

Introduction

Connected Component Labeling is a Labeling technique where subsets of connected components are labelled uniquely based on a given heuristic. It is an algorithmic approach of Graph Theory. We develop an algorithm which traverses through the image, labeling pixels based on connectivity and relative values of their neighbors.

Algorithm to perform CCL

ccl(input_image) = [label_img, label_num]

input_image is the input binary image

label_img is the output labelled image

label_num is the number of labels in the labelled image

1. Iterate over every pixel of the image. There are **two passes** to the procedure.
2. Only **foreground pixels** are checked while background pixels are ignored.
3. While checking one pixel, check if the pixels to its **Upper** and **Left** side are both zero, if so, then assign a new value to this pixel in the Output Image, say "**L**" and **increment** the value of "**L**"
4. While checking a pixel, if either its Upper or Left Pixel is zero, while the other is not zero, set the non-zero value to the value of the pixel in the Output Image.
5. While checking a pixel, if its Upper and Left Pixel are not equal to zero, but equal, then set the value of the Label Image Pixel to be the value of One of them.
6. But, in the previous step, if the Upper and Left pixels are not equal, then we need to create a Mapping Table. Where we map the maximum value between the Upper and Left neighbor to the minimum value between them.
7. The process is repeated to create a mapping table which maps from one pixel to another.
8. Now, in the second pass, we go over each pixel and recursively check if there are any other mappings to that pixel. Eg: If "5" is mapped to "4", but "4" is mapped to "2". We ensure that "5" is mapped to "2"
9. When the pixel values are updated, then the procedure is complete.
10. To display the number of distinct labels, the number of unique values in the lookup table can be returned and displayed. In MATLAB, we can use the function (**size (unique (label_img))**)
11. For images which have a lot of background noise, then we can use a size filter. The size filter removes small objects whose size is less than a certain number of pixels
12. This Size Filter is used while running the code on gun.bmp

Result Analysis

As you can see in Fig 1, The function `mat2gray` has been used, which converts a matrix to a grayscale image. Therefore, we can see the slight differences in Color between the various grayscale values. The different regions have been marked with the red regions. Here, the background (Pixels with value 0) are labelled as well. Therefore, there are 7 different labels in this image.

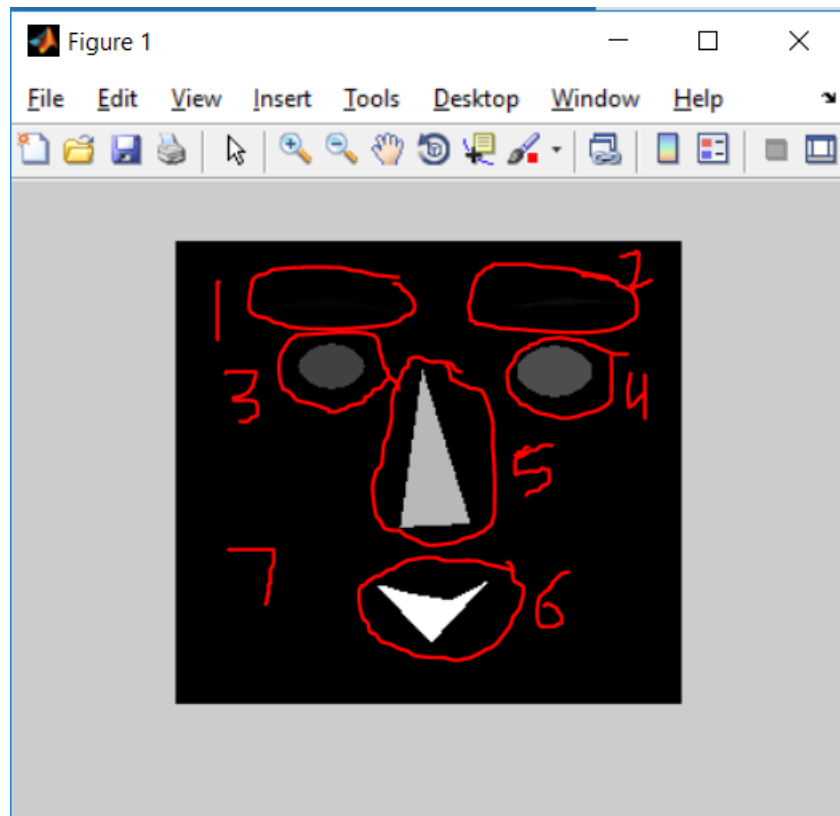


Fig 1. Output of Running CCL on Face.bmp

Also, the second return statement “label_num” is also shown. Which is returning the value of “7”. Thereby proving that there are 7 Labels in the image.

```
label_num =  
7      1
```

Fig 2. Number of Labels in the Image

MP#1 Results for test images

1. Gun

Editor - C:\Users\Karan Shah\Desktop\Intro to Comp Vision\MP\MP1\disp_ccl.m

```
disp_ccl.m x ccl.m x
11 % Read the input image
12 - input_image = imread('gun.bmp');
13 - figure(1);
14 - imshow(input_image)
15
16 % Size Filter for gun.bmp
17 - input_image = bwareaopen(input_image,230);
18
19 % CCL function call
20 - [label_img,label_num] = ccl(input_image);
21
22 label_num %display the number of distinct labels
23 - figure(2);
24
25 % Conversion from labels to grayscale image
26 - output_image = mat2gray(label_img);
27 - output_image1 = label2rgb(label_img);
28
29 % Output
30 - imshow(output_image);
31
32 - figure(3);
33 - imshow(output_image1);
34
35
```

Command Window

```
1 100

label_num =

2 1

fx >>
```

Figure 1




Figure 2





Figure 3



2. Face

Figure 1

Figure 2

Figure 3

```
11 % Read the input image
12 - input_image = imread('face.bmp');
13 - figure(1);
14 - imshow(input_image)
15
16 % Size Filter for gun.bmp
17 % input_image = bwareaopen(input_image,230);
18
19 % CCL function call
20 - [label_img,label_num] = ccl(input_image);
21
22 - label_num %display the number of distinct labels
23 - figure(2);
24
25 % Conversion from labels to grayscale image
26 - output_image = mat2gray(label_img);
27 - output_image1 = label2rgb(label_img);
28
29 % Output
30 - imshow(output_image);
31
32 - figure(3);
33 - imshow(output_image1);
34
35
```

Command Window

```
1 100

label_num =

    7    1

fx >>
```

3. Test

Figure 1

Figure 2

Figure 3

```
11 % Read the input image
12 input_image = imread('test.bmp');
13 figure(1);
14 imshow(input_image)
15
16 % Size Filter for gun.bmp
17 input_image = bwareaopen(input_image,230);
18
19 % CCL function call
20 [label_img,label_num] = ccl(input_image);
21
22 label_num %display the number of distinct labels
23 figure(2);
24
25 % Conversion from labels to grayscale image
26 output_image = mat2gray(label_img);
27 output_image1 = label2rgb(label_img);
28
29 % Output
30 imshow(output_image);
31
32 figure(3);
33 imshow(output_image1);
34
35
```

Command Window

```
1 100

label_num =

2 1

fx >>
```

4. Test – 1

Go To Find Breakpoints Run Run and Time Run and Advance Advance

NAVIGATE BREAKPOINTS RUN

Intro to Comp Vision MP MP1

Editor - C:\Users\Karan Shah\Desktop\Intro to Comp Vision\MP\MP1\disp_ccl.m

```
disp_ccl.m x ccl.m x
11 % Read the input image
12 input_image = imread('test_1.png');
13 figure(1);
14 imshow(input_image)
15
16 % Size Filter for gun.bmp
17 input_image = bwareaopen(input_image,230);
18
19 % CCL function call
20 [label_img,label_num] = ccl(input_image);
21
22 label_num %display the number of distinct labels
23 figure(2);
24
25 % Conversion from labels to grayscale image
26 output_image = mat2gray(label_img);
27 output_image1 = label2rgb(label_img);
28
29 % Output
30 imshow(output_image);
31
32 figure(3);
33 imshow(output_image1);
34
35
```

Command Window

```
1 100

label_num =

9 1

fx >>
```

Figure 1




Figure 2




Figure 3

