6/3/24, 8:42 PM Untitled-1.cpp

C:\turboc\Untitled-1.cpp

```
1 #include <iostream>
   #include <cstdlib>
 2
   #include <ctime>
    using namespace std;
 5
 6
    int main()
7
    {
8
        int num, guess, tries = 0;
9
        srand(time(0)); //seed random number generator
        num = rand() % 100 + 1; // random number between 1 and 100
10
11
        cout << "Guess My Number Game\n\n";</pre>
12
13
        do
14
        {
            cout << "Enter a guess between 1 and 100 : ";</pre>
15
            cin >> guess;
17
            tries++;
18
            if (guess > num)
19
                 cout << "Too high!\n\n";</pre>
20
21
            else if (guess < num)</pre>
                 cout << "Too low!\n\n";</pre>
22
23
            else
                 cout << "\nCorrect! You got it in " << tries << " guesses!\n";</pre>
24
25
        } while (guess != num);
26
27
        return 0;
28
    }
29
```