Text Classification using RNN: Coding Exercise

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About Today Class

- Today's TA
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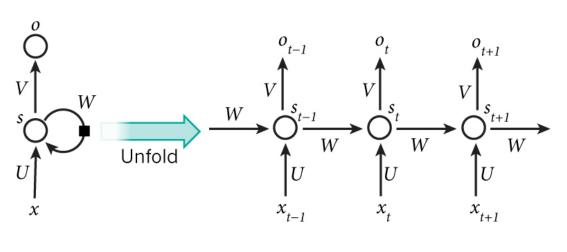
Contents

- Text classification using RNN
 - □ Preliminaries
 - RNNs
 - Word embedding
 - Attention
 - □ Practice
 - Load/preprocess data with PyTorch Torchtext library
 - Build model
 - Train model



Review: RNNs

- RNNs(Recurrent Neural Networks) are a very natural way to model sequential data
- Many applications in Natural Language Processing (NLP)
 - □ Text = Sequence of word
 - Classification: POS tagging, Sentiment Analysis ...
 - ☐ Generation: Machine translation, Chatbot ...



$$s_t = f(Ux_t + Ws_{t-1})$$

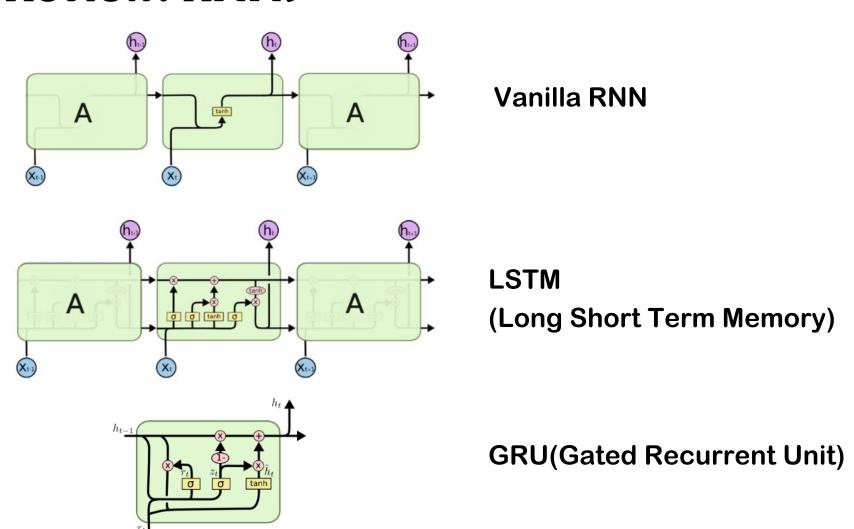
$$o_t = Vh_t$$

 S_t : hidden state

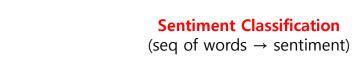
f : activation function(Sigmoid, Tanh, ReLU)

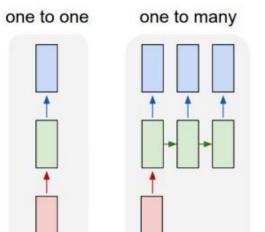


Review: RNNs

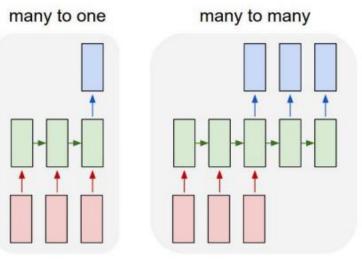


RNNs: Process Sequences



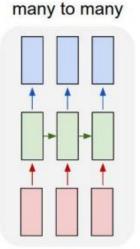






Machine Translation (seq of words → seq of words)

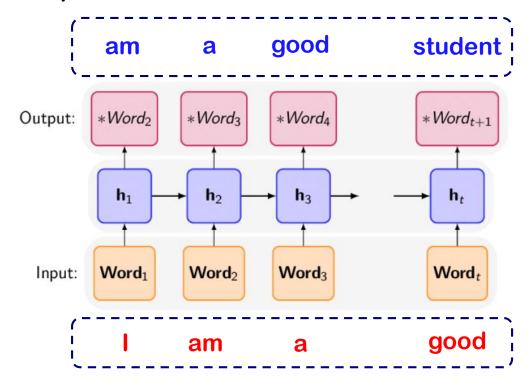
Video classification on frame level





Example: Language Model

- Language Modeling
 - Task of understanding the probability distribution over a sequence of words



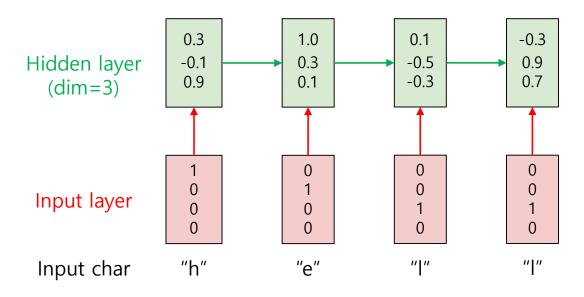


Example: Language Model

- **Ex) Character-level Language Model**
 - □ Vocabulary = [h, e, l, o]

"h" =
$$[1,0,0,0]$$
"e" = $[0,1,0,0]$
"I" = $[0,0,1,0]$
"o" = $[0,0,0,1]$

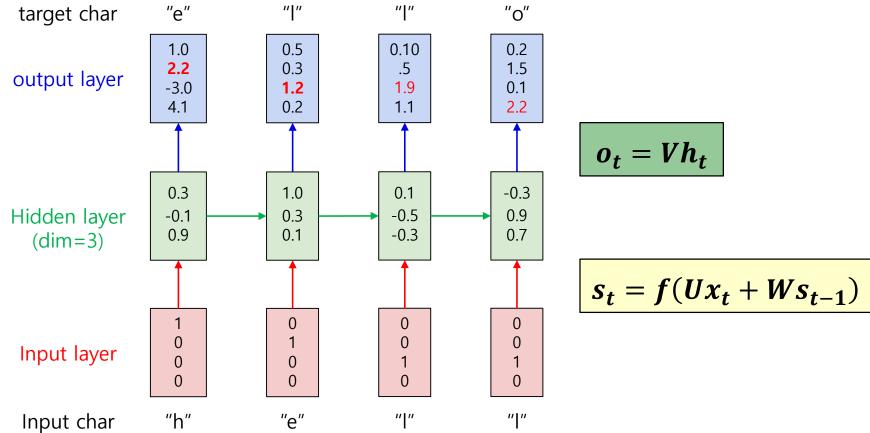
$$s_t = f(Ux_t + Ws_{t-1})$$





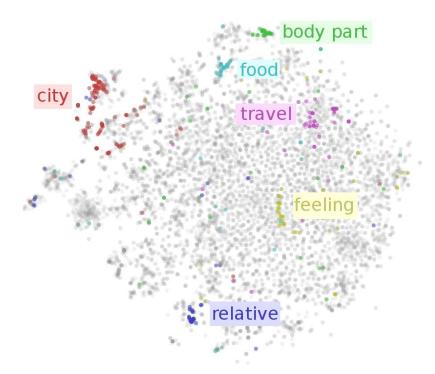
Example: Language Model

Ex) Character-level Language Model



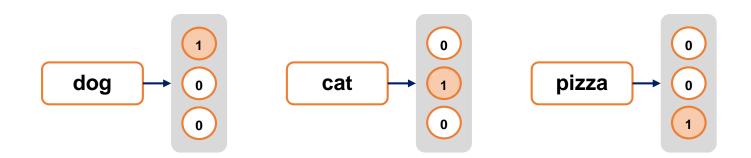


- Word Embedding
 - □ A representation that maps words to real-valued vectors





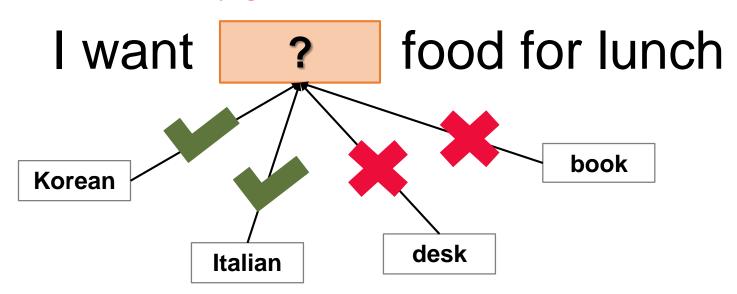
- Bag-of-Words(BoW)
 - □ A text is represented as the bag of its words
 - □ ex) One-hot encoding





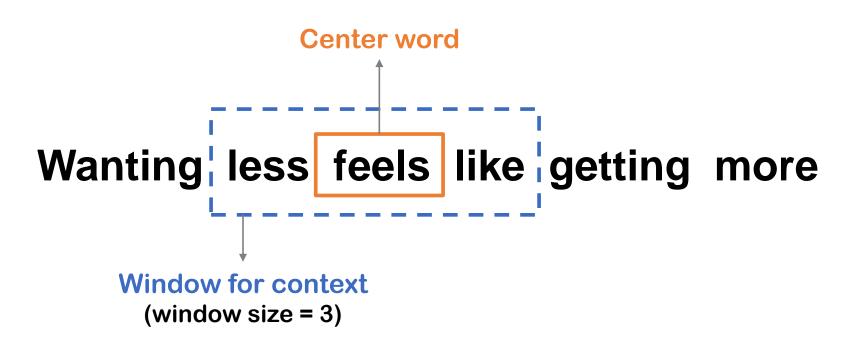
Word2Vec

- □ One of the most popular techniques (Tomas Mikolov, 2013)
- Constructs word embeddings where words with similar context are embedded close to each other
- □ CBOW and Skip-gram models





- How to generate word embedding in Word2Vec
 - □ Center word and its context words

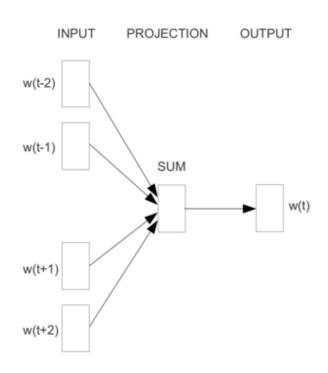




Sliding window (window size = 5)

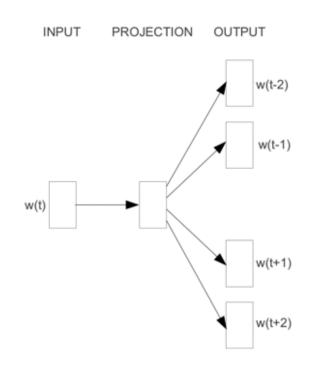
	w(t)	w(t+1)	w(t+2)			
#1	Wanting	Less	feels	like	getting	more
#2	Wanting	less	feels	like	getting	more
	w(t-2)	w(t-1)	w(t)	w(t+1)	w(t+2)	
#3	Wanting	less	feels	like	getting	more
#4	Wanting	less	feels	like	getting	more
#5	Wanting	less	feels	like	getting	more
				w(t-2)	w(t-1)	w(t)
#6	Wanting	less	feels	like	getting	more

■ CBOW(Continuous Bag-of-Words)



$$E = -\log p(w_t|w_{t-c}, ... w_{t+c})$$

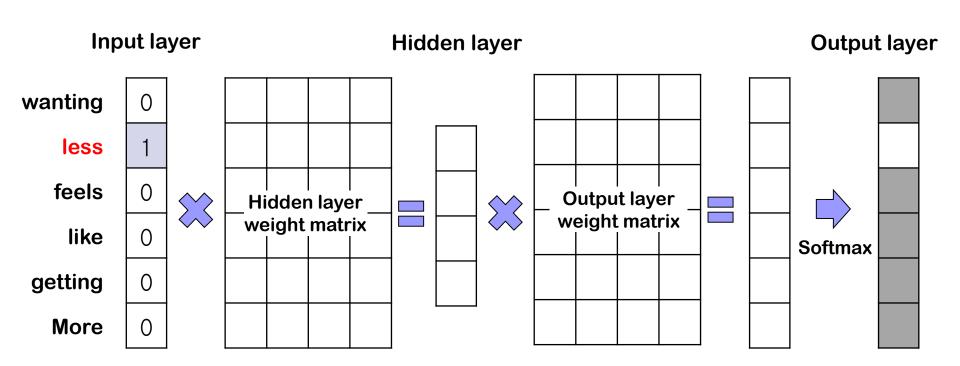
Skip-gram



$$E = -\log p(w_{t-c}, ... w_{t+c} | w_t)$$

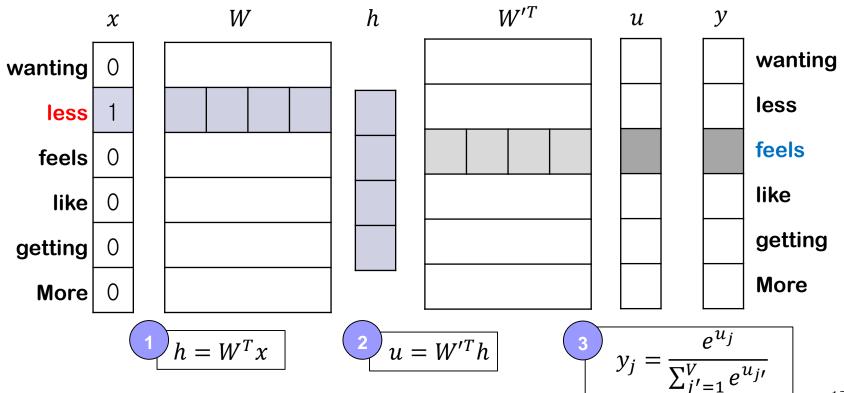


- Skip-gram model
 - Output represents the probability of being the context word, given the input center word



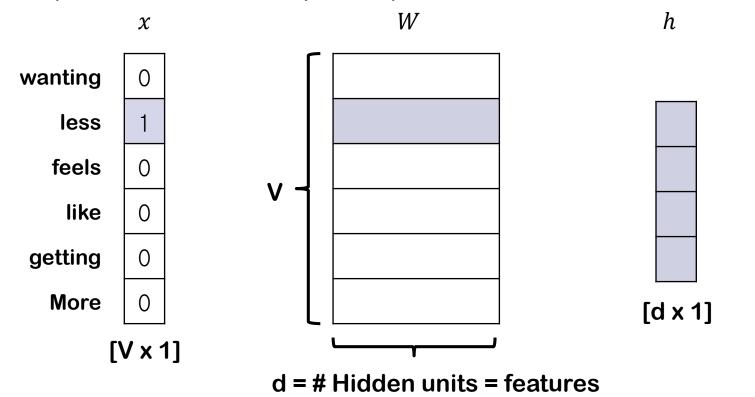


- Skip-gram model
 - $y_j = p(w_j|w_i)$ is the probability that w_j is the context word, given the input w_i





- Skip-gram model
 - Rows in hidden layer weight matrix become word vectors (word vector look-up table)



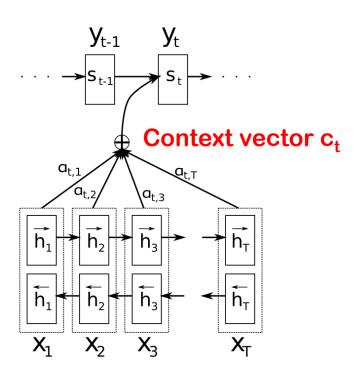


Review: Attention Mechanism

- □ RNN hidden state of the decoder at i: $s_i = f(s_{i-1}, y_{i-1}, c_i)$
- □ The context vector c_i is computed as a weighted sum of annotations $(h_1, ..., h_T)$:

$$c_i = \sum_{j=1}^T \alpha_{ij} h_j$$

□ How to get attention weight α_{ij} :
Alignment score function





Attention Mechanism - Scoring

- □ Alignment score function $e_{ij} = score(s_{i-1}, h_j)$ where s_{i-1} is the RNN hidden state just before emitting i th word, and h_j is the j th RNN hidden state of the input sentence.
- □ It scores how well the inputs around position j and the output at position i match.

$$= \begin{cases} s_{i-1} \, {}^{\mathsf{T}} h_j \\ s_{i-1} \, {}^{\mathsf{T}} W_a h_j \\ v_a \, {}^{\mathsf{T}} \tanh(W_a[s_{i-1}; h_j]) \end{cases}$$
single hidden layer network



Attention Mechanism – Normalization

- □ Let α_{ij} be the probability that the target word y_i is aligned to (or translated from) a source word x_i .
- \square α_{ij} is computed by normalizing the probabilities with a softmax:

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^{T} \exp(e_{ik})}$$



What we will do today

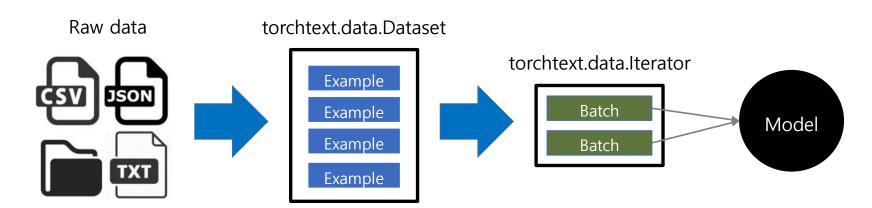
- Load data
 - Download dataset and load into Python
 - Divide train/val/test sets
- □ Preprocess data
 - Parse plain text into tokens (indices)
 - Build vocab and batching (with padding)
 - Use pretrained word embeddings
- Build model
 - Define RNN/LSTM model
 - Select hyperparameters
- Train model



Data Processing using Torchtext

TorchText

 □ A PyTorch library providing utilities to process text and popular NLP datasets



Handles:

- Reading data into memory
- Define a preprocessing pipeline
- Numericalizing
- Building a vocabulary object

Handles:

- Batching / Padding
- Moving data to the GPUs



☐ IMDB Movie Review Dataset

- 50k movie reviews
- Binary sentiment classification: positive/negative label

Review Text	Label
The movie has pointless story and worst music of all.	Negative
The movie is amazing because the fact that the romantic scenes are best.	Positive

□ Simple way of loading from PyTorch (using torchtext library):

```
import torch
from torchtext import data, datasets

TEXT = data.Field(tokenize='spacy', include_lengths=True)
LABEL = data.LabelField(dtype=torch.float)

train_data, test_data = datasets.IMDB.splits(TEXT, LABEL)
```

Field class is used for data processing, including tokenizer and numberzation. To check out the dataset, users need to first set up the TEXT/LABEL fields.

```
from torchtext.datasets import IMDB
train_iter, test_iter = IMDB(split=('train', 'test'))
next(train_iter)
```

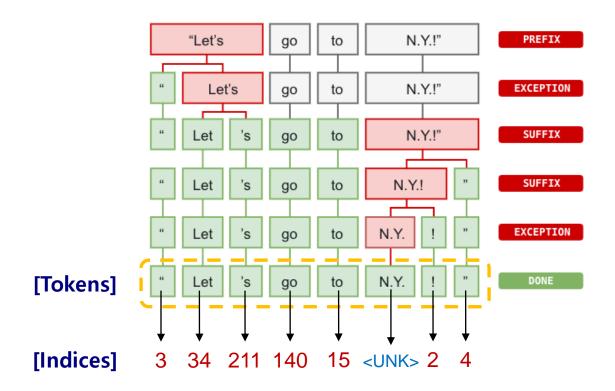
- Returns the train/test dataset split directly without the preprocessing information
- Each split is an iterator which yields the raw texts and labels line-by-line.



Preprocessing data

□ Tokenizer

- Parse plain text into tokens
- When vocabulary size is too big:
 - -> Switch rare words with <UNK> token





Preprocessing data

□ Batching and Padding

ı	love	Mom	,	S	cooking
I	love	you	too	!	
This	is	the	shit		
No	way				
Yes					

Batch size: [5, 4, 3, 3, 2, 1]

Padding



Building Vocabulary

- Users can build the vocabulary directly with the Vocab class
 - Min_freq
- Or we can use pre-trained word embeddings
 - GloVe (algorithm to calculate word vectors)
 - 6B: corpus of 6 billion words
 - Dim: dimensions of word vectors

(50, 100, 200, 300) (42B, 840B – 300dim only)



Building Vocabulary

□ Build Vocab

- From torchtext.vocab import GloVe, vocab
- Vocab object matches the tokens with integer indices
- $\langle unk \rangle \rightarrow 0$, $\langle BOS \rangle \rightarrow 1$, $\langle EOS \rangle \rightarrow 2$, $\langle PAD \rangle \rightarrow 3$

```
from torchtext.vocab import GloVe, vocab
unk_index = 0
bos_index = 1
eos_index = 2
pad_index = 3

glove_vectors = GloVe(name='6B', dim=100)
glove_vocab = vocab(glove_vectors.stoi)
glove_vocab.insert_token("<unk>",unk_index)
glove_vocab.insert_token("<BOS>",bos_index)
glove_vocab.insert_token("<EOS>",eos_index)
glove_vocab.insert_token("<PAD>",pad_index)
glove_vocab.set_default_index(unk_index)
vocab = glove_vocab.get_stoi()
```

<unk> as default_index

Add special tokens

Word	Index	Embedding vector					
<unk></unk>	0	0.5	2.1	1.9	1.5		
<pad></pad>	1	0.8	1.2	2.8	1.8		
а	2	0.1	0.8	1.2	0.9		
to	3	2.1	1.8	1.5	1.7		
great	29,999	1.2	0.7	1.9	1.5		



Build Basic RNN model

- □ Create subclass of torch.nn.Module
- □ Three components
 - 1. Learned word embedding
 - □ Convert word index to dense embedding vector
 - 2. RNN/LSTM module
 - □ Process word embedding sequentially to learn hidden state
 - 3. Fully connected layer
 - □ Nonlinear transformation of hidden state to prediction vector of dimension C, where C = # of classes



Reference: Modules

- torch.nn.Embedding(num_embeddings, embedding_dim, padding_idx=None, ...)
 - num_embeddings = size of the dictionary
 - embedding_dim = size of each embedding vector
 - padding_idx = padding index (initialized to zeros)
 - input = [seq_len, batch_size]
 - output = [seq_len, batch_size, embedding_dim]

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Reference: Modules

- □ torch.nn.LSTM(input_size, hidden_size, num_layers, bidirectional, dropout, ...)
 - input_size = the number of expected features in the input
 - hidden_size = the number of features in the hidden state
 - num_layers = number of recurrent layers (default=1)
 - dropout = if non-zero, introduces a Dropout layer on the outputs of each LSTM layer (except the last layer)
 - bidirectional = if true, becomes a bidirectional LSTM
 - input = [seq_len, batch_size, input_size]
 - output = [seq_len, batch_size, num_directions x hidden_size]
 h_n = [num_layers x num_directions, batch_size, hidden_size)
 c_n = [num_layers x num_directions, batch_size, hidden_size)

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Reference: Modules

- □ torch.nn.Linear(in_features, out_features)
 - in_features = size of each input sample
 - out_features = size of each output sample
 - input = [batch_size, *, in_features]
 - output = [batch_size, *, out_features]
- □ torch.nn.Dropout(p)
 - p = probability of an element to be zeroed (default=0.5)
 - input = any shape
 - output = the same shape as input



Reference: Modules

□ torch.nn.BCEwithLogitsLoss()

$$\ell(x,y) = L = \{l_1,\ldots,l_N\}^ op, \quad l_n = -w_n\left[y_n\cdot\log\sigma(x_n) + (1-y_n)\cdot\log(1-\sigma(x_n))
ight]$$

N = batch_size

- input(prediction) = [batch_size, *]
 target = [batch_size, *]
- output = [batch_size, *] (same shape as input)



Train model

- □ PyTorch training flow: for each batch
 - Reset gradient

```
□ optimizer.zero_grad()
```

Forward-pass

```
□ predictions = model(batch.text).squeeze(1)
```

□ loss = criterion(predictions, batch.label)

Backward-pass

```
□ loss.backward()
```

Backprop

□ optimizer.step()