Where Would You Sit?

Software Design

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Problem Definition

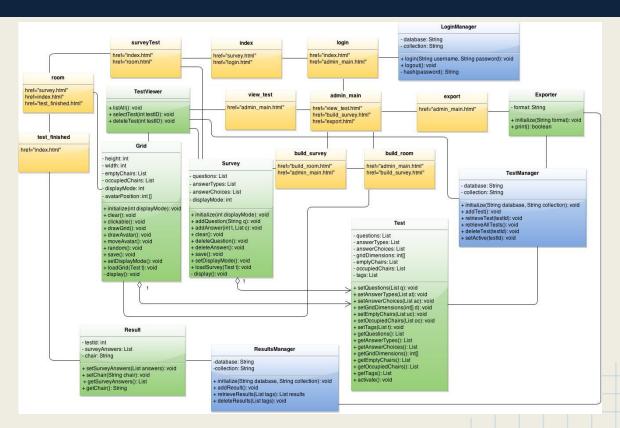
Dr. Jason Scofield requires an application that will:

- allow researchers to configure experiment, including virtual room and survey questions
- allow experiment subjects to take survey and select seat in virtual room

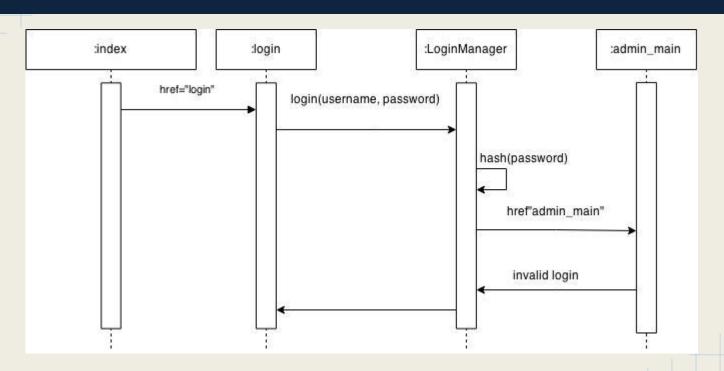
Scope of System

The system to be built in this project will comprise of a mobile app and web application that perform identical functionality, along with a way to download data generated by experimental sessions for analysis.

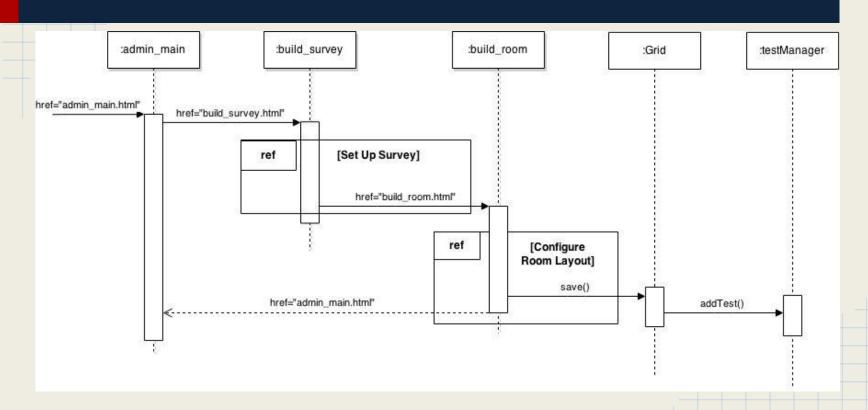
Class Diagram



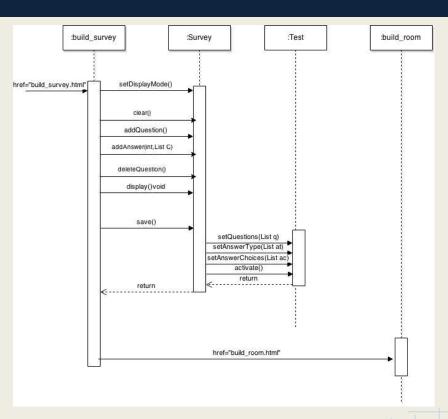
Login



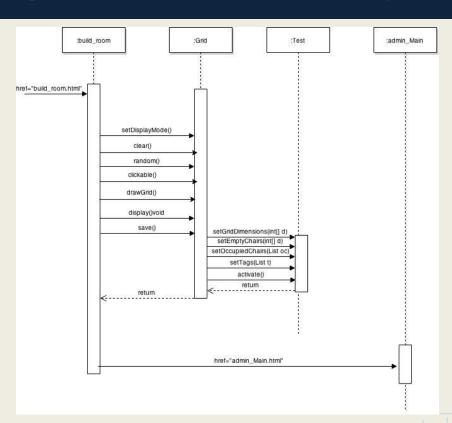
Create New Test



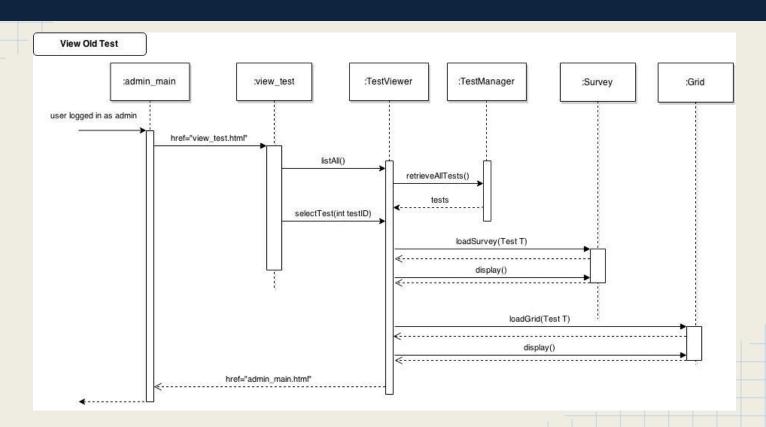
Set Up Survey



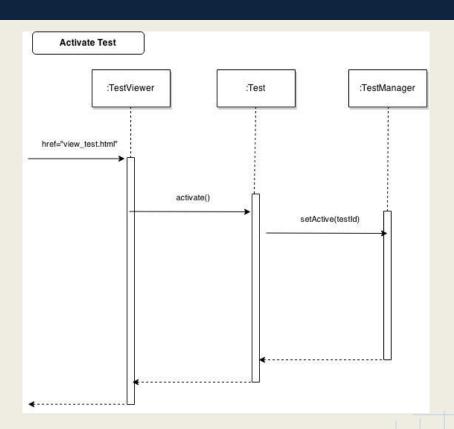
Configure Room Layout



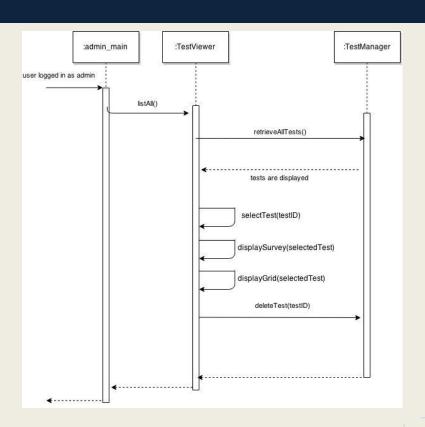
View Old Test



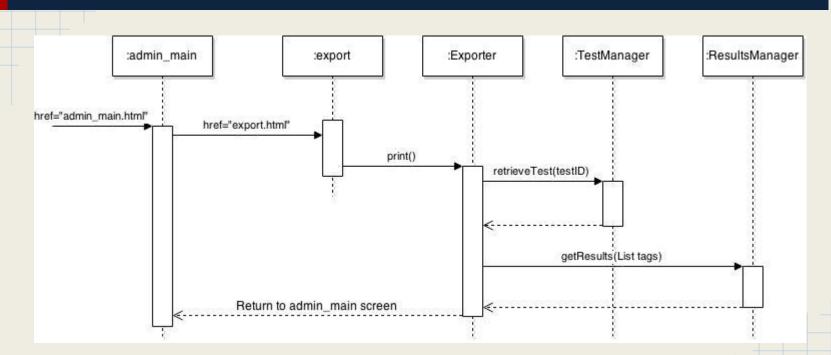
Activate Test



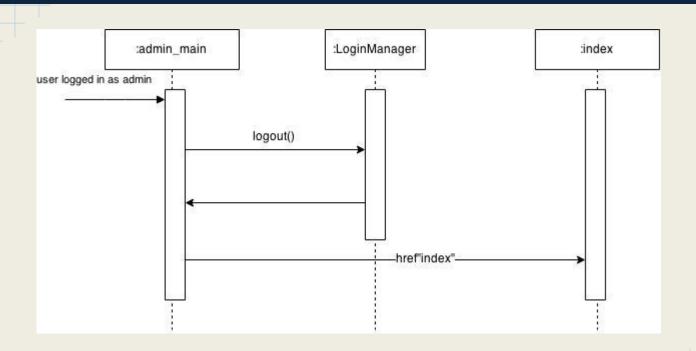
Delete Old Test



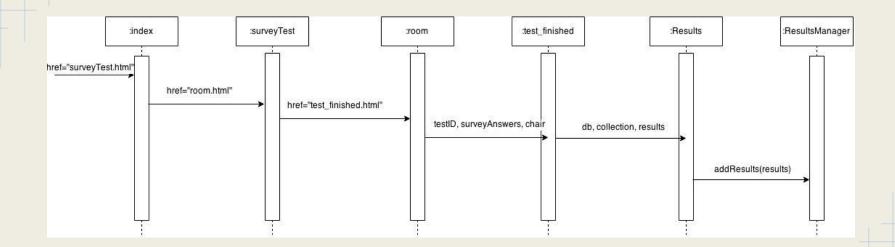
Export Data



Logout



Take Test



Project Changes

- Change in conceptualization of system
 - Instead of traditional classes, each html page is a "class"
 - Each JavaScript module is also a "class"
 - Led to significant overhaul of class diagram

Summary

- Project is great example of toeing line between web and mobile
 - Our code will play nicely in both realms
- Using traditional object-oriented mindset when building front-end is challenging
- It appears that many researchers and research projects could benefit from custom apps such as this