CLAIRE KOVAL
Interactive Media Developer

🌐 clairekoval.com

✉ hey@clairekoval.com

📞 607.346.1345

Aspiring to create and collaborate on content that is ethical, impactful, and accessible.

SKILLS

Development
JavaScript, HTML, CSS, Git, Node.JS, React, Ruby on Rails, Swift iOS, jQuery, PHP

Design
Illustrator, InDesign, XD, After Effects, Photoshop, Autodesk Maya, SubstancePainter

PROJECTS

Infographic
Designer — 2018
Created an infographic on waste in the beef industry using Adobe Illustrator.

FoodR
Developer — 2018
Developed a web app that uses user location or zip code to find nearby restaurants on OpenTable.

Asteroids: The Pollinator Edition
Developer — 2018
Recreated the classic game in C#-based Unity, so the user shoots bees at flowers.

Audio Visualizer
Co-Developer — 2018
Created a responsive web-based audio visualizer in Javascript Canvas.

HOBBIES

Intramural Frisbee
Girls Who Code Mentor
Pianist

EXPERIENCE

VoltServer
Software Engineering Intern — 2019
Improved UI/UX design of products, designed marketing materials, and triaged bugs.

Rochester Institute of Technology
Teaching Assistant — 2019
Graded work of students for the course Interaction, Immersion, and Media Interfaces.

Bottomline Technologies
UI Development Intern — 2018
Supported sprint commitments, unit test coverage, codebase refactoring, and accessibility.

WITR Radio
Program Director — 2018
Managed and scheduled all broadcasting in compliance with FCC rules and regulations.

EDUCATION

Rochester Institute of Technology
BS, New Media Interactive Development — 2020
Cumulative GPA: 3.78
Minor in Advertising & Public Relations

Notable Courses
Node Programming, Web Development, C# and Unity Programming, iOS App Development

Organizations
UI/UX Club, Women in Computing, Society of Asian Scientist and Engineers, Student Environmental Action League