

Pimpri Chinchwad Education Trust's Pimpri Chinchwad College of Engineering

Assignment-4

Roll No:123M1H010

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1. Create an Android application that issues a simple notification when a button is clicked. The notification should display a title, message, and small icon. Ensure that the notification appears in the status bar and can be dismissed by the user. Use the NotificationCompat.Builder class to build and issue the notification.

Solution:

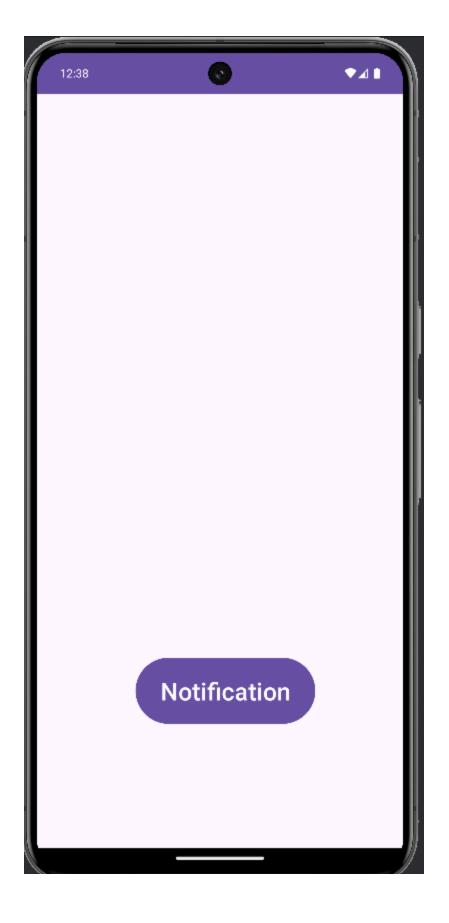
xml code:

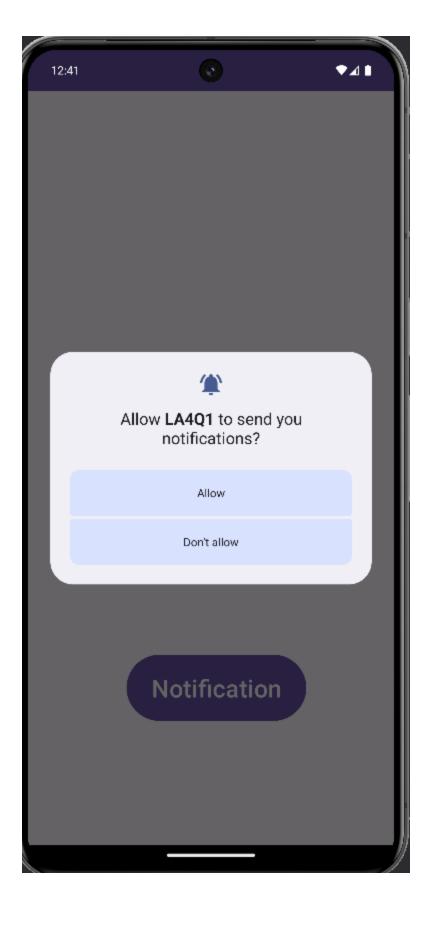
java code:

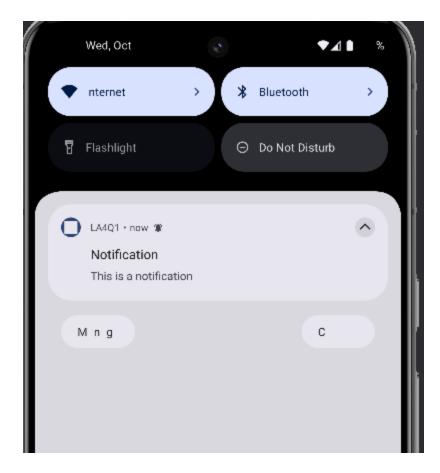
```
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.content.Context;
import android.content.pm.PackageManager;
import android.os.Build;
import android.os.Build;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
import android.view.View;
import android.widget.Button;

public class MainActivity extends AppCompatActivity {
    private static final String CHANNEL_ID = "notify_001";
```

```
protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       createNotificationChannel();
       requestNotificationPermission();
       Button notifyButton = findViewById(R.id.notifyButton);
       notifyButton.setOnClickListener(new View.OnClickListener() {
               showNotification();
NotificationCompat.Builder(this, CHANNEL ID)
               .setContentTitle("Notification")
               .setContentText("This is a notification")
               .setPriority(NotificationCompat.PRIORITY DEFAULT);
      NotificationManager notificationManager = (NotificationManager)
getSystemService(Context.NOTIFICATION SERVICE);
       notificationManager.notify(0, builder.build());
           CharSequence name = "Notification Channel";
           String description = "Channel for simple notifications";
           int importance = NotificationManager.IMPORTANCE DEFAULT;
name, importance);
           channel.setDescription(description);
          NotificationManager notificationManager =
getSystemService(NotificationManager.class);
          notificationManager.createNotificationChannel(channel);
       if (Build.VERSION. SDK INT >= Build.VERSION CODES. TIRAMISU) {
(checkSelfPermission(android.Manifest.permission.POST NOTIFICATIONS) !=
PackageManager.PERMISSION GRANTED) {
               requestPermissions(new
String[]{android.Manifest.permission.POST NOTIFICATIONS}, 1);
```







2. Design an app that triggers a basic notification with a clickable action. The notification should have a "View" button that, when clicked, opens a specific activity within the app. Use an Intent to handle the notification action, and display the action's result within the new activity.

Solution:

xml code:

activity main:

activity_view:

```
<LinearLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:orientation="vertical"
   android:gravity="center">
```

```
<Button
    android:id="@+id/btn_notify"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Trigger Notification" />
</LinearLayout>
```

java code: MainActivity:

```
package com.example.la4q2;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.Context;
import android.content.Intent;
import android.os.Build;
import android.os.Bundle;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
public class MainActivity extends AppCompatActivity {
  private static final String CHANNEL ID = "my channel id";
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button notifyButton = findViewById(R.id.btn notify);
               triggerNotification();
   private void triggerNotification() {
       PendingIntent pendingIntent = PendingIntent.getActivity(
PendingIntent.FLAG IMMUTABLE);
NotificationManager.IMPORTANCE DEFAULT);
          NotificationManager manager =
getSystemService(NotificationManager.class);
           manager.createNotificationChannel(channel);
```

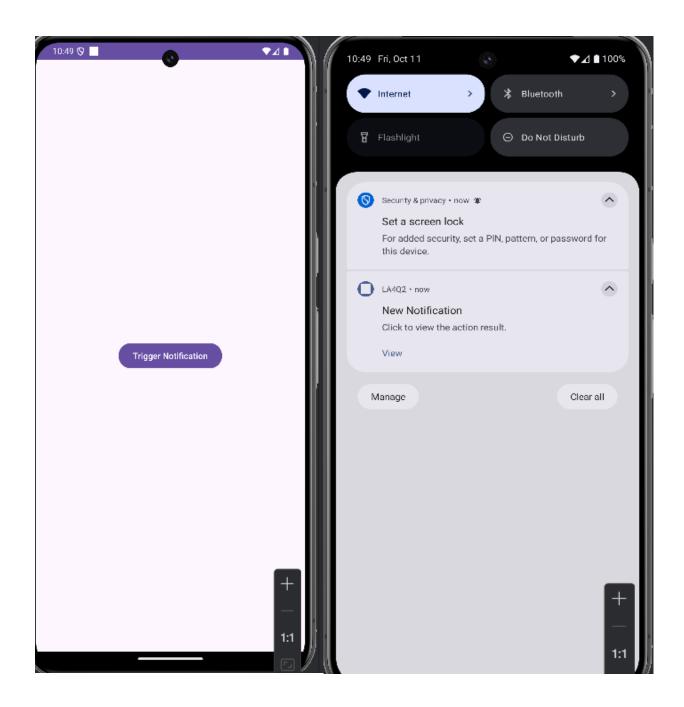
ViewActivity:

```
import android.os.Bundle;
import android.widget.TextView;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class ViewActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_view);

        TextView resultText = findViewById(R.id.tv_result);

        String message = getIntent().getStringExtra("EXTRA_MESSAGE");
        if (message != null) {
            resultText.setText(message);
        }
    }
}
```





3. Create an Android application that triggers a simple notification when a button is clicked. Use the NotificationCompat.Builder class to build the notification and set its properties, such as title, text, and icon. Ensure that the notification appears in the status bar and can be expanded to show additional content.

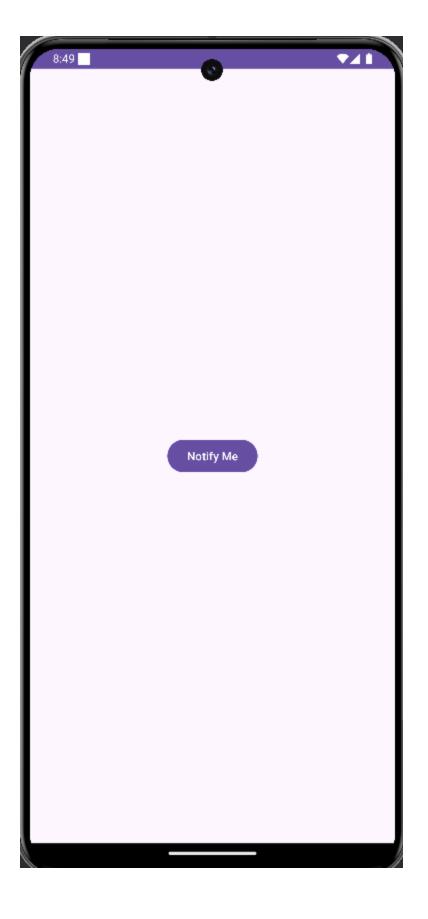
Solution:

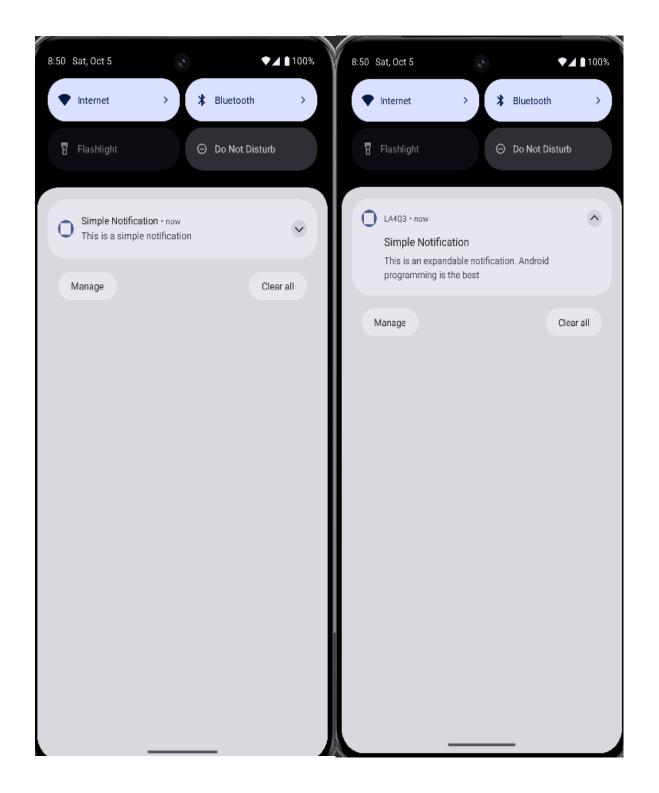
xml code:

iava code:

```
package com.example.la4q3;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.os.Build;
import androidx.core.app.ActivityCompat;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
Import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  private final String CHANNEL ID = "channel id example";
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
      createNotificationChannel();
       Button notifyButton = findViewById(R.id.notifyButton);
       notifyButton.setOnClickListener(new View.OnClickListener() {
           public void onClick(View v) {
              triggerNotification();
       Intent intent = new Intent(this, MainActivity.class);
```

```
intent.setFlags(Intent.FLAG ACTIVITY NEW TASK |
Intent.FLAG ACTIVITY CLEAR TASK);
       PendingIntent pendingIntent = PendingIntent.getActivity(this, 0, intent,
PendingIntent.FLAG IMMUTABLE);
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setSmallIcon(R.drawable.notification)
               .setContentText("This is a simple notification")
               .setStyle(new NotificationCompat.BigTextStyle()
                       .bigText("This is an expandable notification. Android
programming is the best"))
               .setPriority(NotificationCompat.PRIORITY DEFAULT)
               .setContentIntent(pendingIntent)
NotificationManagerCompat.from(this);
       if (ActivityCompat.checkSelfPermission(this,
android.Manifest.permission.POST NOTIFICATIONS) !=
PackageManager.PERMISSION GRANTED) {
       notificationManager.notify(NOTIFICATION ID, builder.build());
          CharSequence name = "Example Channel";
           String description = "This is a channel for example notifications";
           int importance = NotificationManager.IMPORTANCE DEFAULT;
name, importance);
           channel.setDescription(description);
getSystemService(NotificationManager.class);
           notificationManager.createNotificationChannel(channel);
```





4. Build an application that generates a notification with custom properties such as sound, vibration, and LED light color. Use the NotificationCompat.Builder class to

set these properties. The app should allow the user to configure these properties through a settings screen and preview the notification with the chosen settings.

Solution:

xml code: activity main:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout width="match parent"
  android:layout height="match parent"
      android:layout height="wrap content"
       app:layout constraintBottom toTopOf="@+id/previewButton"
       app:layout constraintEnd toEndOf="parent"
       app:layout constraintHorizontal bias="0.498"
       app:layout constraintTop toTopOf="parent"
       app:layout constraintVertical bias="0.605" />
       android:layout width="199dp"
      android:layout_height="77dp"
      android:layout_marginBottom="204dp"
       app:layout constraintBottom toBottomOf="parent"
       app:layout constraintEnd toEndOf="parent"
       app:layout constraintHorizontal bias="0.497"
       app:layout constraintStart toStartOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

activity_settings:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".SettingsActivity">

   <androidx.appcompat.widget.SwitchCompat
        android:id="@+id/vibrationSwitch"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:checked="true"
        android:minHeight="32dp"
        android:text="@string/enable_vibration"
        app:layout_constraintTop_toTopOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        android:padding="16dp" />
```

```
android:layout width="wrap content"
      android:text="@string/choose notification sound"
      app:layout constraintTop toBottomOf="@+id/vibrationSwitch"
      app:layout constraintStart toStartOf="parent"
      app:layout constraintEnd toEndOf="parent"
      android:padding="16dp"
      app:layout constraintHorizontal bias="0.5" />
      android:layout width="wrap content"
      android:layout height="wrap content"
      app:layout constraintTop toBottomOf="@+id/chooseSoundButton"
      app:layout constraintStart toStartOf="parent"
      android:padding="16dp"
      app:layout constraintHorizontal bias="0.5" />
      android:layout width="wrap content"
      android:layout height="wrap content"
      app:layout constraintTop toBottomOf="@+id/chooseLedColorButton"
      app:layout constraintStart toStartOf="parent"
      app:layout constraintEnd toEndOf="parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

java code: MainActivity:

```
package com.example.la4q4;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
Import android.content.Intent;
import android.content.pm.PackageManager;
import android.graphics.Color;
import android.net.Uri;
import android.os.Build;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  SharedPreferences sharedPreferences;
```

```
protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       sharedPreferences = getSharedPreferences("notification settings",
MODE PRIVATE);
       Button openSettingsButton = findViewById(R.id.openSettingsButton);
       Button previewButton = findViewById(R.id.previewButton);
       openSettingsButton.setOnClickListener(new View.OnClickListener() {
SettingsActivity.class);
               startActivity(intent);
       previewButton.setOnClickListener(new View.OnClickListener() {
               triggerNotification();
       createNotificationChannel();
       String soundUriString = sharedPreferences.getString("sound",
RingtoneManager.getDefaultUri(RingtoneManager.TYPE NOTIFICATION).toString());
      Uri soundUri = Uri.parse(soundUriString);
       PendingIntent pendingIntent = PendingIntent.getActivity(this, 0, intent,
PendingIntent.FLAG IMMUTABLE);
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setSmallIcon(R.drawable.notification)
               .setLights(ledColor, 1000, 1000)
               .setContentIntent(pendingIntent)
       if (vibrationEnabled) {
           long[] vibrationPattern = {0, 500, 500, 500};
           builder.setVibrate(vibrationPattern);
      NotificationManagerCompat notificationManager =
NotificationManagerCompat.from(this);
```

```
if (ActivityCompat.checkSelfPermission(this,
android.Manifest.permission.POST_NOTIFICATIONS) !=
PackageManager.PERMISSION_GRANTED) {
    return;
    }
    notificationManager.notify(NOTIFICATION_ID, builder.build());
}

private void createNotificationChannel() {
    if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O) {
        String name = "Custom Channel";
        String description = "This channel is used for custom
notifications";
        int importance = NotificationManager.IMPORTANCE_DEFAULT;
        NotificationChannel channel = new NotificationChannel(CHANNEL_ID,
name, importance);
        channel.setDescription(description);

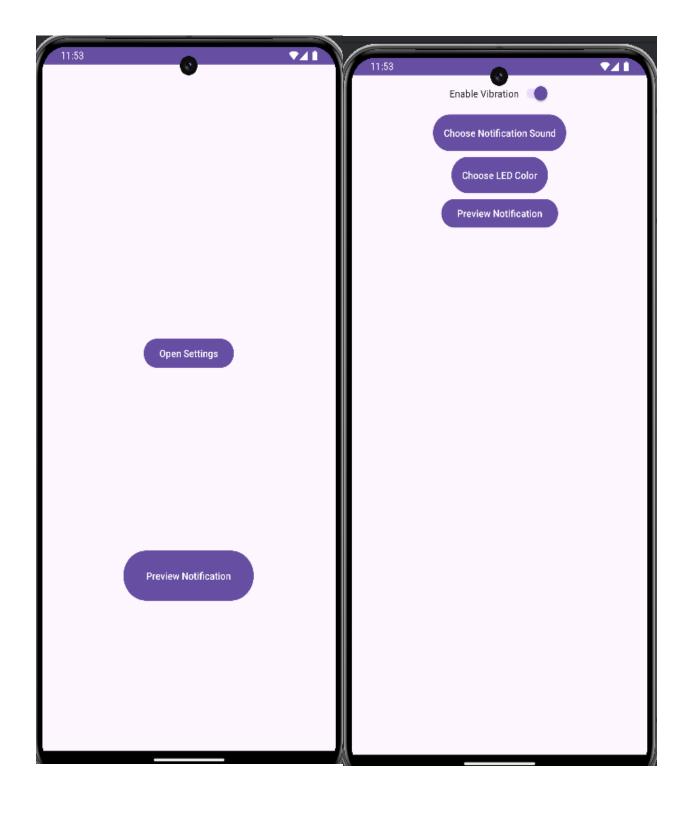
        NotificationManager notificationManager =
getSystemService(NotificationManager.class);
        notificationManager.createNotificationChannel(channel);
    }
}
```

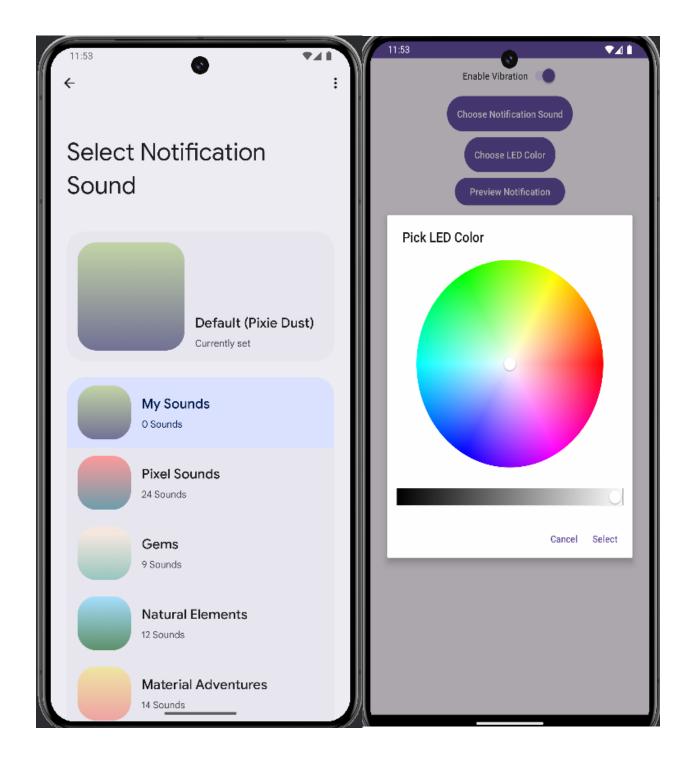
SettingsActivity:

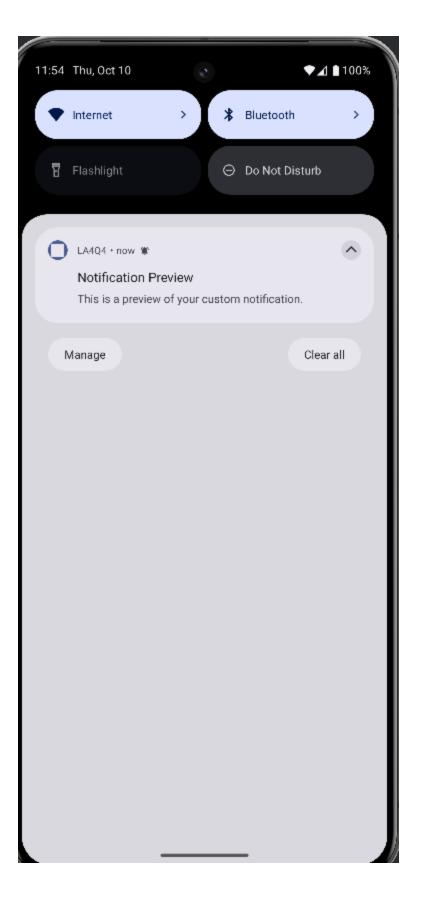
```
package com.example.la4q4;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.content.Context;
import android.content.SharedPreferences;
import android.graphics.Color;
import android.content.Intent;
import android.widget.Toast;
import androidx.activity.result.ActivityResultLauncher;
import androidx.activity.result.contract.ActivityResultContracts;
import android.view.MenuItem;
import android.widget.Button;
import com.skydoves.colorpickerview.ColorEnvelope;
import com.skydoves.colorpickerview.ColorPickerDialog;
import com.skydoves.colorpickerview.listeners.ColorEnvelopeListener;
public class SettingsActivity extends AppCompatActivity {
  private SwitchCompat vibrationSwitch;
```

```
protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity settings);
       if (getSupportActionBar() != null) {
           getSupportActionBar().setDisplayHomeAsUpEnabled(true);
       selectSoundButton = findViewById(R.id.chooseSoundButton);
       selectColorButton = findViewById(R.id.chooseLedColorButton);
       previewButton = findViewById(R.id.previewNotificationButton);
       vibrationSwitch = findViewById(R.id.vibrationSwitch);
       SharedPreferences preferences =
getSharedPreferences("NotificationPrefs", MODE PRIVATE);
       selectedSound = Uri.parse(preferences.getString("sound",
RingtoneManager.getDefaultUri(RingtoneManager.TYPE NOTIFICATION).toString()));
       selectedLedColor = preferences.getInt("ledColor", Color.RED);
       vibrationSwitch.setChecked(vibrationEnabled);
       ringtonePickerLauncher = registerForActivityResult(new
ActivityResultContracts.StartActivityForResult(), result -> {
result.getData().getParcelableExtra(RingtoneManager.EXTRA RINGTONE PICKED URI);
Toast.LENGTH SHORT).show();
           intent.putExtra(RingtoneManager. EXTRA RINGTONE TYPE,
RingtoneManager.TYPE NOTIFICATION);
           intent.putExtra(RingtoneManager.EXTRA RINGTONE TITLE, "Select
Notification Sound");
           intent.putExtra(RingtoneManager. EXTRA RINGTONE EXISTING URI,
selectedSound);
           ringtonePickerLauncher.launch(intent);
       selectColorButton.setOnClickListener(v -> {
           new ColorPickerDialog.Builder(this)
                   .setPositiveButton("Select", new ColorEnvelopeListener() {
                       public void onColorSelected(ColorEnvelope envelope,
boolean fromUser) {
                           selectedLedColor = envelope.getColor();
selected", Toast.LENGTH SHORT).show();
                   .setNegativeButton("Cancel", (dialogInterface, i) ->
dialogInterface.dismiss())
                   .attachAlphaSlideBar(false)
                   .attachBrightnessSlideBar(true)
```

```
.show();
           SharedPreferences.Editor editor = preferences.edit();
           editor.putBoolean("vibration", vibrationEnabled);
           editor.apply();
          showNotification();
   private void showNotification() {
getSystemService(Context.NOTIFICATION SERVICE);
NotificationChannel("default channel", "Default Channel",
                   NotificationManager. IMPORTANCE DEFAULT);
           channel.setDescription("Notification Preview");
           notificationManager.createNotificationChannel(channel);
NotificationCompat.Builder(this, "default channel")
               .setSmallIcon(R.drawable.notification)
               .setAutoCancel(true);
           long[] vibrationPattern = {0, 500, 1000};
           builder.setVibrate(vibrationPattern);
       builder.setLights(selectedLedColor, 3000, 3000);
          builder.setSound(selectedSound);
       notificationManager.notify(1, builder.build());
       if (item.getItemId() == android.R.id.home) {
       return super.onOptionsItemSelected(item);
```







5. Create a notification that includes action buttons. For example, build a media player notification with "Play", and "Stop" buttons. Use the "Pause", NotificationCompat.Builder class to attach these actions and handle the corresponding intents when the user interacts with the notification.

Solution:

xml code:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:gravity="center">

    <Button
        android:id="@+id/showNotificationButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Show Notification" />
</LinearLayout>
```

java code:

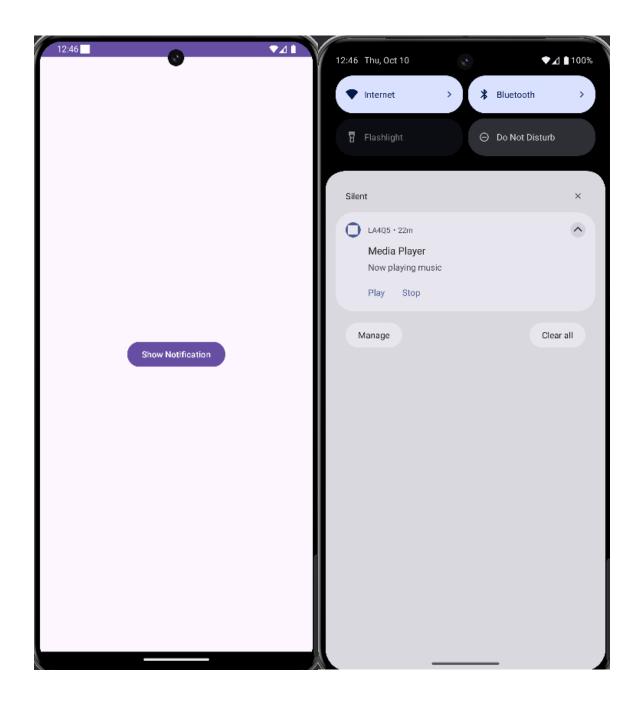
ActivityMain:

```
package com.example.la4q5;
import android.app.NotificationChannel;
import android.app.PendingIntent;
import android.content.Context;
import android.content.Intent;
import android.os.Build;
import androidx.appcompat.app.AppCompatActivity;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  private static final String CHANNEL ID = "media channel";
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
      Button showNotificationButton =
findViewById(R.id.showNotificationButton);
       showNotificationButton.setOnClickListener(new View.OnClickListener() {
       Intent playIntent = new Intent(context, MediaPlayerReceiver.class);
      playIntent.setAction(MediaPlayerReceiver.ACTION PLAY);
```

```
PendingIntent playPendingIntent = PendingIntent.getBroadcast(context, 0,
Intent stopIntent = new Intent(context, MediaPlayerReceiver.class);
      stopIntent.setAction(MediaPlayerReceiver.ACTION STOP);
      PendingIntent stopPendingIntent = PendingIntent.getBroadcast(context, 1,
stopIntent, PendingIntent.FLAG UPDATE CURRENT | PendingIntent.FLAG IMMUTABLE);
      if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
                  NotificationManager. IMPORTANCE LOW
          NotificationManager notificationManager = (NotificationManager)
context.getSystemService(Context.NOTIFICATION SERVICE);
NotificationCompat.Builder(context, CHANNEL ID)
              .setSmallIcon(R.drawable.media)
              .setContentTitle("Media Player")
              .setContentText("Now playing music")
              .setPriority(NotificationCompat.PRIORITY LOW)
              .addAction(R.drawable.play, "Play", playPendingIntent)
.addAction(R.drawable.stop, "Stop", stopPendingIntent)
              .setAutoCancel(true);
      NotificationManager notificationManager = (NotificationManager)
context.getSystemService(Context.NOTIFICATION SERVICE);
      notificationManager.notify(1, builder.build());
```

MediaPlayerReceiver:

```
private void playAudio(Context context, String url) {
          mediaPlayer = new MediaPlayer();
               mediaPlayer.setDataSource(url);
               mediaPlayer.setOnPreparedListener(mp -> {
                   if (!mp.isPlaying()) {
                       mp.start();
Toast.LENGTH SHORT).show();
               mediaPlayer.setOnCompletionListener(mp -> {
Toast.LENGTH SHORT).show();
               mediaPlayer.prepareAsync();
           } catch (IOException e) {
               e.printStackTrace();
e.getMessage(), Toast.LENGTH SHORT).show();
Toast.LENGTH SHORT).show();
           if (mediaPlayer.isPlaying()) {
               mediaPlayer.stop();
Toast.LENGTH SHORT).show();
```



6. Develop an app that triggers should display a "Big large Picture Style" image notification. The notification expanded. Use when NotificationCompat. BigPictureStyle to implement the expanded notification and ensure it includes both a title and a summary text when collapsed.

Solution:

xml code:

```
<?xml version="1.0" encoding="utf-8"?>
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

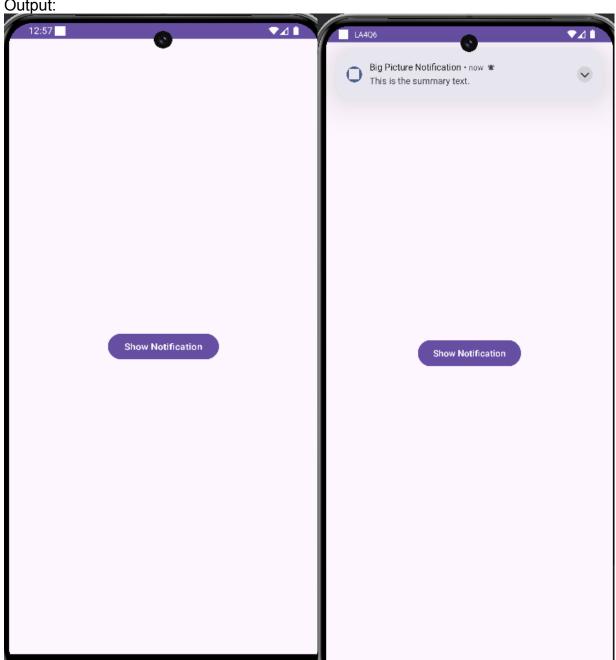
    <Button
    android:id="@+id/showNotificationButton"</pre>
```

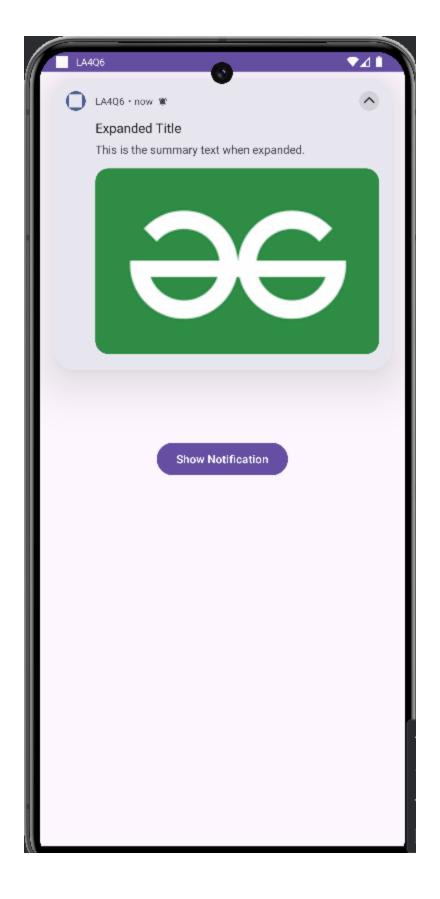
```
android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Show Notification"
    android:layout_centerInParent="true" />
</RelativeLayout>
```

java code:

```
package com.example.la4q6;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.content.Context;
import android.graphics.BitmapFactory;
import android.os.Build;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
public class MainActivity extends AppCompatActivity {
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button showNotificationButton =
findViewById(R.id.showNotificationButton);
       showNotificationButton.setOnClickListener(v ->
showBigPictureNotification());
       if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
getSystemService(NotificationManager.class);
           if (notificationManager != null) {
               notificationManager.createNotificationChannel(channel);
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setContentTitle("Big Picture Notification")
               .setContentText("This is the summary text.")
               .setPriority(NotificationCompat.PRIORITY HIGH)
               .setStyle(new NotificationCompat.BigPictureStyle()
                       .bigPicture(BitmapFactory.decodeResource(getResources(),
imageResource))
```

```
.setBigContentTitle("Expanded Title")
expanded."))
      NotificationManager notificationManager = (NotificationManager)
getSystemService(Context.NOTIFICATION_SERVICE);
      notificationManager.notify(1, builder.build());
```





7. Build an app that generates a heads-up notification (high-priority notification that pops up as an overlay). Set up the notification to appear when an urgent event

occurs, such as receiving an important message or a time-sensitive alert. Customize the notification to include an action, such as "Dismiss" or "Snooze".

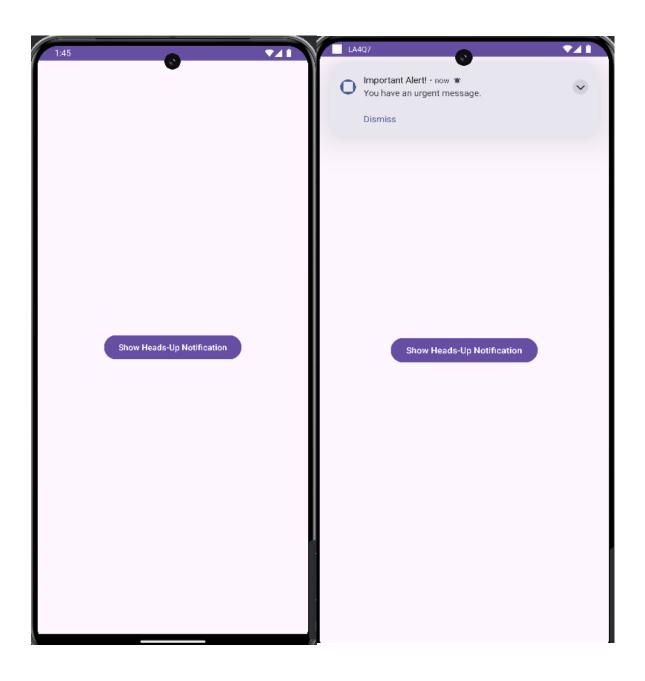
Solution:

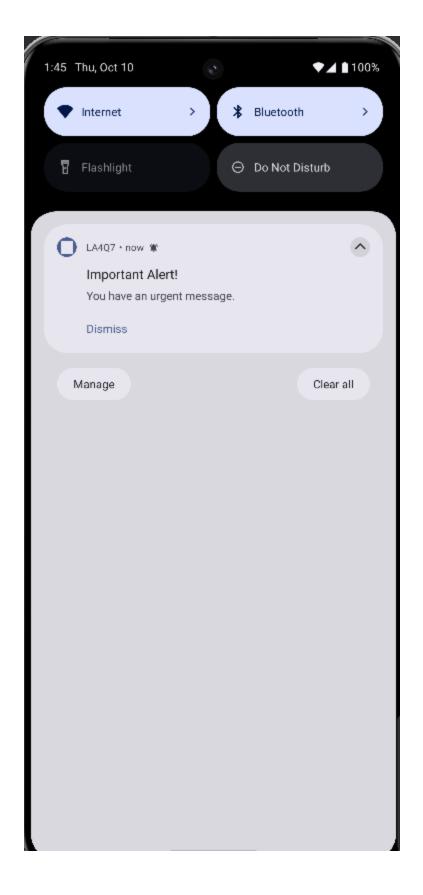
xml code:

java code: MainActivitv:

```
package com.example.la4q7;
import android.app.NotificationChannel;
import android.app.PendingIntent;
import android.content.Context;
import android.content.Intent;
import android.os.Build;
import android.widget.Button;
Import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
public class MainActivity extends AppCompatActivity {
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity_main);
      Button showNotificationButton =
findViewById(R.id.showNotificationButton);
showHeadsUpNotification());
       createNotificationChannel();
           NotificationManager notificationManager =
getSystemService(NotificationManager.class);
           if (notificationManager != null) {
               notificationManager.createNotificationChannel(channel);
```

NotificationReceiver:





8. Develop an Android application that creates notification channels for different categories of notifications (e.g., "Messages", "Alerts", "Promotions"). Use the

NotificationChannel class to define channel properties like importance, sound, and vibration. Ensure notifications are issued under the appropriate channel, and allow the user to customize channel settings.

Solution:

xml code:

activity_main:

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout height="match parent"
  android:padding="16dp">
      android:id="@+id/button message"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:text="Send Message Notification" />
      android:layout width="wrap content"
      android:layout below="@id/button message"
      android:layout marginTop="39dp"
      android:text="Send Alert Notification" />
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout below="@id/button alert"
      android:layout marginTop="34dp"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout below="@id/button promotion"
```

activity settings:

```
<androidx.coordinatorlayout.widget.CoordinatorLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".SettingsActivity">

    <androidx.appcompat.widget.Toolbar
        android:id="@+id/toolbar"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="?attr/actionBarSize"
        android:background="?attr/colorPrimary"
        app:popupTheme="@style/ThemeOverlay.AppCompat.Light" />
```

```
android:layout width="match parent"
      android:layout height="match parent"
      android:padding="16dp"
      android:layout marginTop="?attr/actionBarSize">
      <TextView
           android:layout width="wrap content"
           android:layout height="wrap content"
           android:text="Notification Settings"
           android:textSize="24sp"
           android:layout marginBottom="16dp" />
           android:layout width="wrap content"
           android:layout height="wrap content"
       <TextView
           android:layout width="wrap content"
           android:layout height="wrap content"
           android:text="Notification Importance" />
           android:id="@+id/importanceSpinner"
           android:layout width="match parent"
           android:layout height="wrap content" />
       <TextView
           android:layout width="wrap content"
           android:layout height="wrap content"
           android:text="Notification Sound" />
           android:layout width="wrap content"
           android:layout width="wrap content"
           android:layout height="wrap content"
           android:layout marginTop="24dp"
           android:text="Save Settings" />
   </LinearLayout>
</androidx.coordinatorlayout.widget.CoordinatorLayout>
```

java code: MainActivitv:

```
package com.example.la4q8;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.content.SharedPreferences;
import android.content.pm.PackageManager;
import android.net.Uri;
import android.os.Build;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
```

```
import androidx.core.app.NotificationManagerCompat;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  private static final String CHANNEL MESSAGES ID = "messages channel";
  private static final String CHANNEL ALERTS ID = "alerts channel";
  protected void onCreate(Bundle savedInstanceState) {
      setContentView(R.layout.activity main);
      createNotificationChannels();
      Button messageButton = findViewById(R.id.button message);
      messageButton.setOnClickListener(v -> sendNotification("Messages", "You
      Button alertButton = findViewById(R.id.button alert);
      alertButton.setOnClickListener(v -> sendNotification("Alerts", "This is
an important alert!", CHANNEL ALERTS ID));
      Button promotionButton = findViewById(R.id.button promotion);
"Check out our latest promotions!", CHANNEL PROMOTIONS ID));
      Button settingsButton = findViewById(R.id.button settings);
      settingsButton.setOnClickListener(v -> {
SettingsActivity.class);
          startActivity(intent);
  private void createNotificationChannels() {
          NotificationChannel messagesChannel = new NotificationChannel(
                  NotificationManager. IMPORTANCE HIGH
           messagesChannel.setDescription("Notifications for messages");
           messagesChannel.setVibrationPattern(new long[]{0, 1000, 500, 1000});
           NotificationChannel alertsChannel = new NotificationChannel(
                  NotificationManager. IMPORTANCE HIGH
           alertsChannel.setDescription("Notifications for alerts");
           alertsChannel.enableVibration(true);
                  NotificationManager. IMPORTANCE LOW
```

```
);
           promotionsChannel.setDescription("Notifications for promotions");
           promotionsChannel.setVibrationPattern(new long[]{0, 300, 100, 300});
           NotificationManager notificationManager =
getSystemService(NotificationManager.class);
               notificationManager.createNotificationChannel(messagesChannel);
               notificationManager.createNotificationChannel(alertsChannel);
notificationManager.createNotificationChannel(promotionsChannel);
  private void sendNotification(String title, String message, String
channelId) {
NotificationCompat.Builder(this, channelId)
               .setContentTitle(title)
               .setContentText(message)
               .setPriority(NotificationCompat.PRIORITY HIGH)
               .setAutoCancel(true);
      NotificationManagerCompat notificationManager =
NotificationManagerCompat.from(this);
       if (ActivityCompat.checkSelfPermission(this,
android.Manifest.permission.POST NOTIFICATIONS) !=
PackageManager.PERMISSION GRANTED) {
       notificationManager.notify((int) System.currentTimeMillis(),
builder.build());
       SharedPreferences preferences = getSharedPreferences("AppPreferences",
MODE PRIVATE);
preferences.getBoolean("notifications enabled", true);
      String importanceLevel =
preferences.getString("notification importance", "Default");
      String soundUriString = preferences.getString("notification sound",
      Uri soundUri = soundUriString != null ? Uri.parse(soundUriString) :
null;
       if (notificationsEnabled) {
                   importance = NotificationManager.IMPORTANCE HIGH;
                   importance = NotificationManager.IMPORTANCE LOW;
                   importance = NotificationManager.IMPORTANCE MAX;
                   importance = NotificationManager.IMPORTANCE MIN;
```

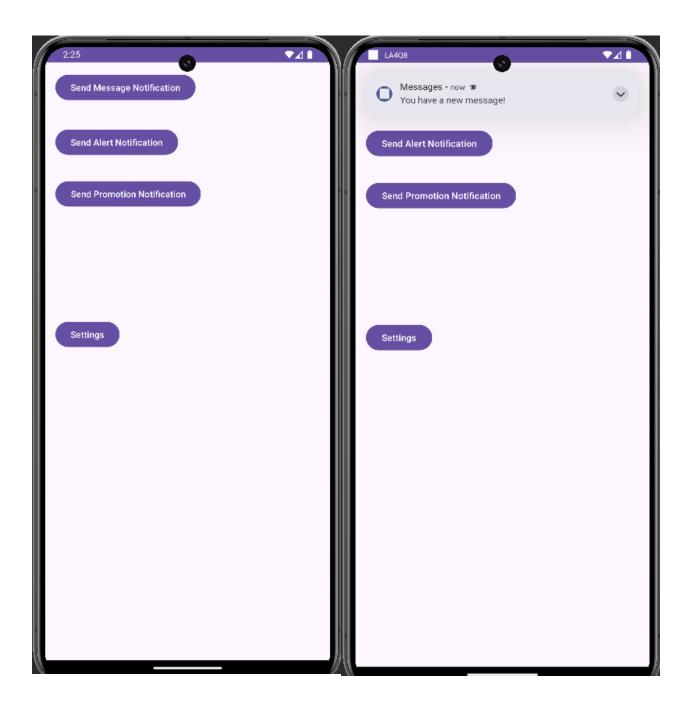
```
if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
Name", importance);
           if (soundUri != null) {
                   channel.setSound(soundUri, null);
getSystemService(NotificationManager.class);
              notificationManager.createNotificationChannel(channel);
```

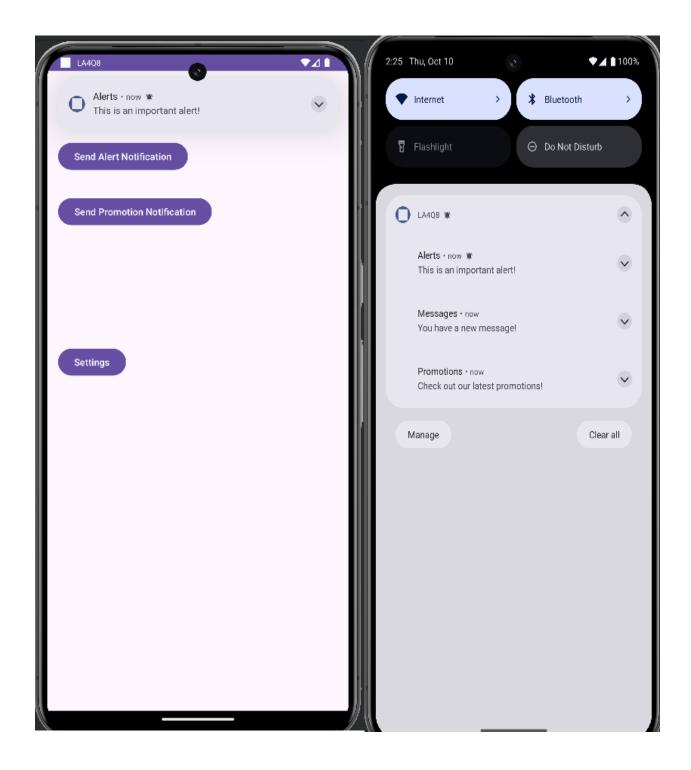
SettingsActivity:

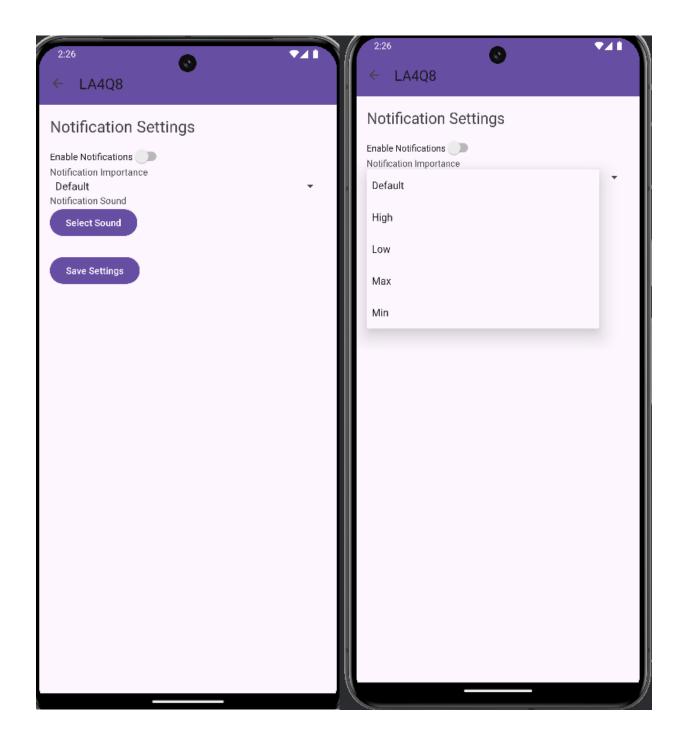
```
package com.example.la4q8;
import android.content.SharedPreferences;
Import android.media.RingtoneManager;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.Spinner;
import android.widget.Switch;
public class SettingsActivity extends AppCompatActivity {
  private Button selectSoundButton;
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity settings);
       Toolbar toolbar = findViewById(R.id.toolbar);
       notificationsSwitch = findViewById(R.id.notificationsSwitch);
       importanceSpinner = findViewById(R.id.importanceSpinner);
       selectSoundButton = findViewById(R.id.selectSoundButton);
       saveButton = findViewById(R.id.saveButton);
       setupImportanceSpinner();
```

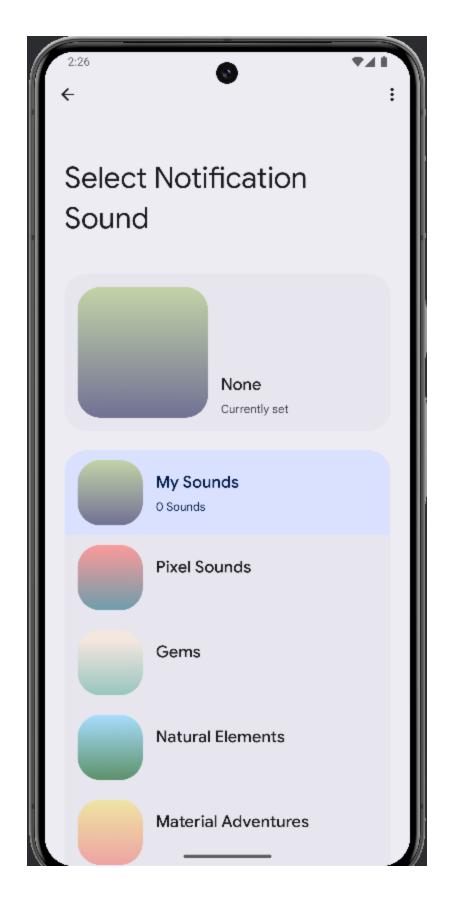
```
ArrayAdapter<CharSequence> adapter =
ArrayAdapter.createFromResource(this,
               R.array.importance levels,
android.R.layout.simple_spinner_item);
adapter.setDropDownViewResource(android.R.layout.simple spinner dropdown item);
       importanceSpinner.setAdapter(adapter);
       Intent intent = new Intent(RingtoneManager.ACTION RINGTONE PICKER);
       intent.putExtra(RingtoneManager. EXTRA RINGTONE TYPE,
RingtoneManager.TYPE NOTIFICATION);
       intent.putExtra(RingtoneManager.EXTRA RINGTONE TITLE, "Select
Notification Sound");
       intent.putExtra(RingtoneManager. EXTRA RINGTONE EXISTING URI,
notificationSound);
  protected void onActivityResult(int requestCode, int resultCode, Intent
data) {
       if (requestCode == 1 && resultCode == RESULT OK) {
          notificationSound =
data.getParcelableExtra(RingtoneManager.EXTRA RINGTONE PICKED URI);
MODE PRIVATE);
notificationsSwitch.isChecked());
       editor.putString("notification importance",
importanceSpinner.getSelectedItem().toString());
       editor.putString("notification sound", notificationSound != null ?
notificationSound.toString() : null);
       editor.apply();
```

Output:









9. Create an application that issues multiple notifications and groups them into a single expandable notification. Use NotificationCompat.Builder and

NotificationCompat. InboxStyle to group notifications, such as showing a list of recent messages in a messaging app. Implement functionality to expand and collapse the group.

Solution:

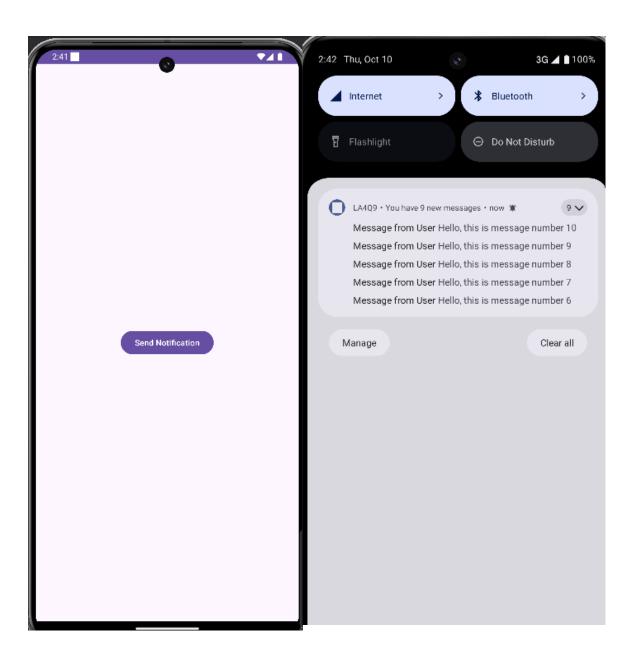
xml code:

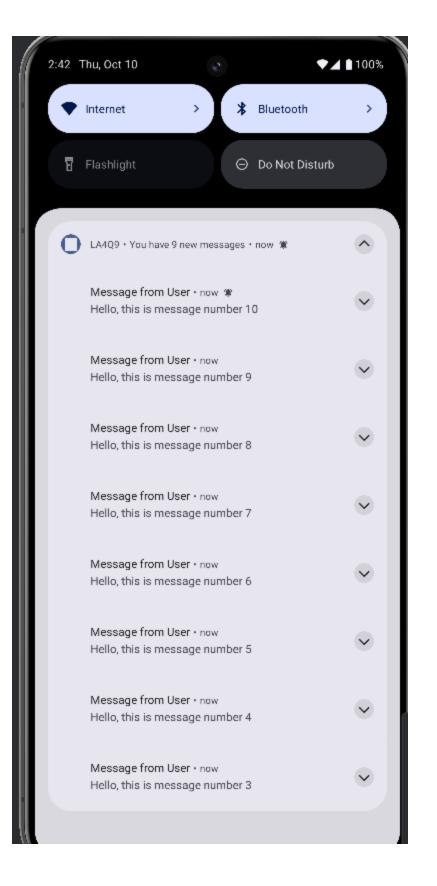
java code:

```
package com.example.la4q9;
import android.app.NotificationChannel;
import android.app.PendingIntent;
import android.os.Build;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  protected void onCreate(Bundle savedInstanceState) {
      super.onCreate(savedInstanceState);
      setContentView(R.layout.activity main);
      Button sendButton = findViewById(R.id.send button);
      createNotificationChannel();
      sendButton.setOnClickListener(new View.OnClickListener() {
              sendGroupedNotification("Message from User", "Hello, this is
message number " + (notificationCount + 1));
  private void sendGroupedNotification(String title, String message) {
getSystemService(NOTIFICATION SERVICE);
```

```
Intent intent = new Intent(this, MainActivity.class);
Intent.FLAG ACTIVITY CLEAR TASK);
      PendingIntent pendingIntent = PendingIntent.getActivity(this, 0, intent,
NotificationCompat.Builder(this, CHANNEL ID)
              .setSmallIcon(R.drawable.noti)
              .setContentTitle(title)
              .setContentText(message)
              .setContentIntent(pendingIntent)
              .setAutoCancel(true)
              .setGroup("messages group")
              .setGroupSummary(false);
      notificationManager.notify(notificationCount, builder.build());
      NotificationCompat.Builder summaryBuilder = new
NotificationCompat.Builder(this, CHANNEL_ID)
              .setContentText("You have " + notificationCount + " new
messages")
              .setSmallIcon(R.drawable.noti)
number " + notificationCount)
                      .setBigContentTitle("New Messages")
                      .setSummaryText("You have " + notificationCount + " new
              .setGroup("messages group")
              .setGroupSummary(true)
              .setContentIntent(pendingIntent);
      notificationManager.notify(0, summaryBuilder.build());
getSystemService(NotificationManager.class);
```

Output:





10. Design an application that schedules and triggers notifications at a specific time or interval (e.g., daily reminders). Use AlarmManager or WorkManager to schedule the notifications, and issue them using NotificationCompat.Builder. Ensure that notifications are triggered even when the app is in the background or closed.

Solution:

xml code:

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout height="match parent"
  <TextView
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:text="@string/select time"
      android:layout marginBottom="16dp"/>
  <TimePicker
      android:layout width="match parent"
      android:layout height="wrap content"
      android:layout width="match parent"
      android:layout height="wrap content"
      android:text="@string/schedule notification"
      android:layout marginTop="16dp"/>
</LinearLayout>
```

iava code:

MainActivity:

```
package com.example.la4q10;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.os.Build;
import android.os.Bundle;
import android.widget.TimePicker;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.work.ExistingPeriodicWorkPolicy;
import androidx.work.PeriodicWorkRequest;
import androidx.work.WorkManager;
import java.util.Calendar;
import java.util.concurrent.TimeUnit;
public class MainActivity extends AppCompatActivity {
```

```
protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
      setContentView(R.layout.activity main);
      timePicker = findViewById(R.id.timePicker);
      scheduleButton = findViewById(R.id.scheduleButton);
      createNotificationChannel();
               scheduleNotification();
  private void createNotificationChannel() {
      if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
          CharSequence name = getString(R.string.channel name);
           String description = getString(R.string.channel description);
           int importance = NotificationManager. IMPORTANCE DEFAULT;
name, importance);
          channel.setDescription(description);
          NotificationManager notificationManager =
getSystemService(NotificationManager.class);
      int selectedHour = timePicker.getHour();
      Data inputData = new Data.Builder()
               .build();
      Calendar calendar = Calendar.getInstance();
      Calendar selectedTime = Calendar.getInstance();
      selectedTime.set(Calendar.SECOND, 0);
      if (selectedTime.before(calendar)) {
          selectedTime.add(Calendar.DAY OF MONTH, 1);
```

NotificationWorker:

```
package com.example.la4q10;
import android.app.NotificationManager;
import android.content.Context;
import androidx.annotation.NonNull;
import androidx.core.app.NotificationCompat;
import androidx.work.Worker;
import androidx.work.WorkerParameters;
import androidx.work.Data;
public class NotificationWorker extends Worker {
  public NotificationWorker (@NonNull Context context, @NonNull
WorkerParameters params) {
       Data inputData = getInputData();
       int hour = inputData.getInt(MainActivity.NOTIFICATION HOUR, -1);
       int minute = inputData.getInt(MainActivity.NOTIFICATION MINUTE, -1);
       return Result.success();
       Context context = getApplicationContext();
```

Output:



Schedule Notification

Select notification time:

Schedule Notification



Notification scheduled for 23:14 daily

