Linear Classifiers (Part 2)

CS114B Lab 3

Kenneth Lai

February 3, 2023

Training Linear Classifiers

Naïve Bayes: estimate parameters (log-prior, log-likelihood) directly from training data

Training Linear Classifiers

- Naïve Bayes: estimate parameters (log-prior, log-likelihood) directly from training data
- Logistic regression, perceptron:
 - Define a loss function
 - Update the parameters using gradient descent

Loss Functions

- ► How wrong is your classifier?
- ► Logistic regression: cross-entropy loss

$$L(\hat{y}, y) = -\log P(y|\mathbf{x}) = -[y \log \hat{y} + (1 - y) \log(1 - \hat{y})]$$

Minimizing loss = maximizing the (log-)probability of the true y given x

Loss Functions

- How wrong is your classifier?
- ► Logistic regression: cross-entropy loss

$$L(\hat{y}, y) = -\log P(y|\mathbf{x}) = -[y \log \hat{y} + (1 - y) \log(1 - \hat{y})]$$

- Minimizing loss = maximizing the (log-)probability of the true y given x
- Perceptron: perceptron loss

►
$$L(\hat{y}, y) = (\hat{y} - y)z$$
 (for $y \in \{0, 1\}$)

- You may also see $L = \max(0, -yz)$, for $y \in \{-1, 1\}$
- $If \hat{y} \neq y, L > 0$

Derivatives

- ► The derivative of a function measures the instantaneous rate of change in a function's output with respect to a change in its input
 - "Slope of a function's graph"
- ▶ The derivative of f with respect to x is denoted $\frac{df}{dx}$, f', etc.

Derivatives

- Rules of differentiation
 - Constant rule: If f(x) is constant, then f'(x) = 0
 - ► Sum rule: (f + g)' = f' + g'
 - Product rule: (fg)' = f'g + fg'
 - Power rule: If $f(x) = x^r$, then $f'(x) = rx^{r-1}$
 - Chain rule: If h(x) = f(g(x)), then $h'(x) = f'(g(x)) \cdot g'(x)$ (or $\frac{dh}{dx} = \frac{df}{dg} \cdot \frac{dg}{dx}$)

Derivatives

- Rules of differentiation
 - Constant rule: If f(x) is constant, then f'(x) = 0
 - ► Sum rule: (f + g)' = f' + g'
 - Product rule: (fg)' = f'g + fg'
 - Power rule: If $f(x) = x^r$, then $f'(x) = rx^{r-1}$
 - Chain rule: If h(x) = f(g(x)), then $h'(x) = f'(g(x)) \cdot g'(x)$ (or $\frac{dh}{dx} = \frac{df}{dg} \cdot \frac{dg}{dx}$)
- Anything more complicated than this, we will tell you what the derivative is

Partial Derivatives

- ► The partial derivative of a function of several variables measures the instantaneous rate of change in a function's output with respect to a change in one of its inputs, with the others held constant
- ► The partial derivative of f with respect to x is denoted $\frac{\partial f}{\partial x}$, f_x , etc.

Gradients

► The gradient of a function of several variables is a vector of partial derivatives

$$\nabla F = \begin{bmatrix} \frac{\partial F}{\partial x_1} \\ \vdots \\ \frac{\partial F}{\partial x_n} \end{bmatrix}$$

▶ Initialize parameters $\theta = \mathbf{w}, b$ (randomly or $\mathbf{0}$)

- lnitialize parameters $\theta = \mathbf{w}, b$ (randomly or $\mathbf{0}$)
- At each time step *t*:
 - ightharpoonup Compute gradient ∇L

$$\nabla L = \begin{bmatrix} \frac{\partial L}{\partial w_1} \\ \vdots \\ \frac{\partial L}{\partial w_n} \\ \frac{\partial L}{\partial b} \end{bmatrix}$$

ightharpoonup pprox slope of loss function

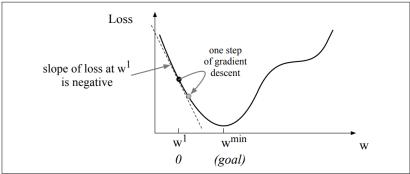


Figure 5.4 The first step in iteratively finding the minimum of this loss function, by moving w in the reverse direction from the slope of the function. Since the slope is negative, we need to move w in a positive direction, to the right. Here superscripts are used for learning steps, so w^1 means the initial value of w (which is 0), w^2 at the second step, and so on.

- lnitialize parameters $\theta = \mathbf{w}, b$ (randomly or $\mathbf{0}$)
- ► At each time step *t*:
 - ightharpoonup Compute gradient ∇L
 - Move in direction of negative gradient

- ▶ Initialize parameters $\theta = \mathbf{w}, b$ (randomly or $\mathbf{0}$)
- At each time step *t*:
 - ightharpoonup Compute gradient ∇L
 - ► Move in direction of negative gradient
- $\theta_{t+1} = \theta_t \eta \nabla L$
 - $ightharpoonup \eta = \text{learning rate}$
 - "Hyperparameter": parameter set before training
 - Trade-off between speed of convergence and "zig-zag" behavior
 - Often a function of t