

week 5 exercises

Ex4-1 (continuation from last week)

download <Employee.py> (and <oop.py>) from last week's
use it this way:

- instantiate (create objects) 3 employees along with their name, and salary (decide your own)
- use the method `displayEmployee` to print them(3 employees) and also print total number of employee

USE it in 2 ways:

#1 create <as4-1.py> and import <Employee.py>

#2 modify <Employee.py> into <Employee1.py> (no separate file like #1)

Submit <as4-1.py> ,<Employee.py> and <Employee1.py> zipped on SFS

Refer to <oop.py> as an example of how to use this class

Ex 4-2(continuation from last week)

Change **salary** variable to private

add “setters” and “getters” method to <Employee.py> to set and get these variables:

name, **salary**. Example:

```
def setname(self, fullname):
```

```
    self.name = fullname
```

```
def getname(self):
```

```
    return self.name
```

Ex 4-2(cont)

add a static method (use `@staticmethod`)
to define a method called
`displayCountess` that return `empCount`
then try to call it this way:

```
Employee.displayCountess()
```

This can be called before you even create any
employee objects in the program

define a dictionary to hold names and salary of the employees in class variable(s)

This dictionary shall be populated with names (as key) and salary(as value) automatically as objects are created

Example end result:

```
{"korrry":2000,"jeet":3000.....})}
```

hints: define an empty list in the beginning

keep adding the key and value inside `__init__`

Save the modified file as `<example2.py>` and submit on SFS

Ex4-3(continuation from last week) -there is no Ex4-2!

review the attached files(<ex43py>).

Class **Employees** is derived from **Person**,
Manager from **Employees**

(ref: "inheritance" topic 2 weeks ago)

Use the classes this way:(import it from another file)

Create a total of 4 objects:

1 manager, 3 employees with different jobs, for example engineer, nurse, etc

Try the below (example only)

```
myemployee = Employee('SFC Taro')
```

```
myemployee.setsalary(2000)
```

```
myemployee.setsex('Male')
```

```
myemployee.setdob('1990/5/1')
```

```
print myemployee
```


Task:

add a static method "created_jobs" like the below

```
def created_jobs():  
    return Employee.created_employees
```

`created_employees` could be a dictionary that contains job(key) and the number(value) of person who has that job,
for example

```
{"engineer":1, "nurse":2..... }
```

hints:

start by defining an empty dictionary

add the dictionary elements as each object get created

this is very similar to the last task that you did in class

Bonus:(optional)

add a method that sorts the dictionary by the number of person on that job, i.e by its value

Do some reading at on how to sort a dictionary by "sorted"

<http://www.pythoncentral.io/how-to-sort-python-dictionaries-by-key-or-value/>

"sort" that we have learnt before is different to "sorted"

```
a={"a":3,"b":1,"c":4}
```

a.sort() will sort and update(return) a , so it cannot be assigned to a variable

b=a.sort() will not result in anything on b

b=sorted(a) will however work

Homework

Infrared Remote Control API

define a class IRRemote

methods are:

VolumeUp, VolumeDown, ChannelUp,ChannelDown

Power(off/on)-->1 or 0

PlayStop(play/stop)-->1 or 0

ChannelNumber-->return channel number

Homework(cont)

In the real life (API) those methods will talk to the hardware in your laptop. For this example, simply get the method to print something for example : "volume up", etc

Homework(cont)

test the class this way:

Power(1)

VolumeUp()

VolumeDown()

ChannelUp()

ChannelDown()

ChannelDown()

print the ChannelNumber

ChannelUp();

print ChannelNumber

PlayStop(1)

PlayStop(0)

Power(0)