

Deep Object Detection

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Outline

- Object Detection Task

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- Object Detection Task
- Object Detection Pipeline

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- Object Detection Pipeline
- Using Deep Networks
 - RCNN

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 - Fast RCNN

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 - RCNN
 - Fast RCNN
 - Faster RCNN

Object Detection



Input Image

Object Detection



Input Image

Question: Where are the **cars** in the image?

Object Detection



Input Image

Question: Where are the **cars** in the image?

Answer:

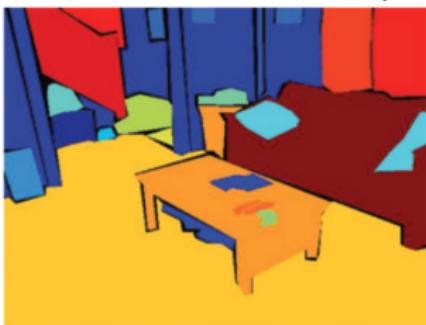


Object Detection Approach: Recognition + Localization

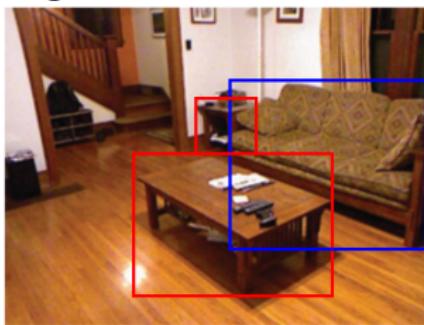
Object Segmentation vs Detection



Input Image



Object Segmentation

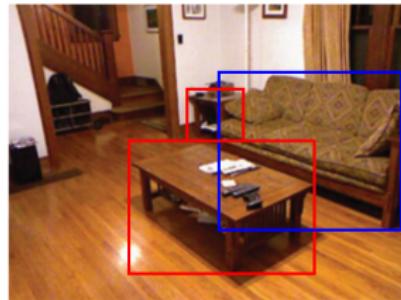


Object Detection

Object Segmentation vs Detection



Object Segmentation



Object Detection

Dense Labeling	✓	✗
Instance Level	✗	✓
Stuff Category	✓	✗
Metric	IoU	AP at IoU=0.5 ¹
Annotations	Difficult	Easier

¹Modifications used sometimes, e.g. KITTI, MS COCO

Typical Object Detection Pipeline



Input Image

Typical Object Detection Pipeline



Input Image

- Candidate Box Selection

Typical Object Detection Pipeline



Input Image

$$\begin{bmatrix} \mathbf{x} \end{bmatrix}$$

Feature Extraction

- Candidate Box Selection
- Feature Extraction

Typical Object Detection Pipeline



Input Image

$$\begin{bmatrix} \mathbf{x} \end{bmatrix}$$

$$f_c(\mathbf{x})$$

Feature Extraction

- Candidate Box Selection
- Feature Extraction
- Classification

Typical Object Detection Pipeline



Input Image

$$\begin{bmatrix} \mathbf{x} \end{bmatrix}$$

Feature Extraction

$$f_c(\mathbf{x})$$

Classification

- Candidate Box Selection
- Feature Extraction
- Classification
- Post processing

Typical Object Detection Pipeline

	Candidate Box Selection	Feature Extraction	Classification
Pre Deep Era	Exhaustive	Hand-crafted (e.g. HOG)	Linear
RCNN			
Fast RCNN			
Faster RCNN			

Typical Object Detection Pipeline

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RCNN	Region Proposal	Deep	Linear
Fast RCNN			
Faster RCNN			

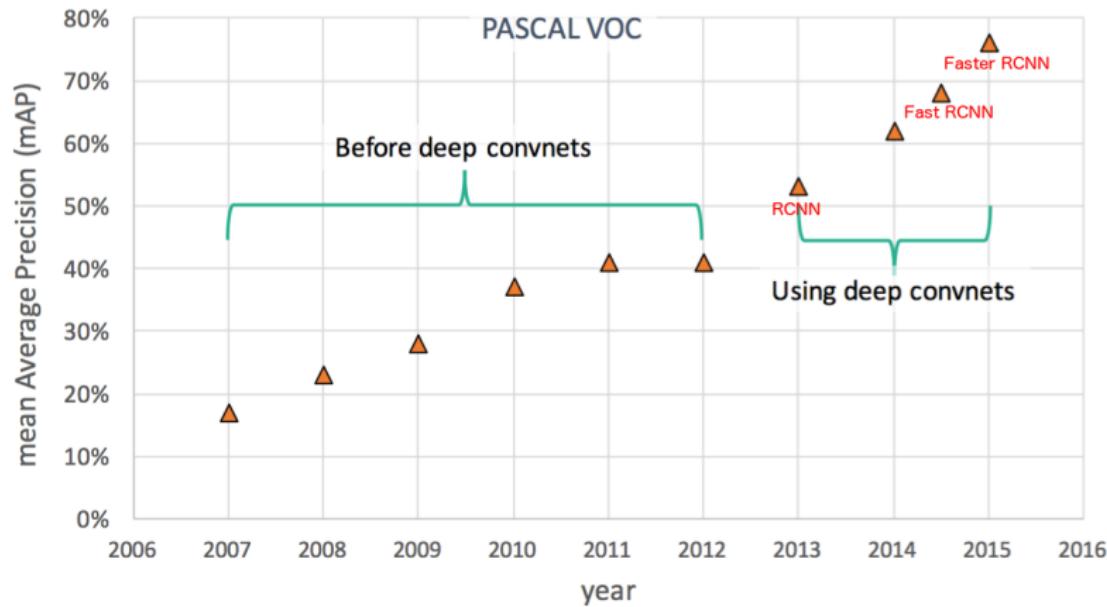
Typical Object Detection Pipeline

	Candidate Box Selection	Feature Extraction	Classification
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RCNN	Region Proposal	Deep	Linear
Fast RCNN	Region Proposal	Deep	
Faster RCNN			

Typical Object Detection Pipeline

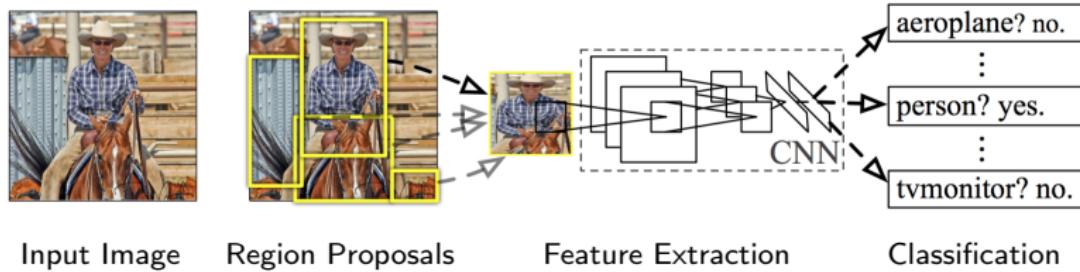
	Candidate Box Selection	Feature Extraction	Classification
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RCNN	Region Proposal	Deep	Linear
Fast RCNN	Region Proposal	Deep	
Faster RCNN	Deep	Deep	

Object Detection performance



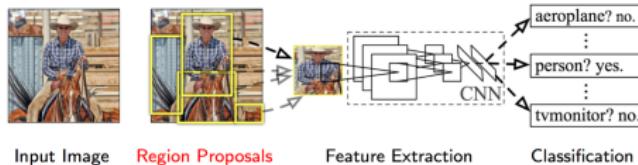
Source: Ross Girshick

Region CNN (RCNN)



- Region Proposals: Selective Search
- Feature Network: Classification Networks
- Classifier: Linear Model

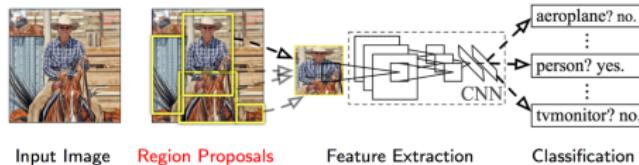
Region Proposals



- Selective Search: Hierarchical grouping based on color, texture, size



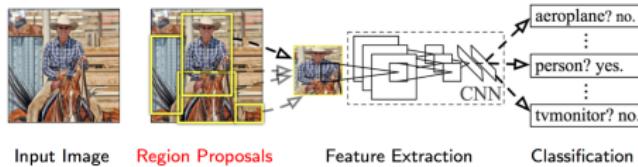
Region Proposals



- Selective Search: Hierarchical grouping based on color, texture, size
- Crop



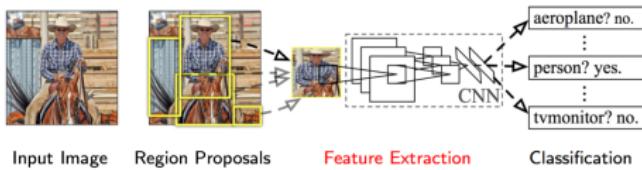
Region Proposals



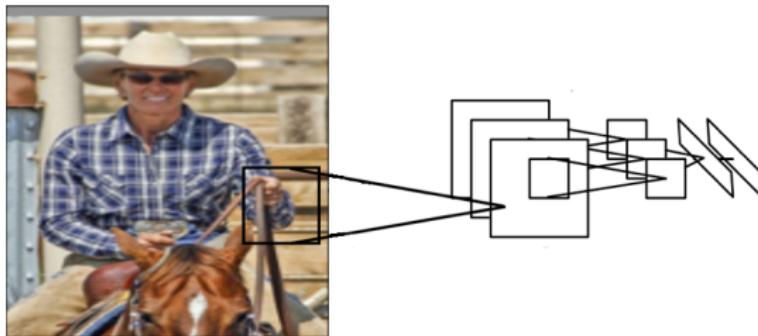
- Selective Search: Hierarchical grouping based on color, texture, size
- Crop
- Scale to a fixed size



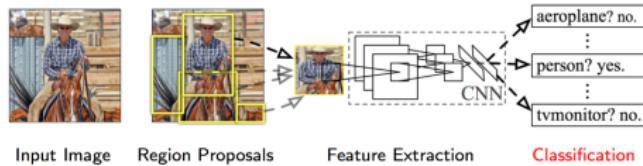
Feature Extraction



- Classification networks such as AlexNet/VGG-Net have been used
- Outputs from fc7 layer are taken as features corresponding to each proposal



Classification



- Linear Model with class dependent weights.

$$f_c(\mathbf{x}_{fc7}) = \mathbf{w}_c^\top \mathbf{x}_{fc7}$$

where,

\mathbf{x}_{fc7} = fc7 features from the network

c = object class

Bounding Box Regression

- Prediction of the 2D box, defined by its 2D location, (x, y) and dimensions, width (w) and height (h)
- For regression targets, x^*, y^*, w^*, h^* , we have

$$\frac{x^* - x}{w} = \mathbf{w}_{c,x}^\top \mathbf{x}_{pool5}$$

$$\frac{y^* - y}{w} = \mathbf{w}_{c,y}^\top \mathbf{x}_{pool5}$$

$$\ln\left(\frac{w^*}{w}\right) = \mathbf{w}_{c,w}^\top \mathbf{x}_{pool5}$$

$$\ln\left(\frac{h^*}{h}\right) = \mathbf{w}_{c,h}^\top \mathbf{x}_{pool5}$$

where, \mathbf{x}_{pool5} are the features from the pool5 layer of the network.

Training

- Deep Network: Fine-tune classification networks with log loss

Training

- Deep Network: Fine-tune classification networks with log loss
- Linear classification weights: Trained using hinge loss

Training

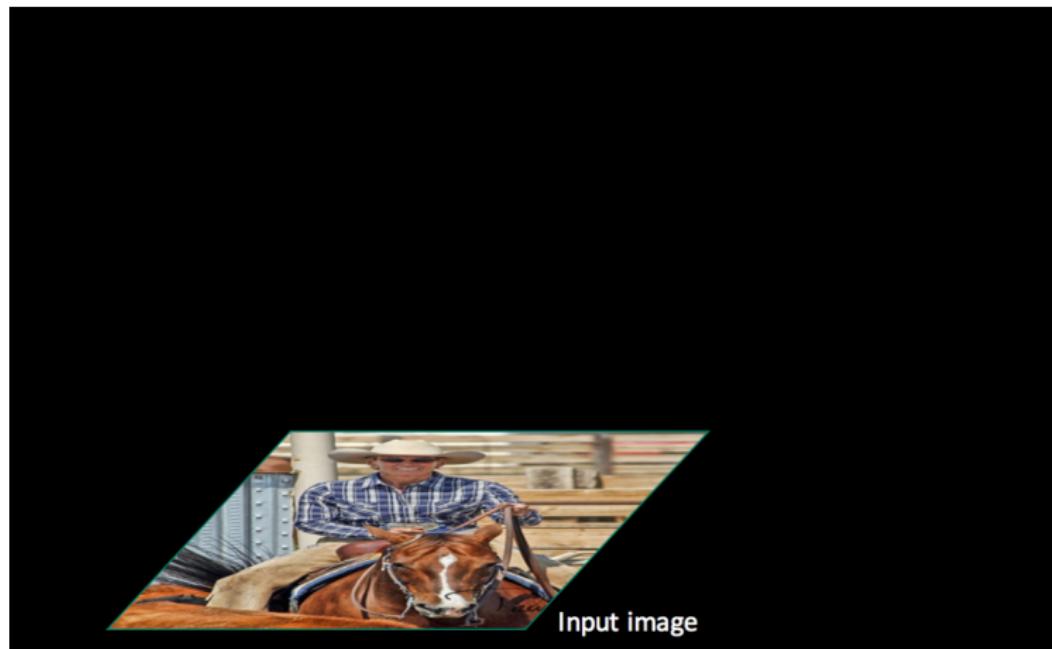
- Deep Network: Fine-tune classification networks with log loss
- Linear classification weights: Trained using hinge loss
- Regression weights: Trained using ridge regression

RCNN Review

Inference Time = PropTime + NumProps*ConvTime + NumProps*fcTime

RCNN Review

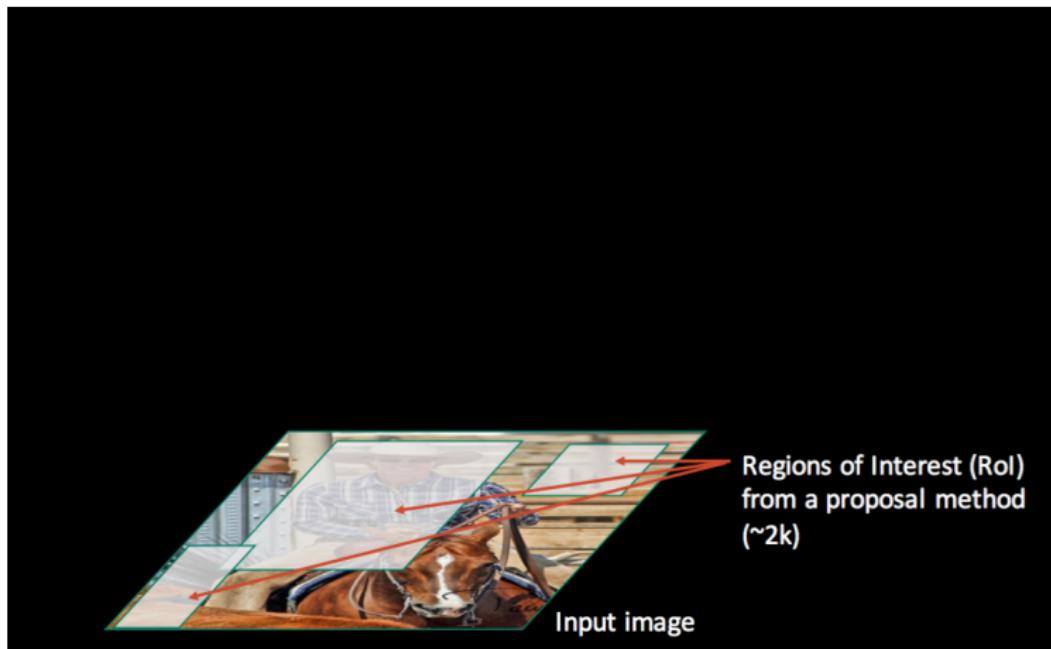
Inference Time = PropTime + NumProps*ConvTime + NumProps*fcTime



Source: Ross Girshick

RCNN Review

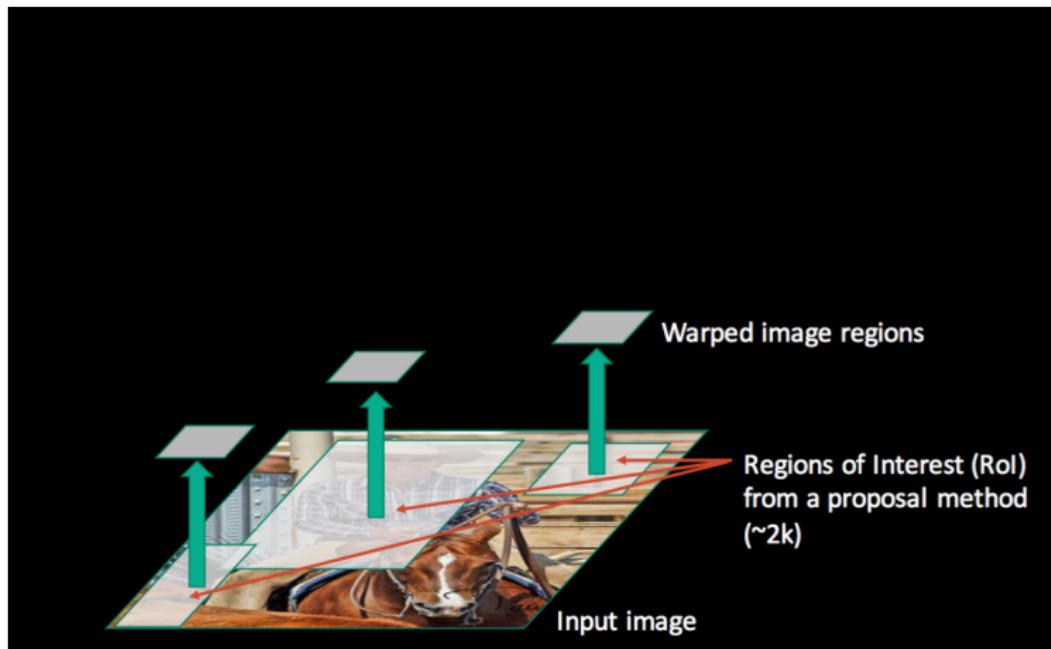
Inference Time = PropTime + NumProps*ConvTime + NumProps*fcTime



Source: Ross Girshick

RCNN Review

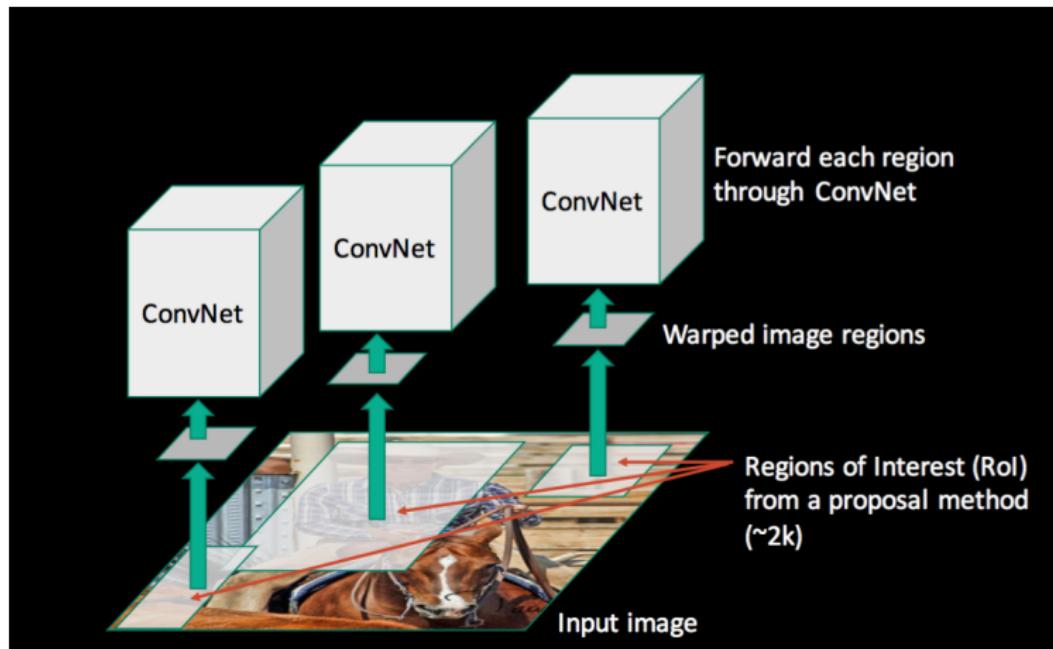
Inference Time = PropTime + NumProps*ConvTime + NumProps*fcTime



Source: Ross Girshick

RCNN Review

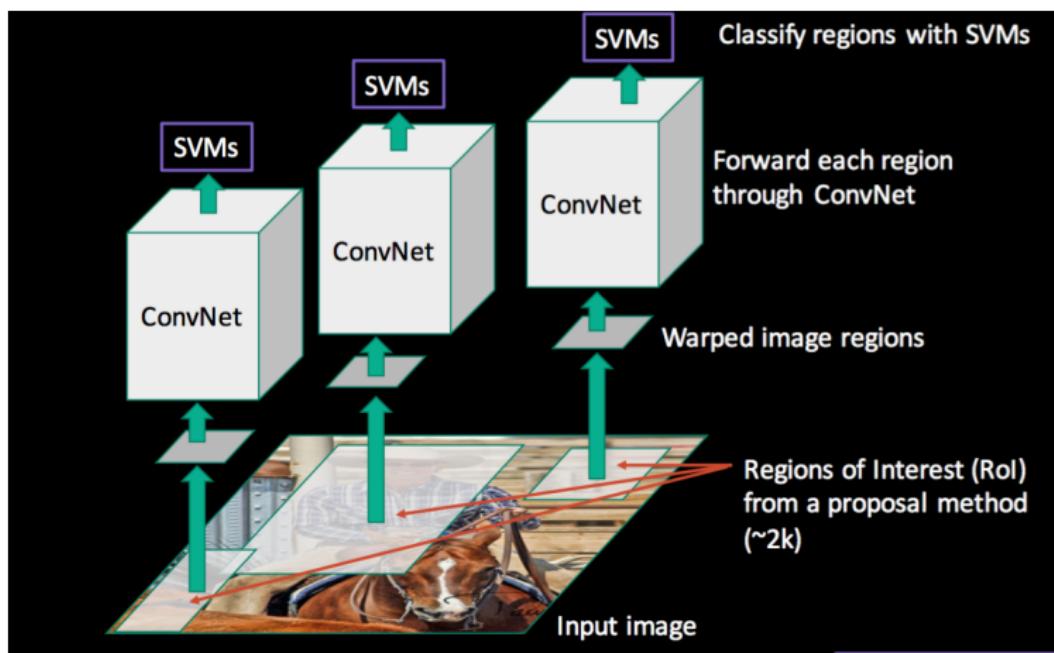
$$\text{Inference Time} = \text{PropTime} + \text{NumProps} * \text{ConvTime} + \text{NumProps} * \text{fcTime}$$



Source: Ross Girshick

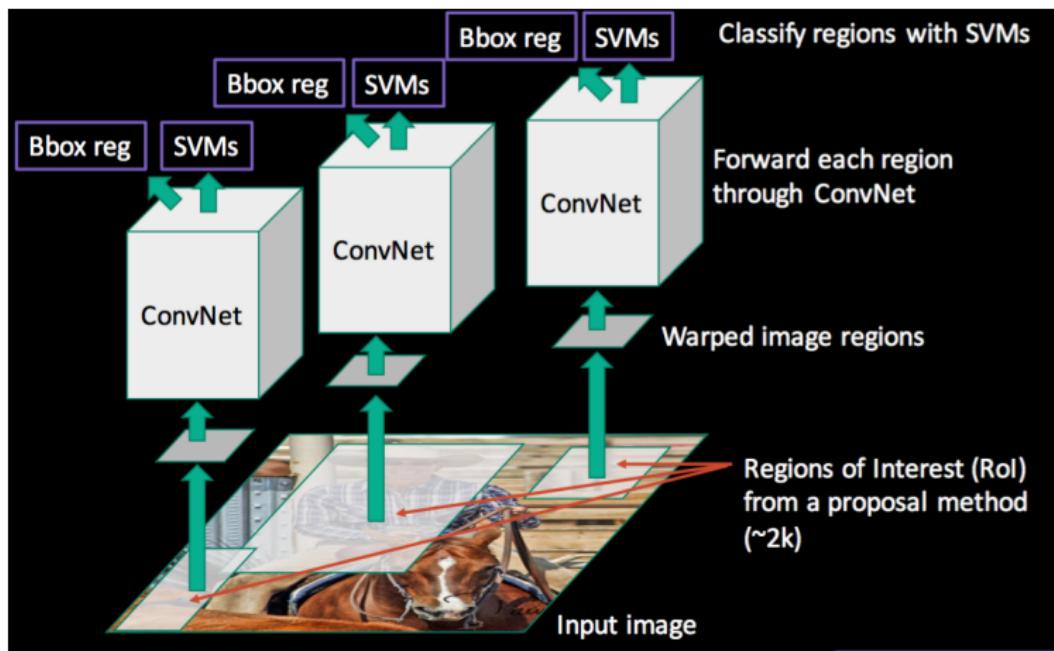
RCNN Review

Inference Time = PropTime + NumProps*ConvTime + NumProps*fcTime



RCNN Review

Inference Time = PropTime + NumProps*ConvTime + NumProps*fcTime



Source: Ross Girshick

Problems with RCNN

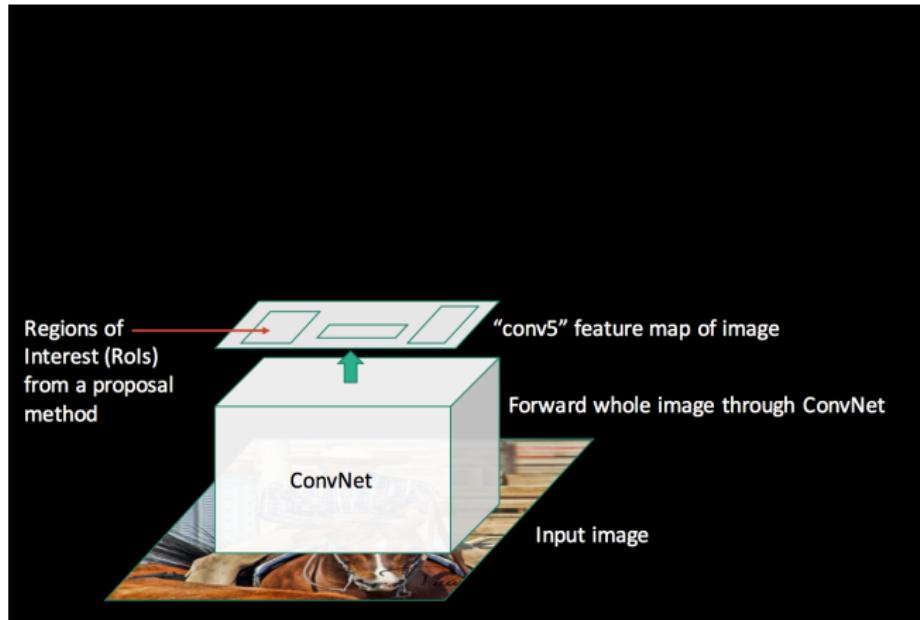
- Ad hoc training objectives
 - Fine tune network with softmax classifier (log loss)
 - Train post-hoc linear SVMs (hinge loss)
 - Train post-hoc bounding-box regressors (squared loss)
- Training (≈ 3 days) and testing (47s per image) is slow².
- Takes a lot of disk space

Source: *Ross Girshick*

²Using VGG-Net

Fast RCNN

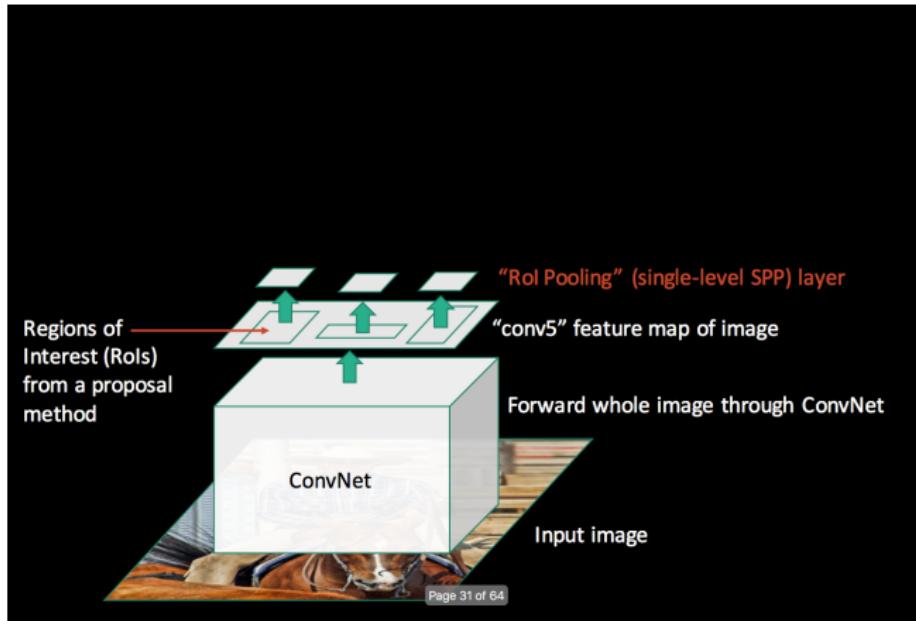
Forward Pass:



Source: Ross Girshick

Fast RCNN

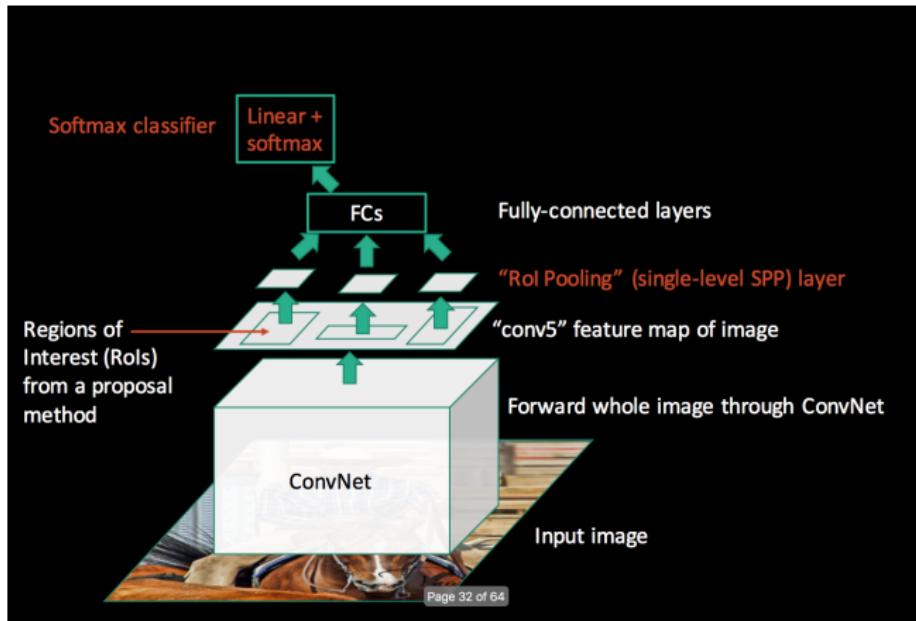
Forward Pass:



Source: Ross Girshick

Fast RCNN

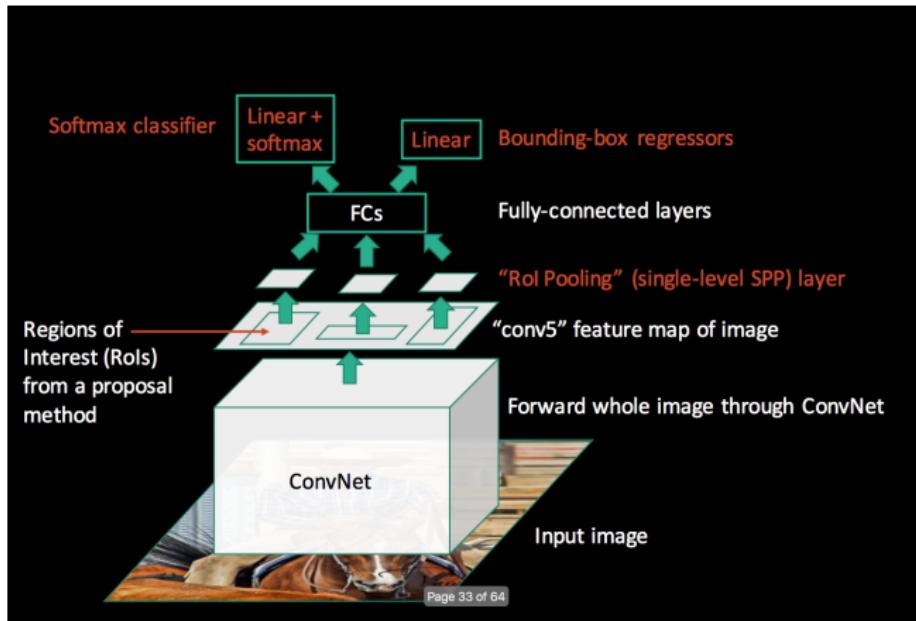
Forward Pass:



Source: Ross Girshick

Fast RCNN

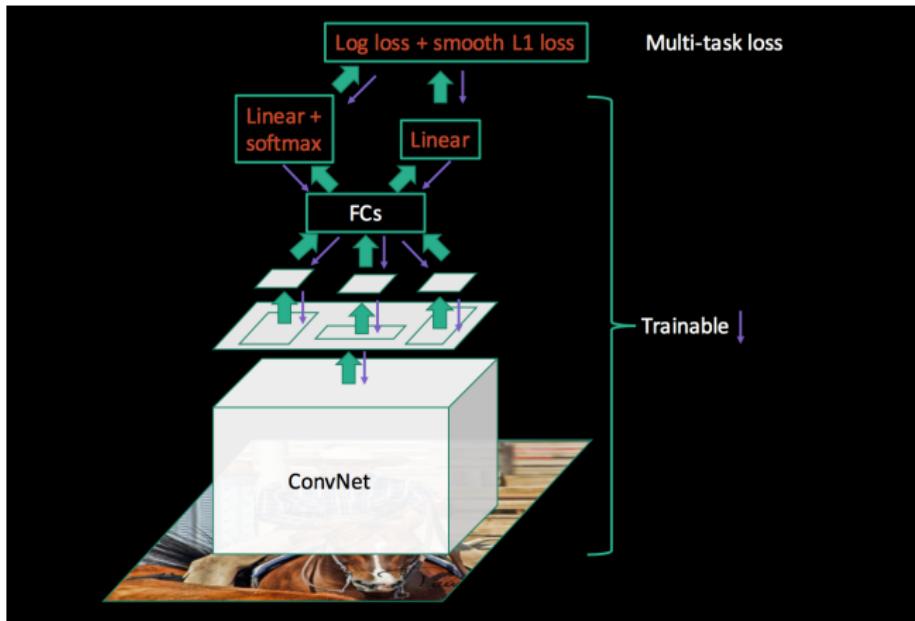
Forward Pass:



Source: Ross Girshick

Fast RCNN

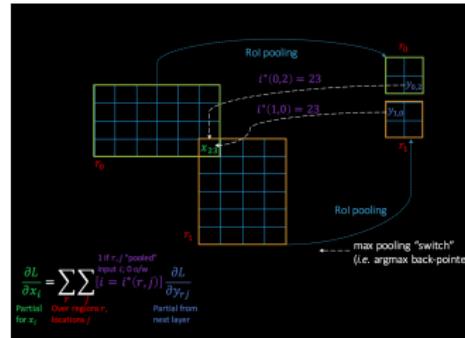
Backward Pass:



Source: Ross Girshick

Fast RCNN: Training

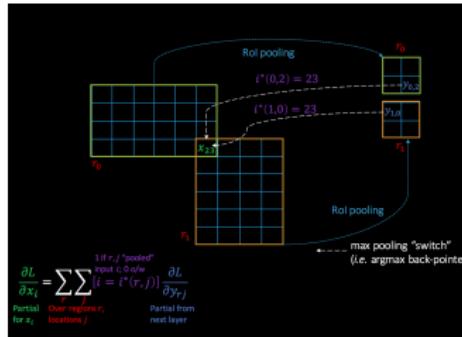
- Computing gradients for Roi pooling layer



Source: Ross Girshick

Fast RCNN: Training

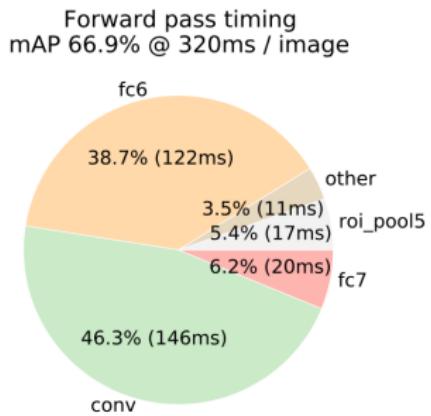
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Source: Ross Girshick

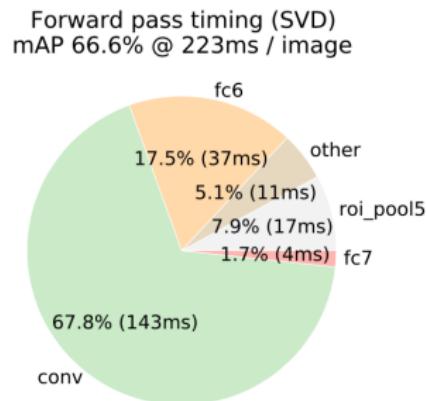
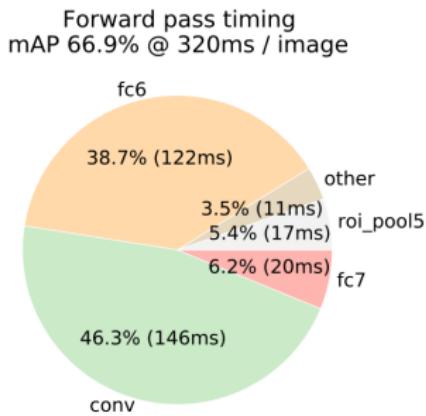
- Selecting mini-batches
 - Taking boxes from different images will lead to similar training time as RCNN
 - Instead take more boxes from a limited number of images.

Fast RCNN: More Speedup



Source: Ross Girshick

Fast RCNN: More Speedup



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Fast RCNN: Main Results

Approach	Time
RCNN	PropTime + NumProp*ConvTime + NumProp*fcTime
Fast RCNN	PropTime + 1*ConvTime + NumProp*fcTime

Fast RCNN: Main Results

Approach	Time
RCNN	PropTime + NumProp*ConvTime + NumProp*fcTime
Fast RCNN	PropTime + 1*ConvTime + NumProp*fcTime

		RCNN	Fast RCNN (w/o SVD)	Fast RCNN (with SVD)
Training	Time (in hours)	84	9.5	9.5
	Speedup	1x	8.8x	8.8x
Testing	Time (in s/image)	47	0.32	0.22
	Speedup	1x	146x	214x
Performance ³	AP	66.0 %	66.9%	66.6%

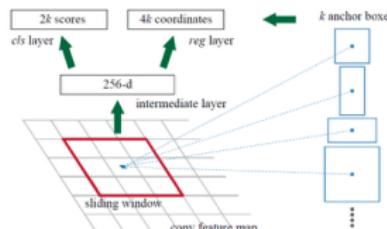
Testing time does not include time to compute region proposals.

- Selective Search: $\approx 2s$
- Edge Boxes: $0.25s$

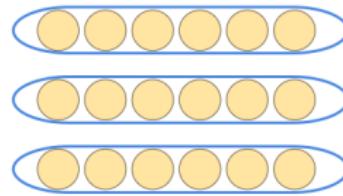
³PASCAL VOC 07 test set

Faster RCNN

Predict candidate boxes (RPN)



Classify Objects (fc layers)

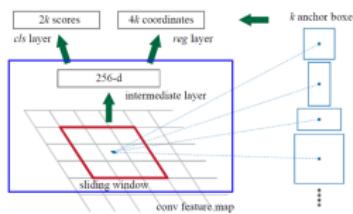


Source: *Andy Tsai*

RPN

After conv5 layer:

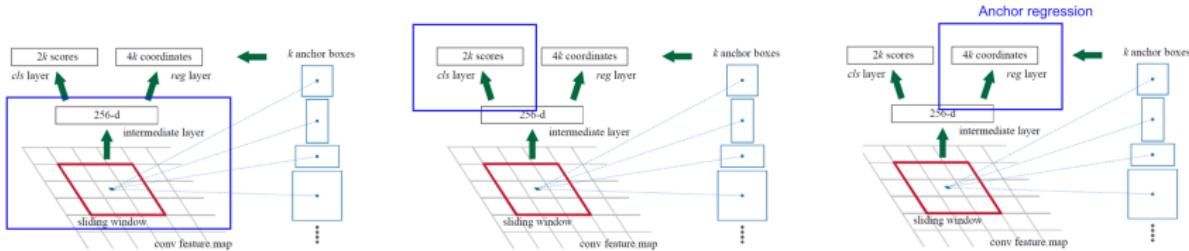
- Convolution layer to produce 256 dim vector for each anchor at each location



Source: Andy Tsai

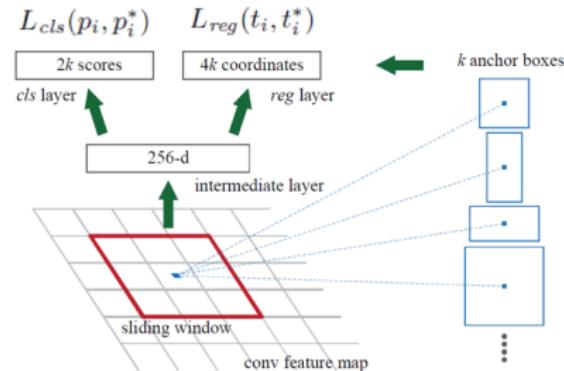
After conv5 layer:

- Convolution layer to produce 256 dim vector for each anchor at each location
- Convolution layer to produce objectness score and region bounds of anchors.



Source: Andy Tsai

RPN: Training



Source: Andy Tsai

$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_i L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_i p_i * L_{reg}(t_i, t_i^*)$$

Faster RCNN: Training

- Finetune RPN from pre-trained ImageNet network.

Faster RCNN: Training

- Finetune RPN from pre-trained ImageNet network.
- Finetune fast RCNN from pre-trained ImageNet network using bounding boxes from step 1.

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- Finetune RPN from pre-trained ImageNet network.
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- Keeping common convolutional layer parameters fixed from step 2, finetune RPN (post conv5 layers)

Faster RCNN: Training

- Finetune RPN from pre-trained ImageNet network.
- Finetune fast RCNN from pre-trained ImageNet network using bounding boxes from step 1.
- Keeping common convolutional layer parameters fixed from step 2, finetune RPN (post conv5 layers)
- Keeping common convolution layer parameters fixes from step 2, fine-tune fast RCNN fc layers.

Faster RCNN: Time comparisons

Approach	Time
RCNN	$\text{PropTime} + \text{NumProp} * \text{ConvTime} + \text{NumProp} * \text{fcTime}$
Fast RCNN	$\text{PropTime} + 1 * \text{ConvTime} + \text{NumProp} * \text{fcTime}$
Faster RCNN	$1 * \text{ConvTime} + \text{NumProp} * \text{fcTime}$

Results

	RCNN	Fast RCNN (w/o SVD)	Fast RCNN (with SVD)	Faster RCNN (w/o SVD)
Time (in s/image)	48.5	1.82	1.72	0.20
Speedup	1x	27x	28x	243x
AP ⁴	66.0 %	66.9%	66.6%	69.9%
Num. Proposals	2500	2500	2500	300

⁴PASCAL VOC 07 test set

Object Detection: State of the Art

Approach	Data	mAP (in %)
Fast RCNN	12	65.7
	07+12	68.4
Faster RCNN	12	67.0
	07+12	70.4
	COCO+07+12	75.9
Faster RCNN (ResNet)	COCO+07+12	83.8

PASCAL VOC 2012 Test Set

Other Datasets

- MS COCO

Approach	mAP (in %)
Faster RCNN + ResNet	58.8
ION	52.9
FAIRCNN	51.9

Other Datasets

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- 3D Object Detection

- Datasets: KITTI, NYUv2, SUN3D
- Metric: AP at 3D IoU=0.25

Approach	mAP (in %)
Deep Sliding Shapes	72.3
RCNN3D	58.5

NYUv2

Object Detection for Autonomous Driving

Approach	Car (in %)	Pedestrian (in %)	Cyclist (in %)
3DOP ⁵	88.64	67.47	68.94
3DOP-Monocular	88.09	66.34	67.03
Faster RCNN	81.84	65.90	63.35

KITTI

- IoU threshold for Cars = 0.7

⁵Chen et al., 3D Object Proposals for Accurate Object Class Detection, 2015.

Object Detection for Autonomous Driving

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⁵Chen et al., 3D Object Proposals for Accurate Object Class Detection, 2015.

3DOP



Left Image



Right Image



Stereo

3DOP



Left Image



Right Image

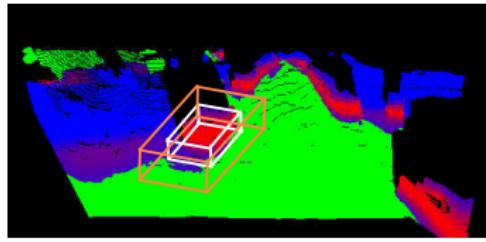


Stereo

- Proposal Generation



Yellow : Occupancy
Magenta : Free Space



Green : Road plane
Blue → Red: Increasing height

3DOP



Left Image



Right Image



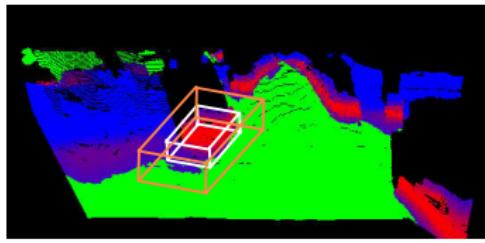
Stereo

- Proposal Generation



Yellow : Occupancy

Purple : Free Space



Green : Road plane

Blue → Red: Increasing height

- Object Detection: Fast RCNN Network

References

- Pre-Deep Era:
 - Felzenszwalb *et al.*, Discriminatively trained deformable part models, 2010.
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