CLAIRE KOVAL
Interactive Media Developer

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607.346.1345

Aspiring to create and collaborate on content that is ethical, impactful, and accessible.

SKILLS

Development

JavaScript, HTML, CSS, Git, Node.JS, React, Ruby on Rails, Swift iOS, jQuery, PHP, TypeScript

Design

Illustrator, InDesign, XD, After Effects, Photoshop, Autodesk Maya, SubstancePainter

PROJECTS

PetalPedia

Developer — 2019
Developed an API-powered web app in Node.JS that handles flowers and their grow environments.

Infographic

Designer — 2018
Created an infographic on waste in the beef industry using Adobe Illustrator.

Asteroids: The Pollinator Edition

Developer — 2018
Recreated the classic game in C#-based Unity, so the user shoots bees at flowers.

Audio Visualizer

Co-Developer — 2018
Created a responsive web-based audio visualizer in Javascript Canvas.

HOBBIES

Intramural Frisbee
Girls Who Code Mentor
Pianist

EXPERIENCE

VoltServer Inc.

Software Engineering Intern — Summer 2019
Improved UI/UX design of products, designed marketing materials, and triaged bugs.

Rochester Institute of Technology

Teaching Assistant — Spring 2019
Graded work of students for the course Interaction, Immersion, and Media Interfaces.

Bottomline Technologies

UI Development Intern — Summer 2018
Supported sprint commitments, unit test coverage, codebase refactoring, and accessibility.

WITR Radio

Program Director — 2017 - 2019
Managed and scheduled all broadcasting in compliance with FCC rules and regulations.

EDUCATION

Rochester Institute of Technology

BS, New Media Interactive Development — 2020
Cumulative GPA: 3.78
Minor in Advertising & Public Relations

Notable Courses
Node Programming, Web Development, C# and Unity Programming, iOS App Development

Organizations
UI/UX Club, Women in Computing, Student Environmental Action League, Society of Asian Scientists and Engineers