

## Art and Science

One of the things I thought about when visiting AnyTokyo 2015 in Zojo ji Temple is that many of the design and art projects that were out for display seemed to show the fluidity of life and the biological side that is art. Not only did it show the dependence of technology with art, but also showed in a sense how technology depended on art by showing the nature between mechanics through the projects. The theme of this year's AnyTokyo was "Diversify & Beautify" and I thought that this theme was shown through deeply through the projects and the intimate sessions that were held at the temple.

One of the main things that was talked about in the session with the Japan and Korea designer forum was the idea and the concept around "copyrights" and how this must evolve with time as the formation in which we collaborate with others must change. One thing that was also talked about is the fundamental necessity for more people to know about the Creative Commons project and the way for people to not only collaborate with open source projects to create better software and better data, but also that they can create businesses with this such as how exiii, the 3D fabrication robotic hand-making company, also open sources their data, while creating a business to sell and market the product. This new way of creating a business while also designing to create a community is referenced as a design business throughout the seminar, but I felt as though that the necessity for this is great now more than ever as the ability to eat just by creating artwork or to create design projects is not sustainable in a society where the internet and technology is constantly changing the way we interact with each other and information that is available to us. I have always once thought that to be an artist or to be a product designer was to fully only be a painter or to be a carpenter specialist, but the need to think about who the user is and who the product will sell to is shifting the paradigms of design to a more modern, capitalistic view of the world. I also thought that design consultancy was also a valid career path as I was able to research more about IDEO the company, as one of the speakers was from IDEO China, speaking on behalf of what he thought through the multiple projects that he was able to take on because he was part of a agency.

The AnyTokyo visit and exhibition of the projects not only enlightened some of the humaneness of technology and the biological essence of technology, but also showed how the paradigms of the way we live with design as a career are changing.

