#### Recurrent Neural Networks and Transformers

CS114B Lab 11

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  - ▶ What is P(Y|X)?

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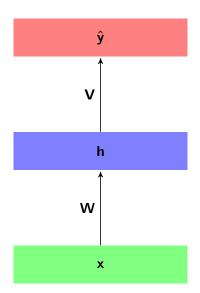
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  - Structured perceptrons

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  - Neural networks

- Discriminative approaches:
  - At each time step, use local features to compute local scores, and use the Viterbi algorithm to make predictions for the whole sentence
    - Conditional random fields
    - Structured perceptrons

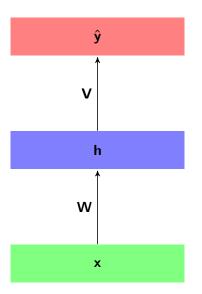
- Discriminative approaches:
  - At each time step, use local features to compute local scores, and use the Viterbi algorithm to make predictions for the whole sentence
    - Conditional random fields
    - Structured perceptrons
  - Use features from other time steps, but make independent predictions at each time step
    - Neural networks

#### Feedforward Neural Networks

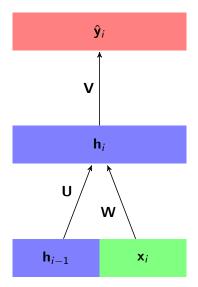


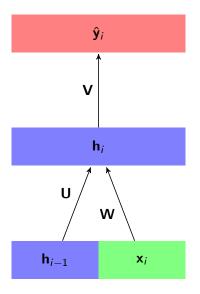
- Output layer
- ► Hidden layer(s)
- ► Input layer
- h = g(xW)
- $\blacktriangleright \ \hat{\mathbf{y}} = g'(\mathbf{hV})$

#### Feedforward Neural Networks

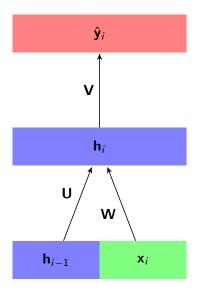


- Output layer
- ► Hidden layer(s)
- ► Input layer
- h = g(xW)
- $\qquad \qquad \hat{\mathbf{y}} = g'(\mathbf{hV})$ 
  - We will assume that the dummy feature 1 is part of x and h, and that the bias term is part of W and V, etc.

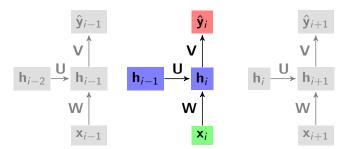


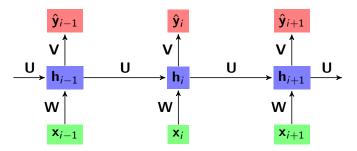


- ► At each time *i*, the input to the neural network consists of:
  - Current word (or other input) vector x<sub>i</sub>
  - ► History/(past) context vector **h**<sub>i-1</sub>

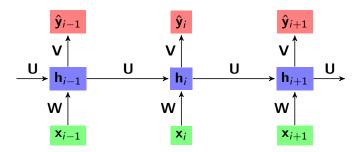


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  - Current word (or other input) vector x<sub>i</sub>
  - ► History/(past) context vector **h**<sub>i-1</sub>
- $h_i = g(x_iW + h_{i-1}U)$

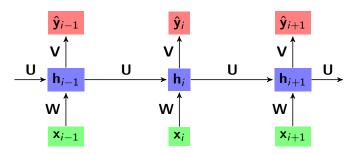




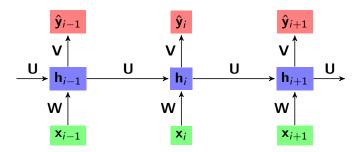
► The output of the hidden state at one time step is the history/past context input for the next time step!



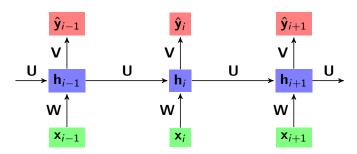
- ► The output of the hidden state at one time step is the history/past context input for the next time step!
- ▶ What context information is embedded in  $\mathbf{h}_{i-1}$ ?
  - Previous word  $\mathbf{x}_{i-1}$
  - Previous context h<sub>i-2</sub>



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  - Previous word x<sub>i-1</sub>
  - Previous context h<sub>i-2</sub>
    - ightharpoonup Previous previous word  $\mathbf{x}_{i-2}$
    - ▶ Previous previous context  $\mathbf{h}_{i-3}$

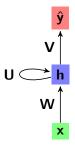


- ► The output of the hidden state at one time step is the history/past context input for the next time step!
- ▶ What context information is embedded in  $\mathbf{h}_{i-1}$ ?
  - ► All previous words

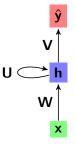


- ► The output of the hidden state at one time step is the history/past context input for the next time step!
- ▶ What context information is embedded in  $\mathbf{h}_{i-1}$ ?
  - ► All previous words
  - What about previous parts of speech (as in HMMs, CRFs, structured perceptrons)?
    - ► To learn more, take CS231A in the fall!

### Recurrent Neural Networks

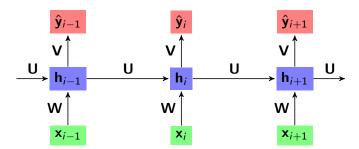


#### Recurrent Neural Networks

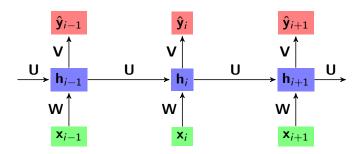


► Neural networks in which the output of a layer in one time step is input to a layer in the next time step

## RNN Language Models

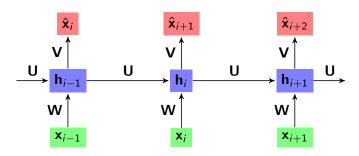


### RNN Language Models

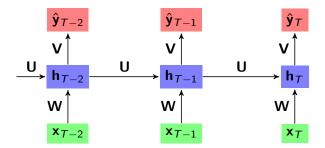


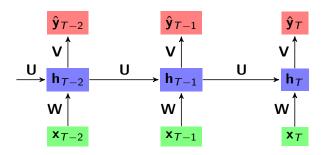
- Sequence labeling: predict current tag given current word, history
- Language modeling: predict next word given current word, history

## RNN Language Models

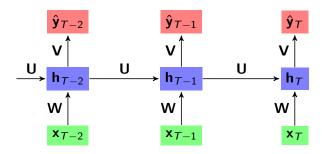


- Sequence labeling: predict current tag given current word, context
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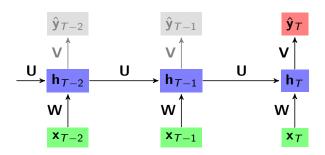




- $\blacktriangleright$  What context information is embedded in  $\mathbf{h}_{\mathcal{T}}$ ?
  - Current word x<sub>T</sub>
  - Context  $\mathbf{h}_{T-1}$

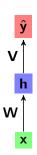


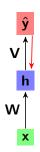
- $\blacktriangleright$  What context information is embedded in  $\mathbf{h}_T$ ?
  - ► All words (i.e. the whole text)
- ▶ Use  $\mathbf{h}_T$  to predict class  $\hat{\mathbf{y}}_T$  of entire document



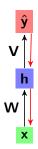
- $\blacktriangleright$  What context information is embedded in  $\mathbf{h}_T$ ?
  - ► All words (i.e. the whole text)
- ▶ Use  $\mathbf{h}_T$  to predict class  $\hat{\mathbf{y}}_T$  of entire document
  - Ignore other outputs

- ► For each matrix of weights **W**, starting from the output and working backwards:
  - ► Compute gradient  $(\nabla L)^{[\mathbf{W}]}$
- For each matrix of weights W:
  - ▶ Move in direction of negative gradient

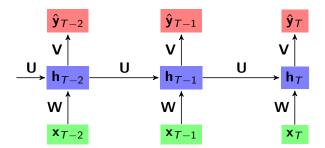


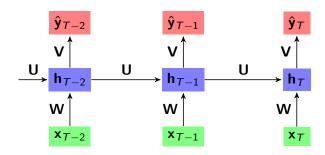


ightharpoonup Compute gradient  $(\nabla L)^{[\mathbf{V}]}$ 

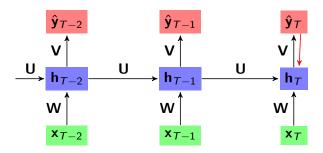


- ightharpoonup Compute gradient  $(\nabla L)^{[\mathbf{V}]}$
- ▶ Use  $(\nabla L)^{[\mathbf{V}]}$  to compute gradient  $(\nabla L)^{[\mathbf{W}]}$

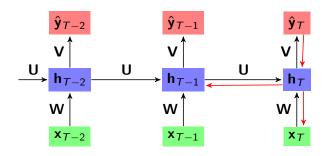




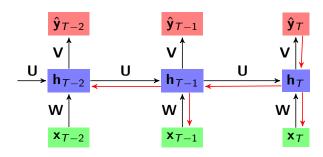
- Start at the end of the text and work backwards
  - Let  $(\nabla L)_{i,j}^{[\mathbf{W}]}$  denote the part of the gradient for weight matrix  $\mathbf{W}$  at time i that comes from the output at time j



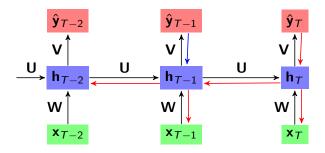
- Start at the end of the text and work backwards
  - ► Compute gradient  $(\nabla L)_{T,T}^{[V]}$



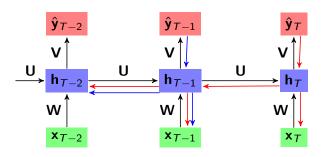
- Start at the end of the text and work backwards
  - ► Compute gradient  $(\nabla L)_{T,T}^{[V]}$
  - ▶ Use  $(\nabla L)_{T,T}^{[\mathbf{V}]}$  to compute gradients  $(\nabla L)_{T,T}^{[\mathbf{W}]}$  and  $(\nabla L)_{T,T}^{[\mathbf{U}]}$



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  - ▶ Use  $(\nabla L)_{T,T}^{[\mathbf{U}]}$  to compute gradients  $(\nabla L)_{T-1,T}^{[\mathbf{W}]}$  and  $(\nabla L)_{T-1,T}^{[\mathbf{U}]}$
  - etc.



- Start at the end of the text and work backwards
  - ► Compute gradient  $(\nabla L)_{T-1,T-1}^{[V]}$



- Start at the end of the text and work backwards
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  - Use  $(\nabla L)_{T-1,T-1}^{[\mathbf{V}]}$  to compute gradients  $(\nabla L)_{T-1,T-1}^{[\mathbf{W}]}$  and  $(\nabla L)_{T-1,T-1}^{[\mathbf{U}]}$
  - etc.

▶ The overall gradient for a weight matrix **W** is the sum of the gradients at each time i from each output  $\hat{\mathbf{y}}_j$ 

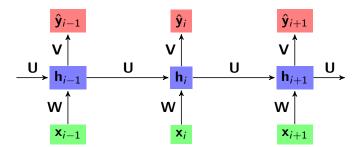
$$\triangleright (\nabla L)^{[\mathbf{W}]} = \sum_{j=1}^{T} \sum_{i=1}^{j} (\nabla L)_{i,j}^{[\mathbf{W}]}$$

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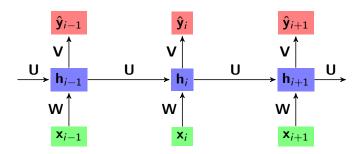
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▶ Then move in direction of negative gradient

### Recurrent Neural Networks



### Recurrent Neural Networks

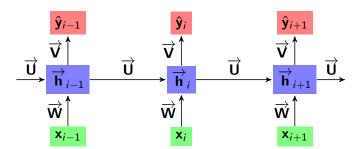


- Output  $\hat{\mathbf{y}}_i$  depends on hidden state  $\mathbf{h}_i$  (i.e. current word  $\mathbf{x}_i$  and history/(past) context  $\mathbf{h}_{i-1}$ )
- What about future context?

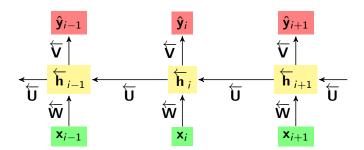
### Bidirectional RNNs

- ► Idea: Train two RNNs: passing the input into one forward and one backward
- Output  $\hat{\mathbf{y}}_i$  depends on forward hidden state  $\overrightarrow{\mathbf{h}}_i$  and backward hidden state  $\overleftarrow{\mathbf{h}}_i$

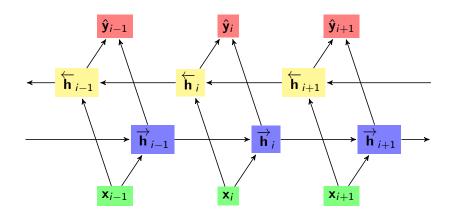
## Forward RNN



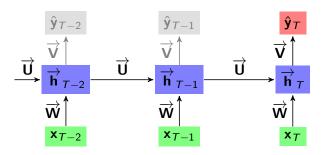
## **Backward RNN**



## **Bidirectional RNN**

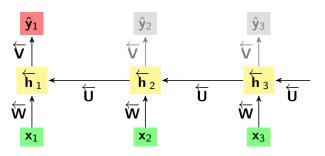


### Bidirectional RNNs for Text Classification



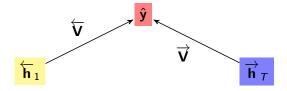
- ightharpoonup ightharpoonup encodes the whole text
  - Use  $\overrightarrow{\mathbf{h}}_T$  to predict class  $\hat{\mathbf{y}}_T$  of entire document

### Bidirectional RNNs for Text Classification



- $\stackrel{\longrightarrow}{\mathbf{h}}_T$  encodes the whole text
  - Use  $\overrightarrow{\mathbf{h}}_T$  to predict class  $\hat{\mathbf{y}}_T$  of entire document
- $\blacktriangleright$   $\overleftarrow{\mathbf{h}}_1$  also encodes the whole text
  - Use  $\overleftarrow{\mathbf{h}}_1$  to predict class  $\hat{\mathbf{y}}_1$  of entire document

## Bidirectional RNNs for Text Classification



▶ Use  $\overrightarrow{\mathbf{h}}_T$  and  $\overleftarrow{\mathbf{h}}_1$  to predict class  $\hat{\mathbf{y}}$  of entire document

- $lackbox{\textbf{h}}_{i-1}$  encodes the (past, in a forward RNN) context  $f{x}_1,...,f{x}_{i-1}$ 
  - ▶ But mostly  $\mathbf{x}_{i-1}$ , less  $\mathbf{x}_{i-2}$ , even less  $\mathbf{x}_{i-3}$ , ..., very little  $\mathbf{x}_1$
- Context is local

- ► Example: subject-verb agreement
- ► The flights the airline (was/were) cancelling (was/were) full.

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- ► The flights the airline was cancelling (was/were) full.
  - ► The context for "was" is mostly "airline"

- Example: subject-verb agreement
- ► The flights the airline was cancelling were full.
  - ► The context for "was" is mostly "airline"
  - ► The context for "were" is mostly "cancelling", "was", "airline"
    - ► Very little "flights"

- ► Two approaches to handling long-distance dependencies:
  - ► Memory-based (e.g. long short-term)



- Two approaches to handling long-distance dependencies:
  - Memory-based (e.g. long short-term)



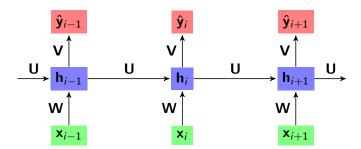
does this

- Attention-based
  - At each time step, the model explicitly computes which other words to pay attention to

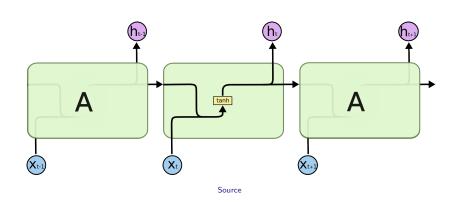


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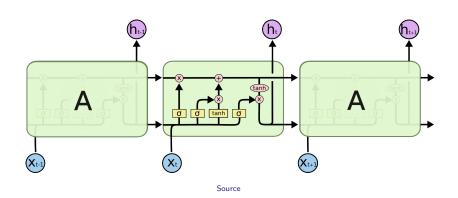
# Simple RNN



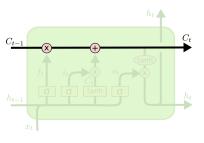
# Simple RNN



# Long Short-Term Memory



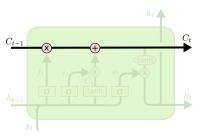
## Long Short-Term Memory



Source

- ► Separate memory (cell) state
  - Reading from and writing to memory controlled by gates
    - ► Each gate contains one or two neural network layers

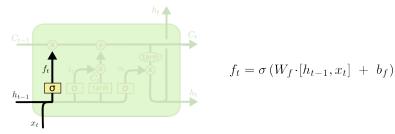
## Long Short-Term Memory



Source

- Separate memory (cell) state
  - Reading from and writing to memory controlled by gates
    - Each gate contains one or two neural network layers
  - State persists across time
    - ► May remember information from long ago
    - Gradients for memory don't decay with time

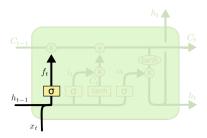
## Forget Gate



Source

Neural network layer with logistic activation function

## Forget Gate

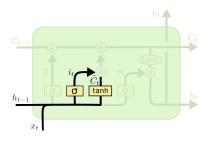


$$f_t = \sigma\left(W_f \cdot [h_{t-1}, x_t] + b_f\right)$$

Source

- Neural network layer with logistic activation function
- ► Element-wise multiplication of forget gate output with memory state
  - ► Mask: What parts of memory to forget/remember?

## Input Gate

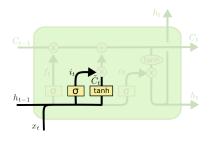


$$i_t = \sigma \left( W_i \cdot [h_{t-1}, x_t] + b_i \right)$$
  
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

Source

- ► Two parts
  - 1. Candidate choice
    - ► Logistic activation function
    - What parts of memory to update?

## Input Gate



$$i_t = \sigma \left( W_i \cdot [h_{t-1}, x_t] + b_i \right)$$
  

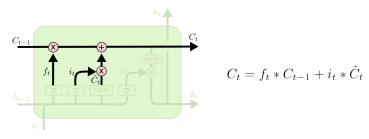
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

Source

#### ► Two parts

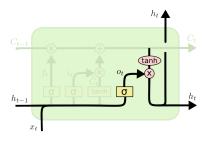
- 1. Candidate choice
  - Logistic activation function
  - What parts of memory to update?
- 2. Candidate values
  - ► Tanh activation function
  - How much to update them by?

## Input Gate



- Source
- ► Element-wise multiplication of two outputs
- ▶ Then element-wise addition with memory state

## **Output Gate**

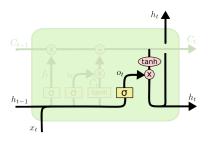


$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh (C_t)$$

Source

- ► Logistic activation function
  - ▶ What parts of memory to output?

## Output Gate



$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
  
$$h_t = o_t * \tanh (C_t)$$

Source

- ► Logistic activation function
  - What parts of memory to output?
- ► Element-wise multiplication with tanh of memory state
  - ► This is the "hidden layer output" that gets passed on to the output layer/next time step

- Two approaches to handling long-distance dependencies:
  - ► Memory-based (e.g. long short-term)



does this

- Attention-based
  - At each time step, the model explicitly computes which other words to pay attention to



does thi

► Scaled dot-product self-attention

- Scaled dot-product self-attention
  - Scaled dot-product: how to compute the relevance of the other words
  - Self-attention: paying attention to the input sequence itself (rather than some output sequence)

▶ Input: pre-trained word vectors (e.g. from word2vec)

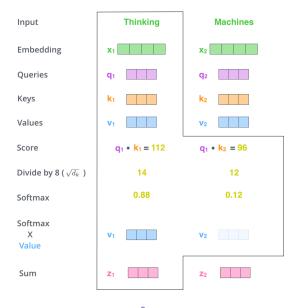
- ▶ Input: pre-trained word vectors (e.g. from word2vec)
- 1. Compute query, key, and value vectors for each input vector
  - Matrix multiplication

- For each word *i*:
  - 2. Compute the dot product of query  $q_i$  with key  $k_j$  for each word j

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    - Leads to more stable gradients

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    - Numbers → probabilities (or more generally, numbers between 0 and 1, that add up to 1)

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    - Leads to more stable gradients
  - 4. Softmax
    - Numbers → probabilities (or more generally, numbers between 0 and 1, that add up to 1)
  - 5. Compute the weighted sum of values  $v_i$  for each word j
    - Weights = softmax output from previous step



- Output: weighted sum of value vectors (modulo some more advanced topics)
  - Multi-head attention
  - Positional encodings
  - Residual connections
  - Layer normalization

- Output: weighted sum of value vectors (modulo some more advanced topics)
  - Multi-head attention
  - Positional encodings
  - Residual connections
  - Layer normalization
- See Jay Alammar's The Illustrated Transformer for more details!

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- No recurrence, relies entirely on attention (and feedforward layers) to capture global dependencies

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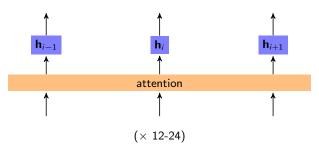
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    - More efficient, especially on GPUs
    - Also scores better on many NLP tasks

► Three "building blocks" of practical transformer models (Wolf et al. 2020):

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  - 1. Tokenizer
    - What is the input to the transformer?
    - Examples: words, WordPieces, characters, etc.

- ► Three "building blocks" of practical transformer models (Wolf et al. 2020):
  - 2. Transformer
    - ► The model itself (minus the output)

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  - 2. Transformer
    - ► The model itself (minus the output)
    - ► II: 12-24 encoder layers
      - ► Encoder layer = (shared) attention layer + (individual) feedforward layers



- ► Three "building blocks" of practical transformer models (Wolf et al. 2020):
  - 3. Head
    - What is the output of the transformer?

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#### 3. Head

- What is the output of the transformer?
- Models are pre-trained using one or more heads, but you can then fine-tune a model using a different head (task)
- M : Masked LM (Cloze) and NSP (Next Sentence Prediction)
  - ▶ Masked LM: mask 15% of input words at random, predict masked words
  - ▶ NSP: given sentences A and B, does B follow A?

► Table from Wolf et al. (2020)

| Heads                   |                       |                               |                    |                   |
|-------------------------|-----------------------|-------------------------------|--------------------|-------------------|
| Name                    | Input                 | Output                        | Tasks              | Ex. Datasets      |
| Language Modeling       | $x_{1m-1}$            | $x_n \in V$                   | Generation         | WikiText-103      |
| Sequence Classification | $x_{1:N}$             | $y \in C$                     | Classification,    | GLUE, SST,        |
|                         |                       |                               | Sentiment Analysis | MNLI              |
| Question Answering      | $x_{1:M},x_{M:N}$     | $y \operatorname{span} [1:N]$ | QA, Reading        | SQuAD,            |
|                         |                       |                               | Comprehension      | Natural Questions |
| Token Classification    | $x_{1:N}$             | $y_{1:N} \in C^N$             | NER, Tagging       | OntoNotes, WNU    |
| Multiple Choice         | $x_{1:N}, X$          | $y \in X$                     | Text Selection     | SWAG, ARC         |
| Masked LM               | $x_{1:N \setminus n}$ | $x_n \in V$                   | Pretraining        | Wikitext, C4      |
| Conditional Generation  | $x_{1:N}$             | $y_{1:M} \in V^M$             | Translation,       | WMT, IWSLT,       |
|                         |                       |                               | Summarization      | CNN/DM, XSum      |

| 1  | ransformers                              |  |  |  |
|--|--|--|--|--|
| Masked $[x_{1:N \setminus n} \Rightarrow x_n]$ |  |  |  |  |
| BERT   | (Devlin et al., 2018)                    |  |  |  |
| RoBERTa  | (Liu et al., 2019a)                      |  |  |  |
| Autorego                                       | essive $[x_{1:n-1} \Rightarrow x_n]$     |  |  |  |
| PT / GPT-2                                     | (Radford et al., 2019)                   |  |  |  |
| rans-XL  | (Dai et al., 2019)                       |  |  |  |
| LNet   | (Yang et al., 2019)                      |  |  |  |
| Seq-to-5                                       | $leq [\sim x_{1:N} \Rightarrow x_{1:N}]$ |  |  |  |
| ART  | (Lewis et al., 2019)                     |  |  |  |
| 5  | (Raffel et al., 2019)                    |  |  |  |
| larianMT                                       | (JDowmunt et al., 2018)                  |  |  |  |
| Spec   | ialty: Multimodal                        |  |  |  |
| IMBT   | (Kiela et al., 2019)                     |  |  |  |
| Specia   | lty: Long-Distance                       |  |  |  |
| Reformer                                       | (Kitaev et al., 2020)                    |  |  |  |
| onaformer                                      | (Baltany et al., 2020)                   |  |  |  |

| e             |
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| et al., 2020) |
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| et al., 2019) |

(Sanl Specialty: Multilingual XLM/RoBERTa (Lample and Conneau, 2019b)

(Clark

Specialty: Efficient

ALBERT Electra

DistilBERT

| Head        |
|-------------|
| Transformer |
|             |
| Tokenizer   |

| Tokenizers         |          |  |  |  |
|--------------------|----------|--|--|--|
| Name               | Ex. Uses |  |  |  |
| haracter-Level BPE | NMT, GPT |  |  |  |
| Byte-Level BPE     | GPT-2    |  |  |  |
| VordPiece          | BERT     |  |  |  |
| entencePiece       | XLNet    |  |  |  |
| Inigram            | LM       |  |  |  |
| haracter           | Reformer |  |  |  |
| ustom              | Bio-Chem |  |  |  |

Figure 2: The Transformers library, (Diagram-Right) Each model is made up of a Tokenizer, Transformer, and Head. The model is pretrained with a fixed head and can then be further fine-tuned with alternate heads for different tasks. (Bottom) Each model uses a specific Tokenizer either implemented in Python or in Rust. These often differ in small details, but need to be in sync with pretraining. (Left) Transformer architectures specialized for different tasks, e.g. understanding versus generation, or for specific use-cases, e.g. speed, image+text. (Top) heads allow a Transformer to be used for different tasks. Here we assume the input token sequence is  $x_{1:N}$  from a vocabulary V, and w represents different possible outputs, possibly from a class set C. Example datasets represent a small subset of example code distributed with the library.