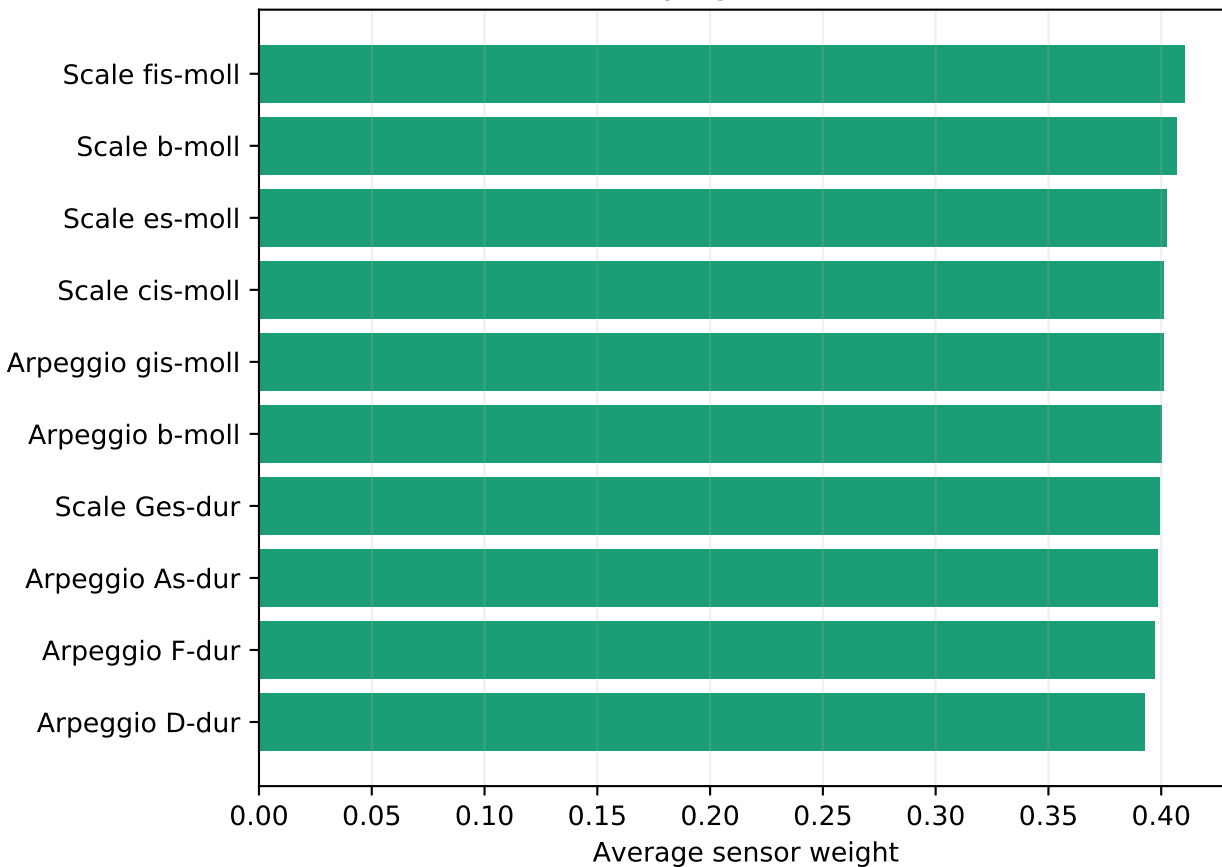


Pieces relying on sensor cues



Pieces relying on audio cues

