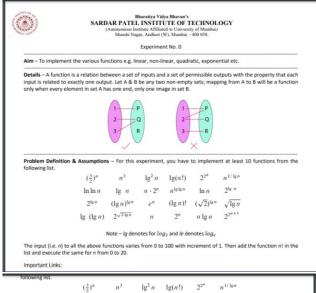
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UID no.	2021700058					
Experiment No.	1					
Subject	DAA					

AIM of 1A:

To implement the various functions e.g. linear, non-linear, quadratic, exponential etc

Program 1

PROBLEM STATEMENT:



Note – lg denotes for log_2 and le denotes log_e

The input (i.e. n) to all the above functions varies from 0 to 100 with increment of 1. Then add the function n1 in the list and execute the same for n from 0 to 20.

Important Links:

- C/C++ Function Online library
 https://cplusplus.com/reference/cstdiib/rand/
 Formal definition of Function
 https://www.whitman.edu/mathematics/higher_math_online/section04.01.html
 Draw 2-0 plot using OpenUbre/MS Excel
 https://support.microsif.com/en-uy/topic/present-your-data-in-a-scatter-chart-or-a-line-chart-4570a80f-599a-4d6b-a155-104a9018b86e

1) Each student randomly chose any ten functions from the aforementioned list.

- 1) Print the values of each function value for all n starting 0 to 100 in tabular format for both aforementioned
- Draw two 2D plot of all functions such that x-axis represents the values of n and y-axis represent the function value for different n values using LibreOffice Calc/MS Excel.

```
PROGRAM:
                  #include <stdio.h>
                  #include <math.h>
                  double f1(int arr[])
                    printf("\nf1=3/2^n\n");
                     for(int i=0;i<=10;i++)
                      double r=pow(3.0/2,arr[i]);
                      printf("%.2lf \t",r);
                    printf("\n");
                  double f2(int arr[])
                    printf("\nf2=n^3\n");
                    for(int i=0;i<=10;i++)
                      double r=pow(arr[i],3);
                      printf("%.2lf \t",r);
                    printf("\n");
                  double f3(int arr[])
                    printf("\nf3=(\log x)^2\n");
                    for(int i=0;i<=10;i++)
                      double r=pow(log(arr[i]),2);
                      printf("%.2lf \t",r);
                    printf("\n");
```

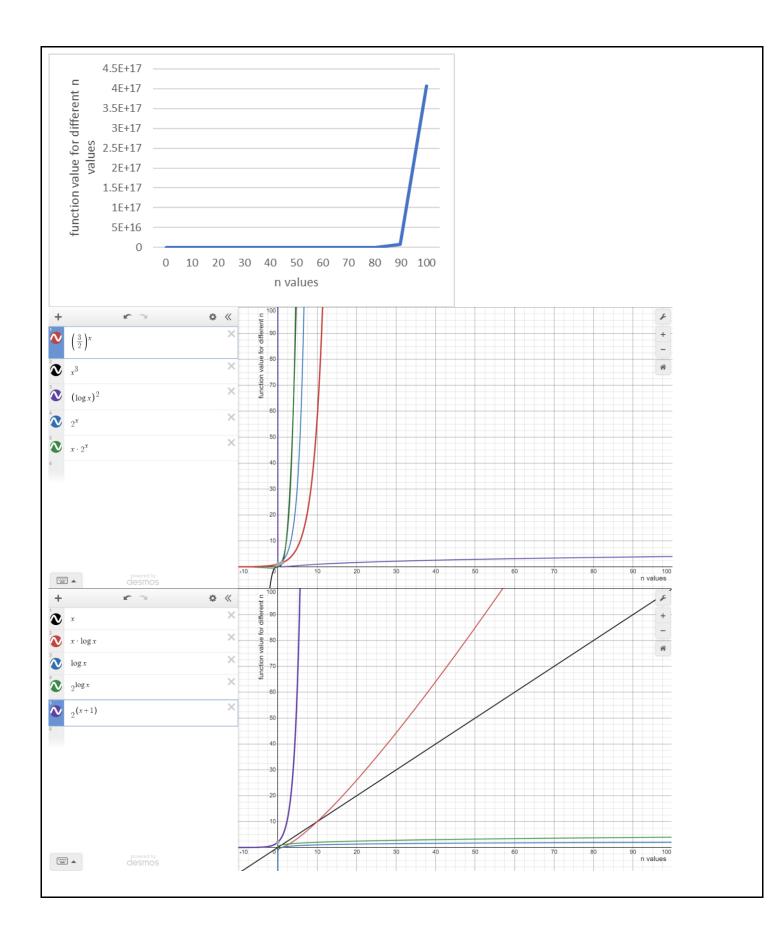
```
double f4(int arr[])
  printf("\nf4=2^n\n");
  for(int i=0;i<=10;i++)
   double r=pow(2,arr[i]);
   printf("%.2lf \t",r);
  printf("\n");
double f5(int arr[])
  printf("\nf5=n*(2^n)\n");
  for(int i=0;i<=10;i++)
   double r=pow(2,arr[i]);
   printf("%.2lf \t",arr[i]*r);
  printf("\n");
double f6(int arr[])
  printf("\nf6=n\n");
  for(int i=0;i<=10;i++)
   printf("%d \t",arr[i]);
  printf("\n");
double f7(int arr[])
  printf("\nf7=n*logn\n");
  for(int i=0;i<=10;i++)
```

```
double r=arr[i]*log(arr[i]);
   printf("%.2lf \t",r);
  printf("\n");
double f8(int arr[])
  printf("\nf8=logn\n");
  for(int i=0;i<=10;i++)
   double r=log(arr[i]);
   printf("%.2lf \t",r);
  printf("\n");
double f9(int arr[])
  printf("\nf9=2^logn\n");
  for(int i=0;i<=10;i++)
   double r=pow(2,log(arr[i]));
   printf("%.2lf \t",r);
  printf("\n");
double f10(int arr[])
  printf("\nf10=2^(n+1)\n");
  for(int i=0;i<=10;i++)
   double r=pow(2,(arr[i]+1));
   printf("(%.2lf) \t",r);
```

```
printf("\n");
long fact(int n)
     if(n==0)
     return 1;
     else
     return (n*fact(n-1));
int main()
  int arr[11]={0,10,20,30,40,50,60,70,80,90,100};
  f1(arr);
  f2(arr);
  f3(arr);
  f4(arr);
  f5(arr);
  f6(arr);
  f7(arr);
  f8(arr);
  f9(arr);
  f10(arr);
  printf("\nf11=n!\n");
  for(int i=0;i<=20;i++)
     fact(i);
     printf("%ld\t",fact(i));
  printf("\n");
  return 0;
```

		}													
RESUL1	r.														
f1=3/2^n			101751	06	1105722	22.22	6276218	500 21	2676046	50716 02	212025	F104020 2		1222645000	055704 6
	3325.2 822843069		191751. 406561177		1105733 32.00	32.32	637621	000.21	36/6846	8716.93	212025	5184830.2	5	1222645980	J55/U4.6
2=n^3 0.00 1000. 000.00	00 1000000.	8000.00	0	27000.	00	64000.	00	125000.	00	216000.0	00	343000.	00	512000.00	729
f3=(logx)^2 inf 5.30			12 (1	15 20	16.76	10.05	10.20	20. 25	21 21						
f4=2^n	8.97	11.5/	13.61	15.30	16.76	18.05	19.20	20.25	21.21						
1.00 1024. 0717411303424		1048576 120892581			1824.00 5.00 1		1627776.0 392853802	00 274899124		9906842624				16976.00 13 3205376.00	18059162
f5=n*(2^n) 0.00 10240		2097152			54720.00					534213120				318560.00	826
4141345021879)	1239680.0	10 9	967140655	6917033	397649408	30.00	111414603	353568422	47409211	.80160.00		126765060	02282294	101496703205	537600.0
E6=n) 10	20	30	40	50	60	70	80	90	100						
7=n*logn -nan 23.03	59.91	102.04	147.56	195.60	245.66	297.39	350.56	404.98	460.52						
f8=logn -inf 2.30	3.00	3.40	3.69	3.91	4.09	4.25	4.38	4.50	4.61						
E9=2^logn															
0.00 4.93 f10=2^(n+1)	7.98	10.56	12.90	15.05	17.08	19.01	20.85	22.62	24.34						
(2.00) (2048	.00) 324143482	(209715 2606848.0			33648.00) 539229258			23255552. (24758800		(2251799) 0549798248				130092136939 200456458802	
f11=n! 1 1	2	6	24	120	720	5040	40320	362880	3628800	39916800	0	4790016	00	6227020800	871
78291200	13076743		209227898							216451004				8176640000	

...Program finished with exit code 0 Press ENTER to exit console.



OBSERVATIONS:

- From these graphs we observe that some functions are increasing faster than others. For eg $2^{(x+1)}$ is increasing faster and is more steeper than x*logx. Also $2^{(x+1)}$ is steeper than 2^{logx} and logx.
- Also $x*2^x$ is steeper than x, 2^x , x^3 and $(\log x)^2$.
- All the graphs are increasing in nature from values 0 to 100.

	Program 2								
AIM of 1B:	Experiment on finding the running time of an algorithm.								
PROBLEM STATEMENT:	Details – The understanding of running time of algorithms is explored by implementing two basic sorting algorithms namely Insertion and Selection sorts. These algorithms work as follows. Insertion sort—It works similar to the sorting of playing cards in hands. It is assumed that the first card is already sorted in the card game, and then we select an unsorted card. If the selected unsorted card is greater than the first card, it will be placed at the right side; otherwise, it will be placed at the right side; otherwise, it will be placed at the left side. Similarly, all unsorted cards are taken and put in their exact place. Selection sort—It first finds the smallest value among the unsorted elements of the array is divided into two parts, first is sorted part, and another one is the unsorted part. In this algorithm, the array is divided into two parts, first is sorted part, and another one is the unsorted part. Initially, the sorted part of the array is empty, and unsorted part is placed at the left, while the unsorted part is placed at the right, in selection sort, the first smallest element is selected from the unsorted array and placed at the first position. After that second smallest element is selected from the unsorted array and placed at the first position. After that second smallest element is selected from the unsorted array and placed at the first position. After that second smallest element is selected from the unsorted array and placed at the first position. After that second smallest element is selected and placed in the second position. The process continues until the array is entirely sorted. Problem Definition & Assumptions – For this experiment, you need to implement two sorting algorithms namely insertion and selection sort methods. Compare these algorithms based on time and space complexity. Time required to sorting algorithms unsorted array in the second position of the second position. The process on time and space complexity. Time required to sorting algorithms unsorted the first positi								

Input -

1) Each student have to generate random 100000 numbers using rand() function and use this input as 1000 blocks of 100 integer numbers to Insertion and Selection sorting algorithms.

Output -

- 1) Store the randomly generated 100000 integer numbers to a text file.
- 2) Draw two 2D plot of all functions such that the x-axis of 2-D plot represents the block no. of 1000 blocks. The y-axis of 2-D plot represents the running time to sort 1000 blocks of 100,200,300,...,100000 integer numbers.
- 3) Comment on Space complexity for two sorting algorithms.

ALGORITHM:

To create a text file containing 100000 random numbers

Step 1: Start. Include stdlib.h library to use the rand function.

Step 2:Initialise an array of size 100000 number[100000]

Step 3:Run a for loop from i=0 to 100000

Step 4: Call the rand() function and store the value in number[i] array.

Step 5:Create a input.txt file and save the 100000 randomly generated values which is in the range from 0 to 100000 .Stop.

Selection Sort:

Step 1: Start. Write a function to swap two numbers using a temporary variable.

Step 2: Declare a function selectionSort(int arr[],n) which takes the array and given size of the array as argument.

Step 3:Run for loop which runs from i=0 to n-1 and take the minimun element at first position of array by initialising minIndex=i

Step 4:Run another for loop from j=i+1 to n which will keep checking the next two consecutive numbers in array.

Step 5: Check if arr[j]<arr[minIndex] and find the smallest element

Step 6: If smallest element is found update minIndex=j and call the swap function by swapping it with first element of array.

Step 7:Now in main ,acess the text file input.txt where the random numbers are stored using fopen

Step 8:Initialise block =1 and size of data array as 100 i.e data[size]

Start 9:Run a while loop while(block<=1000) to access 1000 blocks, in this loop

- 1. Run a for loop from i=0 to i=size and start reading the random numbers in data[i] array.
- 2. Declare clock_t t to get starting time of program
- 3. Call selectionsort(data, size) to get the sorted array of first 100 numbers
- 4. Get the time elapsed by t=clock()-t
- 5. Calculate the time take for block by t/clocks_per_sec and print the runtime for first

block

- 6. Update size=size+100 and block++
- 7. Update the pointer by fseek to move the cursor to the start of the file.

Step 10: Stop

Insertion Sort:

- Step 1: Start. Declare insertionSort(int arr[],int n) function
- Step 2: Iterate from arr[1] to arr[n] over the array.
- Step 3:Compare the current element (key) to its predecessor. If the key element is smaller than its predecessor, compare it to the elements before. Move the greater elements one position up to make space for the swapped element.
- Step 4: Repeat the steps 7,8,9 as above in main function and call insertionSort(data,size) in main

Step 5:Stop

PROGRAM:

Selection Sort

```
#include <stdio.h>
#include <stdib.h>
#include <time.h>
void swap(int *a, int *b)
{
  int temp = *a;
  *a = *b;
  *b = temp;
}
  void selectionSort(int arr[],int n)
{
  for(int i=0;i<n-1;i++)
  {
   int minIndex=i;
   for(int j=i+1;j<n;j++)
   {
   if(arr[j] < arr[minIndex])
   {
   minIndex=j;
  }
}</pre>
```

```
swap(&arr[minIndex],&arr[i]);
int main()
//to generate 1000000 random numbers
/*int numbers[100000];
for(int i=0; i<100000; i++)
numbers[i]=rand()% 100000;
printf("%d \n",numbers[i]);
}*/
FILE* ptr;
// file in reading mode
ptr = fopen("input.txt", "r");
if (NULL == ptr)
printf("file can't be opened \n");
int block=1;
int size=100;
while(block<=1000)
int data[size];
for(int i=0;i<size;i++)
fscanf(ptr,"%d ",&data[i]);
//printf("%d ",data[i]);
clock_t t;
t = clock();
selectionSort(data,size);
if(block<3) //this prints sorted first 2 blocks only
printf("\n\nafter sorting block %d:\n",block);
for(int i=0;i<size;i++)
printf("%d \n",data[i]);
```

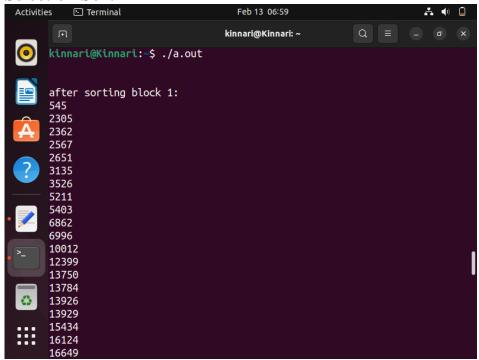
```
t = clock() - t;
double time_taken = ((double)t)/CLOCKS_PER_SEC;
printf("\nRuntime for block number %d : %f\n",block,time_taken);
size=size+100;
block++;
fseek(ptr,0,SEEK_SET); //moving cursor again to start pointer of txt file
}
fclose(ptr);
}
Insertion Sort
```

```
#include <math.h>
#include <stdio.h>
#include<time.h>
void insertionSort(int arr[], int n)
{
    int i, key, j;
    for (i = 1; i < n; i++)
    {
        key = arr[i];
        j = i - 1;
        while (j >= 0 && arr[j] > key)
        {
        arr[j + 1] = arr[j];
        j = j - 1;
        }
        arr[j + 1] = key;
    }
    int main()
```

```
FILE* ptr;
// file in reading mode
ptr = fopen("input.txt", "r");
if (NULL == ptr)
printf("file can't be opened \n");
int block=1;
int size=100;
while(block<=1000)
int data[size];
for(int i=0;i<size;i++)
fscanf(ptr,"%d ",&data[i]);
//printf("%d ",data[i]);
clock_t t;
t = clock();
insertionSort(data,size);
if(block<3) //this prints sorted first 2 blocks only
printf("\n\nafter sorting block %d:\n",block);
for(int i=0;i<size;i++)
printf("%d \n",data[i]);
t = \operatorname{clock}() - t;
double time_taken = ((double)t)/CLOCKS_PER_SEC;
printf("\nRuntime for block number %d : %f\n",block,time_taken);
size=size+100;
block++;
fseek(ptr,0,SEEK_SET); //moving cursor again to start pointer of txt file
fclose(ptr);
```

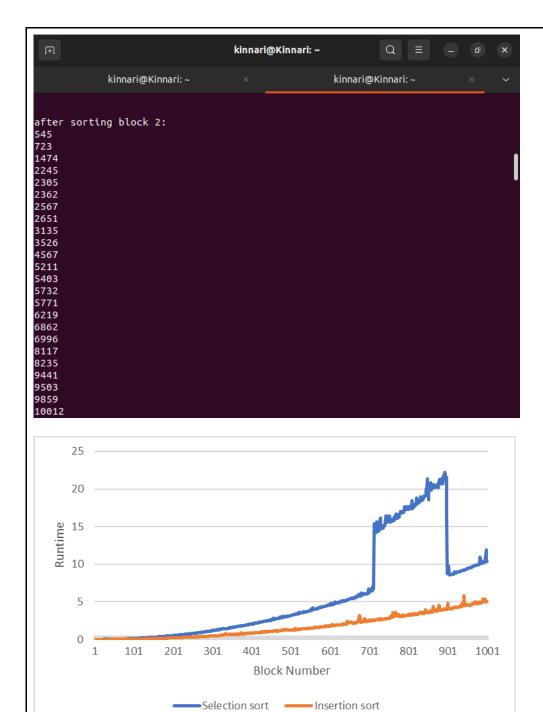
RESULT:

Selection Sort



Insertion Sort

```
kinnari@Kinnari: ~
                 kinnari@Kinnari: ~
                                                                     kinnari@Kinnari: ~
kinnari@Kinnari:~$ gedit exp2.c
kinnari@Kinnari:~$ gcc exp2.c
kinnari@Kinnari:~$ ./a.out
after sorting block 1:
545
2305
2362
2567
2651
3135
3526
5211
5403
6862
6996
10012
12399
13750
13784
13926
13929
15434
16124
16649
17276
```



Observation:

From above graph, it is clearly visible that the running time for selection sort algorithm representing blue line is more than the running time for insertion sort algorithm.

The insertion sort inserts the values in a pre sorted file to sort a set of values. On the other hand, the

selection sort finds the minimum number from the list and sort it in some order which requires multiple scanning of the array and therefore more comparisons. As a result the best case time complexity of selection sort is $o(n^2)$. On the other hand in insertion sort the number of times an element is moved or swapped is greater than the comparisons made. Due to this time complexity in best case for insertion sort is O(n).

Among both of the sorting algorithm, the insertion sort is fast, efficient, stable while selection sort only works efficiently when the small set of elements is involved or the list is partially previously sorted.

CONCLUSION:

In this experiment, we implemented 10 functions in C program and drew a graph for those functions in the values between 0 to 100 and also compared the run time for selection sort and insertion sort.