



# Algorithms

COMP 53 - DATA STRUCTURE

UNIVERSITY OF THE PACIFIC

# Algorithm Run time

- ▶ It is ideal to design **algorithms** that aim to **lower** amount of **time** it needs to run.
- ▶ A single algorithm can always execute more quickly on a faster processor.
- ▶ The analysis of an algorithm **does not describes** runtime in terms of **nanoseconds**.
- ▶ Instead, it is **described** as the number of **constant time** operations.
- ▶ A **constant time operation** is an operation that, for a given processor, always operates in the **same amount** of time, regardless of input values.

# Constant Time Operations

## Constant time operations

```
x = 10      // assignment
y = 20      // assignment
a = 1000    // assignment
b = 2000    // assignment

z = x * y  // multiplication
c = a * b  // multiplication
```

Each multiplication completes  
in the same amount of time

## Non-constant time operations

```
for (i = 0; i < x; i++)
    sum += y

// assume str1 is a string
// assume str2 is a string
str3 = concat(str1, str2)
```

# Constant Time Operations

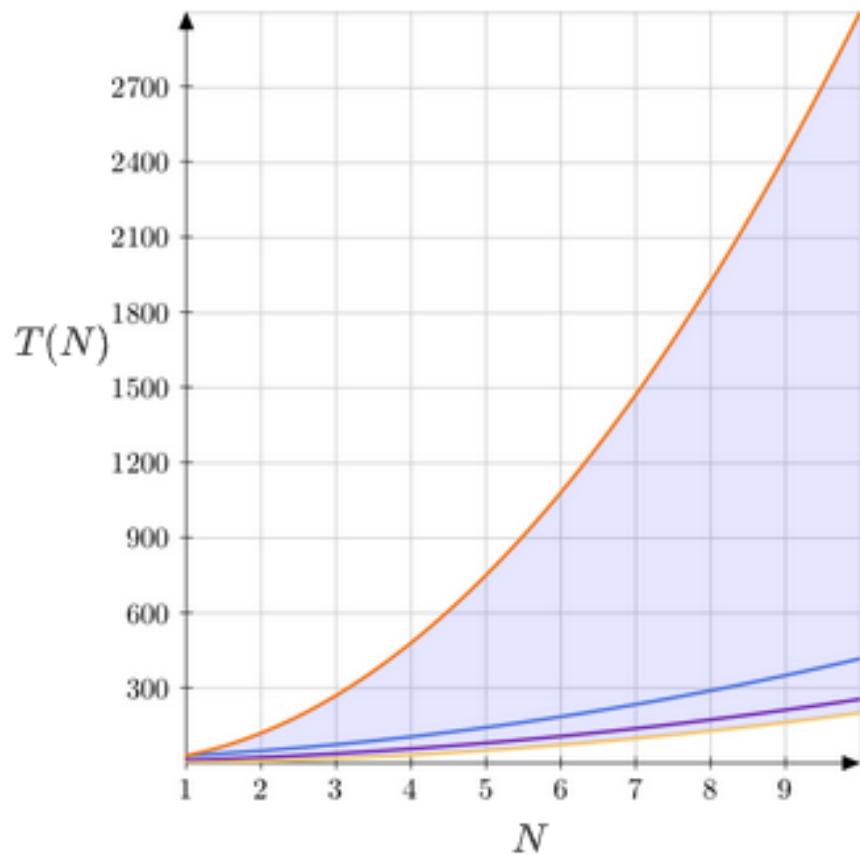
- ▶ The **programming language** being used, as well as the **hardware** running the code, both affect what is and what is not a constant time operation.

Operation	Example
Addition, subtraction, multiplication, and division of fixed size integer or floating point values.	$w = 10.4$ $x = 3.4$ $y = 2.0$ $z = (w - x) / y$
Assignment of a reference, pointer, or other fixed size data value.	$x = 1000$ $y = x$ $a = \text{true}$ $b = a$
Comparison of two fixed size data values.	$a = 100$ $b = 200$ <b>if</b> ( $b > a$ ) { ... }
Read or write an array element at a particular index.	$x = \text{arr}[index]$ $\text{arr}[index + 1] = x + 1$

# Run time complexity

- ▶ An algorithm with runtime complexity  $T(N)$  has a lower bound and an upper bound.
- ▶ These lower and upper bounds provide a general picture of the runtime.
  
- ▶ **Lower bound:** A function  $f(N)$  that is  $\leq$  the best case  $T(N)$ , for all values of  $N \geq 1$ .
  - ▶ Best case run time:  $T(N) = 7N + 36$
  - ▶ Lower bound:  $f(N) = 7N$
- ▶ **Upper bound:** A function  $f(N)$  that is  $\geq$  the worst case  $T(N)$ , for all values of  $N \geq 1$ .
  - ▶ Worst case run time:  $f(N) = 3N^2 + 10N + 17$
  - ▶ Upper bound:  $f(N) = 30N^2$

# Growth of complexity



## Algorithm runtime complexities

- $3N^2 + 10N + 17$  (worst case)
- $2N^2 + 5N + 5$  (best case)

## Algorithm runtime bounds

- $2N^2$  (lower)
- $30N^2$  (upper)

# Examples on lower bound

- ▶ Let best case run time complexity be  $T(N) = 3N^2 + 4N + 1$ 
  - ▶ Lower bound:  $f(N) = 3$
  - ▶ Lower bound:  $f(N) = 3N$
  - ▶ Lower bound:  $f(N) = 3N^2$
  - ▶ Lower bound:  $f(N) = 3N^2 + 4N$
  - ▶ Lower bound:  $f(N) = 3N^2 + 4N + 1$

# Examples on lower bound

- ▶ Let best case run time complexity be  $T(N) = 3N^2 + 4N + 1$ 
  - ▶ Not a lower bound:  $f(N) = 3N^2 + 4N + 2$  (try  $N = 1$ )
  - ▶ Not a lower bound:  $f(N) = 5N^2$  (try  $N = 3$ )
  - ▶ Not a lower bound:  $f(N) = N^3$  (try  $N = 5$ )
  - ▶ Not a lower bound:  $f(N) = N^2 \log N$  (try  $N = 10000$ )

# Examples on upper bound

- ▶ Let worst case run time complexity be  $T(N) = 3N^2 + 4N + 1$ 
  - ▶ Upper bound:  $f(N) = 3N^2 + 4N + 2$
  - ▶ Upper bound:  $f(N) = 10N^2$
  - ▶ Upper bound:  $f(N) = 3N^3 + 4N + 1$
  - ▶ Upper bound:  $f(N) = 3N^4 + 4N^2 + 1$

# Examples on upper bound

- ▶ Let worst case run time complexity be  $T(N) = 3N^2 + 4N + 1$ 
  - ▶ Not an upper bound:  $f(N) = 3N^2 + 4N$  (try  $N = 1$ )
  - ▶ Not an upper bound:  $f(N) = 2N^2$  (try  $N = 1$ )
  - ▶ Not an upper bound:  $f(N) = 2N^2 + 4N$  (try  $N = 1$ )
  - ▶ Not an upper bound:  $f(N) = N^2 \log N$  (try  $N = 1$ )

# Asymptotic Notations

- ▶ An additional simplification can factor out the constant from a bounding function.
  - ▶ Upper bound:  $30N^2$
  - ▶ Growth rate:  $N^2$
- ▶  **$O$  notation** provides a growth rate for an algorithm's upper bound.
  - ▶  $T(N) = O(f(N))$ , *a constant c exists such that for all  $N \geq 1$ ,  $T(N) \leq c \times f(N)$*
- ▶  **$\Omega$  notation** provides a growth rate for an algorithm's lower bound.
  - ▶  $T(N) = \Omega(f(N))$ , *a constant c exists such that for all  $N \geq 1$ ,  $T(N) \geq c \times f(N)$*
- ▶  **$\Theta$  notation** provides a growth rate that is both an upper and lower bound.
  - ▶  $T(N) = \Theta(f(N))$ , *when  $T(N) = O(f(N))$  and  $T(N) = \Omega(f(N))$*

# Asymptotic Notations: O

- ▶ **O notation** provides a growth rate for an algorithm's upper bound.
  - ▶  $T(N) = O(f(N))$ , a constant  $c$  exists such that for all  $N \geq 1$ ,  $T(N) \leq c \times f(N)$
- ▶ Example:
  - ▶  $2n = O(n)$ , let  $c = 3$
  - ▶  $\log n = O(n)$ , let  $c = 1$
  - ▶  $n^2 \neq O(n)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $n^2 \leq cn$
  - ▶  $n \log n \neq O(n)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $n \log n \leq cn$
- ▶  $5n^2 = O(n^2)$ , let  $c = 6$
- ▶  $3n = O(n^2)$ , let  $c = 3$
- ▶  $4n \log n = O(n^2)$ , let  $c = 4$
- ▶  $2n^3 \neq O(n^2)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $2n^3 \leq cn^2$
- ▶  $n^2 \log n \neq O(n^2)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $n^2 \log n \leq cn^2$

# Asymptotic Notations: $\Omega$

- ▶  $\Omega$  notation provides a growth rate for an algorithm's lower bound.
  - ▶  $T(N) = \Omega(f(N))$ , a constant  $c$  exists such that for all  $N \geq 1$ ,  $T(N) \geq c \times f(N)$
- ▶ Example:
  - ▶  $n^2 = \Omega(n)$ , let  $c = 1$
  - ▶  $2n = \Omega(n)$ , let  $c = 1$
  - ▶  $n \log n + 2 = \Omega(n)$ , let  $c = 1$
  - ▶  $\log n \neq \Omega(n)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $\log n \geq cn$
  - ▶  $5n^2 = \Omega(n^2)$ , let  $c = 4$
  - ▶  $n^2 \log n + 2 = \Omega(n^2)$ , let  $c = 1$
  - ▶  $n^3 = \Omega(n^2)$ , let  $c = 1$
  - ▶  $4n \neq \Omega(n^2)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $4n \geq cn^2$
  - ▶  $n \log n \neq \Omega(n^2)$ , there is no constant  $c$  such that for all  $n \geq 1$ ,  $n \log n \geq cn^2$

# Asymptotic Notations: $\Theta$

- ▶  $\Theta$  notation provides a growth rate that is both an upper and lower bound.
  - ▶  $T(N) = \Theta(f(N))$ , when  $T(N) = O(f(N))$  and  $T(N) = \Omega(f(N))$
- ▶ Example:
  - ▶  $n = \Theta(n)$
  - ▶  $2n = \Theta(n)$
  - ▶  $n^2 \neq \Theta(n)$ , because  $n^2 \neq O(n)$
  - ▶  $\log n \neq \Theta(n)$ , because  $\log n \neq \Omega(n)$
  - ▶  $n^2 = \Theta(n^2)$
  - ▶  $5n^2 = \Theta(n^2)$
  - ▶  $n \neq \Theta(n^2)$ , because  $n \neq \Omega(n^2)$
  - ▶  $n^3 \neq \Theta(n^2)$ , because  $n^3 \neq O(n^2)$

# Big O

- ▶ How running time of an algorithm generally behaves in relation to the input size.
- ▶ All functions with same growth rate are characterized using the same Big O notation.
- ▶ All functions with same growth rate are considered equivalent in Big O notation.
- ▶ If  $f(N)$  is a **sum** of several terms, the **highest order** term (the one with the fastest growth rate) is kept and others are discarded.
- ▶ If  $f(N)$  has a term that is a **product** of several factors, all **constants** (those that are not in terms of  $N$ ) are omitted.

# Big O

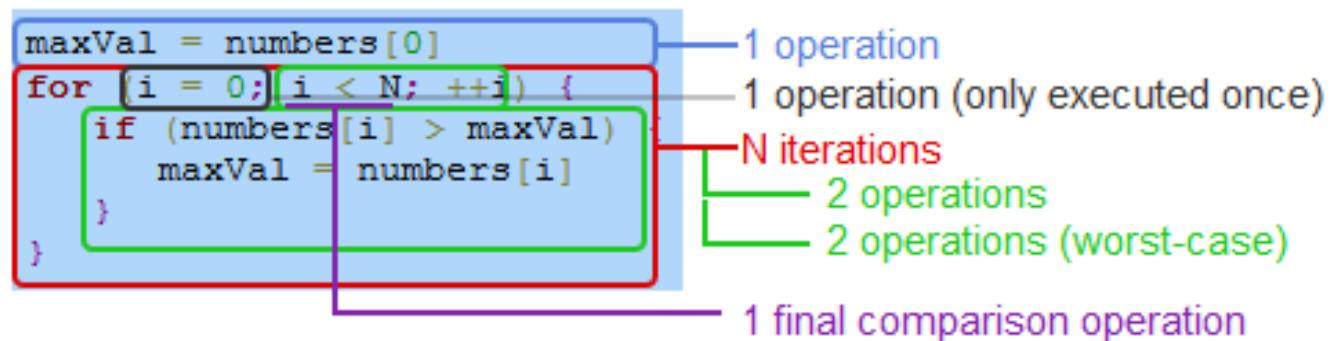
Composite function	Big O notation
$c \cdot O(f(N))$	$O(f(N))$
$c + O(f(N))$	$O(f(N))$
$g(N) \cdot O(f(N))$	$O(g(N) \cdot f(N))$
$g(N) + O(f(N))$	$O(g(N) + f(N))$

# Big O

Function	N = 10	N = 50	N = 100	N = 1000	N = 10000	N = 100000
$\log_2 N$	3.3 $\mu s$	5.65 $\mu s$	6.6 $\mu s$	9.9 $\mu s$	13.3 $\mu s$	16.6 $\mu s$
$N$	10 $\mu s$	50 $\mu s$	100 $\mu s$	1000 $\mu s$	10 ms	100 ms
$N \log_2 N$	.03 ms	.28 ms	.66 ms	.099 s	.132 s	1.66 s
$N^2$	.1 ms	2.5 ms	10 ms	1 s	100 s	2.7 hours
$N^3$	1 ms	.125 s	1 s	16.7 min	11.57 days	31.7 years
$2^n$	.001 s	35.7 years				> 1000 years

# Worst-Case Algorithm Analysis

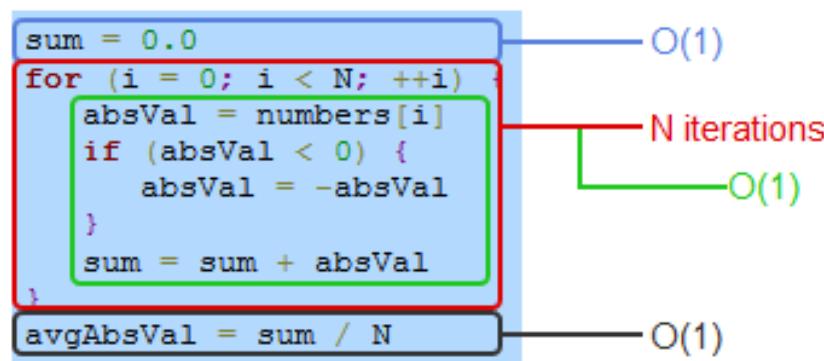
- ▶ How runtime of an algorithm scales as the input size increases?
- ▶ Determine how many operations the algorithm executes for a specific input size, N.



$$\begin{aligned}f(N) &= 1 + 1 + 1 + N (2 + 2) \\&= 3 + 4N \\&= O(N)\end{aligned}$$

# Worst-Case Algorithm Analysis

- ▶ Since constants are omitted in big-O notation, any constant number of constant time operations is  $O(1)$ .



$$O(1) + N O(1) + O(1) = O(N)$$

# Worst-Case Algorithm Analysis

```
for (i = 0; i < N; ++i) {  
    indexSmallest = i
```

```
        for (j = i + 1; j < N; ++j) {  
            if (numbers[j] < numbers[indexSmallest])  
                indexSmallest = j  
        }
```

```
    temp = numbers[i]  
    numbers[i] = numbers[indexSmallest]  
    numbers[indexSmallest] = temp
```

4 operations, generalized as constant c

Each of the N outer loop iterations executes 5 operations, generalized as constant d

$$f(N) = c \left( (N - 1) + (N - 2) + \dots + 2 + 1 + 0 \right) = c \left( \frac{N(N - 1)}{2} \right) + d \cdot N$$

$$O(f(N)) = O\left(\frac{c}{2}(N^2 - N) + d \cdot N\right) = O(N^2 + N) = O(N^2)$$