.read();
    outputf o;
    double insamp[ BUFFER_LEN ];
    for (int i=0;i<BUFFER_LEN;i++){</pre>
      insamp[i]=0;
    // put the new samples at the high end of the buffer
    for (int i=0;i<length;i++){</pre>
      insamp[filterLength-1+i]=data.in[i];
    }
    // apply the filter to each input sample
    for ( int n = 0; n <filterLength-1+length; n++ ) {</pre>
        // calculate output n
      int co=0;
      int inp=filterLength-1+n;
        acc = 0;
        for (int k = 0; k < filterLength; k++ ) {</pre>
            acc += (c.cof[co]) * (insamp[inp]);
            co++;
            inp--;
        o.out[n]= acc;
    // shift input samples back in time for next time
    for (int i=0;i<length;i++){</pre>
             insamp[i]=insamp[filterLength+i];
        }
    outputs<<o;
}
```

```
#include "header.h"
#include<iostream>
using namespace std;
#include <fstream>
void fir_fix(stream<coeff> &coeffs, stream<input> &inputs,
stream<output> &outputs,ap_int<4> length, ap_int<4> filterLength );
void fir float( stream<coefff> &coeffs, stream<inputf> &inputs,
stream<outputf> &outputs,int length, int filterLength );
int main(){
       int length=7;
       int filterLength=6;
       stream<coeff> coeffs;
       coeff c={1,0,-1,0,1,0,-1};
       coeffs<<c;
       stream<coefff> coeffs2:
       coefff c2={1,0,-1,0,1,0,-1};
       coeffs2<<c2;
       //fixed point format
       stream<input> inputs;
       input i=\{0.1,0.2,0.4,0.2,0.1\};
       inputs<<i;
       stream<output> outputs;
       fir_fix(coeffs,inputs,outputs,length,filterLength);
       output o1=outputs.read();
       cout<<endl;</pre>
       cout<<"<u>hls</u> code <u>ouput</u>:";
       for (int i=0;i<filterLength-1+length;i++){</pre>
              cout<<o1.out[i]<<", ";
       }
       cout<<endl;
       //for floating points
       stream<inputf> inputs2;
       inputf i2={0.1,0.2,0.4,0.2,0.1};
       inputs2<<i2;
       stream<outputf> outputs2;
       fir float(coeffs2,inputs2,outputs2,length,filterLength);
       outputf o2=outputs2.read();
       cout<<"c code ouput:";</pre>
       for (int i=0;i<filterLength-1+length;i++){</pre>
             cout<<o2.out[i]<<", ";</pre>
             }
```

Synthesis report:

Synthesis Report for 'fir_fix'

General Information

Date: Wed Apr 5 20:33:35 2023

Version: 2017.4 (Build 2086221 on Fri Dec 15 21:13:33 MST 2017)

Project: assignment7
Solution: solution1
Product family: zynq

Target device: xc7z020clg484-1

Performance Estimates

Timing (ns)

■ Summary

Clock Target Estimated Uncertainty ap_clk 10.00 5.96 1.25

■ Latency (clock cycles)

■ Summary

Latency Interval min max min max Type 6 6 6 6 none

Detail

± Instance

± Loop

Utilization Estimates

Summary

Name	BRAM_18K	DSP48E	FF	LUT
DSP	_	_	_	_
Expression	_	_	0	86
FIFO	_	_	_	_
Instance	_	_	_	_
Memory	0	_	2	1
Multiplexer	_	_	_	391
Register	_	_	25	_
Total	0	0	27	478
Available	280	220	106400	53200
Utilization (%)	0	0	~0	~0

Detail

- Instance
- **DSP48**
- **Memory**
- **FIFO**
- Expression
- Multiplexer

Simulation: