




# CLAIRE KOVAL

## Interactive Media Developer

 clairekoval.com

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 607.346.1345

Aspiring to create and collaborate on content that is ethical, impactful, and accessible.

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### SKILLS

#### Development

JavaScript, HTML, CSS, Git, Node.JS, React, Ruby on Rails, Swift iOS, jQuery, PHP

#### Design

Illustrator, InDesign, XD, After Effects, Photoshop, Autodesk Maya, SubstancePainter

### PROJECTS

#### PetalPedia

Developer — 2019

Developed an API-powered web app in Node.JS that handles flowers and their grow environments.

#### Infographic

Designer — 2018

Created an infographic on waste in the beef industry using Adobe Illustrator.

#### Asteroids: The Pollinator Edition

Developer — 2018

Recreated the classic game in C#-based Unity, so the user shoots bees at flowers.

#### Audio Visualizer

Co-Developer — 2018

Created a responsive web-based audio visualizer in Javascript Canvas.

### HOBBIES

Intramural Frisbee  
Girls Who Code Mentor  
Pianist

### EXPERIENCE

#### VoltServer Inc.

Software Engineering Intern — Summer 2019

Improved UI/UX design of products, designed marketing materials, and triaged bugs.

#### Rochester Institute of Technology

Teaching Assistant — Spring 2019

Graded student work for the course Interaction, Immersion, and Media Interfaces.

#### Bottomline Technologies

UI Development Intern — Summer 2018

Supported sprint commitments, unit test coverage, codebase refactoring, and accessibility.

#### WITR Radio

Program Director — 2017 - 2019

Managed and scheduled all broadcasting in compliance with FCC rules and regulations.

### EDUCATION

#### Rochester Institute of Technology

BS, New Media Interactive Development — 2020

Cumulative GPA: 3.78

Minor in Advertising & Public Relations

#### Notable Courses

Node Programming, Web Development, C# and Unity Programming, iOS App Development

#### Organizations

UI/UX Club, Women in Computing, Student Environmental Action League, Society of Asian Scientists and Engineers