

KEVIN KUHN

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From the age of 10, I've been captivated and immersed in everything related to video game development. I began taking university Computer Science classes as a junior in high school and expect to complete my undergrad program one semester early.

WORK EXPERIENCE

2021 – PRESENT

CASHIER, ZOES KITCHEN

Taking orders, delivering food, cleaning

EDUCATION

DEC. 2023 (CURRENTLY ENROLLED)

BS COMPUTER SCIENCE, BOB JONES UNIVERSITY

3.69 GPA, 3.82 Major GPA

Placed 2nd at the university's programming contest (2022)

Yearbook Team, contributed to the university's yearbook website

Classes completed (300 level):

- Operating Systems
- Microprocessor Architecture
- Computer Security

MAY 2020

HIGH SCHOOL, BOB JONES ACADEMY

Took 4 university computer science classes

Competed 2 years in Bob Jones University programming contest (placed 4th in 2020)

ACHIEVEMENTS & ACTIVITIES

PROGRAMMING TEAM, BOB JONES UNIVERSITY

1st place team - Consortium for Computing Sciences – Southeastern Conference (CCSC-SE) 2022 Contest

YOUTUBE CHANNEL, BOOKWORMKEVIN

Over 400K views since creation in 2020

DISCORD SERVER, KEVIN'S RANDOM STUFF

Created in 2018

60 channels, 118 members

GAME COMMUNITY INVOLVEMENT

Ball rolling games

- Moderator of Hamsterball Discord server
- Created fan game Hamster Ballance Blast based on Hamsterball, Ballance, and Marble Blast
- Got permission from Hamsterball creator to use game's textures and models
- Created documentation for making custom levels in Hamsterball
- Created tool to import custom levels into Ballance

Baba Is You

- Created a custom level pack in the game

VVVVVV

- Created and played many custom levels

Minecraft

- Created maps and mods for the game
- Hosting a Minecraft server

World of Goo

- Created custom levels for the game

Sploder

- Made several games

SKILLS

PROGRAMMING LANGUAGES

Python, C#, Java, C++, Visual Basic

IDES/ENGINES

Visual Studio Code, Unity

OTHER TOOLS

Pygame, RetroPie, Scratch, Git, Blender, Audacity, OpenMPT, Shotcut, OBS Studio, Roblox, Minecraft Modding, x64dbg