ARDUINO ADC PROCRAWING





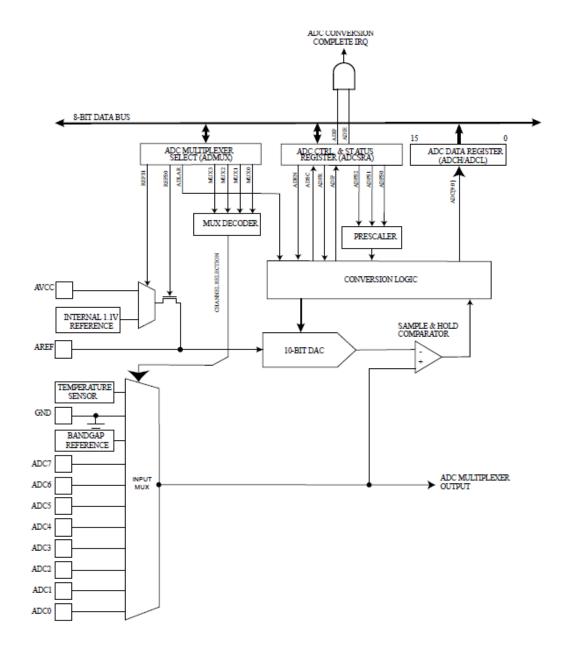
LEARNING OBJECTIVES

- By the end of this lecture, you will be able to:
 - Understand how to configure the Microcontroller Registers to perform ADC operations
 - Understand how to interface an Analog device to your microcontroller and perform the necessary ADC operation.



ADC KEY FEATURES

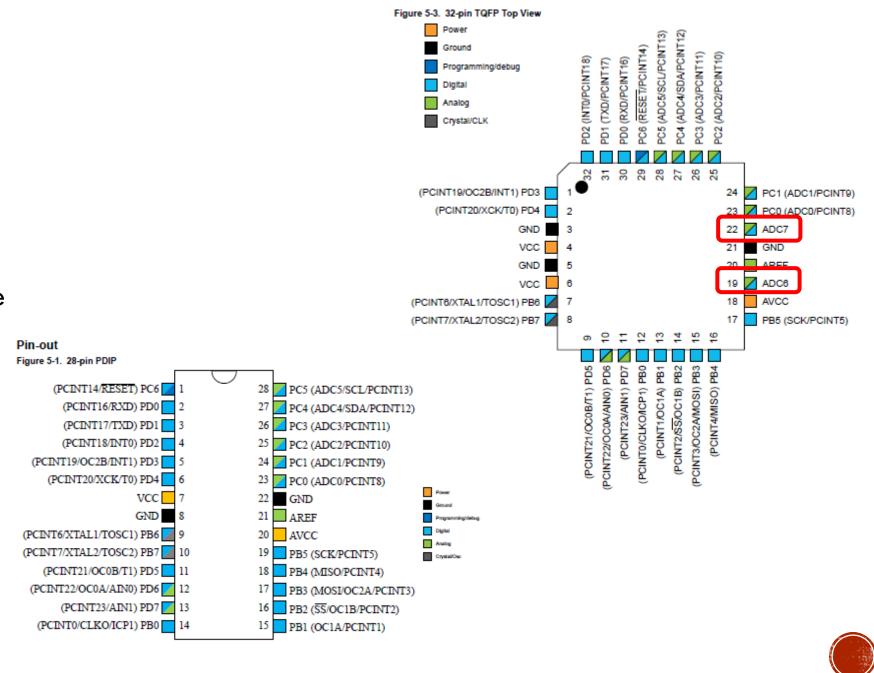
- 10-bit SuccessiveApproximation ADC
- 13-260 us Conversion Time
- 8-channel analog multiplexer which allows eight Single-Ended voltage inputs



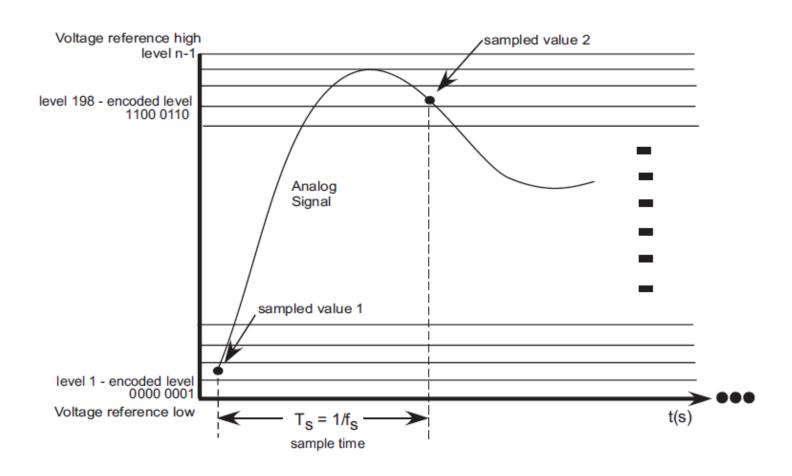


CHANNELS

- Though the ADC module has 8 channels, only 6 are available for the DIP package that we currently have for the Uno board in the lab.
- The additional 2 channels are only available in the TQFP package.



ADC OVERVIEW

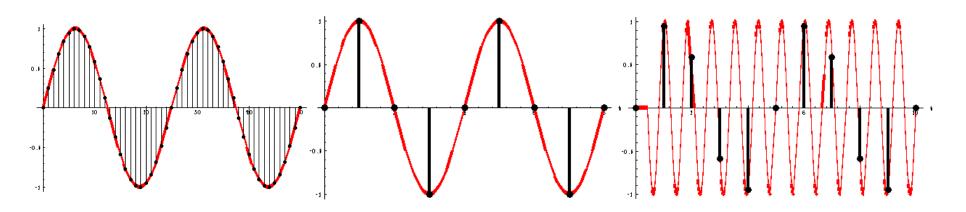






SAMPLING

- Taking snapshot of the analog signal over time
 - Minimize number of samples but still able to faithfully reconstruct the original signal from the samples
 - Rate of change of signal determines sampling frequency: periods
- Nyquist Sampling Rate: Must sample a signal at least twice as fast as the highest frequency content of the signal
 - Example: Human voice signal has frequency range 20Hz 4 kHz
 - Signal should be sampled at least at 8 kHz







QUANTIZATION & ENCODING

- Input voltage signals are typically mapped in the range 0-5 volts
- b bit allows to divide the input signal range into 2^b different quantization levels
- Increased quantization level improves the accuracy
- Quantized signal is encoded, i.e., quantization level is represented as a binary number
- Resolution: voltage distance between two adjacent quantization levels
 - Example: 5 volts range, 2 bit representation, 1.25 volts resolution

resolution =
$$(voltage span)/2^b = (V_{ref high} - V_{ref low})/2^b$$





PROGRAMMING PROCEDURE

- To program the ADC on the AVR, the following steps need to be taken:
- 1. Activate power to the ADC:
 - Write a "0" to bit 0 (ADC) of the Power Reduction Register PRR.
- 2. Switch on the ADC:
 - Write a "1" to bit 7 (ADEN) of the ADC Control and Status Register ADCSRA.
- 3. Choose which channel you want to read from, and the reference voltage source.
 - This is done in the ADC Multiplexer Register ADMUX.





PROGRAMMING PROCEDURE

- 4. Start the conversion:
 - Write a "1" to bit 6 (ADSC) of ADCSRA.
- 5. Wait until the conversion ends.
 - Poll bit 6 of ADCSRA until it becomes 0.
- 6. Read in the converted value.
 - Read in bits 7-0 from register ADCL, and combine with bits 9-8 from register ADCH.
- 7. GOTO Step 4 until desired number of values are converted.





POWER REDUCTION REGISTER

• The Power Reduction Register is used to turn off power to parts of the AT328P, to conserve energy.

 Name:
 PRR

 Offset:
 0x64

 Reset:
 0x00

 Property:



• To turn on power, write a "0" to the bit corresponding to the device you want to switch on. In this case bit 0 (PRADC) corresponds to the ADC.

PRR&=0b11111110;



SWITCHING ON THE ADC

 Now that power is being supplied to the ADC, we must switch it on by writing a "1" to bit 7 of ADCSRA:

Name: ADCSRA

Offset: 0x7A Reset: 0x00

Bit 7 – ADEN: ADC Enable

Property: -

Writing this bit to one enables the ADC. By writing it to zero, the ADC is turned off. Turning the ADC off

while a conversion is in progress, will terminate this conversion.

Bit	7	6	5	4	3	2	1	0
	ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

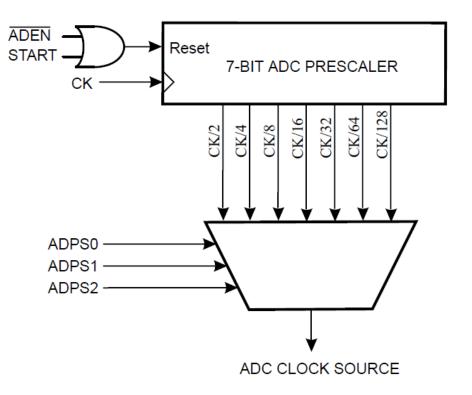




CONFIGURING THE PRESCALER

 We also need to set a prescalar value by configuring the ADPS[2:0] bits.

ADPS2	ADPS1	ADPS0	Division Factor
0	0	0	2
0	0	1	2
0	1	0	4
0	1	1	8
1	0	0	16
1	0	1	32
1	1	0	64
1	1	1	128







CONFIGURING THE PRESCALER

- Assuming a prescaler of 128. The ADC clock will be 16MHz / 128 = 125KHz.
- This is the ADC clock.
- A typical conversion takes around 13 clock cycles.
- The actual sampling rate = 125KHz / $13 \approx 9600$ Hz





SWITCHING ON THE ADC

- For now we will ignore the ADSC, ADATE, ADIF and ADIE bits, setting these to 0.
- The C statement to set up ADSCRA is therefore:

$$ADCSCRA = 0b10000111;$$

ADCSRA

Bit	7	6	5	4	3	2	1	0
	ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0





SETTING UP THE ADMUX REGISTER

• The ADMUX register lets you choose your reference voltage, as well as which

channel to convert:

Name: ADMUX
Offset: 0x7C

Offset: 0x7C Reset: 0x00 Property: -

Bit	7	6	5	4	3	2	1	0
	REFS1	REFS0	ADLAR		MUX3	MUX2	MUX1	MUX0
Access	R/W	R/W	R/W		R/W	R/W	R/W	R/W
Reset	0	0	0		0	0	0	0

• The REFS1 and REFS0 bits tell the ADC which reference voltage to take, for

conversion.

REFS[1:0]	Voltage Reference Selection
00	AREF, Internal V _{ref} turned off
01	AV _{CC} with external capacitor at AREF pin
10	Reserved
11	Internal 1.1V Voltage Reference with external capacitor at AREF pin





SETTING UP THE ADMUX REGISTER

- For the Uno, the AVcc is connected to Vcc through a capacitor, so we will use it as the reference source
 - REFS[1:0] = 0b01
- The conversion channel can be selected using this table:

Channel	MUX2	MUX1	MUX0	
0	0	0	0	
1	0	0	0	
2	0	1		
3	0	1	1	
4	4 1		0	
5	1	0	1	
6	1	1	0	
7	1	1	1	





SETTING UP THE ADMUX REGISTER

- For now, we will ignore the MUX3 and ADLAR bits and set these bits to '0'.
- To configure the ADMUX to use the AVcc and convert Channel 2, the setting is:

ADMUX

Bit	7	6	5	4	3	2	1	0
	REFS1	REFS0	ADLAR		MUX3	MUX2	MUX1	MUX0
Access	R/W	R/W	R/W		R/W	R/W	R/W	R/W
Reset	0	0	0		0	0	0	0





STARTING THE CONVERSION

• Now that we've set everything up, we need to start the conversion. To do this we set the ADSC bit (bit 6) in ADSCRA to a 1.

```
ADCSRA |= 0b01000000;
```

Loop until the ADSC bit returns back to 0, signalling end of conversion.

```
while (ADCSRA & 0b01000000);
```

Bit 6 - ADSC: ADC Start Conversion

In Single Conversion mode, write this bit to one to start each conversion. In Free Running mode, write this bit to one to start the first conversion. The first conversion after ADSC has been written after the ADC has been enabled, or if ADSC is written at the same time as the ADC is enabled, will take 25 ADC clock cycles instead of the normal 13. This first conversion performs initialization of the ADC.

ADSC will read as one as long as a conversion is in progress. When the conversion is complete, it returns to zero. Writing zero to this bit has no effect.





READING THE RESULT

- We can then read the ADCL and ADCH registers to the get the converted value.
 - **IMPORTANT**: Reading from ADCH causes the ADC to over-write both ADCL and ADCH with new values.
 - ALWAYS read ADCL first or you will lose the data there!

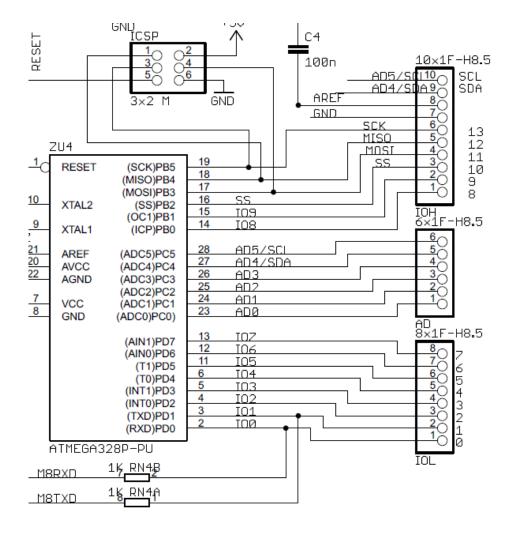
```
loval=ADCL;
hival=ADCH;
adcval= (hival << 8) + loval;</pre>
```





PIN MAPPING

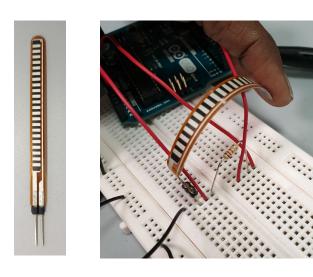
- As shown in the reference circuit for the Arduino Uno, the mapping is direct
- ADC channel 0 maps to Arduino analog input 0, etc.

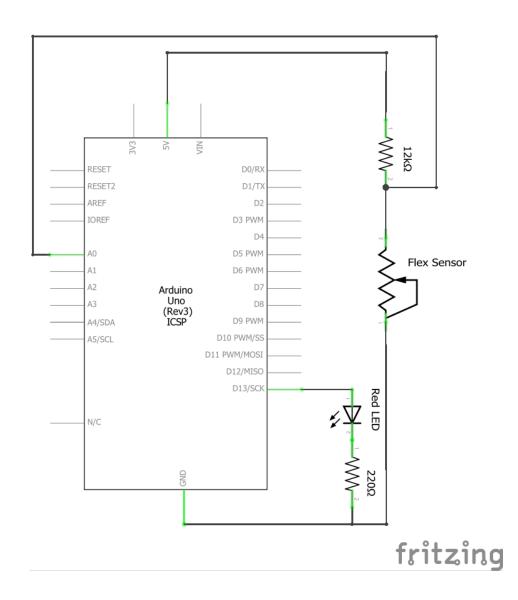




SEE IT IN ACTION!

 We will now explore the first activity that you will be doing for the studio.











SEE IT IN ACTION!

```
void setup() {
 // Clear Bit 0 (PRADC) to turn on power for the ADC module
 PRR &= ~(1 << PRADC);
 //ADEN = 1, ADPS[2:0] = 111 (Prescale = 128)
 ADCSRA |= ((1 << ADEN) | (1 << ADPS2) | (1 << ADPS1) | (1 << ADPS0));
 //REFS[1:0] = 01 (AVcc as reference), MUX[2:0] = 000 (Channel 0)
 ADMUX |= ((1 << REFS0));
 // Set PortB Pin 5 as output
 DDRB |= (1 << DDB5);
```





SEE IT IN ACTION!

```
void loop() {
 // ADSC = 1 (Start Conversion)
 ADCSRA \mid = (1 << ADSC);
 //Wait for ADSC to go change to '0' to indicate that conversion is complete
 while (ADCSRA & (1 << ADSC));
 loval = ADCL;
 hival = ADCH;
  adcvalue = (hival << 8) | loval;
 ledToggle();
  _delay_loop_2(adcvalue);
void ledToggle()
 PORTB ^= (1 << PORTB5);
```





THE END

- In your studio, you will first be implementing the Polling approach.
- Next, you will look at the Interrupt approach for the ADC.
- Good Luck!

