

E:\dice.py

```
1 import random
2 x = "y"
3
4 while x == "y":
5
6     # Generates a random number
7     # between 1 and 6 (including
8     # both 1 and 6)
9     no = random.randint(1,6)
10
11     if no == 1:
12         print("[-----]")
13         print("[      ]")
14         print("[ 0  ]")
15         print("[      ]")
16         print("[-----]")
17     if no == 2:
18         print("[-----]")
19         print("[ 0  ]")
20         print("[      ]")
21         print("[ 0  ]")
22         print("[-----]")
23     if no == 3:
24         print("[-----]")
25         print("[      ]")
26         print("[0 0 0]")
27         print("[      ]")
28         print("[-----]")
29     if no == 4:
30         print("[-----]")
31         print("[0 0]")
32         print("[      ]")
33         print("[0 0]")
34         print("[-----]")
35     if no == 5:
36         print("[-----]")
37         print("[0 0]")
38         print("[ 0  ]")
39         print("[0 0]")
40         print("[-----]")
41     if no == 6:
42         print("[-----]")
43         print("[0 0 0]")
44         print("[      ]")
45         print("[0 0 0]")
46         print("[-----]")
47
48     x=input("press y to roll again and n to exit:")
49     print("\n")
50
```