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AIM:	Backtracking (N Queens problem )	
Program 1		
PROBLEM STATEMENT :	To implement N Queens problem using backtrack	
ALGORITHM:	<ul> <li>a. Initialize an empty chessboard of size NxN.</li> <li>b. Start with the leftmost column and place a queen in the first row of that column.</li> <li>c. Move to the next column and place a queen in the first row of that column.</li> <li>d. Repeat step 3 until either all N queens have been placed or it is impossible to place a queen in the current column without violating the rules of the problem.</li> <li>e. If all N queens have been placed, print the solution.</li> <li>f. If it is not possible to place a queen in the current column without violating the rules of the problem, backtrack to the previous column.</li> <li>g. Remove the queen from the previous column and move it down one row.</li> <li>h. Repeat steps 4-7 until all possible configurations have been tried.</li> </ul>	
PROGRAM:	<pre>#include<stdio.h> #include<math.h>  int board[20],count;  int main() {   int n,i,j;   void queen(int row,int n);  printf(" - N Queens Problem Using Backtracking -");   printf("\n\nEnter number of Queens:");</math.h></stdio.h></pre>	

```
scanf("%d",&n);
queen(1,n);
return 0;
//function for printing the solution
void print(int n)
{
int i,j;
printf("\n\nSolution %d:\n\n",++count);
for(i=1;i <= n;++i)
 printf("\t%d",i);
for(i=1;i \le n;++i)
 printf("\n\n\%d",i);
 for(j=1;j \le n;++j) //for nxn board
  if(board[i]==j)
  printf("\tQ"); //queen at i,j position
  else
  printf("\t-"); //empty slot
/*funtion to check conflicts
If no conflict for desired postion returns 1 otherwise returns 0*/
int place(int row,int column)
int i;
for(i=1;i <= row-1;++i)
 //checking column and digonal conflicts
 if(board[i]==column)
  return 0;
 else
  if(abs(board[i]-column)==abs(i-row))
  return 0;
```

```
return 1; //no conflicts
}

//function to check for proper positioning of queen
void queen(int row,int n)
{
   int column;
   for(column=1;column<=n;++column)
{
      if(place(row,column))
      {
        board[row]=column; //no conflicts so place queen
      if(row==n) //dead end
      print(n); //printing the board configuration
      else //try queen with next position
      queen(row+1,n);
   }
}
```

## **OBSERVATION:**

## **Complexity Analysis**

- Time complexity: O(N!): The first queen has N placements, the second queen must not be in the same column as the first as well as at an oblique angle, so the second queen has N-1 possibilities, and so on, with a time complexity of O(N!).
- Spatial Complexity: O(N): Need to use arrays to save information.

