COMP 53: Templates Lab

Instructions: In this lab, we are going to review templates in function and class definitions.

- Get into groups of at most two people to accomplish this lab.
- At the top of your source code files list the group members as a comment.
- Each member of the group must individually submit the lab in Canvas.
- This lab includes **37 points** in aggregate. The details are given in the following.

1 main.cpp

In main.cpp do the following step by step:

- 1. Globally define integer array a [], and initialize it with numbers 6,10, -4, 11, and -2.
- 2. Globally define character array str[] of length 7, and initialize it with "Hello.".
- 3. Globally declare vec1 to be a vector of integers, and vec2 to be a vector of characters.
- 4. Define the following functions.
 - (a) Define function void reverseArray (...) that receives an array of any arbitrary type, along with its size (an integer). It reverses the order of array elements (2 points).
 - (b) Define function void printArray (...) that receives an array of any arbitrary type, along with its size (an integer). It prints out the array elements (2 points).
 - (c) Define function void initVector(...) that receives 1) a vector of *any arbitrary type* as a reference, 2) an array of the same type as the elements of the input vector, and 3) the size of the array (an integer). It initializes the input vector with the elements existing in the input array (2 points).
 - (d) Define function void replaceLastThree(...) that receives a vector of any arbitrary type as a reference and three items of the same type as the elements of the input vector. It replaces the last three elements of the vector with those three input items (in order) (3 points).
 - (e) Define function void printVector(...) that receives a vector of *any arbitrary type* and prints out its elements (2 points).
 - (f) Define class Comparable using templates which
 - (i) has two private data components of the same type, named item1 and item2 (2 points).
 - (ii) has public function bool lt() that checks if item1 is less than item2 (2 points).
 - (iii) has public function bool gt() that checks if item1 is greater than item2 (2 points).
 - (iv) has public function bool eq() that checks if item1 is equal to item2 (2 points).
 - (v) has constructor Comparable(...) that receives two inputs of the same type as the private data components and assigns the first input to item1, and the second input to item2 (2 points).

In main () function do the following step by step, using the functions defined above:

- (I) Call reversing array function from above on a [] and the appropriate size (1 points).
- (II) Print out the content of a [] using printArray function (1 points).
- (III) Call the same reversing array function from above on str[] and the appropriate size (1 points).
- (IV) Print out the content of str[] using the same printArray function (1 points).
- (V) Initialize vec1 according to a [] using the initialization function from above (1 points).

- (VI) Print out the content of vec1 using printVector function (1 points).
- (VII) Initialize vec2 according to str[] using the same initialization function from above (1 points).
- (VIII) Print out the content of vec2 using the same printVector function (1 points).
- (IX) Replace last three elements of vec1 with 9, 0, and 2, using the appropriate function from above (1 points).
- (X) Print out the content of vec1 using printVector function (1 points).
- (XI) Replace last three elements of vec2 with 'f', 'y', and 'o', using the same appropriate function from above (1 points).
- (XII) Print out the content of vec1 using the same printVector function (1 points).
- (XIII) Declare a Comparable object comp1 with initial values 3 and 5 for item1 and item2, respectively (1 points).
- (XIV) Declare a Comparable object comp2 with initial values 'r' and 'b' for item1 and item2, respectively (*I points*).
- (XV) Run lt () for comp1 and print out the result (1 points).
- (XVI) Run eq () for comp2 and print out the result (1 points).

The output of the program may look like the following:

```
Reverse a[]:
-2, 11, -4, 10, 6

Reverse str[]:
, ., o, l, l, e, H

Initialize vec1 according to a[]:
-2, 11, -4, 10, 6

Initialize vec2 according to str[]:
, ., o, l, l, e, H

Replace last three elements of vec1 with 9, 0, and 2:
-2, 11, 9, 0, 2

Replace last three elements of vec2 with 'f', 'y', and 'o':
, ., o, l, f, y, o

Is 1st component of comp1 less than 2nd component of it? 1
Is 1st component of comp2 equal to 2nd component of it? 0
```